

Kotaro Suto

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Education

University of California, Santa Cruz

Sept 2022 - June 2024

Majoring Computer Science

- **Courses:** Data Structures, Intro to Probability Theory

De Anza College

Sept 2019 - June 2022

Associate in Science - Transfer (A.S.-T) Computer Science (Computer Information Systems)

- **Courses:** Basic C++, OOP in C++, Algorithms, Data Structures

Skills

Languages: Swift, Objective-C, C++, Ruby, Python

Technologies: iOS, Xcode, SwiftUI, swift-argument-parser, Bash, Zsh Git, macOS, GitHub,

Professional Experience

AbemaTV

Tokyo, Japan

Software Engineering Intern - iOS Application Team

Jan 2019 – Aug 2019

- Built UI components in Swift to improve the UX of an entertainment application
- Designed and prototyped a possible new feature to provide similar user experiences the competitor offers

HALLO Programming School

Tokyo, Japan

Part time Coaching Staff- Coaching Team

Nov 2020 – Mar 2021

- Guided students' learning on the basic and advanced concepts of coding, such as conditionals, loops, and algorithms

mixi, Inc

Tokyo, Japan

Software Engineering Intern - minimo iOS Application Team

Aug 2021 – Sep 2021

- Improved the UX of the existing feature and implemented a new feature by working with product managers and UI designers
- Refactored inefficient codes, and added new linter rules

mixi, Inc

Tokyo, Japan

Software Engineering Intern - minimo iOS Application Team

Aug 2022 – Sep 2022

- Improved the UI for the existing feature
- Built a mechanism to constantly monitor the build time of the application with Bash scripts, AWS S3, Rundeck, and Bitrise
- Built a Bitrise workflow to automatically update Swift Package Manager dependencies
- Added new linter rules to improve the quality of the code
- Refactored codes that took too long to compile, improved linter Build Phase Script, rename classes appropriately.