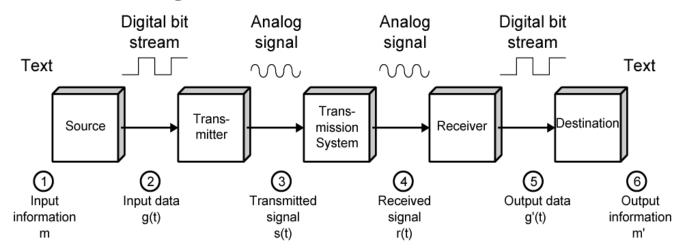
# Data Communications Introduction to Physical Layer

### **Communications Model**

- Source
  - generates data to be transmitted
- Transmitter
  - converts data into transmittable signals
- Transmission System
  - carries data from source to destination
- Receiver
  - converts received signal into data
- Destination
  - takes incoming data

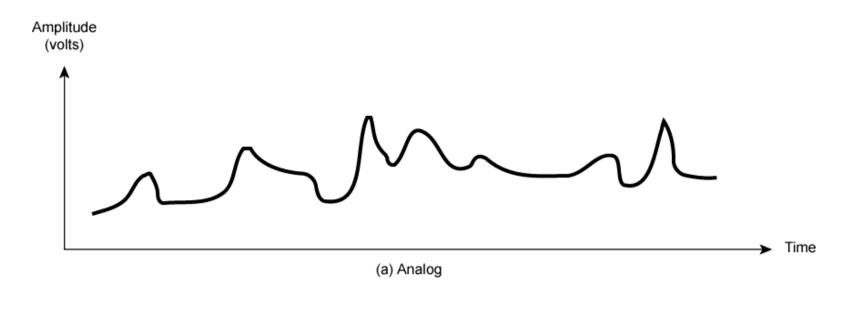


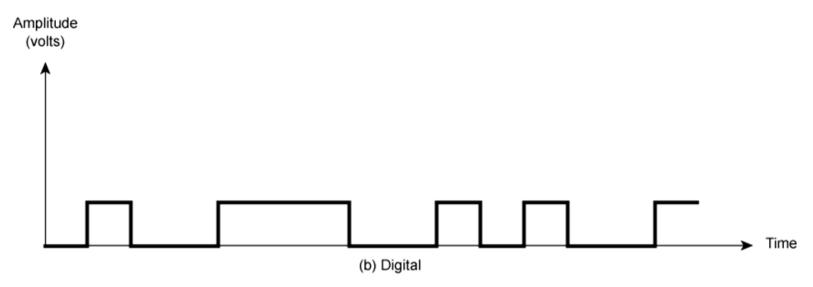
## Frequency, Spectrum and Bandwidth

#### **Time Domain Concepts**

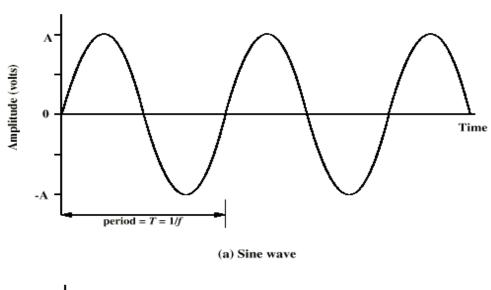
- > analog signal
  - signal intensity varies smoothly with no breaks
- digital signal
  - signal intensity maintains a constant level and then abruptly changes to another level
- periodic signal
  - signal pattern repeats over time
- > aperiodic signal
  - pattern not repeated over time

