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## HTTP's Basic Authentication: A Story

The first thing that we saw in Wireshark when we began the process of accessing Jeff's secret website was a series of DNS queries, which turned the link into an IP address. Having the IP address allowed the client to initiate a TCP connection.

39	35.792970269	192.168.12.129	192.168.12.2	DNS	80	Standard query 0xe972 A cs338.jeffondir
40	35.793025475	192.168.12.129	192.168.12.2	DNS	80	Standard query 0xab70 AAAA cs338.jeffondir
41	35.795599805	192.168.12.2	192.168.12.129	DNS	390	Standard query response 0xe972 A cs338.jeffondir
42	35.806923805	192.168.12.129	192.168.12.2	DNS	80	Standard query 0x3f3f A cs338.jeffondir
43	35.806967753	192.168.12.129	192.168.12.2	DNS	80	Standard query 0xee38 AAAA cs338.jeffondir
44	35.809844238	192.168.12.2	192.168.12.129	DNS	390	Standard query response 0x3f3f A cs338.jeffondir
45	35.823352532	192.168.12.2	192.168.12.129	DNS	159	Standard query response 0xab70 AAAA cs338.jeffondir
46	35.823452606	192.168.12.2	192.168.12.129	DNS	159	Standard query response 0xee38 AAAA cs338.jeffondir

Beginning at frame 47, there are two TCP handshakes. The client initiates two connections, both from client port 54312. One goes to the server's port 80 (signifying an HTTP connection) and the other to server's port 443 (HTTPS connection). It does so by sending [SYN] flags to both these server locations using TCP. The servers acknowledge this and send back [SYN][ACK]. Finally, the client sends [ACK] to both server ports. The TCP handshake is complete and two connections are established.

47	35.823707983	192.168.12.129	45.79.89.123	TCP	74	54312 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460
48	35.823838741	192.168.12.129	45.79.89.123	TCP	74	38680 → 443 [SYN] Seq=0 Win=64240 Len=0 MSS=1460
49	35.868902554	45.79.89.123	192.168.12.129	TCP	60	80 → 54312 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0
50	35.868955650	192.168.12.129	45.79.89.123	TCP	54	54312 → 80 [ACK] Seq=1 Ack=1 Win=64240 Len=0
51	35.868902870	45.79.89.123	192.168.12.129	TCP	60	443 → 38680 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0
52	35.869008324	192.168.12.129	45.79.89.123	TCP	54	38680 → 443 [ACK] Seq=1 Ack=1 Win=64240 Len=0

Next, Wireshark displays frames 53 through 64 in pink! These frames use TCP and TLS protocols to attempt to establish a secure and encrypted connection through the server's port 443. Frame 53 is the client sending the server a "Client Hello." The server acknowledges this and sends back a "Server Hello." After this, a process similar to the TCP handshake occurs, where the TLS protocol allows the client and server to exchange keys that they could use in an encrypted connection. However, we (the client) send an "[Encrypted Alert](#)," which is the beginning of the TLS connection termination process. The client follows it with a [FIN] flag, and the server acknowledges this. However, the server does not send a [FIN] back, and tries to send another key in frame 66. Since this is unexpected, frame 67 shows the client response, which includes the [RST] flag because the client is no longer expecting to be in the secure connection.

53	35.871274681	192.168.12.129	45.79.89.123	TLSv1.2	571	Client Hello
54	35.871558663	45.79.89.123	192.168.12.129	TCP	60	443 → 38680 [ACK] Seq=1 Ack=518 Win=64240 Len=0
55	35.917266921	45.79.89.123	192.168.12.129	TLSv1.2	4150	Server Hello
56	35.917360703	192.168.12.129	45.79.89.123	TCP	54	38680 → 443 [ACK] Seq=518 Ack=4097 Win=61320 Len=0
57	35.918801608	45.79.89.123	192.168.12.129	TLSv1.2	534	Certificate, Server Key Exchange, Server Hello Done
58	35.918815482	192.168.12.129	45.79.89.123	TCP	54	38680 → 443 [ACK] Seq=518 Ack=4577 Win=62780 Len=0
59	35.925839604	192.168.12.129	45.79.89.123	TLSv1.2	212	Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
60	35.926086043	45.79.89.123	192.168.12.129	TCP	60	443 → 38680 [ACK] Seq=4577 Ack=676 Win=64240 Len=0
61	35.926169946	192.168.12.129	45.79.89.123	TLSv1.2	85	Encrypted Alert
62	35.926312288	192.168.12.129	45.79.89.123	TCP	54	38680 → 443 [FIN, ACK] Seq=707 Ack=4577 Win=62780 Len=0
63	35.926337040	45.79.89.123	192.168.12.129	TCP	60	443 → 38680 [ACK] Seq=4577 Ack=707 Win=64240 Len=0
64	35.926523230	45.79.89.123	192.168.12.129	TCP	60	443 → 38680 [ACK] Seq=4577 Ack=708 Win=64240 Len=0

