

Aint Paint

User Documentation

Log

2-21-14: Created by Kenny Bowers

Introduction

This program allows the user to draw multiple designs on a canvas using the provided tools. Users can control a drawing's individual attributes like line thickness, fill color, etc. Users can save and load the file.

Tools

- Line
 - User can draw a line by clicking in the canvas and dragging around to draw the desired line. Releasing the mouse button will finalize the line.
- PolyLine
 - User can draw a polyline by clicking in the canvas and dragging around to draw the desired line. Releasing the mouse button will finalize the first line segment. Clicking again will draw another segment. Double click to stop drawing a polyline.
- Square
 - User can draw a square by clicking in the canvas and dragging around to draw the desired square. Releasing the mouse button will finalize the square.
- Rectangle
 - User can draw a rectangle by clicking in the canvas and dragging around to draw the desired rectangle. Releasing the mouse button will finalize the rectangle.
- Cursor
 - User can click on a drawing in the canvas. If a notice appears that a drawing was found, the user can then change the attributes of the drawing via the Tool Settings.

Tool Settings

- Line Color
 - The user can select/change the line color of a drawing.
- Fill Color
 - The user can select/change the fill color of a drawing.
- Thickness
 - The user can select/change the line thickness of a drawing.
- Bring to Front
 - The user can bring the selected drawing to the front of the canvas to overlay the rest of the drawings.

Save/Load

- Save
 - User can save the existing drawing to a text file (default: DrawingTxtFile.txt)
- Load
 - User can load a previously saved drawing (default: DrawingTxtFile.txt)