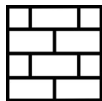


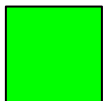
설명(빨간 테두리 : 사용 불가)



평범한 벽입니다.



전투. 때로는 적 등장 위치를 표시합니다.



문. 실외일 경우, 때로는 플레이어 시작 위치를 표시.

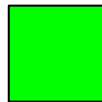
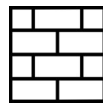
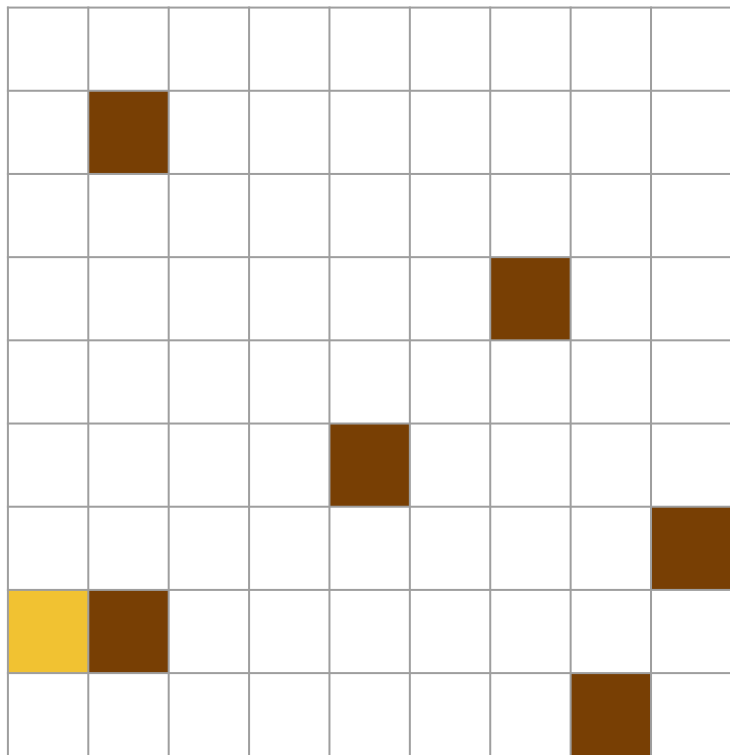


랜덤 이벤트를 표기합니다.

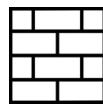
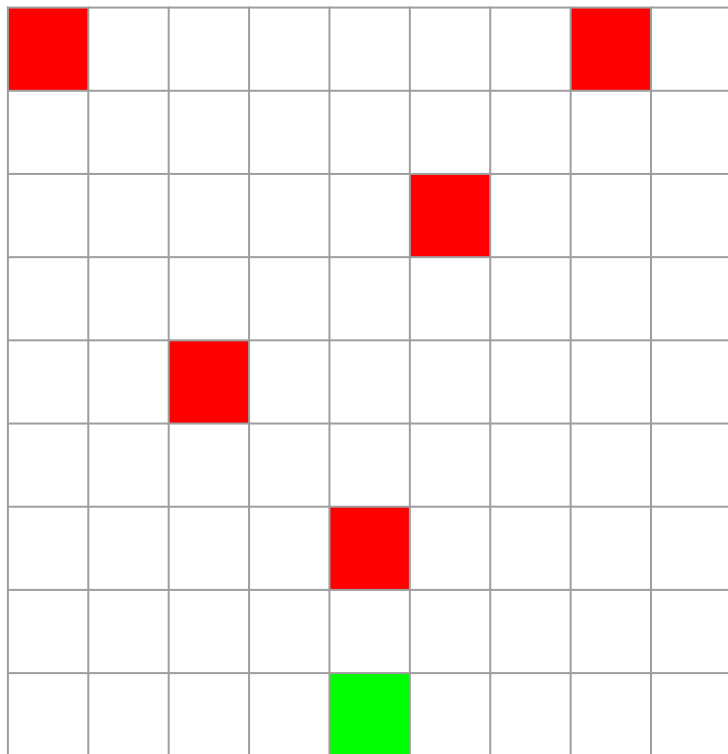


나무. 바로 옆 칸에서 피격당할 경우, 대신 파괴됩니다.

