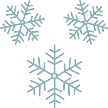
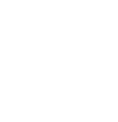


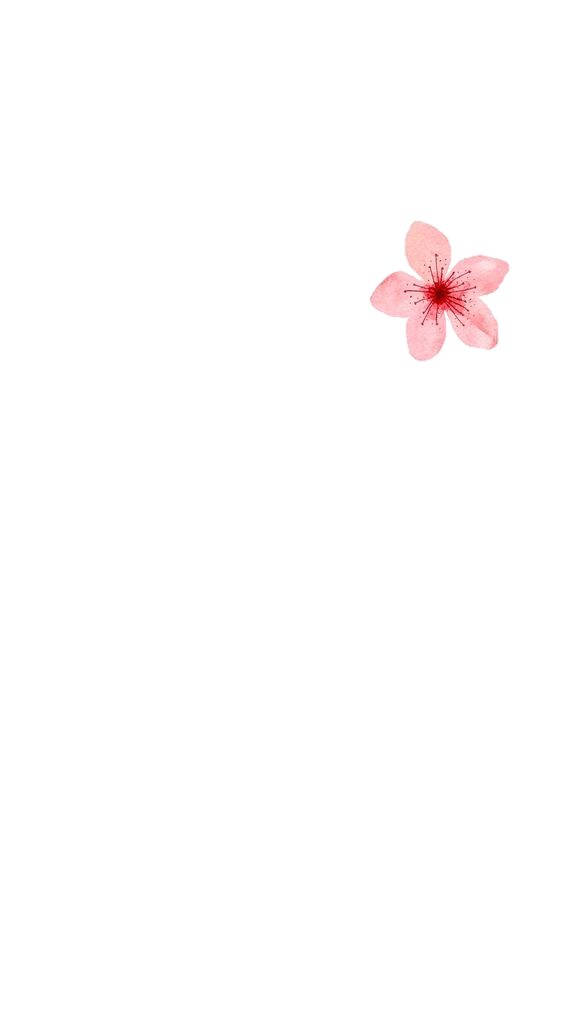
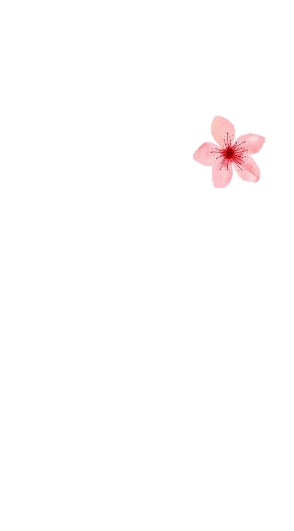
