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1. Introduction



- 2. Previous Approaches
- 3. Optimization Techniques
- 4. Regularization Techniques
- 5. Evaluation
- 6. Conclusion & Contributions

#### Introduction



Language modeling is **useful** for pre-training decoders in Seq2Seq architectures, and **custom architectures** often proposed.

- **✓**
- Apply Generalization / Regularization Techniques
- **/**
- Propose new **Optimization** Techniques (NT-AvSGD)
- **/**

Apply pointer model & QRNN

Attained **State of The Art performance** for many tasks and become popular baseline model for LM papers

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- 2. Previous Approaches



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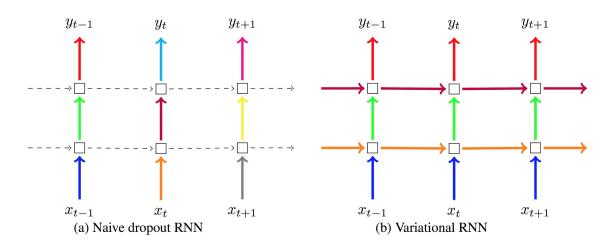


Neural networks suffer from over-parameterization (**overfitting**) - **Regularization** is important for performance

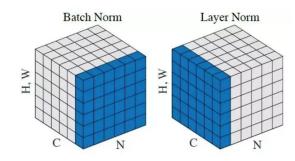
Dropout & Batch normalization: good for feed-forward and CNNs BUT Naive dropout disrupt RNN's ability to retain long term dependencies

-> 1. Retain **same** dropout mask over multiple time steps (variational dropout)





- 2. Limit updates to RNN's hidden state (≈ Zone-out)
- 3. Limit updates to RNN's recurrent state
  - 3-1. Restrict capacity of matrix
  - 3-2. Through element-wise interactions
- 4. Normalization Techniques
  - 4-1. Batch Normalization
  - 4-2. Recurrent Batch Normalization
  - 4-3. Layer Normalization



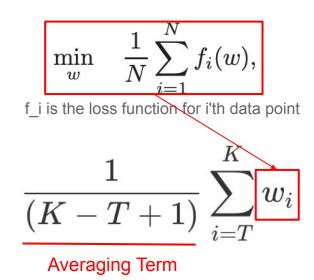


Need additional training parameters -> increase sensitivity of model

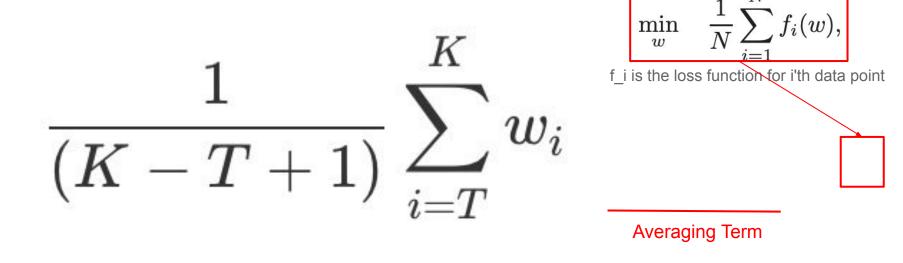
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## Optimization - NT-AvSGD

- SGD
  - Use mini-batch rather than entire data when calculate loss function
- ASGD (Averaged-SGD)
  - **K**: total number of iterations
  - T: user-specified averaging (T < K)</li>
  - But, **unclear guidelines** for the learning-rate and T
- NT-ASGD (Non-monotonically Triggered ASGD)
  - Well defined guidelines for the learning-rate and T

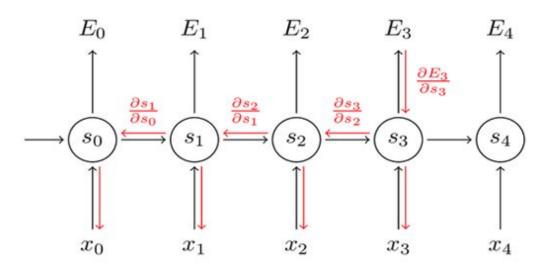


## Optimization - NT-AvSGD

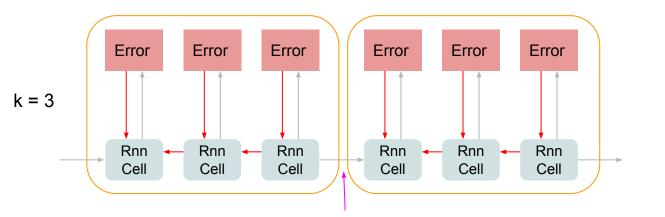


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recap: BPTT (Backpropagation Through Time)



- truncated-BPTT
  - Limit backprop distance
  - Apply BPTT for each divided batch