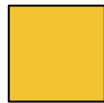
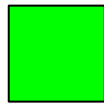
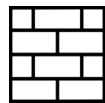
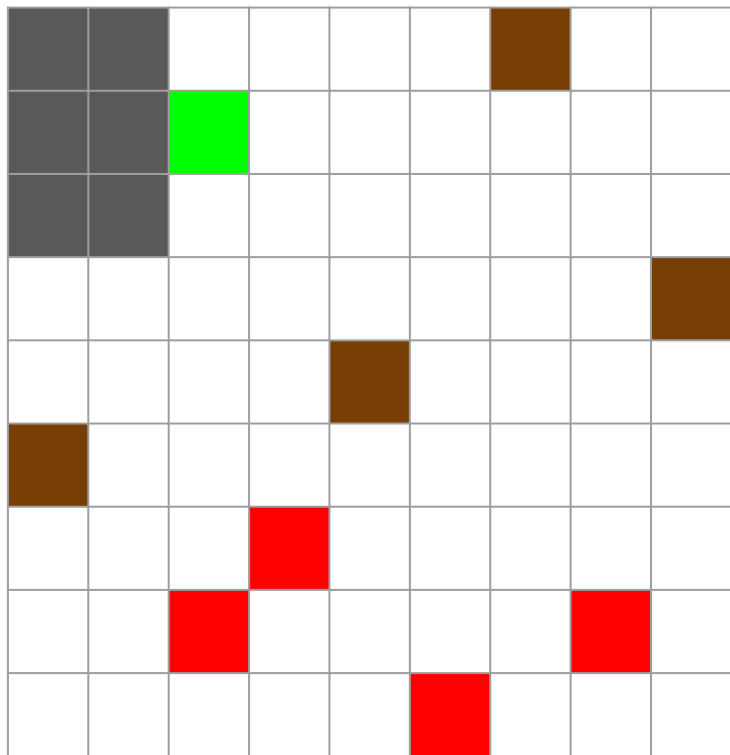
3-5 다이스 롤 이벤트 공통



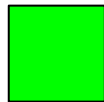
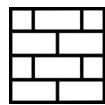
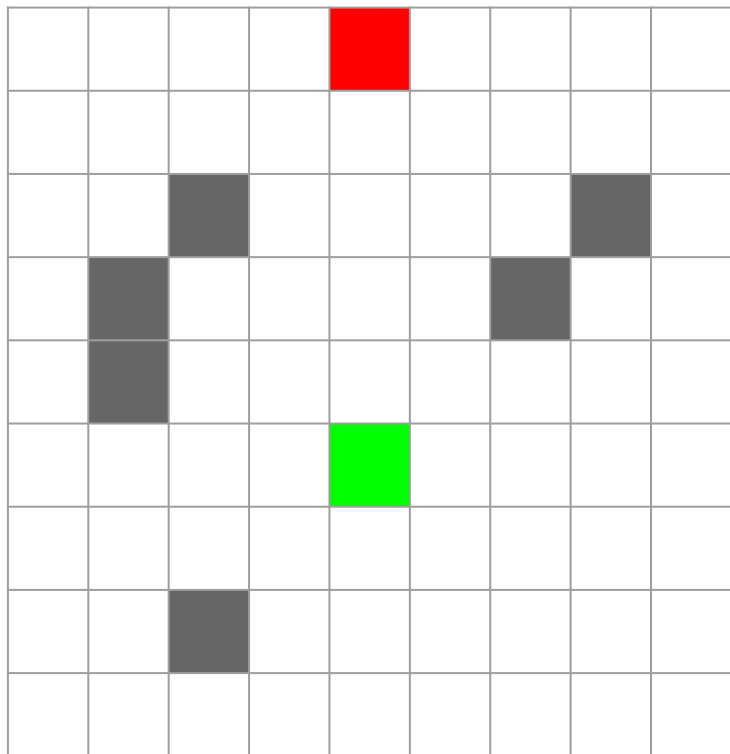
3-7, 세라들과의 전투(전부 총획의 '동산'이라 나무 없음)



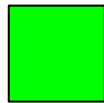
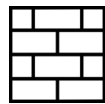
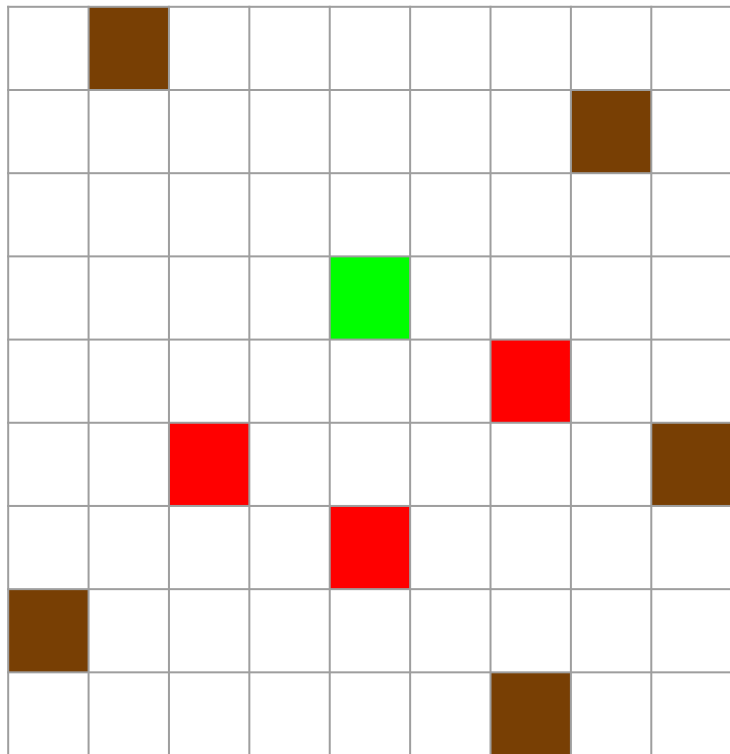
3-7-3 메뚜기 전투