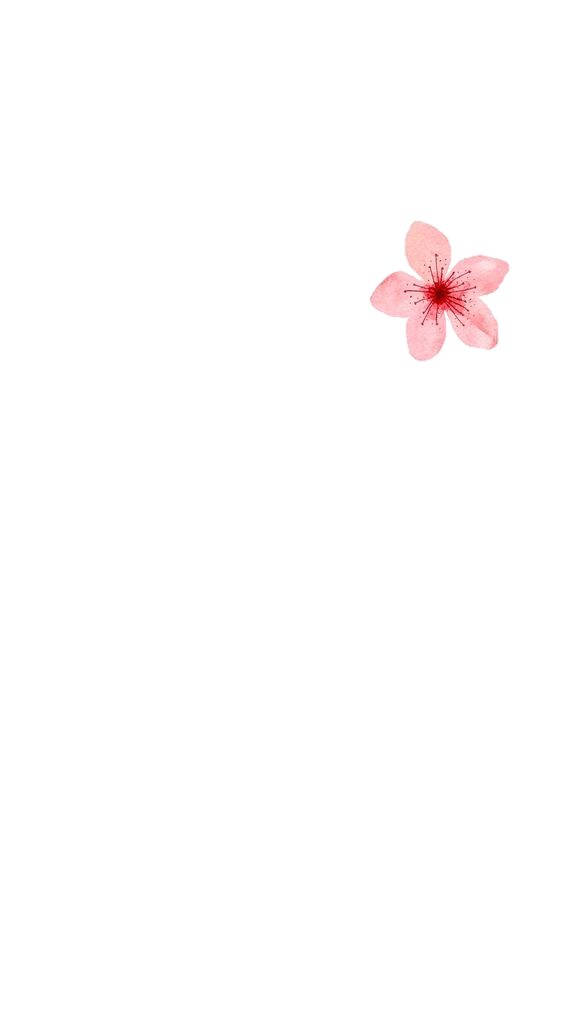
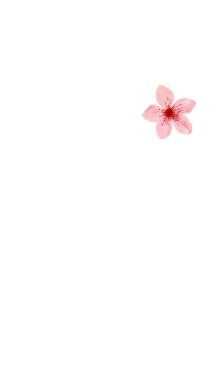
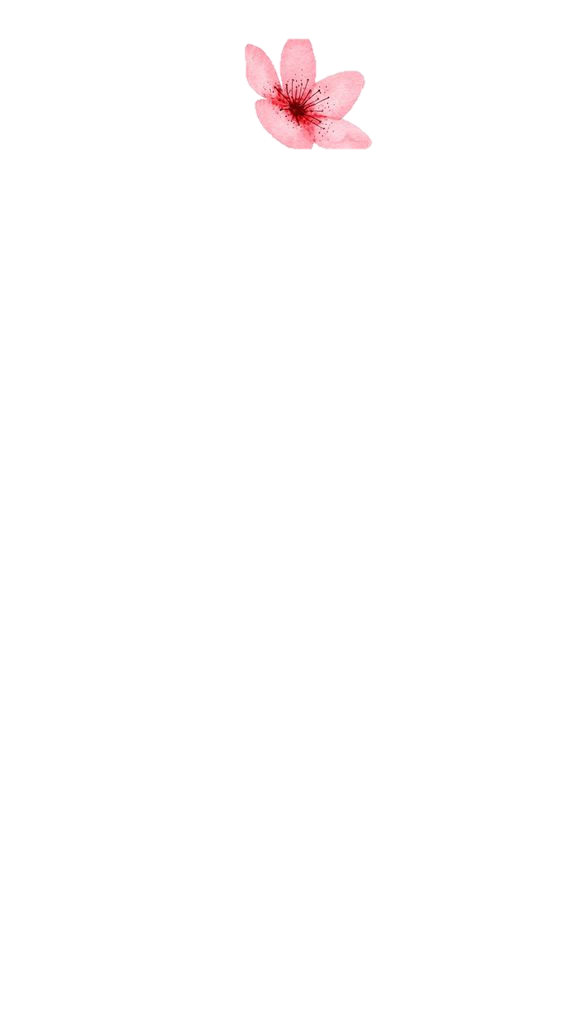
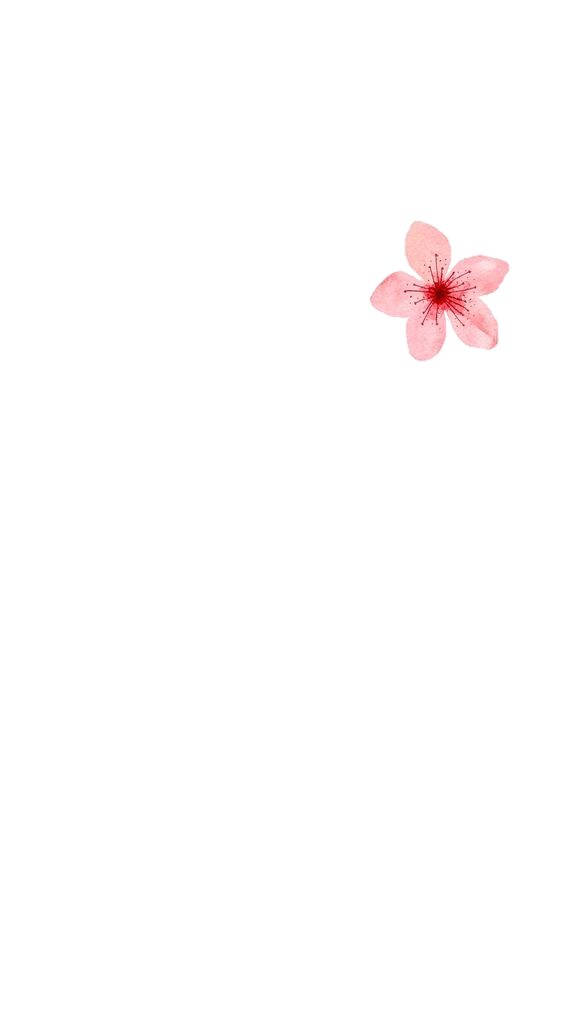
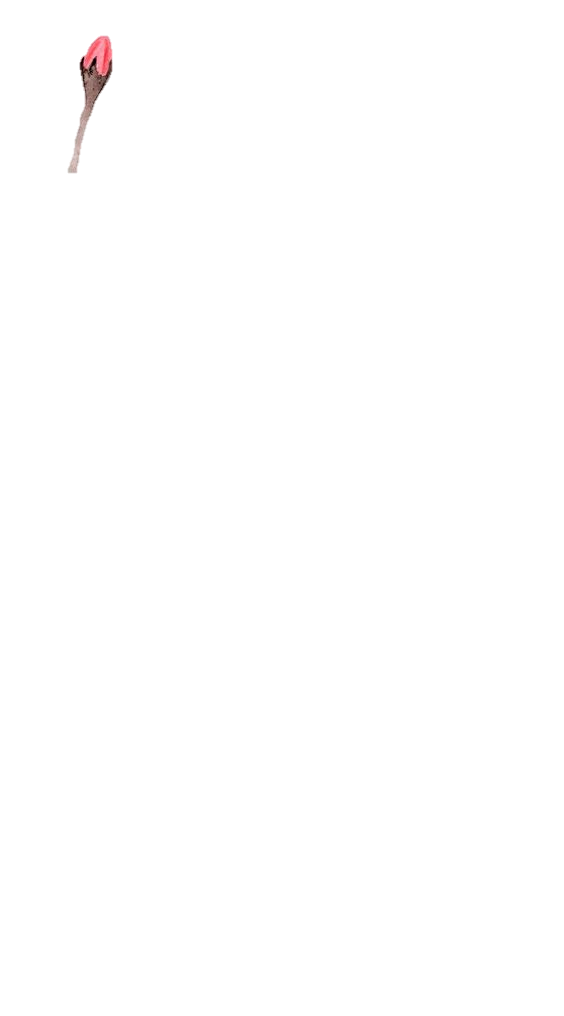
