# Brief Intro to Geospatial Data

Modified from UC Berkeley's D-Lab, under a CC license.

# Geographic data



A single unit of geographic data includes:

**Location (where)**: Anatone

**Attributes (what)**: data that describe the

location

Also great to have metadata:

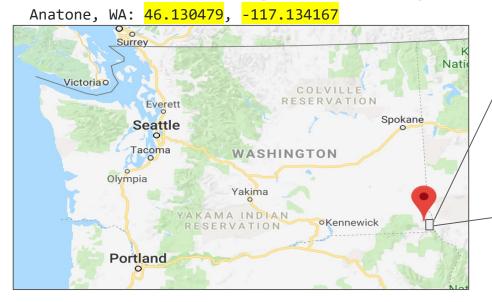
When: 2003

Who: Anatone 4-H

**How**: local census?

# Geospatial data

Encodes location geometrically with coordinates:

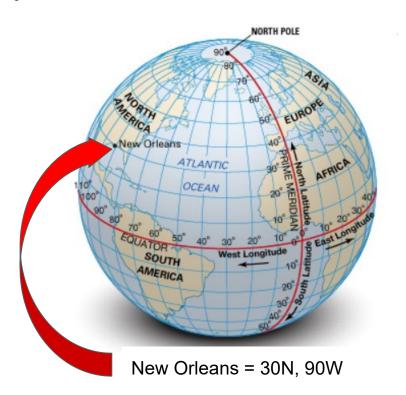




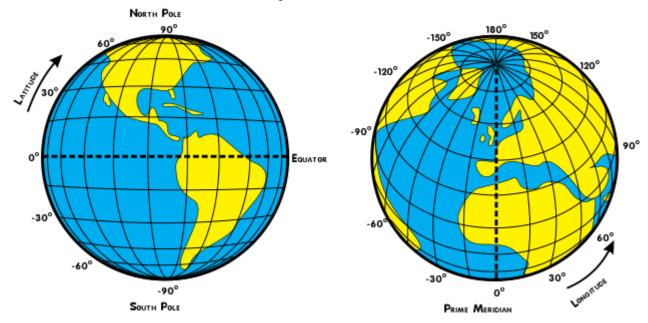
BUT, how do we know that those coordinates reference that specific location?

# Coordinate Reference Systems (CRS)

A Coordinate Reference
System, or CRS, is a
system for associating
coordinates with a
specific, unambiguous
location on the surface of
the Earth.

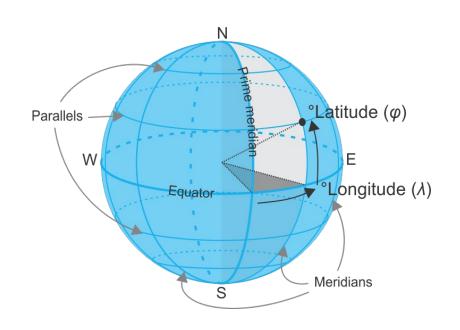


# Coordinate Reference Systems (CRS)



Geographic Coordinates: Latitude and Longitude

# Coordinate Reference Systems (CRS)

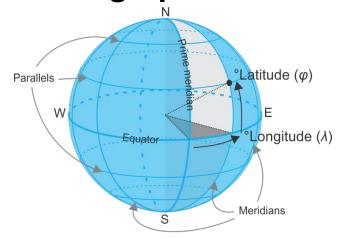


There are **many** CRSs, not just one!

Why? Because our understanding of and ability to measure the shape of the earth has changed over time.