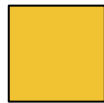
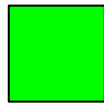
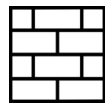
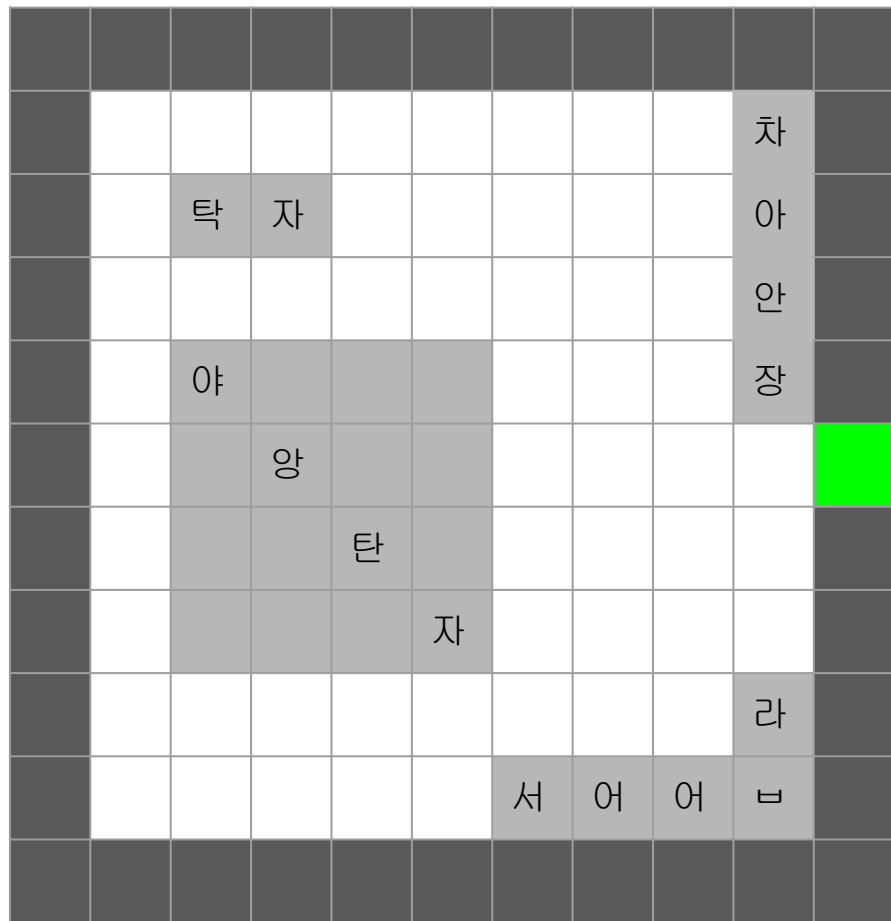
3-7-7, 데블도우저와의 전투



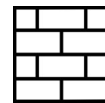
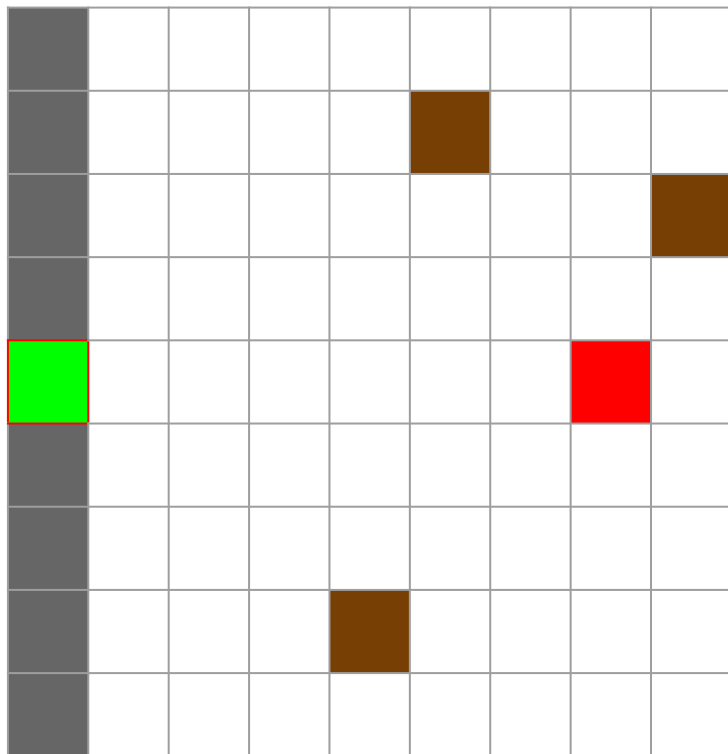
4-1-1 및 4-1-2, 마더 스파이더 외 2와의 전투