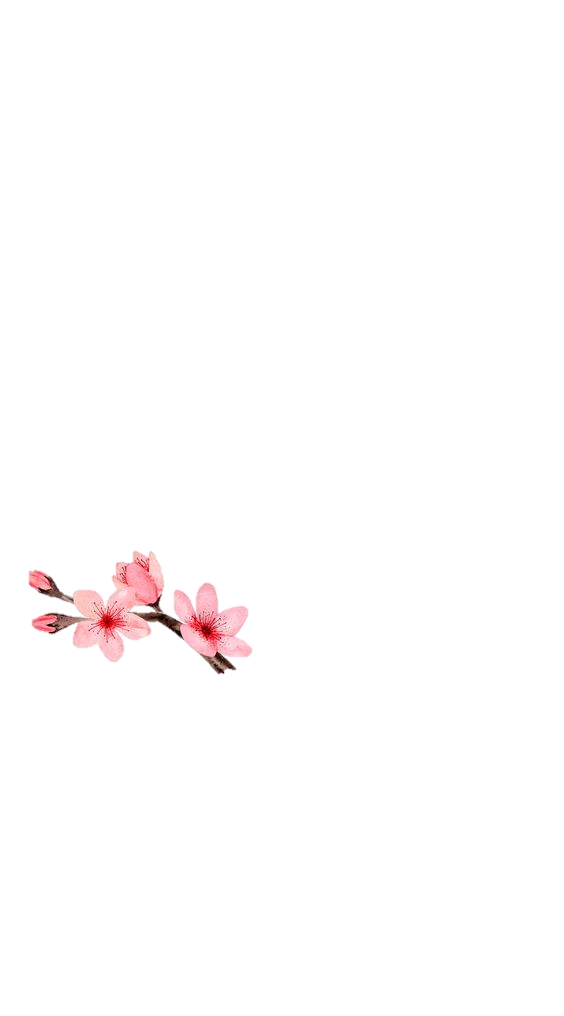
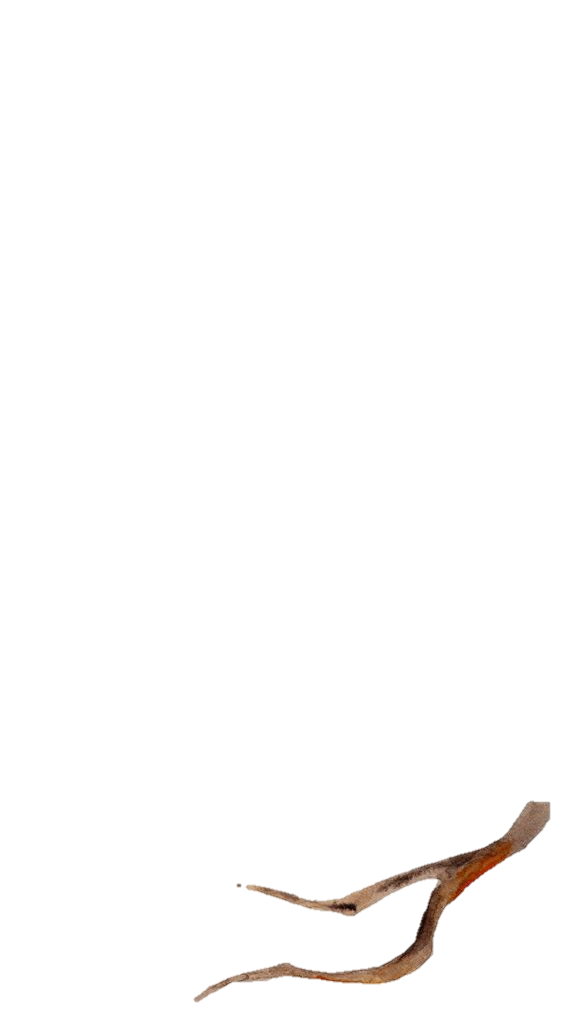
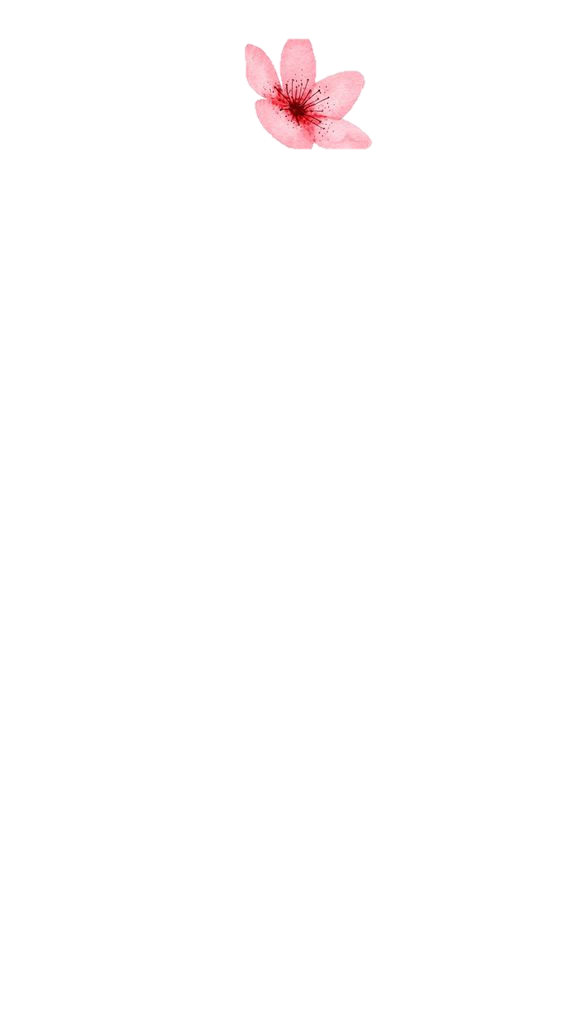
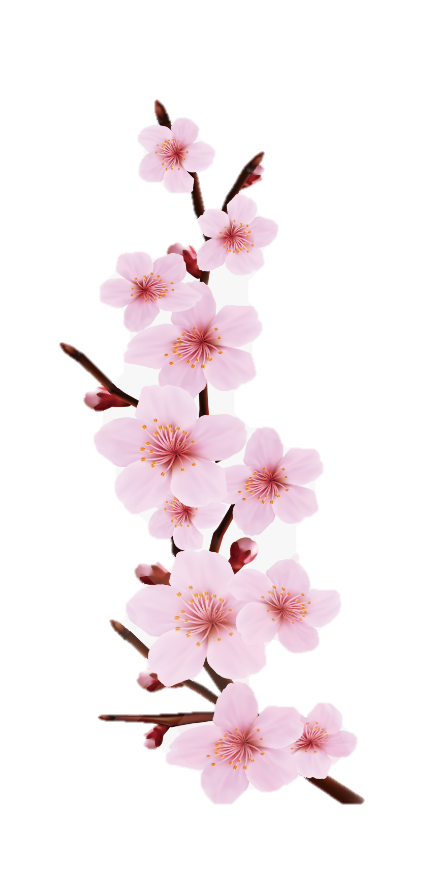
