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Implement N queens problem using below algorithms in prolog. Compare the complexity of both algorithms.

Which algorithm is best suited for implementing N queens problem and why?

- 1. Breadth First Search
- 2. Depth First Search

```
n queens(N, Qs) :-
 length(Qs, N),
 Qs ins 1..N,
 safe queens (Qs).
safe queens([]).
safe queens([Q|Qs]) :-
 safe queens (Qs, Q, 1),
 safe queens (Qs).
safe_queens([], _, _).
safe_queens([Q|Qs], Q0, D0) :-
 Q0 \# = Q
 abs(Q0 - Q) # = D0,
 safe queens (Qs, Q0, D1).
n queens dfs(N,Qs):-
  statistics(walltime, [TimeSinceStart | [TimeSinceLastCall]]),
 length(Qs,N),
 maplist(between(1,N),Qs),
 n queens (N, Qs),
 statistics(walltime, [NewTimeSinceStart | [ExecutionTime]]),
n queens bfs(N,Qs):-
  statistics(walltime, [TimeSinceStart | [TimeSinceLastCall]]),
 n queens (N, Qs),
 maplist(between(1,N),Qs),
 statistics(walltime, [NewTimeSinceStart | [ExecutionTime]]),
```

Output:

DFS:-

```
?- set_prolog_flag(answer_write_options,[max_depth(0)]).
?- use module(library(clpfd)).
true.
?- [n queens].
  true.
?- n_queens_dfs(1,Qs).
Execution took 0 ms. Qs = [1].
?- n queens dfs(2,Qs).
?- n queens dfs(3,Qs).
?- n queens dfs(4,Qs).
Execution took 2 ms.
Qs = [2,4,1,3].
?- n queens dfs(5,Qs).
Execution took 14 ms.
Qs = [1,3,5,2,4] .
?- n queens dfs(6,Qs).
```

```
Execution took 410 ms.
Qs = [2,4,6,1,3,5]
```

BFS:-

```
?- n queens bfs(1,Qs).
Execution took 0 ms.
Qs = [1].
?- n queens bfs(2,Qs).
?- n queens bfs(3,Qs).
?- n queens bfs(4,Qs).
Execution took 0 ms.
Qs = [2,4,1,3].
?- n queens bfs(5,Qs).
Execution took 0 ms.
Qs = [1,3,5,2,4].
?- n queens bfs(6,Qs).
Execution took 1 ms.
Qs = [2,4,6,1,3,5].
?- n queens bfs(7,Qs).
Execution took 1 ms.
Qs = [1,3,5,7,2,4,6].
?- n queens bfs(8,Qs).
Execution took 4 ms.
Qs = [1,5,8,6,3,7,2,4].
```

Analysis:

I have used **CLFPD** constraints library functions in the prolog program along with **statistics** in built function to record time.

As seen from the above screenshots, we find that BFS is a lot faster than DFS. Here, DFS has been implemented using the **Generate and Test** Approach. BFS has been implemented using the **Early Pruning** Approach.

As seen from the execution times, we find that BFS is very fast as it can process the goal state for N=8 in 4ms whereas for DFS, it requires 410 ms for N=6 goal state.