

Module - 2

Object-oriented Programming with python

Q1 Define class and object in python with suitable examples. Explain how objects are created and used.

⇒

① Class:

- A class is a blueprint or template for creating objects.
- It defines variables (called attributes) and functions (called methods) that describe the behavior of the object.
- Example: A "car" class can define properties like color, model, speed, and methods like start() or stop().

code:

```
class Car:
```

```
    def __init__(self, model, color):
        self.model = model
        self.color = color
```

```
    def show(self):
```

```
        print(f"car model: {self.model}, color: {self.color}")
```

② Object :

- An object is an instance of a class.
- When we create an object, memory is allocated and we can access the attributes and methods.

Code:

Creating objects

car1 = Car ("Tesla", "Red")

car2 = Car ("BMW", "Black")

Using objects:

car1.show()

car2.show()

Output:

Car Model : Tesla, color : Red.

Car Model : BMW, color : Black.

In short: Class = definition, Object = real thing created from that definition.

Q2. Explain the purpose of the `__init__` method in python. Write a program to create a student class that stores name and marks using `__init__`.

⇒

① Purpose of `__init__`:

- It is a constructor in python.
- It is automatically called when an object is created.
- It initializes the attributes (like name, age, marks) of the objects.

② Program Example:

`class Student:`

```
def __init__(self, name, marks):
    self.name = name
    self.marks = marks
```

`def display(self):`

```
print(f"Name: {self.name},\nMarks: {self.marks}")
```

Creating Objects

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, marks):

.name,
marks ?")

S1 = Student ("Pranay", 95)
S2 = Student ("Sayan", 88)

S1.display()
S2.display()

③ Output :

Name : Pranay , Marks : 95
Name : Sayan , Marks : 88

The __init__ method ensures that each object starts with the proper initial values.

Q3. Differentiate between a normal method and the __init__ method with an example.

⇒

① Normal Method :
- Defined inside a class.
- Called explicitly using object name.
- performs specific tasks (like displaying info, doing calculation).

② __init__ Method :

- Special built-in method (constructor).
- Called automatically when object is created.
- used to initialize attributes of the object.

③ Example :

```
class Student:
```

```
    def __init__(self, name):
```

```
        self.name = name # auto called
```

```
    def greet(self): # normal method
```

```
        print(f"Hello, {self.name}")
```

```
s1 = Student("Pranay") # __init__ runs  
# automatically
```

```
s1.greet() # normal method must be  
# called
```

④ Output:

Hello, Pranay.

Difference: `__init__` is automatic, normal methods are manual.

Q) What is the `__call__` method in python? Explain with an example where an object can be used like a function.

1) The `__call__` method allows an object to be called like a function.

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2. Normally, we call functions with () . But with __call__ , we can do the same with objects.

3. Example :

```
class Adder:  
    def __call__(self, x, y):  
        return x + y  
add = Adder()  
print(add(10, 20)) # object behaves like  
# a function
```

4. Output :

→ __call__ gives flexibility to use objects like functions.

Q5. Write a program (Python) using __call__ method to greet users by their names . Show the output for two different names.

⇒ Code:

```
class Greeter:  
    def __call__(self, name):  
        return f"Hello, {name}! Welcome!"  
greet = Greeter()  
print(greet("Pranay"))  
print(greet("Sauam"))
```

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output :-

Hello, Poanay! Welcome!

Hello, Rayan! Welcome!

Here, the object greet is used like a function.

Q6 Define the -iter- method in python. why is it important for loops? Write a program to create an iterator for even numbers upto 10.



① Definition →

- iter makes a class iterable
- It allows objects to be used in loops (for, while).
- works with -next- to return next value.



Importance →

- without -iter-, objects cannot be directly used in for loops.
- Iterators simplify sequence traversal.

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(3) Program :-

```
class EvenNumbers:  
    def __init__(self, limit):  
        self.limit = limit  
        self.num = 0  
  
    def __iter__(self):  
        return self  
  
    def __next__(self):  
        self.num += 2  
        if self.num <= self.limit:  
            return self.num  
        else:  
            raise StopIteration
```

```
events = EvenNumbers(10)  
for n in events:  
    print(n)
```

Output :

2
4
6
8
10

→ iter helps create custom loops.

Q7. What is the purpose of the getitem method? Write a program where you can fetch a student's marks by index using getitem.

⇒ (1) Purpose:

- getitem allows objects to be accessed using indexing (`obj[index]`).
- like lists and tuples.

(2) Program:

```
class Student:
    def __init__(self, marks):
        self.marks = marks

    def __getitem__(self, index):
        return self.marks[index]
```

```
s = Student([95, 88, 76])
```

```
print(s[0]) # first mark
print(s[2]) # Third mark
```

(3) Output : 95
76

getitem makes objects behave like lists.

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Q8. Explain the use of the len method in python. Write a program where a classroom object returns the number of students when len() is used.

to be
(obj[index]).

① Use of len:

- It allows the object to work on built-in len() function.
- Returns the size of number of elements.

② Program :-

class classroom:

def __init__(self, students):
 self.students = students

def __len__(self):

return len(self.students)

c = classroom(["Pranay", "Sayan", "Vinay"])
print(len(c))

③ output: 3

behave like

→ len makes custom objects work with len().

Q9 Compare and contrast the working of `_len_` and `_iter_`. Give an eg. where both are implemented in the same class.

⇒ ① Comparison:

- `_len_` : Returns the total count of elements.
- `_iter_` : Allows looping through each element one by one.

② Contrast:

- `_len_` ⇒ quantity
- `_iter_` ⇒ iteration

③ Example:

`class Group :`

`def __init__(self, members) :`
 `self.members = members`

`def __len__(self) :`

`return len(self.members)`

`def __iter__(self) :`

`return iter(self.members)`

`g = Group(["Pavanay", "Sayan", "Vinay"])`

`print(len(g))` # Cells - `_len_`

`for m in g :`

`print(m)`

Output :-

3

Pranay

Sayan

Vinay.

→ Both methods make objects work more naturally with python.

Q10 Explain the four main principles of OOPS in python (Encapsulation, Abstraction, inheritance, polymorphism) with ~~some~~ small examples.

⇒

① Encapsulation :

- Binding data and methods into a single unit (class).
- Protects data from direct modification
- Example :

class Bank:

```
def __init__(self, balance):
    self._balance = balance
    # private variable
```

```
def get_balance(self):
    return self._balance
```

② Abstraction:

- Hiding internal details, showing only necessary information.
- Example:

```
from abc import ABC, abstractmethod
class Shape(ABC):
    @abstractmethod
    def area(self):
        pass
```

③ Inheritance:

- A class (child) can use properties and methods of another class (parent).
- Example:

```
class Animal:
    def speak(self):
        print("Animal Speaks")
```

```
class dog(Animal):
    def bark(self):
        print("Dog barks")
```

④ Polymorphism:

- Same function name but different behaviours.
- Example:

class cat :

```
def sound(self):  
    return "Meow"
```

class dog :

```
def sound(self):  
    return "Bark"
```

```
for animal in (cat(), Dog()):  
    print(animal.sound())
```

Output : Meow
Bark

These four principles make OOP powerful, reusable, and organised.