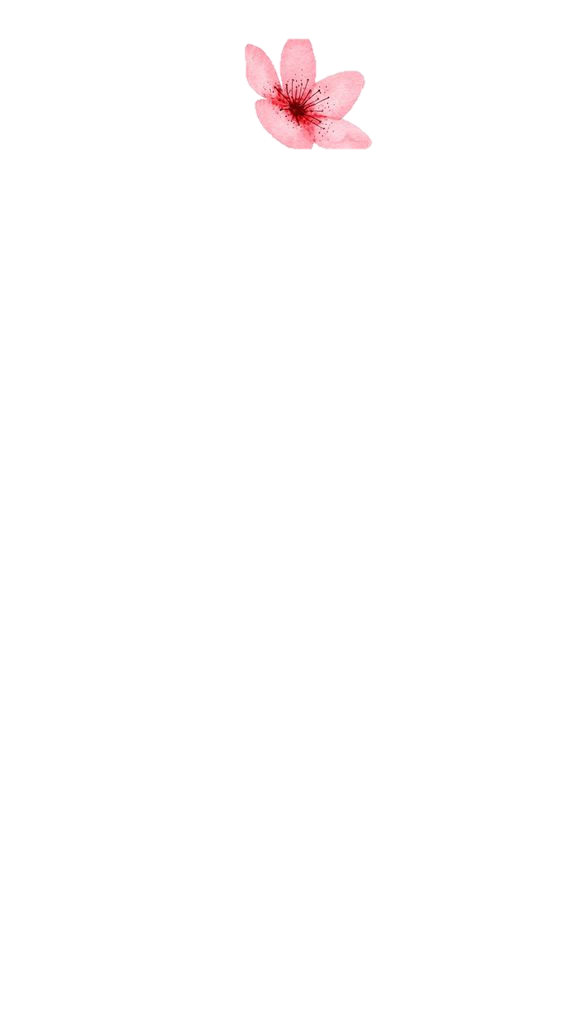
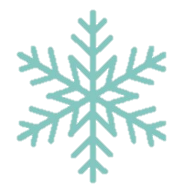
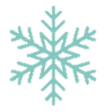
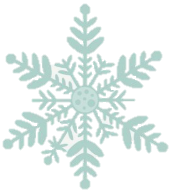
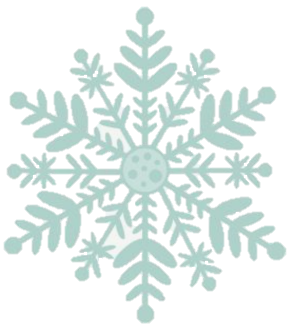