64	35.926523330	45.79.89.123	192.168.12.129	TCP	60 443 → 38680 [ACK] Seq=4577 Ack=708 Win=64239 Len=0
65	35.928054785	192.168.12.129	45.79.89.123	TCP	74 54314 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM=1
66	35.971808239	45.79.89.123	192.168.12.129	TLSv1.2	105 Change Cipher Spec, Encrypted Handshake Message
67	35.971826558	192.168.12.129	45.79.89.123	TCP	54 38680 → 443 [RST] Seq=708 Win=0 Len=0

We believe that all of the [TLS handshaking](#) and disconnecting occurs because we used an incognito browser to access the webpage, but the webpage does not use HTTPS or TLS. Because the browser is incognito, it tries to establish a secure connection by default. We used Wireshark to see how an incognito browser connected to a different website and saw a very similar TLS handshake happen. However, because Jeff's website is HTTP, the secure connection is terminated and the browser tries to access it through port 80 instead of port 443.



After the secured connection fails to establish, a new TCP handshake happens to initiate a connection between the client port 54314 and server port 80 (HTTP). This is a new client port, and is separate from the connection we established earlier. Using the new port, the client makes a GET request for the webpage in frame 70 with the [HTTP protocol](#). This GET request does not have an authorization header, since this is before we have typed in the password. The server acknowledges the request in TCP, and then sends an HTTP packet that says the GET request is unauthorized, and includes the HTML for the 401 Authorization Required page.

70	35.973078731	192.168.12.129	45.79.89.123	HTTP	403 GET /basicauth/ HTTP/1.1
71	35.973363961	45.79.89.123	192.168.12.129	TCP	60 80 → 54314 [ACK] Seq=1 Ack=350 Win=64240
72	36.018729690	45.79.89.123	192.168.12.129	HTTP	457 HTTP/1.1 401 Unauthorized (text/html)
73	36.018747651	192.168.12.129	45.79.89.123	TCP	54 54314 → 80 [ACK] Seq=350 Ack=404 Win=638

At this point in our connection, we got several duplicate packets, which Wireshark displayed in red. They each had a [\[TCP Dup ACK 1#1\]](#) flag. Ultimately, we ignored these because they are not necessarily a part of our basic authentication connection.

74	37.375198321	192.168.12.129	54.192.58.25	TCP	54 [TCP Dup ACK 5#3] 46946 → 443 [ACK]
75	37.375310232	192.168.12.129	142.250.190.67	TCP	54 [TCP Dup ACK 6#3] 35420 → 80 [ACK]
76	37.375312284	192.168.12.129	72.21.91.29	TCP	54 [TCP Dup ACK 7#3] 60410 → 80 [ACK]
77	37.375689518	54.192.58.25	192.168.12.129	TCP	60 [TCP Dup ACK 8#3] [TCP ACKed unseen]
78	37.375689764	142.250.190.67	192.168.12.129	TCP	60 [TCP Dup ACK 9#3] [TCP ACKed unseen]
79	37.375689805	72.21.91.29	192.168.12.129	TCP	60 [TCP Dup ACK 10#3] [TCP ACKed unseen]
80	38.147335846	192.168.12.129	54.192.58.23	TCP	54 [TCP Dup ACK 11#3] 45326 → 443 [ACK]
81	38.147799390	54.192.58.23	192.168.12.129	TCP	60 [TCP Dup ACK 12#3] [TCP ACKed unseen]

After the first GET request fails to authenticate, the client sends a TCP frame with the [FIN] flag from client port 54312, which was the original connection. The server acknowledges it, and that connection is terminated.

82	40.872146557	192.168.12.129	45.79.89.123	TCP	54 54312 → 80 [FIN, ACK] Seq=1 Ack=1 Win=64240
83	40.872486443	45.79.89.123	192.168.12.129	TCP	60 80 → 54312 [ACK] Seq=1 Ack=2 Win=64239 Len=0
84	40.917416154	45.79.89.123	192.168.12.129	TCP	60 80 → 54312 [FIN, PSH, ACK] Seq=1 Ack=2 Win=6
85	40.917438940	192.168.12.129	45.79.89.123	TCP	54 54312 → 80 [ACK] Seq=2 Ack=2 Win=64240 Len=0

Then we see some TCP Keep-Alive requests, presumably while the website waits for us to put in our username and password. We also see a few more Dup packets.

