

## OS Manual

Program 1: Write a program to read data from the standard input device and write it on the screen(using read()/write() system calls)

```
#include <stdio.h>
int main()
{
    int nread;
    char buff[20];
    nread=read(0,buff,10); //read 10 bytes from standard input device(keyboard) and store
                           it in buffer(buff)
    write (1,buff,nread); //print 10 bytes from the buffer on the screen
}
```

Commands:

cc filename.c

./a.out

Pesce mandya

Pesce mandya

Program 2: Write a program to print 10 characters starting from the 10th character from a file(lseek() system call)

//Let the contents of the file F1 be "1234567890abcdefghijklmnopqrstuvwxyz". This means we want the output to be "abcdefghij".

//Note: the first character '1' is at 0th position

```
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <stdio.h>
int main()
{
    int n,f,f1;
    char buff[10];
    f=open("seeking",O_RDWR);
```

```

f1=lseek(f,10,SEEK_SET);
printf("Pointer is at %d position\n",f1);
read(f,buff,10);
write(1,buff,10);
}

```

Program 3: Write a program to implement IPC using shared memory.

Shared Memory for Writer Process

```

#include <stdlib.h>
#include <stdio.h>
#include <sys/shm.h>
#include <unistd.h>
#include <string.h>

int main()
{
    int i;
    void *shared_memory;
    char buff[100];
    int shmid;
    shmid=shmget((key_t)2345, 1024, 0666|IPC_CREAT);
    //creates shared memory segment with key 2345, having size 1024 bytes. IPC_CREAT
    //is used to create the shared segment if it does not exist. 0666 are the permissions on the
    //shared segment.
    printf("Key of shared memory is %d\n",shmid);
    shared_memory=shmat(shmid,NULL,0); //process attached to shared memory segment
    printf("Process attached at %p\n",shared_memory);
    //this prints the address where the segment is attached with this process
    printf("Enter some data to write to shared memory\n");
    read(0,buff,100); //get some input from user
    strcpy(shared_memory,buff); //data written to shared memory
    printf("You wrote : %s\n",(char *)shared_memory);
}

```

Output:

```

Key of shared memory is 0
Process attached at x7ffe04fb000
Enter some data to write to shared memory

```

Hello World

You wrote: Hello World

### Shared Memory for Reader Process

```
#include <stdlib.h>
#include <stdio.h>
#include <sys/shm.h>
#include <unistd.h>
#include <string.h>

int main()
{
    int i;
    void *shared_memory;
    char buff[100];
    int shmid;
    shmid=shmget((key_t)2345, 1024, 0666);
    printf("Key of shared memory is %d\n",shmid);
    shared_memory=shmat(shmid,NULL,0); //process attached to shared memory segment
    printf("Process attached at %p\n",shared_memory);
    printf("Data read from shared memory is : %s\n",(char *)shared_memory);
}
```

Output:

Key of Shared memory is 0

Process attached at 0x7f76b4292999

Data read from shared memory is: Hello World

### Program 4: Implement the Producer & consumer Problem (Semaphore)

```
#include <stdio.h>
```

```
void main()
{
    int buffer[10], bufsize, in, out, produce, consume, choice=0;
    in = 0; out = 0; bufsize = 10;
    while(choice !=3)
```

```

{
    printf("\n 1. Produce \t 2. Consume \t 3. Exit ");
    printf("\n Enter your choice: ");
    scanf("%d", &choice);
    switch(choice)
    {
        case 1:
            if((in+1)%bufsize==out)
                printf("\n Buffer is Full");
            else
            {
                printf("\n Enter the value: ");
                scanf("%d", &produce);
                buffer[in] = produce;
                in = (in+1)%bufsize;
            }
            break;
        case 2:
            if(in == out)
                printf("\n Buffer is Empty");
            else
            {
                consume = buffer[out];
                printf("\n The consumed value is %d", consume);
                out = (out+1)%bufsize;
            }
            break;
    }
}
}