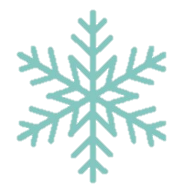
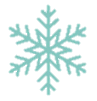
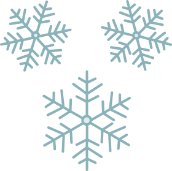
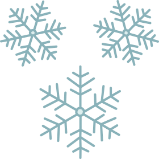
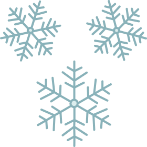
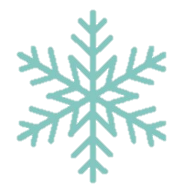
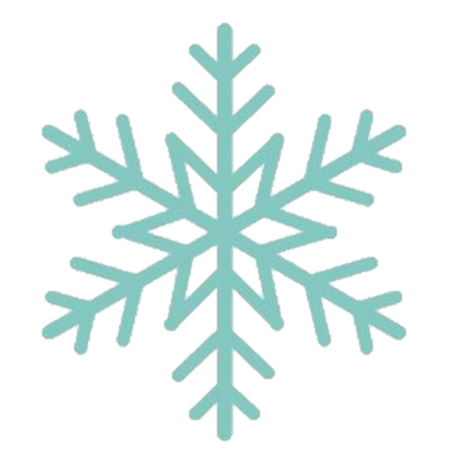
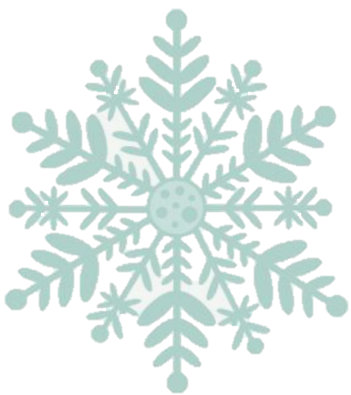