In frame 99, the client sends a GET request through HTTP. This request has an authorization header. Within this header, we can see the credentials, which are readable to us as “cs338:password” because Wireshark interprets them for us. The actual data sent over the network is the bytes highlighted at the bottom of our screenshot. This is just the byte representation of the user credentials which have been encoded using base 64, per the Basic HTTP Authentication Scheme ([section 2](#)).

Within the Hypertext Transfer Protocol header of frame 99:

Upgrade-Insecure-Requests: 1\r\n			
Authorization: Basic Y3MzMzg6cGFzc3dvcmQ=\r\n			
Credentials: cs338:password			
\r\n			
[Full request URI: http://cs338.jeffondich.com/basicauth/]			
[HTTP request 2/3]			
[Prev request in frame: 70]			
[Response in frame: 101]			
[Next request in frame: 103]			
0100	65 2f 77 65 62 70 2c 2a	2f 2a 3b 71 3d 30 2e 38	e/webp,* /*;q=0.8
0110	0d 0a 41 63 63 65 70 74	2d 4c 61 6e 67 75 61 67	Accept-Languag
0120	65 3a 20 65 6e 2d 55 53	2c 65 6e 3b 71 3d 30 2e	e: en-US ,en;q=0.
0130	35 0d 0a 41 63 63 65 70	74 2d 45 6e 63 6f 64 69	5Accept-Encodi
0140	6e 67 3a 20 67 7a 69 70	2c 20 64 65 66 6c 61 74	ng: gzip , deflat
0150	65 0d 0a 44 4e 54 3a 20	31 0d 0a 43 6f 6e 6e 65	eDNT: 1Conne
0160	63 74 69 6f 6e 3a 20 6b	65 65 70 2d 61 6c 69 76	ction: keep-aliv
0170	65 0d 0a 55 70 67 72 61	64 65 2d 49 6e 73 65 63	eUpgrade-Insec
0180	75 72 65 2d 52 65 71 75	65 73 74 73 3a 20 31 0d	ure-Requests: 1
0190	0a 41 75 74 68 6f 72 69	7a 61 74 69 6f 6e 3a 20	Authorization:
01a0	42 61 73 69 63 20 59 33	4d 7a 4d 7a 67 36 63 47	Basic Y3 MzMzg6cG
01b0	46 7a 63 33 64 76 63 6d	51 3d 0d 0a 0d 0a	Fzc3dvcmQ=...

To be clear, the user credentials were encoded, not encrypted. Anyone who intercepts the GET request with the credentials, can see that it's encoded using the Basic Authentication scheme, and use a simple base 64 decoder program to get the original credential string back. As [section 4](#), Security Considerations, of the Basic Authentication scheme documentation states, "This scheme is not considered to be a secure method of user authentication unless used in conjunction with some external secure system such as TLS."

After the server receives our GET request, it acknowledges the request, authenticates our credentials, and then sends the actual HTML of the restricted website via HTTP. The client acknowledges, and then we send a GET request for a favicon, which does not exist, so the server sends back a 404 error. After this, nothing else interesting happens until we close the webpage, which we did not capture via Wireshark, since we've seen it before.

99	50.525998754	192.168.12.129	45.79.89.123	HTTP	446 GET /basicauth/ HTTP/1.1
100	50.526258423	45.79.89.123	192.168.12.129	TCP	60 80 → 54314 [ACK] Seq=404 Ack=742 Win=64240 Len=0
101	50.572869689	45.79.89.123	192.168.12.129	HTTP	458 HTTP/1.1 200 OK (text/html)
102	50.572886619	192.168.12.129	45.79.89.123	TCP	54 54314 → 80 [ACK] Seq=742 Ack=808 Win=63837 Len=0
103	50.637765866	192.168.12.129	45.79.89.123	HTTP	363 GET /favicon.ico HTTP/1.1
104	50.638062086	45.79.89.123	192.168.12.129	TCP	60 80 → 54314 [ACK] Seq=808 Ack=1051 Win=64240 Len=0
✓ 105	50.683759267	45.79.89.123	192.168.12.129	HTTP	383 HTTP/1.1 404 Not Found (text/html)
106	50.683775946	192.168.12.129	45.79.89.123	TCP	54 54314 → 80 [ACK] Seq=1051 Ack=1137 Win=63837 Len=0