# **Summary | Vectors**

### Introduction

Revise Vectors unit from G.C.E (A/L) Combined Mathematics.

### Section formula

Suppose O is the reference point, and P,Q are 2 points.

If  ${\bf R}$  divides the line segment  ${\bf PQ}$  in the ratio m:n (both are positive and  $m\geq n$ ), the division can either be internal or external.

#### Internally

$$\overrightarrow{\mathrm{OR}} = \frac{\overrightarrow{m\mathrm{OQ}} + \overrightarrow{n\mathrm{OP}}}{m+n}$$

#### **Externally**

$$\overrightarrow{\mathrm{OR}} = \dfrac{\overrightarrow{m\mathrm{OQ}} - \overrightarrow{n\mathrm{OP}}}{\overrightarrow{m} - n}$$

#### **Direction Cosines**

Suppose  $\vec{p}=a\underline{i}+b\underline{j}+c\underline{k}$ . Direction cosines of p are  $\cos\alpha,\cos\beta,\cos\gamma$  where  $\alpha,\beta,\gamma$  are the angles p makes with x,y,z axes.

Unit vector in the direction of  $\vec{p}=\underline{i}\cos lpha+\underline{j}\cos eta+\underline{k}\cos \gamma$ . Because of this:

$$\cos^2\alpha + \cos^2\beta + \cos^2\gamma = 1$$

#### **Direction Ratio**

Ratio of the direction cosines is called as direction ratio.

 $\cos \alpha : \cos \beta : \cos \gamma$ 

#### **Cross Product**

$$a imes b = |a| |b| sin( heta) n = \det egin{pmatrix} i & j & k \ a_x & a_y & a_z \ b_x & b_y & b_z \end{pmatrix}$$

n is the unit normal vector to a and b. Direction is based on the right hand rule.

$$a \times b = 0 \implies |a| = 0 \lor |b| = 0 \lor a \parallel b$$

Cross products between i, j, k are circular.

$$i \times j = k$$

$$j \times i = -k$$

$$j \times k = i$$

$$k \times j = -i$$

$$k \times i = j$$

$$k \times k = -j$$

### **Properties**

- $a \times a = 0$
- $(a \times b) = -(b \times a)$
- $a \times (b+c) = (a \times b) + (a \times c)$

### (i) Note

Area of a parallelogram  $ABCD = |ec{AB} imes ec{AD}|$ 

# **Scalar Triple Product**

$$[a,b,c] = a \cdot (b imes c) = \det egin{pmatrix} a_x & a_y & a_z \ b_x & b_y & b_z \ c_x & c_y & c_z \end{pmatrix}$$
 $[a,b,c] = a \cdot (b imes c) = (a imes b) \cdot c$ 

[a,b,c] = [b,c,a] = [c,a,b] = -[a,c,b]

 $\left[a,b,c
ight]=0$  iff a,b,c are coplanar. Swapping any 2 vectors will negate the product.

(i) Note

Volume of a parallelepiped with a, b, c as adjacent edges =  $\left[a,b,c\right]$ 

Volume of a tetrahedron with a,b,c as adjacent edges =  $rac{1}{6}[a,b,c]$ 

# **Vector Triple Product**

$$a imes (b imes c) = (a \cdot c)b - (a \cdot b)c$$

Resulting vector lies in the plane that contains  $oldsymbol{b}$  and  $oldsymbol{c}$ 

# **Vector Equation of Straight Lines**

Passes through a point & parallel to a vector

Equation for a line that:

- ullet passes through  $\underline{r_0} = \langle x_0, y_0, z_0 
  angle$
- ullet is parallel to  $\, \underline{v} = a \underline{i} + b \underline{j} + c \underline{k} \,$

#### Parametric equation

$$\underline{r}=r_0+t\underline{v};\;t\in\mathbb{R}$$

Symmetric equation

$$\frac{x-x_0}{a}=\frac{y-y_0}{b}=\frac{z-z_0}{c}$$

### Passes through 2 points

Equation of a line passes through  $A=(x_1,y_1,z_1)$ ,  $B=(x_2,y_2,z_2)$ .  $\underline{r_A}$  and  $\underline{r_B}$  are the position vectors of A and B.

Parametric equation

$$\underline{r}=(1-t)r_A+tr_B;\;t\in\mathbb{R}$$

Symmetric equation

$$rac{x-x_1}{x_2-x_1}=rac{y-y_1}{y_2-y_1}=rac{z-z_1}{z_2-z_1}$$

#### (i) Note

To show that two straight lines intersect in 3D space, it is **not** enough to show that the cross product of their parallel vectors is non-zero.

Also: Existence of a point which satisfies both lines must be proven.