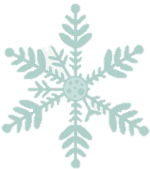
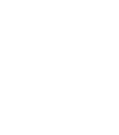


Mission

Season







# Съдържание

# Отбор

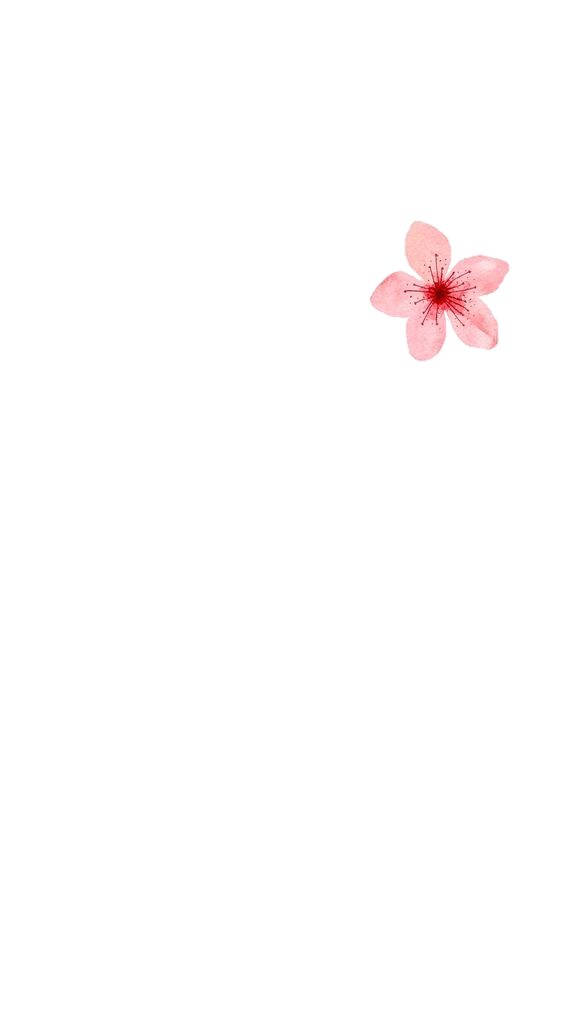
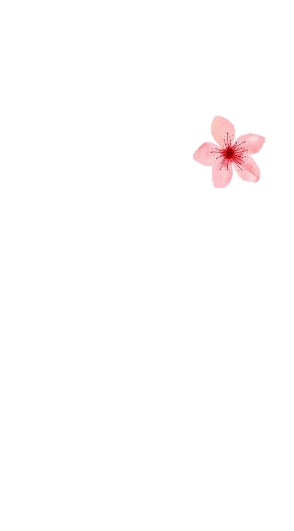