```

Program 5: Implement the solution to dining philosopher's problem using monitors.

```

#include <stdio.h>
#include <stdlib.h>
int one( );
int two( );
int tph, philname[20], status[20], howhung, hu[20], cho;

```

```

int main()
{
    int i;
    printf("\n\nDINING PHILOSOPHER PROBLEM");
    printf("\nEnter the total no. of philosophers: ");
    scanf("%d",&tph);
    for(i=0;i<tph;i++)
    {
        philname[i] = (i+1); status[i]=1;
    }
    printf("How many are hungry : ");
    scanf("%d", &howhung);
    if(howhung==tph)
    {
        printf("\nAll are hungry..\nDead lock stage will occur");
        printf("\nExiting..");
    }
    else
    {
        for(i=0;i<howhung;i++)
        {
            printf("Enter philosopher %d position: ",(i+1));
            scanf("%d", &hu[i]);
            status[hu[i]]=2;
        }
        do {
            printf("1.One can eat at a time\t2.Two can eat at a time\t3.Exit\nEnter your choice:");
            scanf("%d", &cho);
            switch(cho)
            {
                case 1:
                    one(); break;
                case 2:
                    two(); break;
                case 3:
                    exit(0);
                default:
                    printf("\nInvalid option..");
            }
        }
        while(1);
    }
}

```

```

    }
}
int one()
{
    int pos=0, x, i;
    printf("\nAllow one philosopher to eat at any time\n");

    for(i=0;i<howhung; pos++)
    {
        Printf("\nP %d is granted to eat", philname[hu[pos]]);
        for(x=pos; x<howhung; x++)
            printf("\nP %d is waiting", philname[hu[x]]);
    }
}

int two()
{
    int i, j, s=0, t, r, x;
    printf("\n Allow two philosophers to eat at same time\n");
    for(i=0;i<howhung; i++)
    {
        for(j=i+1;j<howhung; j++)
        {
            if(abs(hu[i]-hu[j])>=1&& abs(hu[i]-hu[j])!=4)
            {
                printf("\n\ncombination %d \n", (s+1));
                t=hu[i];
                r=hu[j];
                s++;
                printf("\nP %d and P %d are granted to eat", philname[hu[i]], philname[hu[j]]);
                for(x=0;x<howhung;x++)
                {
                    if((hu[x]!=t)&&(hu[x]!=r))
                        printf("\nP %d is waiting", philname[hu[x]]);
                }
            }
        }
    }
}
}
}
}

```

## Program 6: Implement the FCFS CPU Scheduling Algorithms

```
#include <stdio.h>
#include <conio.h>
main()
{
    int bt[20], wt[20], tat[20], i, n;
    float wtavg, tatavg;
    clrscr();
    printf("\nEnter the number of processes -- ");
    scanf("%d", &n);
    for(i=0; i<n; i++)
    {
        printf("\nEnter Burst Time for Process %d -- ", i);
        scanf("%d", &bt[i]);
    }
    wt[0] = wtavg = 0;
    tat[0] = tatavg = bt[0];
    for(i=1; i<n; i++)
    {
        wt[i] = wt[i-1] + bt[i-1];
        tat[i] = tat[i-1] + bt[i];
        wtavg = wtavg + wt[i];
        tatavg = tatavg + tat[i];
    }
    printf("\tPROCESS \tBURST TIME \t WAITING TIME\t TURNAROUND TIME\n");
    }
    for(i=0; i<n; i++)
        printf("\n\t P%d \t\t %d \t\t %d \t\t %d", i, bt[i], wt[i], tat[i]);
    printf("\nAverage Waiting Time -- %f", wtavg/n);
    printf("\nAverage Turnaround Time -- %f", tatavg/n);
    getch();
}
```

