| Предмет | МДК 03.01 ТРПО |
|----------|----------------|
| Дата | 5.10.2020 |
| Группа | 474 |
| Студенты | Жуков Д. А. |
| Работа | № 2 |

1. Настройка интерфейса.

Создаем основной графический интерфейс из одного GtkWindow,трех GtkBox,один GtkGrid, пять GtkImage из четырех GtkLabel, из двух GtkEntry, и десять GtkButton.

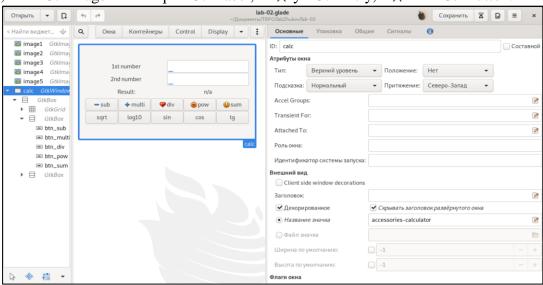


Рисунок 1 — Настроенное окно

К каждой кнопке добавляем всплывающие подсказки и к некоторым кнопкам добавляем картинки в виде смайликов.



Рисунок 2 — Всплывающие подсказки и картинки.

Подлючаем css файл "style.css" с помощью lua.

```
lab-02.lua
  Открыть 🕶
                                                                                         Сохранить
                                                                                                      \equiv
                                                                                                             ×
                                           ~/Документы/TRPO/labZhukov/lab-02
lgi = require 'lgi'
gtk = lgi.Gtk
gdk=lgi.Gdk
gtk.init()
bld = gtk.Builder()
bld:add_from_file('lab-02.glade')
ui = bld.objects
prov=gtk.CssProvider()
prov:load_from_path('style.css')
ctx=gtk.StyleContext()
scr=gdk.Screen.get_default()
ctx.add_provider_for_screen(scr,prov,gtk.STYLE_PROVIDER_PRIORITY_APPLICATION)
```

Рисунок 3 — Подключение css.

Задаем фон для окна в css файле и цвет для шрифта.

Рисунок 4 — Код css.

Создаем функции события клика для каждой кнопки. Внутри функции вычисляем и выводим результат на экран. Пример работы деления и обработка ошибок на рисунке 5.

```
lab-02.lua
   Открыть 🕶
               \oplus
                                                                                        Сохранить
                                                                                                     \equiv
                                                                                                           ×
                                          ~/Документы/TRPO/labZhukov/lab-02
function ui.btn multi:on clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
ui.res.label = a*b
end
function ui.btn_div:on_clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
if (b == 0) then
ui.res.label =
else
ui.res.label = a/b
end
end
```

Рисунок 5 — Функция деления.

В соотвествии с названием кнопки создаем остальные функции. Для некоторых функций используетсяв встроенные математичиские функции lua. Пример на рисунке 6.

```
function ui.btn_log:on_clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
if (a<0) then
ui.res.label = 'Error'
else
ui.res.label = math.log10(a)</pre>
```

Рисунок 6 — Функция логарифма.

2. Код программы

a. Lua

```
lgi =
require
'lgi'
          gtk = lgi.Gtk
          gdk=lgi.Gdk
          gtk.init()
          bld = gtk.Builder()
          bld:add_from_file('lab-02.glade')
          ui = bld.objects
          prov=gtk.CssProvider()
          prov:load_from_path('style.css')
          ctx=gtk.StyleContext()
          scr=gdk.Screen.get default()
          ctx.add_provider_for_screen(scr,prov,gtk.STYLE_PROVIDER_PRIORITY_APPLICATION)
          function ui.btn_sum:on_clicked(...)
          a = tonumber(ui.text1.text)
          b = tonumber(ui.text2.text)
          ui.res.label = a+b
          end
```

```
function ui.btn_sub:on_clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
ui.res.label = a-b
end
function ui.btn_multi:on_clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
ui.res.label = a*b
end
function ui.btn_div:on_clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
if (b == 0) then
ui.res.label = 'Error'
else
ui.res.label = a/b
end
end
function ui.btn_pow:on_clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
ui.res.label = a^b
end
function ui.btn_sqrt:on_clicked(...)
a = tonumber(ui.text1.text)
b = tonumber(ui.text2.text)
if (a<0) then
ui.res.label = 'Error'
else
ui.res.label = math.sqrt(a)
```