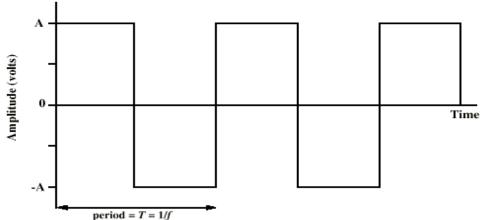
## **Analog and Digital Signals**



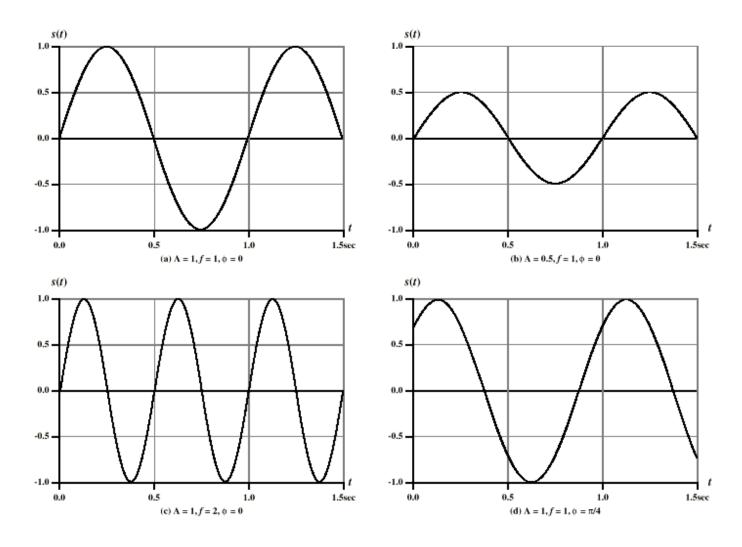


## **Periodic Signals**





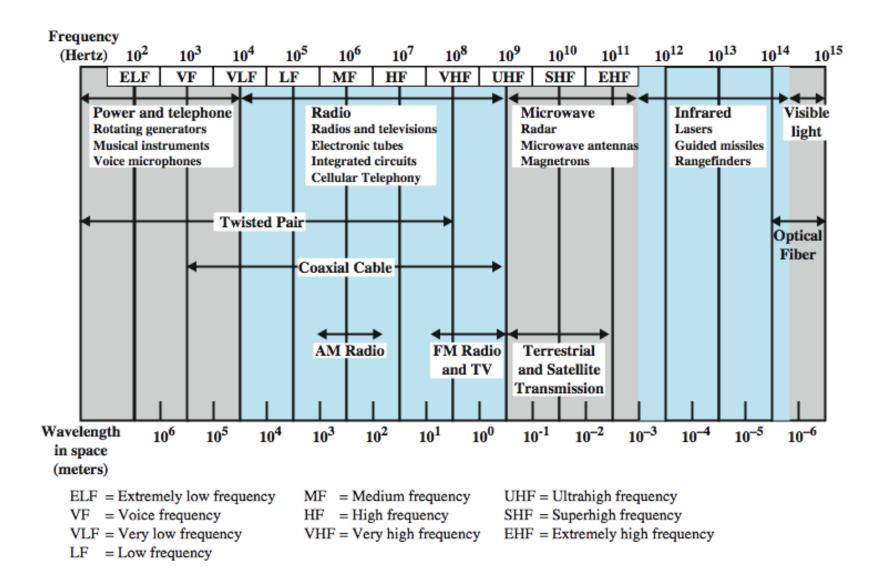
# Varying Sine Waves $s(t) = A sin(2\pi ft + \Phi)$



## Spectrum & Bandwidth

- spectrum
  - range of frequencies contained in signal
- bandwidth
  - width of spectrum
  - narrow band of frequencies containing most energy