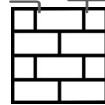
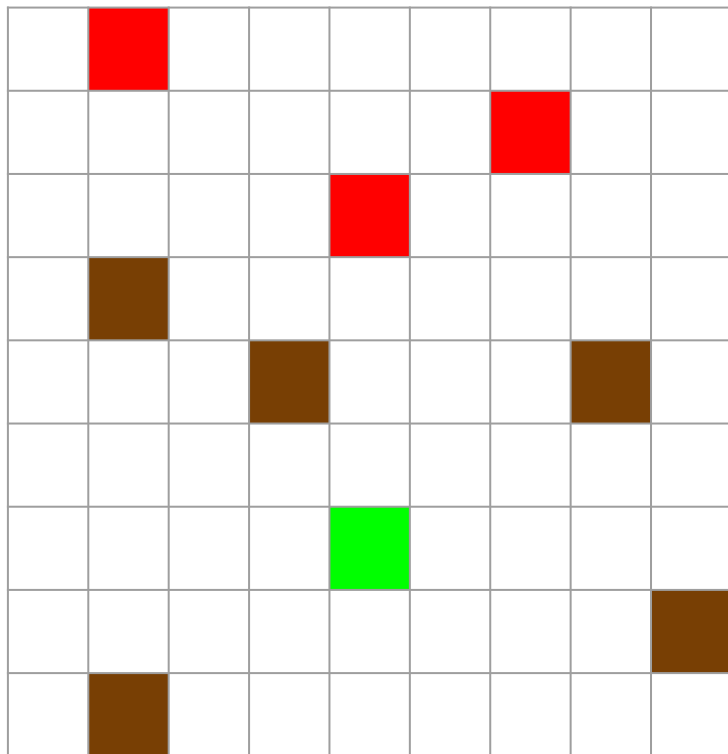
4-2-1, 집털이



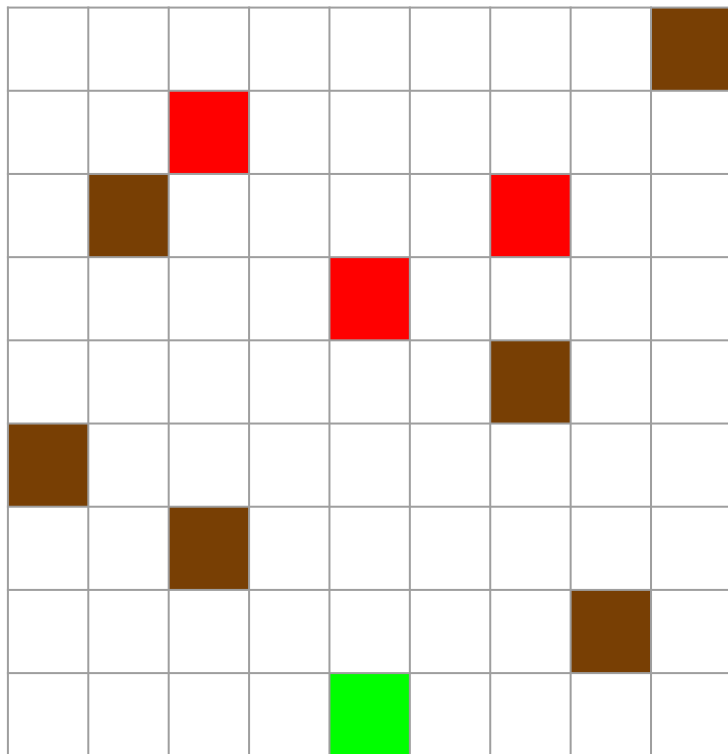
4-2-2 및 4-2-3, G들과의 전투



4-3 및 4-3-2, 탐색과 네임드와의 전투(실패 루트 시, 후방에도 점 추가)



4-6-2, 히든보스와의 전투



4-10, 최종장