## Program 7: Implement Bankers Algorithm for Deadlock Avoidance

```
#include <stdio.h>
#include <conio.h>

int max[100][100];
int alloc[100][100];
int need[100][100];
int avail[100];
int n,r;
void input();
void show();
void cal();

int main()
{
    int i,j;
    printf("***** Banker's Algorithm *****\n");
    input();
    show();
    cal();
    getch();
    return 0;
}

void input()
{
    int i,j;
    printf("Enter the no of Processes\t");
    scanf("%d",&n);
    printf("Enter the no of resources instances\t");
    scanf("%d",&r);
    printf("Enter the Max Matrix\n");
    for(i=0; i<n;i++)
    {
        for(j=0;j<r;j++)
        {
            scanf("%d",&max[i][j]);
        }
    }
    printf("Enter the Allocation Matrix\n");
    for(i=0;i<n;i++)
```



```

{
    for(j=0;j<r;j++)
        { scanf("%d",&alloc[i][j]);
        }
}
printf("Enter the available Resources\n");
for(j=0;j <r;j++)
{
    scanf("%d",&avail[j]);
}

}

void show()
{
    int i,j;
    printf("Process\t Allocation\t Max\t Available\t");
    for(i=0;i<n;i++)
    {
        printf("\nP%d\t ",i+1);
        for(j=0;j <r;j++)
        { printf("%d ",alloc[i][j]); }
        printf("\t\t");
        for(j=0;j<r;j++)
        { printf("%d ",max[i][j]); }
        printf("\t\t");

        if(i==0)
        {
            for(j=0;j <r;j++)
            printf("%d ",avail[j]);
        }
        printf("\t\t");
    }
    printf("\n");
}

void cal()
{
    int finish[100],temp,need[100][100],flag=1,k,c1=0;
    int safe[100];
    int i,j;
    for(i=0;i<n;i++)
    {
        finish[i]=0; }

```

```

        //find need matrix
        for(i=0; i<n;i++)
        {
            for(j=0;j<r;j++)
            {
                need[i][j]=max[i][j]-alloc[i][j];
            }
        }
        printf("\n");
        //print need matrix
        printf("----Need Matrix-----\n");
        for(i=0;i<n;i++)
        {
            for(j=0;j <r;j++)
            {
                printf("%d ",need[i][j]);
            }
            printf("\n");
        }
        printf("\n");

        while(flag)
        {
            flag=0;
            for(i=0;i<=n; i++)
            {
                int c=0;
                for(j=0; j<r; j++)
                {
                    if ((finish[i]==0) && (need[i][j]<=avail[j]))
                    {
                        c++;
                        if(c==r)
                        {
                            for(k=0;k<r; k++)
                            {
                                avail[k]+=alloc[i][j];
                                finish[i]=1;
                                flag=1;
                            }
                        }
                    }
                }
                printf("P%d->",i);
                if(finish[i]==1)
                {
                    i=n;
                }
            }
        }
    }
}

```

```

}}
}

printf("\n\n");
for(i=0;i<n;i++)
{
    if(finish[i]==1)
        { c1++; }
else
    { printf("P%d->",i); }
}
if(c1==n)
{ printf("\n The system is in safe state"); }
else
{ printf("\n Process are in dead lock");
printf("\n System is in unsafe state");
}
}
}

```

Program 8: Implement the following Memory Allocation Methods for fixed partition

- a) First Fit      b) Worst Fit

#### A. First Fit

```

#include <stdio.h>
#include <conio.h>
#define max 25
void main()
{
    int frag[max],b[max],f[max],i,j,nb,nf,temp;
    static int bf[max],ff[max];
    clrscr();
    printf("\n\tMemory Management Scheme - First Fit");
    printf("\nEnter the number of blocks:");
    scanf("%d",&nb);
    printf("Enter the number of files:");
    scanf("%d",&nf);
    printf("\nEnter the size of the blocks:-\n");
}

```

```

    for(i=1;i<=nb;i++)
    { printf("Block %d:",i);
      scanf("%d",&b[i]); }
    printf("Enter the size of the files :-\n");
    for(i=1;i<=nf;i++)
    { printf("File %d:",i);
      scanf("%d",&f[i]); }
    for(i=1;i<=nf;i++)
    {
      for(j=1;j<=nb;j++)
      {
        if(bf[j]!=1)
        { temp=b[j]-f[i];
          if(temp>=0)
          {
            ff[i]=j;
            break;
          }
        }
      }
    }
    frag[i]=temp;
    bf[ff[i]]=1;
  }
  printf("\nFile_no:\tFile_size :\tBlock_no:\tBlock_size:\tFragement");
  for(i=1;i<=nf;i++)
  printf("\n%d\t\t%d\t\t%d\t\t%d\t\t%d",i,f[i],ff[i],b[ff[i]],frag[i]);
  getch();
}