#### Normal to 2 lines

Let  $\alpha$ ,  $\beta$  be two lines.

$$lpha:rac{x-x_1}{a_1}=rac{y-y_1}{b_1}=rac{z-z_1}{c_1};\;\;eta:rac{x-x_2}{a_2}=rac{y-y_2}{b_2}=rac{z-z_2}{c_2}$$

Here  $v_1=\langle a_1,b_1,c_1
angle$ ,  $v_2=\langle a_2,b_2,c_2
angle$  are 2 vectors parallel to lpha,eta respectively.

Normal to both lines:  $v_1 \times v_2$ . Unit normal to both lines can be found by:

$$rac{v_1 imes v_2}{|v_1 imes v_2|}$$

# Angle between 2 straight lines

Using the  $\alpha$ ,  $\beta$  lines mentioned above:

$$\cos heta = rac{v_1 \cdot v_1}{|v_1| \cdot |v_2|} = rac{(a_1 \underline{i} + b_1 \underline{j} + c_1 \underline{k}) \cdot (a_2 \underline{i} + b_2 \underline{j} + c_2 \underline{k})}{|a_1 \underline{i} + b_1 \underline{j} + c_1 \underline{k}| \cdot |a_2 \underline{i} + b_2 \underline{j} + c_2 \underline{k}|}$$

Here  $v_1, v_2$  are 2 vectors parallel to  $\alpha, \beta$  respectively.

# Shortest distance to a point

Suppose  $x_1$  and  $x_2$  lie on a line. Shortest distance to the point P is:

$$d^2 = rac{\left| ( \underline{x_2} - \overrightarrow{OP}) imes ( \underline{x_1} - \overrightarrow{OP}) 
ight|^2}{\left| x_2 - x_1 
ight|^2}$$

# **Vector Equation of Planes**

### Contains a point and parallel to 2 vectors

Suppose a plane:

- ullet is parallel to both  ${oldsymbol a}$  and  ${oldsymbol b}$
- ullet contains  $\underline{r_0}=x_0 \underline{i}+y_0 \underline{j}+z_0 \underline{k}$

Equation for the plane is:

$$\underline{r}=r_0+s\underline{a}+t\underline{b}\ ;\ s,t\in\mathbb{R}$$

### Contains a point and normal is given

Suppose a plane:

- ullet contains  $ar{r_0} = x_0 ar{i} + y_0 ar{j} + z_0 ar{k}$
- ullet has a normal n

Equation for the plane is:

$$(\underline{r}-r_0)\cdot \underline{n}=0$$

#### **Contains 3 points**

Suppose a plane contains  $r_0, r_1, r_2$  ( $\underline{r_0}, \underline{r_1}, \underline{r_2}$  are the position vectors of respectively).

$$(\underline{r} - \underline{r_1}) \cdot \left[ (\underline{r_1} - \underline{r_0}) \times (\underline{r_1} - \underline{r_2}) \right] = 0$$

### Normal to a plane

Suppose ax+by+cz=d is a plane.  $\underline{n}=a\underline{i}+b\underline{j}+c\underline{k}$  is a normal to the plane.

# Angle between 2 planes

Consider the two planes:

- $A: a_1x + a_2y + a_3z = d$
- $B: b_1x + b_2y + b_3z = d'$

The angle between the planes  $\phi$  is given by:

$$\cos(\phi) = rac{n_A \cdot n_B}{|n_A| \cdot |n_B|} = rac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{(a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2)}}$$

Here  $n_A, n_B$  are normal to the planes A, B.

# Shortest distance to a point

Considering a plane ax + by + cz = d.

$$ext{distance} = rac{|(\underline{r_1} - \underline{r_0}) \cdot \underline{n}|}{|n|}$$

- ullet n is a normal to the plane
- ullet  $\underline{r_0}$  is the position vector of any known point on the plane
- ullet <u>r\_1</u> is the position vector to the arbitrary point

## **Skew Lines**

Two non-parallel lines in a 3-space that do not intersect.

#### Normal to 2 skew lines

Let  $l_1, l_2$  be 2 skew lines.

$$l_1: rac{x-x_0}{a_0} = rac{y-y_0}{b_0} = rac{z-z_0}{c_0} \; ; \; \; l_2: rac{x-x_1}{a_1} = rac{y-y_1}{b_1} = rac{z-z_1}{c_1}$$

The unit normal to both lines  $\underline{n}$  is:

$$\underline{n} = rac{\langle a_0, b_0, c_0 
angle imes \langle a_1, b_1, c_1 
angle}{|\langle a_0, b_0, c_0 
angle imes \langle a_1, b_1, c_1 
angle|}$$

#### Distance between 2 skew lines

$$\operatorname{distance} = |\overrightarrow{AB} \cdot \underline{n}|$$

Here

- ullet  $\underline{n}$  is the normal to both  $\,l_1,l_2\,$
- ullet A and B are points lying on each line

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