

KENET ORTIZ

SOFTWARE DEVELOPER

CONTACT



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[My Portfolio](#)



4411 SW 34th St, Gainesville, FL.

SKILLS

- Software Development
- Web Development
- Project Management
- Linux Environment

EDUCATION

Miami Dade College

Associate Degree in Computer Science

2020 - 2022

University Of Florida

Bachelors in Computer Science

2023 - 2025

LANGUAGES

- English
- Spanish.

EXPERTISE

- Proficient in Python, Java, C++, C#, C, JavaScript, Ionic, Angular, CSS.
- 5+ years of experience in software development.
- Exceptional communication and interpersonal skills.
- High level knowledge on Linux Environment.
- Robotics capacitation by the Bolivian Company Jala Soft.

PROFILE

As a Computer Science major, I bring a robust skill set encompassing proficiency in diverse programming languages such as Python, Java, C#, C and C++. I am adept at database management and web development (Node JS, CSS, JavaScript, Ionic, Angular), with a keen interest in machine learning and AI. I am committed to continuous learning, problem-solving, and effective collaboration. Strong analytical abilities, combined with excellent communication skills, make me a versatile contributor to dynamic projects. I am eager to leverage my skills and passion for technology in a challenging and innovative environment.

WORK EXPERIENCE

Project - To-Do List App

Technologies Used: C#, Windows Forms

Date: January, 2024

- Simple and efficient To-Do List app.
- Allows user to organize their tasks temporarily without the need for permanent storage.

Project - Stardew Valley Mod

Technologies Used: C#, JSON, pathoschild and Smapi Library

Date: December, 2023

- Developed and introduced the "Random Mail Gift" mod for Stardew Valley, enhancing the gaming experience with daily surprises.
- Designed the mod using C#, JSON files, SMAPI, and Pathoschild libraries to bring innovation to Stardew Valley, providing players with novel and exciting elements.

Project - Invoker Trainer - Dota 2 Mini Game

Technologies Used: Python, Pygame, Photoshop

Date: November, 2023

- Developed a mini-game using Pygame with the specific goal of enhancing finger muscle memory, providing an interactive and enjoyable experience.
- Utilized Photoshop to design and create visually appealing sprites for the interactive game.

Project - Website Portfolio

Technologies Used: Java Script, Node.js, Resend API, Vercel Deployment, CSS.

Date: October, 2023

- Implemented a robust backend using Node.js, ensuring efficient and scalable website functionality
- Applied modern and responsive CSS styling to create an aesthetically pleasing and user-friendly interface for an enhanced user experience.
- Integrated Resend API for seamless communication and interaction, enhancing the website's functionality and user engagement.

Project - Racing Game SP and MP

Technologies Used: Java, JavaFX and Photoshop.

Date: May, 2023

- Developed a dynamic racing game using Java, harnessing its capabilities to create an engaging and immersive gaming experience.
- Utilized JavaFX to design an intuitive and visually captivating user interface, enhancing both single-player and local multiplayer gaming interactions.
- Implemented both single-player and local multiplayer modes, providing versatile gameplay options for players to enjoy the racing experience individually or with friends.