## **Electromagnetic Spectrum**



## **Analog and Digital Signals**

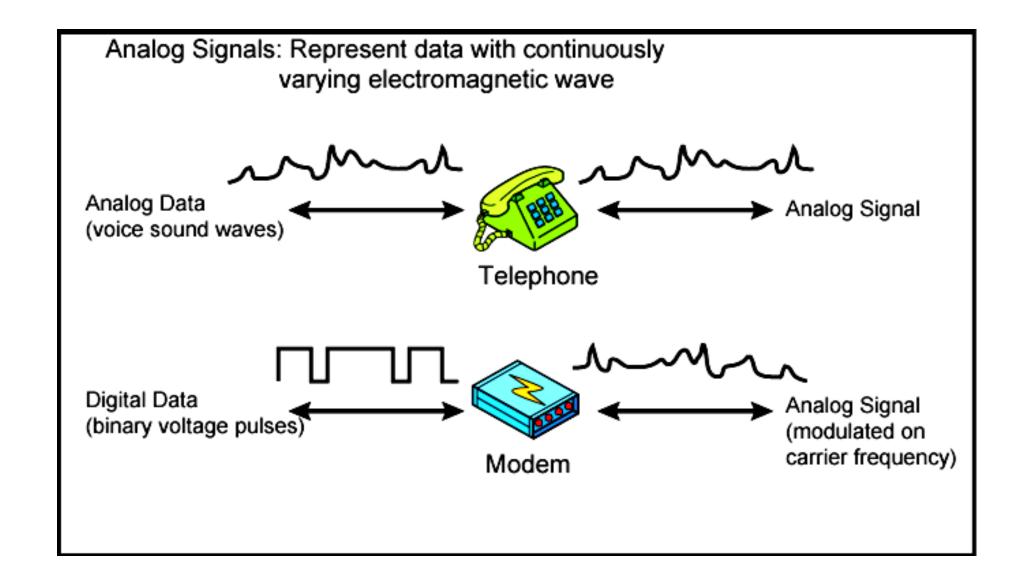
## Analog Signal

Continuous electromagnetic waves transmitted through various medium

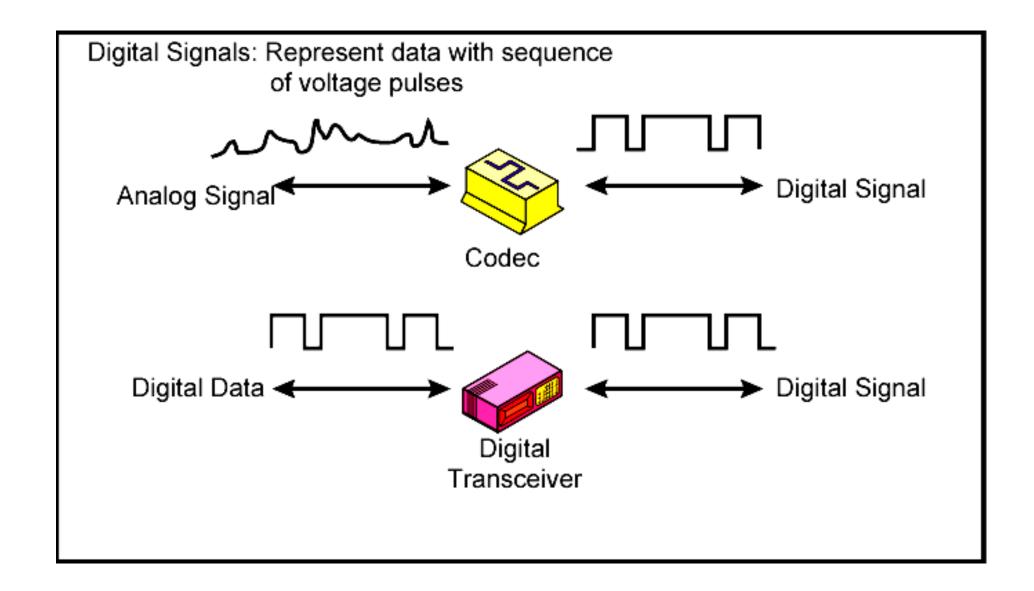
#### Digital Signal

- sequence of voltage pulses that may be transmitted over a wire medium
- for example, a constant positive voltage level may represent binary 0 and a constant negative voltage level may represent binary 1

## **Analog Signals**



## **Digital Signals**



## **Transmission Impairments**

#### ATTENUATION

- signal strength falls off with distance over any transmission medium
- varies with frequency

#### Noise

- Unwanted signals inserted between transmitter and receiver
- The major limiting factor in communications system performance

## **Shannon Capacity Formula**

- considering the relation of data rate, noise and error rate
- Shannon developed formula relating these to signal to noise ratio
- SNR = (signal strength / noise strength)
- B: Bandwidth (Hz)
- capacity C = B log2(1+SNR)
  - theoretical maximum capacity
  - get much lower rates in practice

## Signal Encoding Techniques

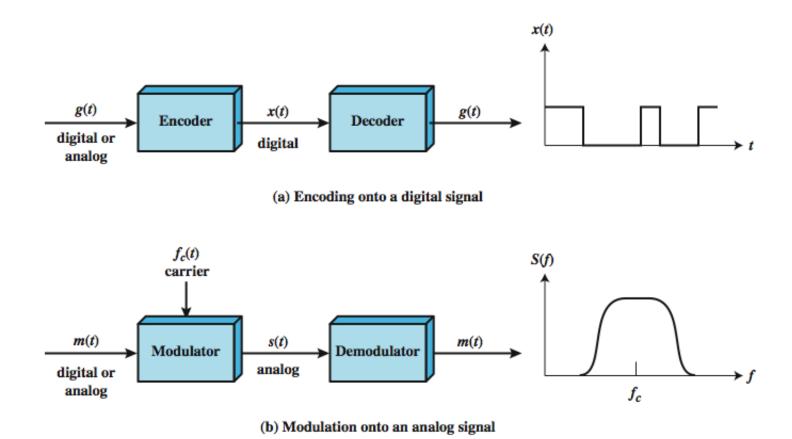
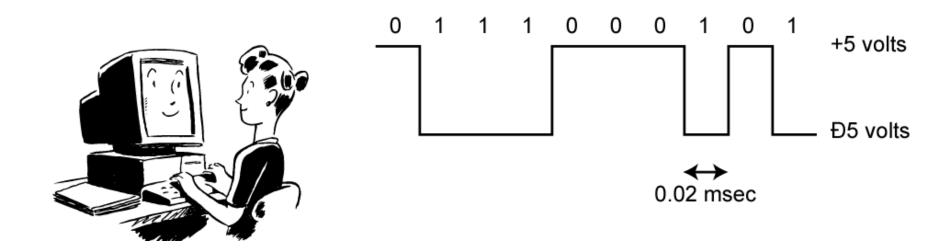