```

## B. Worst Fit

```

#include <stdio.h>
#include <conio.h>

#define max 25
void main()
{
  int frag[max],b[max],f[max],i,j,nb,nf,temp,highest=0;
  static int bf[max],ff[max];
  clrscr();

```

```

printf("\n\tMemory Management Scheme - Worst Fit");
printf("\nEnter the number of blocks:");
scanf("%d",&nb);
printf("Enter the number of files:");
scanf("%d",&nf);
printf("\nEnter the size of the blocks:-\n");
for(i=1;i<=nb;i++)
{
    printf("Block %d:",i);
    scanf("%d",&b[i]);
}
printf("Enter the size of the files :-\n");
for(i=1;i<=nf;i++)
{
    printf("File %d:",i);
    scanf("%d",&f[i]); }
for(i=1;i<=nf;i++)
{
    for(j=1;j<=nb;j++)
    {
        if(bf[j]!=1) //if bf[j] is not allocated
        {
            temp=b[j]-f[i];
            if(temp>=0)
                if(highest<temp)
                {
                    ff[i]=j;
                    highest=temp;
                }
        }
    }
}

frag[i]=highest;
bf[ff[i]]=1;
highest=0;
}
printf("\nFile_no:\tFile_size :\tBlock_no:\tBlock_size:\tFragement");
for(i=1;i<=nf;i++)
    printf("\n%d\t\t%d\t\t%d\t\t%d\t\t%d",i,f[i],ff[i],b[ff[i]],frag[i]);
getch();
}

```

Program 9: Implement the following Page Replacement Algorithms

a) FIFO    b) LRU

A. FIFO

```
#include <stdio.h>
#include <conio.h>
main()
{
    int i, j, k, f, pf=0, count=0, rs[25], m[10], n;
    clrscr();
    printf("\n Enter the length of reference string -- ");
    scanf("%d",&n);
    printf("\n Enter the reference string -- ");
    for(i=0;i<n;i++)
        scanf("%d",&rs[i]);
    printf("\n Enter no. of frames -- ");
    scanf("%d",&f);
    for(i=0;i<f;i++)
        m[i]=-1;
    printf("\n The Page Replacement Process is -- \n");
    for(i=0;i<n;i++)
    {
        for(k=0;k<f;k++)
        {
            if(m[k]==rs[i]) break; }
        if(k==f)
            { m[count++]=rs[i]; pf++; }
        for(j=0;j <f;j++)
            printf("\t%d",m[j]);
        if(k==f)
            printf("\tPF No. %d",pf);
        printf("\n");
        if(count==f)
            count=0;
    }
    printf("\n The number of Page Faults using FIFO are %d",pf);
    getch();
}
```

```
}
```

## B. LRU

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
main()
```

```
{
```

```
    int i, j, k, min, rs[25], m[10], count[10], flag[25], n, f, pf=0, next=1;
```