.but

{

```
function ui.btn_log:on_clicked(...)
    a = tonumber(ui.text1.text)
    b = tonumber(ui.text2.text)
    if (a<0) then
    ui.res.label = 'Error'
    ui.res.label = math.log10(a)
    end
    end
    function ui.btn_sin:on_clicked(...)
    a = tonumber(ui.text1.text)
    b = tonumber(ui.text2.text)
    ui.res.label = math.sin(a)
    end
    function ui.btn_cos:on_clicked(...)
    a = tonumber(ui.text1.text)
    b = tonumber(ui.text2.text)
    ui.res.label = math.cos(a)
    end
    function ui.btn_tg:on_clicked(...)
    a = tonumber(ui.text1.text)
    b = tonumber(ui.text2.text)
    ui.res.label = math.tan(a)
    end
    ui.calc.title = 'lab-02_Zhukov'
    ui.calc.on_destroy = gtk.main_quit
    ui.calc:show_all()
    gtk.main()
b. Css
```

```
background: linear-gradient(to top left, Orange, Fuchsia);
       color: blue;
       }
       c. Glade
<?xml
version="1.0"
encoding="UTF-
8"?>
                 <!-- Generated with glade 3.22.1 -->
                 <interface>
                   <requires lib="gtk+" version="3.20"/>
                   <object class="GtkImage" id="image1">
                     cproperty name="visible">True</property>
                     cproperty name="can_focus">False</property>
                     cproperty name="icon name">list-remove</property>
                   </object>
                   <object class="GtkImage" id="image2">
                     cproperty name="visible">True</property>
                     cproperty name="can_focus">False</property>
                     cproperty name="icon_name">list-add</property>
                   </object>
                   <object class="GtkImage" id="image3">
                     cproperty name="visible">True</property>
                     cproperty name="can_focus">False</property>
                     cproperty name="icon_name">emblem-favorite
                   </object>
                   <object class="GtkImage" id="image4">
                     cproperty name="visible">True</property>
                     cproperty name="can_focus">False</property>
                     cproperty name="icon_name">face-kiss</property>
                   </object>
                   <object class="GtkImage" id="image5">
                     cproperty name="visible">True</property>
                     cproperty name="can_focus">False</property>
                     cproperty name="icon_name">face-sad</property>
                     cproperty name="use_fallback">True
                   </object>
                   <object class="GtkWindow" id="calc">
                     cproperty name="can focus">False</property>
                     cproperty name="border_width">15</property>
                     cproperty name="hide_titlebar_when_maximized">True/property>
                     cproperty name="icon name">accessories-calculator</property>
                     <child>
                       <placeholder/>
                     </child>
```

```
<child>
     <object class="GtkBox">
       cproperty name="visible">True</property>
       cproperty name="can_focus">False</property>
       cproperty name="valign">center</property>
       cproperty name="orientation">vertical
       <child>
         <object class="GtkGrid">
           cproperty name="visible">True</property>
           cproperty name="can_focus">False</property>
           cproperty name="row homogeneous">True</property>
           cproperty name="column_homogeneous">True
           <child>
             <object class="GtkLabel">
               cproperty name="visible">True</property>
               cproperty name="can focus">False
               cproperty name="label" translatable="yes">2nd
number
             </object>
             <packing>
               cproperty name="left_attach">0</property>
               cproperty name="top attach">1
             </packing>
           </child>
           <child>
             <object class="GtkEntry" id="text1">
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
             </object>
             <packing>
               cproperty name="left_attach">1</property>
               cproperty name="top_attach">0</property>
             </packing>
           </child>
           <child>
             <object class="GtkEntry" id="text2">
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
             </object>
             <packing>
               cproperty name="left_attach">1</property>
               cproperty name="top_attach">1
             </packing>
           </child>
           <child>
             <object class="GtkLabel">
               cproperty name="visible">True</property>
               cproperty name="can_focus">False</property>
```

```
cproperty name="label"
translatable="yes">Result:
              </object>
              <packing>
               cproperty name="left_attach">0</property>
               cproperty name="top_attach">2</property>
              </packing>
            </child>
            <child>
              <object class="GtkLabel" id="res">
               cproperty name="visible">True</property>
               cproperty name="can_focus">False</property>
               cproperty name="label" translatable="yes">n/a</property>
              </object>
              <packing>
               cproperty name="left_attach">1</property>
               cproperty name="top_attach">2</property>
              </packing>
            </child>
            <child>
              <object class="GtkLabel">
               cproperty name="visible">True</property>
               cproperty name="can_focus">False</property>
               cproperty name="label" translatable="yes">1st
number
              </object>
              <packing>
               cproperty name="left_attach">0</property>
               cproperty name="top_attach">0</property>
              </packing>
            </child>
         </object>
          <packing>
            cproperty name="expand">False/property>
            cproperty name="fill">True</property>
            cproperty name="position">0</property>
          </packing>
       </child>
        <child>
          <object class="GtkBox">
            cproperty name="visible">True</property>
            cproperty name="can_focus">False</property>
            cproperty name="resize_mode">queue</property>
            cproperty name="homogeneous">True</property>
            <child>
              <object class="GtkButton" id="btn_sub">
               cproperty name="label" translatable="yes">sub
               cproperty name="visible">True</property>
```

```
cproperty name="can_focus">True</property>
               cproperty name="receives_default">True</property>