Figure 5.1 Encoding and Modulation Techniques

## Digital Data, Digital Signal

## digital signal

- -discrete, discontinuous voltage pulses
- -each pulse is a signal element
- -binary data encoded into signal elements



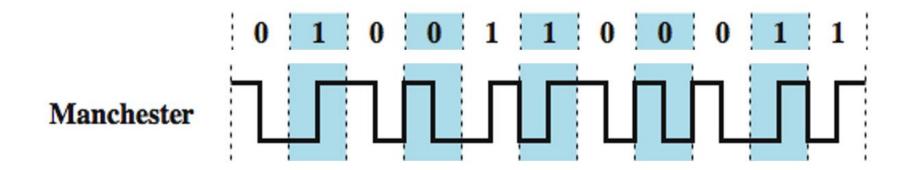
## Digital Data, Digital Signal

### **Manchester Encoding**

0: transition from high to low in the middle of interval

1: transition from low to high in the middle of interval

**Used by Ethernet** 

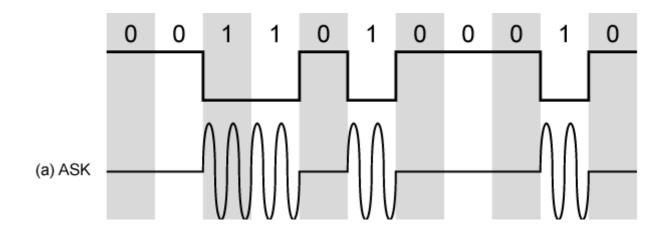


# Digital Data, Analog Signal

## **Amplitude Shift Keying**

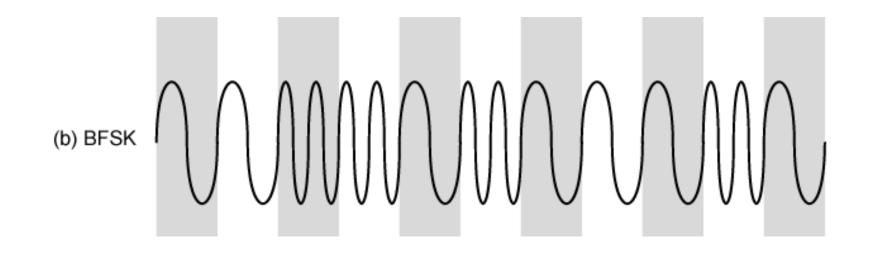
#### encode 0/1 by different carrier amplitudes

- -usually have one amplitude zero
- -susceptible to sudden gain changes
- -inefficient



## **Binary Frequency Shift Keying**

two binary values represented by two different frequencies less susceptible to error than ASK



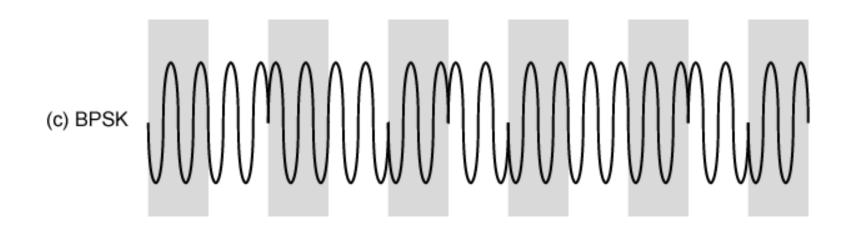
## **Multiple FSK**

- -each signalling element represents more than one bit
- -more than two frequencies used
- -more bandwidth efficient
- -more prone to error

## **Phase Shift Keying**

- -phase of carrier signal is shifted to represent data
- -binary PSK

two phases represent two binary digits



#### References

- Data and Computer Communications, Ninth Edition by William Stallings, (c) Pearson Education - Prentice Hall, 2011
- Computer Networking A Top-down Approach, 6<sup>th</sup> edition, J. F. Kurose et al, Pearson, 2012