

LAB 4

28/10/2020.

① Double ended queue

```
#include <stdio.h>
#include <conio.h>
#include <process.h>
#define que-size 5
```

```
int f = 0, r = -1, ch;
int item, q[10];
```

```
int isfull() {
    return (r == que-size - 1) ? 1 : 0;
}
```

```
int isempty() {
    return (f > r) ? 1 : 0;
}
```

```
void insert_rear() {
    if (isfull())
    {
```

```
printf("queue overflow");  
return;  
}
```

```
r = r + 1;  
q[r] = item;  
}
```

```
void delete_front() {  
    if (is_empty()) {  
        printf("queue empty\n");  
        return;  
    }
```

```
    printf("item deleted is %d\n", q[(f) + 1]);  
    if (f > r)  
    {  
        f = 0;  
        r = -1;  
    }  
}
```

```
void insert_front() {  
    if (f != 0) {  
        f = f - 1;  
        q[f] = item;  
        return;  
    }
```

```
    else if ((f == 0) && (r == -1)) {  
        q[(r + 1)] = item;  
        return;  
    }
```

```
    else  
        printf("insertion is not possible");  
}
```

```
void delete_rear () {  
    if (isempty()) {  
        printf ("queue is empty\n");  
        return;  
    }
```

```
    printf ("item deleted is %d\n", q[rear--]);  
    if (f > r) {  
        f = 0;  
        r = -1;  
    }  
}
```

```
void display () {  
    int i;  
    if (isempty()) {  
        printf ("empty queue");  
        return; }  
    for (i = f; i <= r; i++)
```

```
        printf ("%d\n", q[i]); }
```

```
void main () {  
    clrscr();  
    for (;;) {
```

```
        printf ("1. insert_rear\n 2. insert_front\n  
        3. delete_rear\n 4. delete_front\n  
        5. display\n 6. exit\n");
```

```
        printf ("enter choice\n");
```

```
        scanf ("%d", &ch);
```

```
switch (ch) {  
    case 1: printf ("enter the item \n");  
            scanf ("%d", & item);  
            insert_rear (1);  
            break;  
    case 2: printf ("enter the item \n");  
            scanf ("%d", & item);  
            insert_front (1);  
            break;  
    case 3: delete_rear (1);  
            break;  
    case 4: delete_front (1);  
            break;  
    case 5: display ();  
            break;  
    default: exit (0);  
}  
}  
getch ();  
}
```