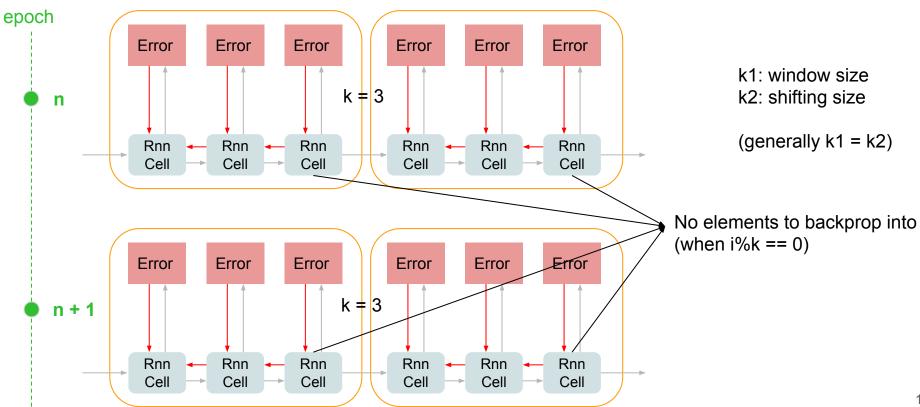
k1: window size

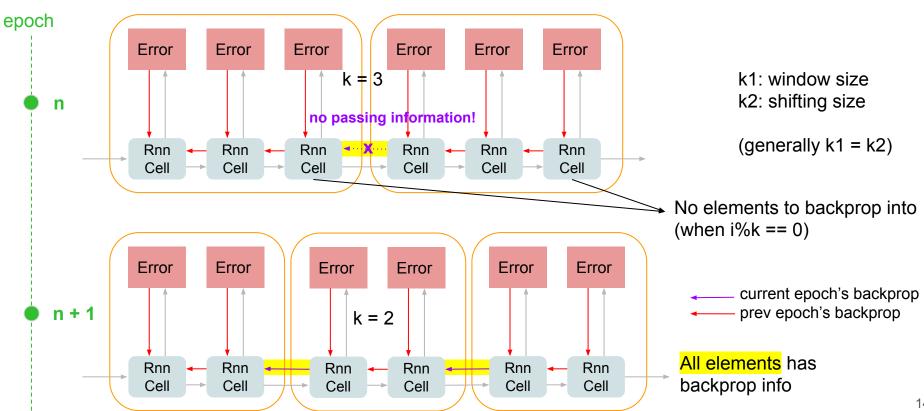
k2: shifting size

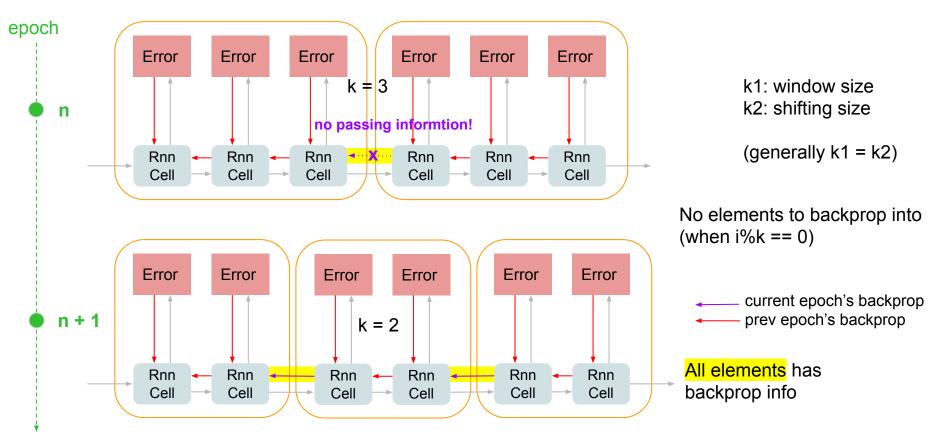
(generally k1 = k2 = k)