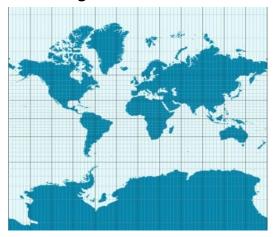
## Two Types of Coordinate Reference Systems

#### **Geographic CRS**



Angular Units = Degrees (DMS or DD)

#### **Projected CRS**



Cartesian Units = Feet or Meters
Good for local & regional mapping &
analysis

# Geographic Coordinate Systems (GCS)

Widely used! Expressed as latitude & longitude

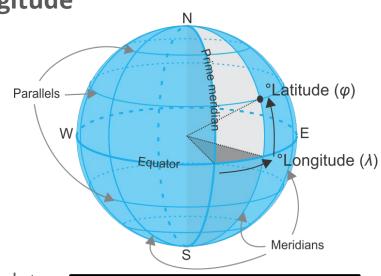
WGS84 (EPSG: 4326)

Based on satellites, used by cell phones, GPS Best overall fit for most places on earth

NAD83 (EPSG: 4269)

Based on satellites and survey data Best fit for USA

Used by many federal data products, like Census data



CRSs are referenced in software by numeric codes, often called **EPSG codes** 

# Projected Coordinate Systems (PCS)

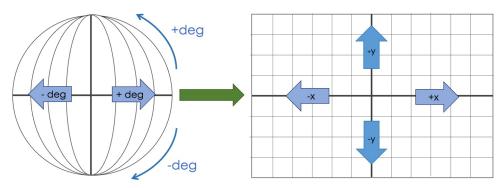
Map Projections transform geographic coordinates (lat/lon) to 2D coordinates (X/Y)

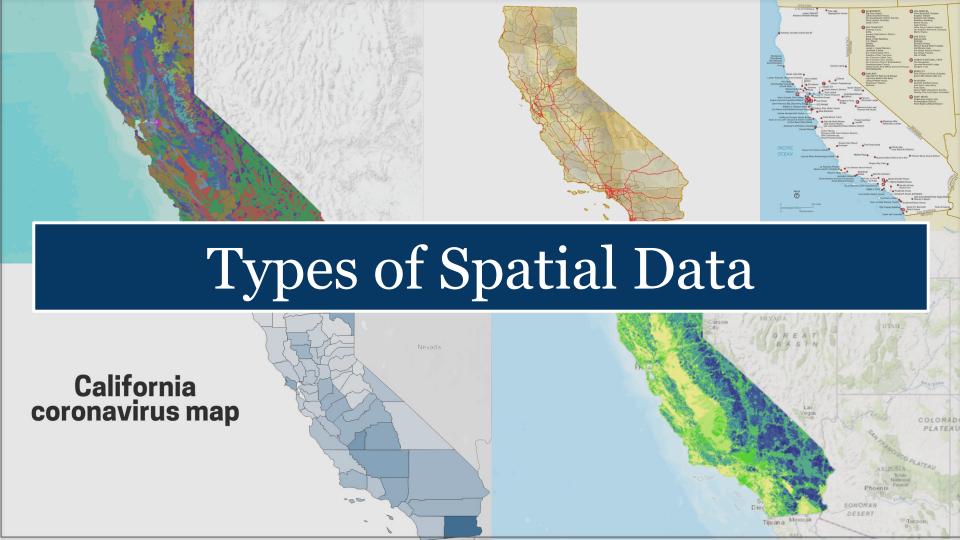
All map projections introduce **distortion** in <u>area, shape, distance or direction</u>.

Specific map projections minimize distortion in one or more properties

You need to know the coordinate reference system of your input data

You need to select the CRS that is most suitable for your data and application.





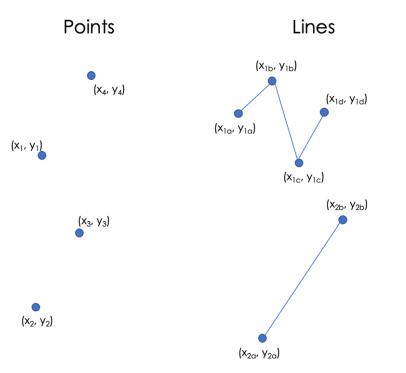
# Types of Spatial Data

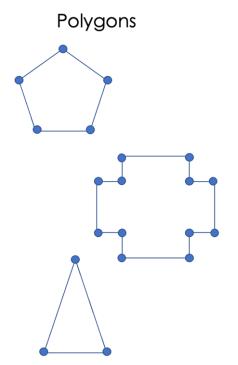
There are two fundamental spatial data models:

- Vector
- Raster

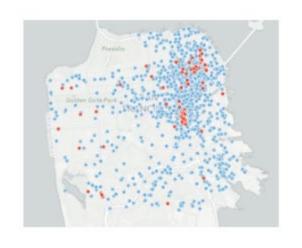
## Vector Data

"Connect the dots"

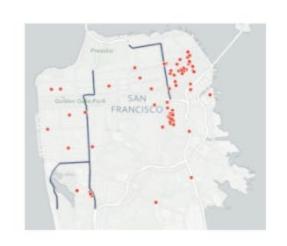




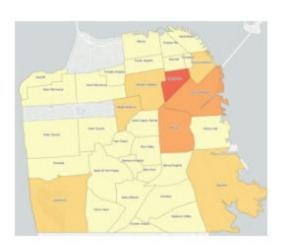
# Points, Lines, Polygons



Crime locations



City freeways



Neighborhoods

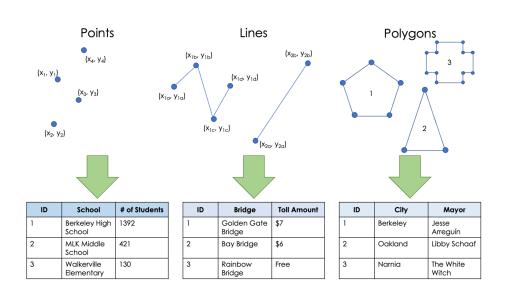
### **Vector Data with Attributes**

Each row represents one geospatial **feature** 

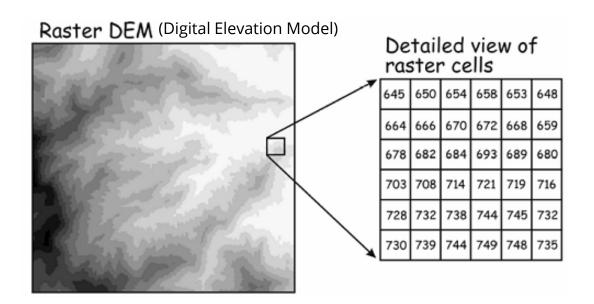
**Attributes** describe the features (*fields* or *columns*)

Each feature has an associated geometry or geometry collection

A group of features is called a **layer** 



# Raster Data - regular grids



A location is represented by a grid cell

Cells have regular size, eg 30x30m

Grid has dimension - fixed number of rows and columns

Each cell has a value that represents the attribute of interest, e.g. elevation

## Imagery Data are Raster Data



#### Note:

Aerial imagery, satellite data and other remotely sensed geographic data are commonly used as sources of vector data

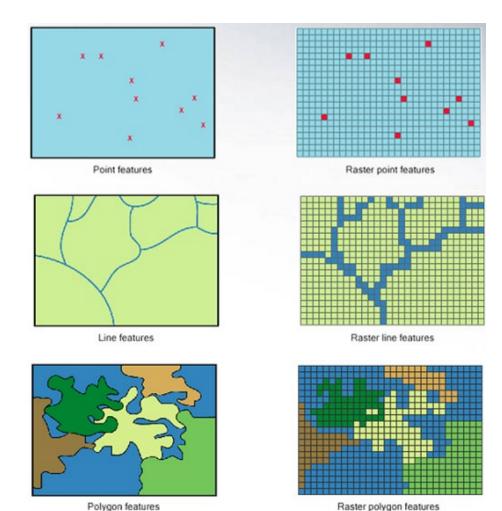
In other words, the building footprints or streets can be digitized off of the imagery and saved as vector data.



#### Vector vs Raster

Vector data are better for discretely bounded data e.g. political boundaries, fire hydrants, rivers, roads, etc.

Raster data are better for continuous data e.g. temperature, elevation, rainfall, etc.



Haster polygon reatures

Image: http://gsp.humboldt.edu/

#### Some Common File Formats

#### **Vector Data**

- Shapefile (.shp...)
- GeoJSON, JSON
- KML
- GeoPackage

#### **Raster Data**

- GeoTIFF
- netCDF
- DEM

# Georeferencing

Data layers in the same coordinate reference system can be linked dynamically to explore associations and build complex models of the real world

