





KENET ORTIZ

SOFTWARE DEVELOPER

CONTACT

-  786-560-9295
-  Kenet2016@icloud.com
-  <https://portfolio-website-six-gamma.vercel.app/>
-  3900 SW 27th St , Gainesville FL.

SKILLS

Software Development

Web Development

Project Management

Linux Enviroment

EDUCATION

Associate Degree in Computer Science

Miami Dade College

2020 - 2022

Bachelors in Computer Science

University Of Florida

2023 -

LANGUAGES

English 

Spanish 

PROFILE

As a Computer Science major, I bring a robust skill set encompassing proficiency in diverse programming languages such as Python, Java, C#, C and C++. I am adept at database management, web development (Node JS, CSS, JavaScript, Ionic, Angular). With a keen interest in machine learning and AI, I am committed to continuous learning, problem-solving, and effective collaboration. Strong analytical abilities, combined with excellent communication skills, make me a versatile contributor to dynamic projects. Eager to leverage my skills and passion for technology in a challenging and innovative environment.

WORK EXPERIENCE

Project 1 - To-Do List App

Duration: 1 week

Technologies Used: C#, Windows Forms

- Simple and efficient To-Do List app.
- Allows user to organize their tasks temporarily without the need for permanent storage.
- Lightweight application with modern and friendly user UI.
- Desktop Application.
- Leveraged CSS to design a visually appealing and responsive website, ensuring a modern and user-friendly interface.
- Utilized C# programming language to implement robust backend functionality, providing dynamic and interactive features on the website.
- Incorporated Windows Forms for seamless integration and user interaction, enhancing the overall user experience with a familiar and intuitive interface.

Project 2 - Invoker Trainer - Dota 2

Duration: 1 week





Technologies Used: Python, Pygame, Photoshop

- Developed a mini-game using Pygame with the specific goal of enhancing finger muscle memory, providing an interactive and enjoyable experience.
- Utilized Photoshop to design and create visually appealing sprites for the interactive game.
- Implemented Pygame features to introduce interactive elements within the mini-game, fostering an engaging environment for users to improve their muscle memory.
- Ensured a user-friendly experience by combining Pygame's interactive functionalities with visually appealing sprites, creating an immersive environment for effective learning.

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EXPERTISE



- Proficient in Python, Java, C++, C#, C, JavaScript, Ionic, Angular, CSS.
- 5+ years of experience in software development.
- Exceptional communication and interpersonal skills.
- High level knowledge on Linux Environment.
- Robotics capacitation by the Bolivian Company Jala Soft.

REFERENCES

Kenny Ortiz

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Kevin Angulo

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-  kevin.angulo100@gmail.com

WORK EXPERIENCE

Project 3 - Website Portfolio

Duration: 3 week

Technologies Used: Java Script, Node.js, Resend API, Vercel Deployment, CSS.

- Implemented a robust backend using Node.js, ensuring efficient and scalable website functionality
- Applied modern and responsive CSS styling to create an aesthetically pleasing and user-friendly interface for an enhanced user experience.
- Integrated Resend API for seamless communication and interaction, enhancing the website's functionality and user engagement.
- Deployed the website seamlessly on Vercel, ensuring optimal performance, scalability, and efficient continuous deployment processes.
- Developed a comprehensive website portfolio showcasing technical proficiency in Node.js, CSS styling, Resend API integration, and Vercel deployment.
- Ensured cross-platform compatibility, delivering a consistent and responsive experience across various devices and screen sizes.

Project 4 - Stardew Valley Mod

Duration: 1 week

Technologies Used: C#, JSON, pathoschild Library, Smapi Library

- Developed and introduced the "Random Mail Gift" mod for Stardew Valley, enhancing the gaming experience with daily surprises.
- Implemented a dynamic system that curates thoughtful in-game gifts based on the player's luck, adding an element of delight to the virtual farming routine.
- Designed to break monotony, the mod brings joy to players by injecting an unexpected and personalized touch to their daily activities.
- Designed the mod using C#, JSON files, SMAPI, and Pathoschild libraries to bring innovation to Stardew Valley, providing players with novel and exciting elements.

Project 5 - Racing Game SP and MP

Duration: 1 month

Technologies Used: Java, JavaFX and Photoshop.

- Developed a dynamic racing game using Java, harnessing its capabilities to create an engaging and immersive gaming experience.
- Utilized JavaFX to design an intuitive and visually captivating user interface, enhancing both single-player and local multiplayer gaming interactions.
- Implemented both single-player and local multiplayer modes, providing versatile gameplay options for players to enjoy the racing experience individually or with friends.
- Created custom sprites, backgrounds, and visual elements using Photoshop, ensuring a polished and visually appealing game environment.
- Implemented JavaFX to create a user-friendly interface, allowing seamless navigation and interaction for players in both single-player and local multiplayer modes.

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TO WHOM IT MAY CONCERN,

Hey there! I'm a Bolivian guy with a passion for technology and video games. I kick-started my college journey at Miami Dade College, and now I'm diving deep into the world of Computer Science at the University of Florida. Coding is not just a skill for me; it's a source of joy. I'm well-versed in languages like Python, Java, C++, C#, and JavaScript. I love the creative process that comes with coding. When I'm not immersed in lines of code, you can probably find me exploring the virtual realms of my favorite video games. I believe in the power of technology to create amazing experiences, and I'm excited to be a part of shaping the future in the world of Computer Science.

SINCERELY,

A handwritten signature in black ink that reads "Kenet Ortiz". The signature is written in a cursive, flowing style.

KENET ORTIZ
