Summary | Vectors

Introduction

Revise Vectors unit from G.C.E (A/L) Combined Mathematics.

Section formula

Suppose O is the reference point, and P,Q are 2 points.

If R divides the line segment PQ in the ratio $m:n$ (both are positive and $m \geq n$), the division can either be internal or external.

Internally

$$\overrightarrow{\mathrm{OR}} = \frac{m\overrightarrow{\mathrm{OQ}} + n\overrightarrow{\mathrm{OP}}}{m+n}$$

Externally

$$\overrightarrow{\mathrm{OR}} = \frac{m\overrightarrow{\mathrm{OQ}} - n\overrightarrow{\mathrm{OP}}}{m-n}$$

Direction Cosines

Suppose $\vec{p} = a\underline{i} + b\underline{j} + c\underline{k}$. Direction cosines of p are $\cos\alpha, \cos\beta, \cos\gamma$ where α, β, γ are the angles p makes with x, y, z axes.

Unit vector in the direction of $\vec{p} = \underline{i}\cos\alpha + \underline{j}\cos\beta + \underline{k}\cos\gamma$. Because of this:

$$\cos^2\alpha + \cos^2\beta + \cos^2\gamma = 1$$

Direction Ratio

Ratio of the direction cosines is called as direction ratio.

$$\cos\alpha \ : \ \cos\beta \ : \ \cos\gamma$$

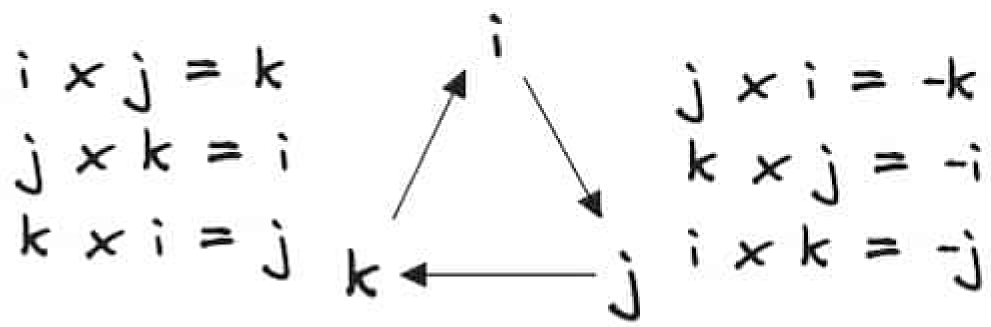
Cross Product

$$a \times b = |a||b|sin(\theta)n = \det\begin{pmatrix} i & j & k \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{pmatrix}$$

n is the **unit normal vector** to a and b. Direction is based on the right hand rule.

$$a \times b = 0 \implies |a| = 0 \vee |b| = 0 \vee a \parallel b$$

Cross products between i, j, k are circular.



> ⓘ **Note**
>
> Area of a parallelogram $ABCD = |\vec{AB} \times \vec{AD}|$

Scalar Triple Product

$$[a, b, c] = a \cdot (b \times c) = \det\begin{pmatrix} a_x & a_y & a_z \\ b_x & b_y & b_z \\ c_x & c_y & c_z \end{pmatrix}$$

$$[a, b, c] = a \cdot (b \times c) = (a \times b) \cdot c$$

$$[a, b, c] = [b, c, a] = [c, a, b] = -[a, c, b]$$

$[a, b, c] = 0$ **iff** a, b, c are coplanar. Swapping any 2 vectors will negate the product.

> **Note**
>
> Volume of a parallelepiped with a, b, c as adjacent edges = $[a, b, c]$
>
> Volume of a tetrahedron with a, b, c as adjacent edges = $\frac{1}{6}[a, b, c]$

Vector Triple Product

$$a \times (b \times c) = (a \cdot c)b - (a \cdot b)c$$

Resulting vector lies in the plane that contains b and c

Vector Equation of Straight Lines

Passes through a point & parallel to a vector

Equation for a line that:

- passes through $\underline{r_0} = \langle x_0, y_0, z_0 \rangle$
- is parallel to $\underline{v} = a\underline{i} + b\underline{j} + c\underline{k}$

Parametric equation

$$\underline{r} = \underline{r_0} + t\underline{v}; \; t \in \mathbb{R}$$

Symmetric equation

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

Passes through 2 points

Equation of a line passes through $A = (x_1, y_1, z_1)$, $B = (x_2, y_2, z_2)$. $\underline{r_A}$ and $\underline{r_B}$ are the position vectors of A and B.

Parametric equation

$$\underline{r} = (1-t)\underline{r_A} + t\underline{r_B};\ t \in \mathbb{R}$$

Symmetric equation

$$\frac{x - x_1}{x_2 - x_1} = \frac{y - y_1}{y_2 - y_1} = \frac{z - z_1}{z_2 - z_1}$$

Note

To show that two straight lines intersect in 3D space, it is **not** enough to show that the cross product of their parallel vectors is non-zero.