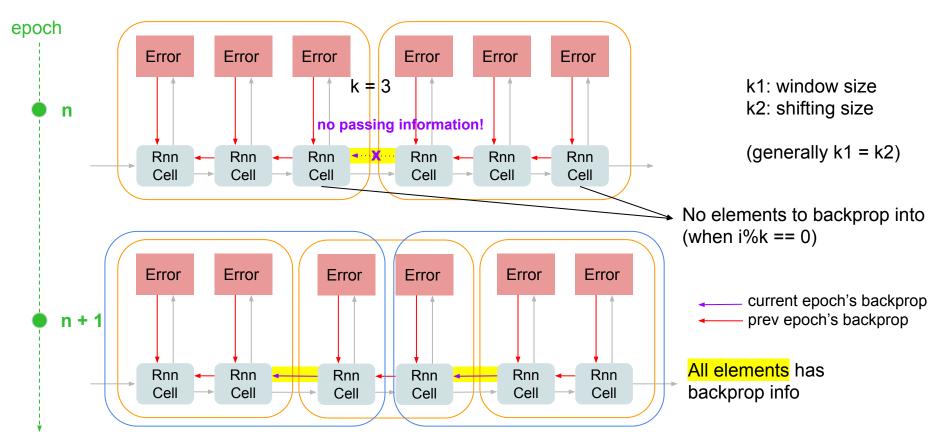
No backpropagation between batches

#### Truncated BPTT



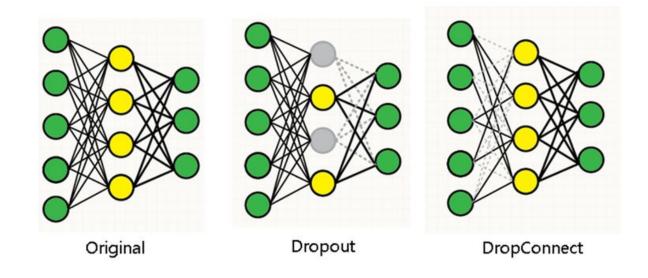






## Variational Dropout

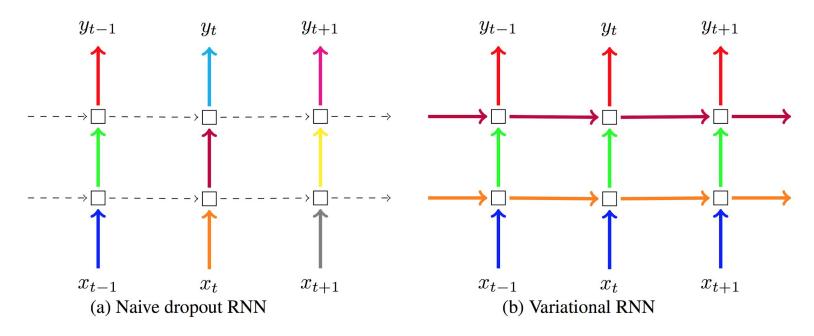
Known Techniques: DropConnect



-> delete node

-> delete connections(weights)

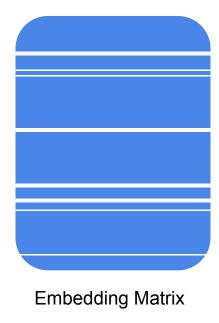
# Variational Dropout



same dropout mask for multiple connections!

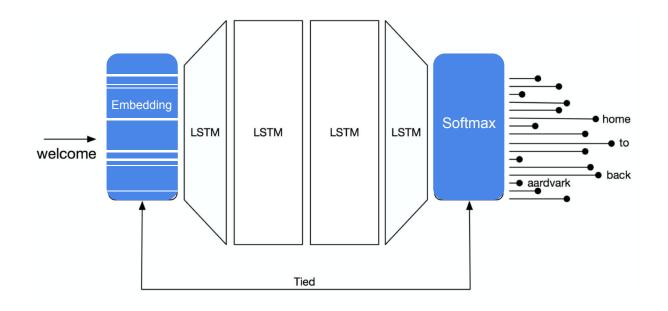
# Embedding dropout

Dropout on the embedding matrix at a word level



# Weight tying

embedding layer weight == softmax layer weight



# Independent embedding size and hidden size

# Reduce embedding size

=> reduce total parameters

#### AR and TAR

AR (Activation Regularization)

on individual unit activations

$$\alpha L_2(m \odot h_t)$$

alpha <- scale coefficient m <- dropout mask

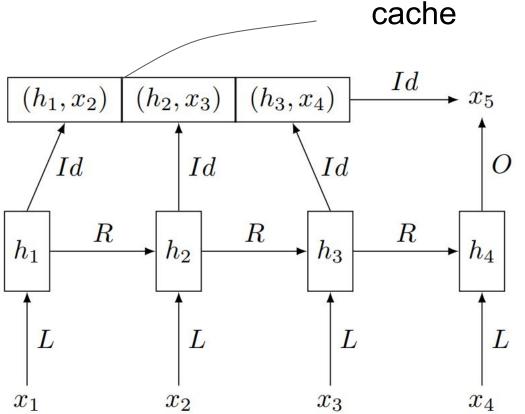
TAR(Temporal Activation Regularization)

on difference in outputs of an RNN

$$\beta L_2(h_t - h_{t+1})$$

beta <- scale coefficient

#### **Pointer Models**



Pointer models(neural cache model) can be directly added **on top** of a pre-trained language model

h: hidden state

x: word

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#### Penn Treebank(PTB) & WikiText-2(WT2)

Single model perplexity: lower is better.

