

KHEVENDRA PAUL SINGH CHAUHAN

GAME DEVELOPER 📍 BANGLORE, INDIA 📞 +91 8410942438

◦ DETAILS ◦

Banglore
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◦ LINKS ◦

[Portfolio](#)

◦ SKILLS ◦

C++

C#

Unreal Engine BluePrints

Unreal Engine Technical Artist

Effective Time Management

Fast Learner

Ability to Work in a Team

Strong Communication Skills

Hard Working

◦ LANGUAGES ◦

Hindi

English



PROFILE

Hi i'm khevendra, a game programmer from U.P. Here you can see my projects

I have a strong perseverance for learning new things and taking on challenges, and i always like to put some extra time in polishing my creation to make sure the creative vision is achieved in the best possible way.

I like to play Open World Games and sometime i create a Open World Level.



WORK EXPERIENCE (COLLEGE)

Game Jam 2023, Game Name = Dream

It,s a two days game jam team project of 4 students in which i done the developing part and learn how to work with the team.

This game is built in Unity Engine.

Game Jam 2024, Game Name = Nexus

It,s a two days game jam team project of 4 students in which i done the developing part and learn how to work with the team in short period of time.

This game is built in Unreal Engine, with buleprints.

Major Project Final Year , Game Name = Drone Simulator

It's my final year Major Project, Team of 2 students in which i done the developing part, creating UI and face many problem related to blueprints error and smothe game play.

This game is built in Unreal Engine, with blueprints.



EDUCATION

M.Sc. Game Technology, ICAT Design & Media College, Banglore

September 2022 — July 2024

B.Sc. Maths, Subharti University, Meerut

August 2019 — December 2021



SOFTWARE

Unreal Engine

Unity

Maya

ZBrush

Adobe photoshop