```
    clrscr();
```

```
    printf("Enter the length of reference string -- ");
```

```
    scanf("%d",&n);
```

```
    printf("Enter the reference string -- ");
```

```
    for(i=0;i<n;i++)
```

```
    {
```

```
        scanf("%d",&rs[i]);
```

```
        flag[i]=0;
```

```
    }
```

```
    printf("Enter the number of frames -- ");
```

```
    scanf("%d",&f);
```

```
    for(i=0;i<f;i++)
```

```
    {        count[i]=0; m[i]=-1; }
```

```
    printf("\n\nThe Page Replacement process is -- \n");
```

```
    for(i=0;i<n;i++)
```

```
    {
```

```
        for(j=0;j<f;j++)
```

```
        { if(m[j]==rs[i])
```

```
            { flag[i]=1; count[j]=next; next++; }
```

```
        }
```

```
    if(flag[i]==0)
```

```
    {
```

```
        if(i<f)
```

```
        { m[i]=rs[i]; count[j]=next; next++;
```

```
        }
```

```
    else
```

```
    {
```

```
        min=0;
```

```
        for(j=1;j<f;j++)
```

```

        if(count[min]> count[j])
            min=j; m[min]=rs[i];
        count[min]=next;
        next++;
    }
    pf++;
}
for(j=0;j<f;j++)
    printf("%d\t", m[j]);
    if(flag[i]==0)
        printf("PF No. -- %d" , pf);
    printf("\n");
}
printf("\nThe number of page faults using LRU are %d",pf);
getch();
}

```

Program 10 Implement the following Disk Scheduling Algorithms:

a) SSTF Scheduling      b) SCAN Scheduling

#### A. SSTF Scheduling

```

#include <stdio.h>
#include <conio.h>
#include <math.h>
int main()
{
    int queue[100],t[100],head,seek=0,n,i,j,temp;
    float avg;
    clrscr();
    printf("*** SSTF Disk Scheduling Algorithm ***\n");
    printf("Enter the size of Queue\t");
    scanf("%d",&n);
    printf("Enter the Queue\t");
    for(i=0;i<n;i++)
    {
        scanf("%d",&queue[i]);
    }
    printf("Enter the initial head position\t");
}

```



```

scanf("%d",&head);
for(i=1;i<n;i++)
    t[i]=abs(head-queue[i]);
for(i=0;i<n;i++)
{
    for(j=i+1;j<n;j++)
    {
        if(t[i]>t[j])
        {
            temp=t[i]; t[i]=t[j]; t[j]=temp; temp=queue[i];
            queue[i]=queue[j]; queue[j]=temp;
        }
    }
}
for(i=1;i<n-1;i++)
{
    seek=seek+abs(head-queue[i]);
    head=queue[i];
}
printf("\nTotal Seek Time is%d\t",seek);
avg=seek/(float)n;
printf("\nAverage Seek Time is %f\t",avg);
return 0;
}

```

OUTPUT:

\*\*\* SSTF Disk Scheduling Algorithm \*\*\*

Enter the size of Queue 5

Enter the Queue 10 17 2 15 4

Enter the initial head position 3

Total Seek Time is14

Average Seek Time is 2.800000

RESULT:

Thus the program was executed and verified successfully.

## B. SCAN Scheduling

### SCAN DISK SCHEDULING ALGORITHM

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
    int t[20], d[20], h, i, j, n, temp, k, atr[20], tot, p, sum=0;
```

```
    clrscr();
```

```

printf("enter the no of tracks to be traversed");
scanf("%d",&n);
printf("enter the position of head");
scanf("%d",&h);
t[0]=0;t[1]=h;
printf("enter the tracks");
for(i=2;i<n+2;i++)
    scanf("%d",&t[i]);
for(i=0;i<n+2;i++)
{
    for(j=0;j<(n+2)-i-1;j++)
    {
        if(t[j]>t[j+1])
        { temp=t[j]; t[j]=t[j+1]; t[j+1]=temp; }
    }
}
for(i=0;i<n+2;i++)
if(t[i]==h)
    j=i; k=i; p=0;
while(t[j]!=0)
{
    atr[p]=t[j];
    j--;
    p++;
}
atr[p]=t[j];
for(p=k+1;p<n+2;p++,k++)
    atr[p]=t[k+1];
for(j=0;j<n+1;j++)
{
    if(atr[j]>atr[j+1])
        d[j]=atr[j]-atr[j+1];
    else
        d[j]=atr[j+1]-atr[j];
    sum+=d[j];
}
printf("\nAverage header movements:%f",(float)sum/n);
getch();
}

```

INPUT:

Enter no. of tracks:9

Enter track position:55 58 60 70 18 90 150 160 184

OUTPUT:

Tracks Traversed	Difference Between tracks
150	50
160	10
184	24
90	94
70	20
60	10
58	2
55	3
18	37