               cproperty name="tooltip_text" translatable="yes">1st -2nd.
</property>
               cproperty name="image">image1</property>
               cproperty name="always_show_image">True
             </object>
             <packing>
               cproperty name="expand">False</property>
               cproperty name="fill">True</property>
               cproperty name="position">1</property>
             </packing>
           </child>
           <child>
             <object class="GtkButton" id="btn_multi">
               cproperty name="label" translatable="yes">multi</property>
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True</property>
               cproperty name="tooltip_text" translatable="yes">1st*2nd.
</property>
               roperty name="image">image2/property>
               cproperty name="always_show_image">True
             </object>
             <packing>
               cproperty name="expand">False
               cproperty name="fill">True</property>
               cproperty name="position">2</property>
             </packing>
           </child>
           <child>
             <object class="GtkButton" id="btn_div">
               cproperty name="label" translatable="yes">div
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True</property>
               cproperty name="tooltip_text" translatable="yes">1st/2nd.
CALC HATE NULL OR 0.
               cproperty name="image">image3/property>
               cproperty name="always_show_image">True</property>
             </object>
             <packing>
               cproperty name="expand">False/property>
               cproperty name="fill">True</property>
               cproperty name="position">3</property>
             </packing>
           </child>
           <child>
```

```
<object class="GtkButton" id="btn_pow">
               cproperty name="label" translatable="yes">pow</property>
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True
               cproperty name="tooltip_text" translatable="yes">1st ^
2nd</property>
               roperty name="image">image4/property>
               cproperty name="always_show_image">True
             </object>
             <packing>
               cproperty name="expand">False
               cproperty name="fill">True</property>
               cproperty name="position">4</property>
             </packing>
           </child>
           <child>
             <object class="GtkButton" id="btn_sum">
               cproperty name="label" translatable="yes">sumproperty>
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True</property>
               cproperty name="tooltip_text" translatable="yes">Summary:
1st + 2nd.
cproperty name="image">image5</property>
               cproperty name="always_show_image">True</property>
             </object>
             <packing>
               cproperty name="expand">False/property>
               cproperty name="fill">True</property>
               cproperty name="position">5</property>
             </packing>
           </child>
          </object>
          <packing>
           cproperty name="expand">False</property>
           cproperty name="fill">True</property>
           cproperty name="position">1</property>
          </packing>
       </child>
        <child>
          <object class="GtkBox">
           cproperty name="visible">True</property>
           cproperty name="can_focus">False</property>
           cproperty name="homogeneous">True</property>
           <child>
             <object class="GtkButton" id="btn_sqrt">
```

```
cproperty name="label" translatable="yes">sqrt</property>
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True</property>
               cproperty name="tooltip_text" translatable="yes">sqrt 1st.
NOT NULL or -1.
              </object>
              <packing>
               cproperty name="expand">False</property>
               cproperty name="fill">True</property>
               cproperty name="position">0</property>
              </packing>
            </child>
            <child>
              <object class="GtkButton" id="btn_log">
               cproperty name="label" translatable="yes">log10</property>
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True</property>
               cproperty name="tooltip_text" translatable="yes">sample
but.</property>
              </object>
              <packing>
               cproperty name="expand">False</property>
               cproperty name="fill">True</property>
               cproperty name="position">1</property>
              </packing>
            </child>
            <child>
              <object class="GtkButton" id="btn_sin">
               cproperty name="label" translatable="yes">sin</property>
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True
               cproperty name="tooltip_text" translatable="yes">sin
1st.</property>
              </object>
              <packing>
               cproperty name="expand">False</property>
               cproperty name="fill">True
               cproperty name="position">2</property>
              </packing>
            </child>
            <child>
              <object class="GtkButton" id="btn_cos">
               cproperty name="label" translatable="yes">cos</property>
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
```

```
cproperty name="receives_default">True</property>
               cproperty name="tooltip_text" translatable="yes">cos
1st.</property>
             </object>
             <packing>
               cproperty name="expand">False/property>
               roperty name="fill">True
               cproperty name="position">3</property>
             </packing>
           </child>
           <child>
             <object class="GtkButton" id="btn_tg">
               cproperty name="label" translatable="yes">tg
               cproperty name="visible">True</property>
               cproperty name="can_focus">True</property>
               cproperty name="receives_default">True
               cproperty name="tooltip_text" translatable="yes">tg
1st.</property>
             </object>
             <packing>
               cproperty name="expand">False/property>
               cproperty name="fill">True</property>
               cproperty name="position">4</property>
             </packing>
           </child>
         </object>
         <packing>
           cproperty name="expand">False</property>
           cproperty name="fill">True</property>
           cproperty name="position">2</property>
         </packing>
       </child>
     </object>
    </child>
    <style>
     <class name="but"/>
    </style>
  </object>
</interface>
```