Also: Existence of a point which satisfies both lines must be proven.

Normal to 2 lines

Let α, β be two lines.

$$\alpha : \frac{x - x_1}{a_1} = \frac{y - y_1}{b_1} = \frac{z - z_1}{c_1};\ \ \beta : \frac{x - x_2}{a_2} = \frac{y - y_2}{b_2} = \frac{z - z_2}{c_2}$$

Here $v_1 = \langle a_1, b_1, c_1 \rangle$, $v_2 = \langle a_2, b_2, c_2 \rangle$ are 2 vectors parallel to α, β respectively.

Normal to both lines: $v_1 \times v_2$. Unit normal to both lines can be found by:

$$\frac{v_1 \times v_2}{|v_1 \times v_2|}$$

Angle between 2 straight lines

Using the α, β lines mentioned above:

$$\cos\theta = \frac{v_1 \cdot v_1}{|v_1| \cdot |v_2|} = \frac{(a_1\underline{i} + b_1\underline{j} + c_1\underline{k}) \cdot (a_2\underline{i} + b_2\underline{j} + c_2\underline{k})}{|a_1\underline{i} + b_1\underline{j} + c_1\underline{k}| \cdot |a_2\underline{i} + b_2\underline{j} + c_2\underline{k}|}$$

Here v_1, v_2 are 2 vectors parallel to α, β respectively.

Shortest distance to a point

Suppose x_1 and x_2 lie on a line. Shortest distance to the point P is:

$$d^2 = \frac{\left|(\underline{x_2} - \overrightarrow{OP}) \times (\underline{x_1} - \overrightarrow{OP})\right|^2}{\left|\underline{x_2} - \underline{x_1}\right|^2}$$

Vector Equation of Planes

Contains a point and parallel to 2 vectors

Suppose a plane:

- is parallel to both $\underline{a}$ and $\underline{b}$
- contains $\underline{r_0} = x_0\underline{i} + y_0\underline{j} + z_0\underline{k}$

Equation for the plane is:

$$\underline{r} = \underline{r_0} + s\underline{a} + t\underline{b}\ ;\ s, t \in \mathbb{R}$$

Contains a point and normal is given

Suppose a plane:

- contains $\underline{r_0} = x_0\underline{i} + y_0\underline{j} + z_0\underline{k}$
- has a normal $\underline{n}$

Equation for the plane is:

$$(\underline{r} - \underline{r_0}) \cdot \underline{n} = 0$$

Contains 3 points

Suppose a plane contains r_0, r_1, r_2 ($\underline{r_0}, \underline{r_1}, \underline{r_2}$ are the position vectors of respectively).

$$(\underline{r} - \underline{r_1}) \cdot \left[(\underline{r_1} - \underline{r_0}) \times (\underline{r_1} - \underline{r_2})\right] = 0$$

Normal to a plane

Suppose $ax + by + cz = d$ is a plane. $\underline{n} = a\underline{i} + b\underline{j} + c\underline{k}$ is a normal to the plane.

Angle between 2 planes

Consider the two planes:

- $A : a_1x + a_2y + a_3z = d$
- $B : b_1x + b_2y + b_3z = d'$

The angle between the planes ϕ is given by:

$$\cos(\phi) = \frac{\underline{n_A} \cdot \underline{n_B}}{|\underline{n_A}| \cdot |\underline{n_B}|} = \frac{a_1b_1 + a_2b_2 + a_3b_3}{\sqrt{(a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2)}}$$

Here $\underline{n_A}, \underline{n_B}$ are normal to the planes A, B.

Shortest distance to a point

Considering a plane $ax + by + cz = d$.

$$\text{distance} = \frac{|(\underline{r_1} - \underline{r_0}) \cdot \underline{n}|}{|\underline{n}|}$$

- $\underline{n}$ is a normal to the plane
- $\underline{r_0}$ is the position vector of a point on the plane
- $\underline{r_1}$ is the position vector to the arbitrary point

Skew Lines

Two non-parallel lines in a 3-space that do not intersect.

Normal to 2 skew lines

Let l_1, l_2 be 2 skew lines.

$$l_1 : \frac{x - x_0}{a_0} = \frac{y - y_0}{b_0} = \frac{z - z_0}{c_0} \ ; \ \ l_2 : \frac{x - x_1}{a_1} = \frac{y - y_1}{b_1} = \frac{z - z_1}{c_1}$$

The unit normal to both lines $\underline{n}$ is:

$$\underline{n} = \frac{\langle a_0, b_0, c_0 \rangle \times \langle a_1, b_1, c_1 \rangle}{|\langle a_0, b_0, c_0 \rangle \times \langle a_1, b_1, c_1 \rangle|}$$

Distance between 2 skew lines

$$\text{distance} = |\overrightarrow{AB} \cdot \underline{n}|$$

Here

- $\underline{n}$ is the normal to both l_1, l_2
- A and B are points lying on each line

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