System Software Practicals Assignment 2

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1.Write a dynamic program to generate a Symbol Table from the first pass assembler.

```
import argparse
MOT =
D":10}
POT = {"START":1,"END":2,"EQU":3,"ORIGIN":4,"LTORG":5}
DL = \{"DS":1,"DC":2\}
REGISTERS = {"AREG":1,"BREG":2,"CREG":3,"DREG":4}
parser = argparse.ArgumentParser(description="Generates Target Code for Assembly
Source Code")
parser.add argument('file path',metavar='filePath',help='File Path to Assembly Source
args = parser.parse args()
file path = args.file path
TII = {}
ST = {}
PT = []
LT = {}
```

```
PC = 0
temp = []
  with open(file path, 'r') as f:
       lines = f.readlines() # lines = List of lines in file f
      line count = 1
       for line in lines:
           line = line.strip().upper()
           line code = []
           operator = line.split(' ')[0]
           if MOT.get(operator,-1)!=-1:
               if(operator=="PRINT" or operator=="READ"):
                   line code.append(PC)
                   line code.append(operator)
                   operands = line.split(' ')[1:]
                   if len(operands)!=1:
                   if ST.get(operands[0],-1) ==-1:
                       ST[operands[0]] = {"Address":-1, "Value":"-1"}
                       TII[PC] = operands[0]
                   line code.append(operands[0])
                   PC = PC + 1
               operands = line.split(' ')[1].split(',')
               operands = [a.strip() for a in operands]
               if REGISTERS.get(operands[0],-1) ==-1:
               if(operands[1].startswith('=')):
                   if LT.get(operands[1],-1)==-1:
                       LT[operands[1]]={"Address":-1, "Value": int(operands[1][2:-1])}
                       TII[PC] = operands[1]
                   if ST.get(operands[1], -1) == -1:
                       ST[operands[1]]={"Address":-1,"Value":"-1"}
                       TII[PC]=operands[1]
               line_code.append(PC)
```

```
line code.append(operator)
               line code.append(operands[0])
               line code.append(operands[1])
               PC = PC + 1
          elif POT.get(operator,-1)!=-1:
               if operator=="START":
                   operand = int(line.split(' ')[1])
                   line code.append(PC)
                   line code.append(operator)
                   line code.append(operand)
                   if operand<PC:</pre>
Counter!")
                   PC = operand
               elif operator=="ORIGIN":
                   operand = int(line.split(' ')[1])
                   line code.append(PC)
                   line code.append(operator)
                   line code.append(operand)
                   if operand<PC:</pre>
Counter!")
                   PC = operand
               elif operator=="LTORG":
                   for (key, val) in TII.items():
                       if(LT.get(val,-1)!=-1):
                           if(LT[val]["Address"]==-1):
                               LT[val]["Address"] = PC
                               line code = []
                               line code.append(PC)
                               line code.append(LT[val]["Value"])
                               temp.append(line code)
                               line code = []
                               PC = PC + 1
                   if cnt!=0:
                       PT.append(cnt)
               elif operator=="END":
                   for (key,val) in TII.items():
                       if(LT.get(val,-1)!=-1):
                           if(LT[val]["Address"]==-1):
```

```
LT[val]["Address"] = PC
                    line code.append(PC)
                    line code.append(LT[val]["Value"])
                    temp.append(line code)
                    line code = []
                    PC = PC + 1
        for (key, val) in TII.items():
            if(ST.get(val,-1)!=-1):
                if(ST[val]["Address"]==-1):
                    ST[val]["Address"] = PC
                    line code = []
                    line code.append(PC)
                    line code.append(ST[val]["Value"])
                    temp.append(line code)
                    line code = []
                    PC = PC + 1
        if cnt!=0:
            PT.append(cnt)
    elif operator=="EQU":
        line code.append(PC)
        operand = line.split(' ')[1]
        if (ST.get(operand, -1) == -1):
        line code.append(operand)
        PC = PC + 1
elif 'EQU' in line:
    ops = line.split(' ')
    label = ops[0][:-1].strip()
    ref = ops[2].strip()
   line code.append(PC)
    line code.append(label)
    line code.append(ops[1])
    line code.append(ref)
    if(ST.get(label,-1)!=-1):
    if (ST.get(ref, -1) == -1):
    ST[label]={"Address":ST[ref]["Address"]}
    PC = PC + 1
elif ':' in line:
    label = line.split(':')[0]
```

```
ST[label] = {"Address":PC}
        line code.append(PC)
        line code.append(label)
        PC = PC + 1
        operands = line.split(' ')
        symbol = operands[0]
        ST[symbol] = {"Address":PC, "Value":int(operands[2])}
        line code.append(PC)
        line code.append(symbol)
        line code.append(operands[1])
        line code.append(int(operands[2]))
        PC = PC + 1
    if(len(line code)):
        temp.append(line code)
print("Symbol Table")
for (k, v) in ST.items():
   print(k,end='\t')
   print(v.get('Address',''),end='\t')
    print(v.get('Value',''),end='\t')
   print('')
print('')
print("Literal Table")
for (k,v) in LT.items():
   print(k,end='\t')
   print(v['Address'],end='\t')
    print(v['Value'], end='\t')
   print('')
print('')
print('Pool Table')
for loc in PT:
   print(loc)
print('')
print('Table for Incomplete Instruction')
for (k,v) in TII.items():
   print(k,end='\t')
   print(v,end='\t')
   print('')
print('')
```

```
for i in temp:
    print(i)

f.close()

except Exception as e:
  print('Error in Line',line_count,':',end=' ')
  print(e)
```

```
krhero@hellblazer:/mnt/0FB812900FB81290/BTech/Assignments/3rd_Year/SS/Assignment3$ python3 ./assembler.py ./test.asm
Symbol Table
A
B
D
                    3
10
          107
          502
504
LABEL
          107
          500
L1
Literal Table
='9' 105
='23' 106
='7' 505
                    9
23
7
Pool Table
Table for Incomplete Instruction
100
101
102
          ='9'
103
          D
          ='23'
='7'
104
501
```