Model	<b>Parameters</b>	Validation	Test
Zaremba et al. (2014) - LSTM (medium)	20M	86.2	82.7
Zaremba et al. (2014 - LSTM (large)	66M	82.2	78.4
Gal & Ghahramani (2016) - Variational LSTM (medium)	20M	$81.9 \pm 0.2$	$79.7 \pm 0.1$
Gal & Ghahramani (2016) - Variational LSTM (medium, MC)	20M	_	$78.6 \pm 0.1$
Gal & Ghahramani (2016) - Variational LSTM (large)	66M	$77.9 \pm 0.3$	$75.2 \pm 0.2$
Gal & Ghahramani (2016) - Variational LSTM (large, MC)	66M	_	$73.4 \pm 0.0$
Kim et al. (2016) - CharCNN	19 <b>M</b>	_	78.9
Merity et al. (2016) - Pointer Sentinel-LSTM	21M	72.4	70.9
Grave et al. (2016) - LSTM	_	_	82.3
Grave et al. (2016) - LSTM + continuous cache pointer	_	_	72.1
Inan et al. (2016) - Variational LSTM (tied) + augmented loss	24M	75.7	73.2
Inan et al. (2016) - Variational LSTM (tied) + augmented loss	51M	71.1	68.5
Zilly et al. (2016) - Variational RHN (tied)	23M	67.9	65.4
Zoph & Le (2016) - NAS Cell (tied)	25M	_	64.0
Zoph & Le (2016) - NAS Cell (tied)	54M	_	62.4
Melis et al. (2017) - 4-layer skip connection LSTM (tied)	24M	60.9	58.3
AWD-LSTM - 3-layer LSTM (tied)	24M	60.0	57.3
AWD-LSTM - 3-layer LSTM (tied) + continuous cache pointer	24M	53.9	52.8

+ variational dropout



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+ weight tying

#### + NT-AvSGD

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Inan et al. (2016) - Variational LSTM (tied) ( $h = 650$ ) + augmented loss	28M	91.5	87.0
Grave et al. (2016) - LSTM	_	_	99.3
Grave et al. (2016) - LSTM + continuous cache pointer	_	_	68.9
Melis et al. (2017) - 1-layer LSTM (tied)	24M	69.3	65.9
Melis et al. (2017) - 2-layer skip connection LSTM (tied)	24M	69.1	65.9
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Penn Treebank(PTB) & WikiText-2(WT2)

#### + Pointer

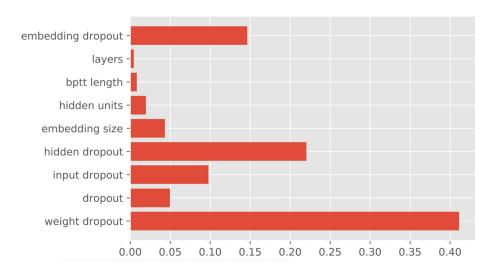
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Penn Treebank(PTB) & WikiText-2(WT2)

## Evaluation - Hyperparameter Importance!

	PTB		WT2	
Model	Validation	Test	Validation	Test
AWD-LSTM (tied)	60.0	57.3	68.6	65.8
<ul><li>fine-tuning</li></ul>	60.7	58.8	69.1	66.0
- NT-ASGD	66.3	63.7	73.3	69.7
– variable sequence lengths	61.3	58.9	69.3	66.2
<ul> <li>embedding dropout</li> </ul>	65.1	62.7	71.1	68.1
<ul><li>weight decay</li></ul>	63.7	61.0	71.9	68.7
– AR/TAR	62.7	60.3	73.2	70.1
<ul> <li>full sized embedding</li> </ul>	68.0	65.6	73.7	70.7
- weight-dropping	71.1	68.9	78.4	74.9



Each variant is evaluated by removing each feature

Importance of each feature for decreasing the perplexity of the model

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#### Conclusion

Developed AWD-LSTM == ASGD Weight-Dropped LSTM (through DropConnect)

Optimization: Non-monotonic triggered ASGD >> SGD

Regularization: variable BPTT length, Variational/Embedding Dropout, AR & TAR, Independent embedding size & hidden size

Neural cache model: Further decrease perplexity

#### Contributions

#### No modifications are required for LSTM implementations

- Can be easily integrated to any blackbox LSTM layers (ex: can still use cuDNN LSTM)
- Generally applicable across other sequence learning tasks

#### Achieve State-of-the-Art Perplexity

- Became popular **baseline model** for LM papers (Universal Language Model Fine-tuning for Text Classification)