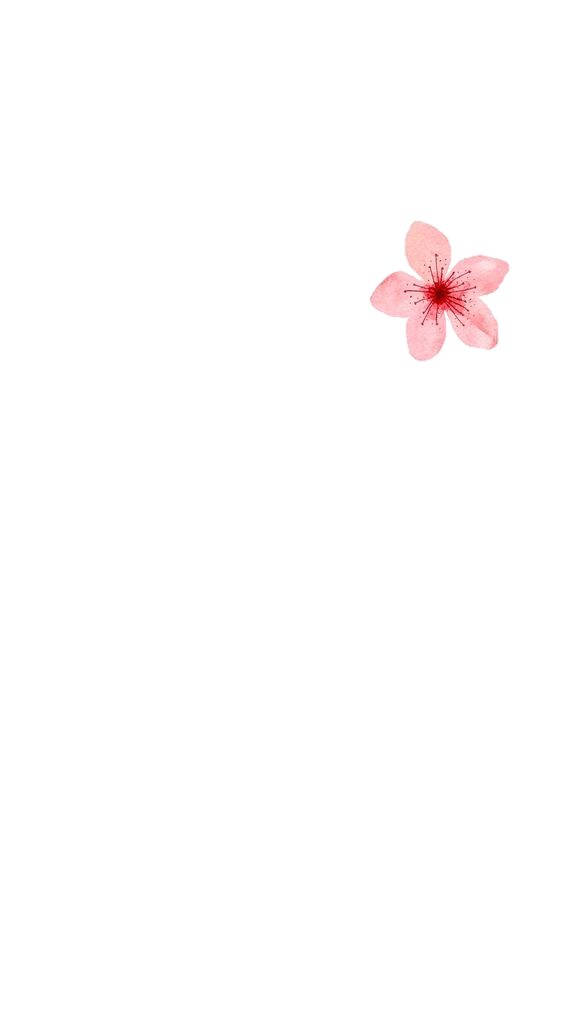
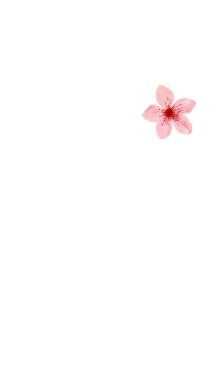
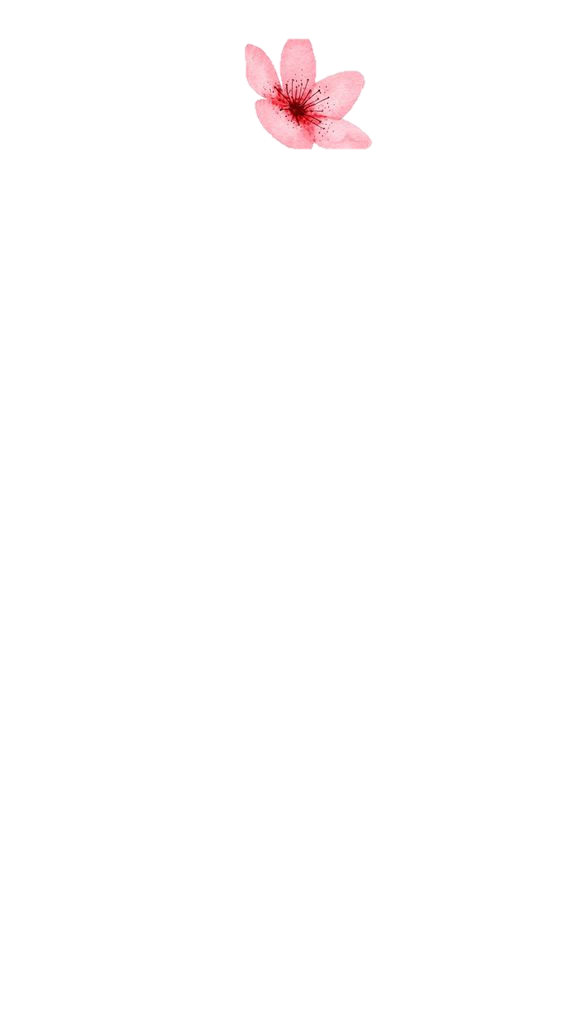
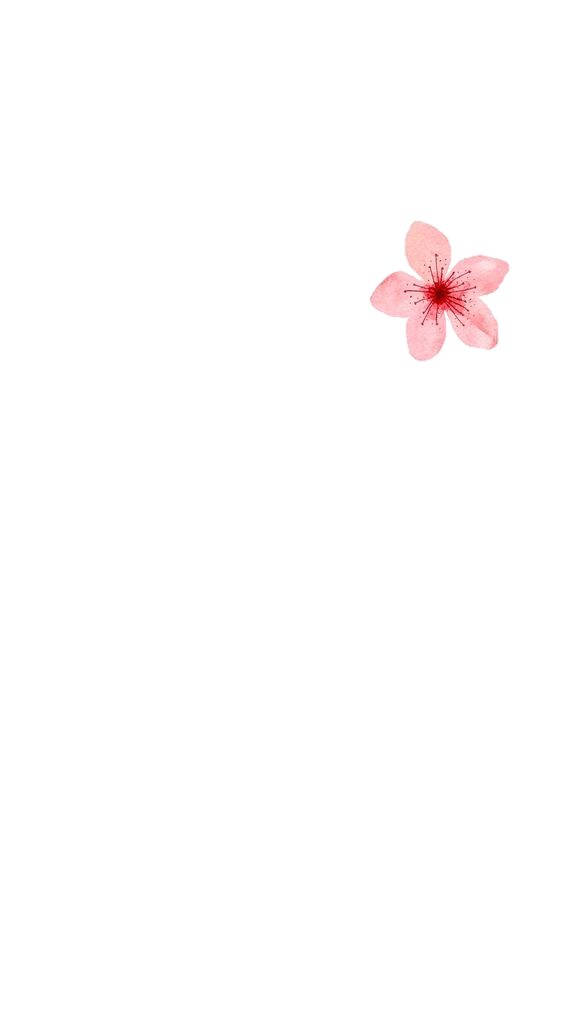
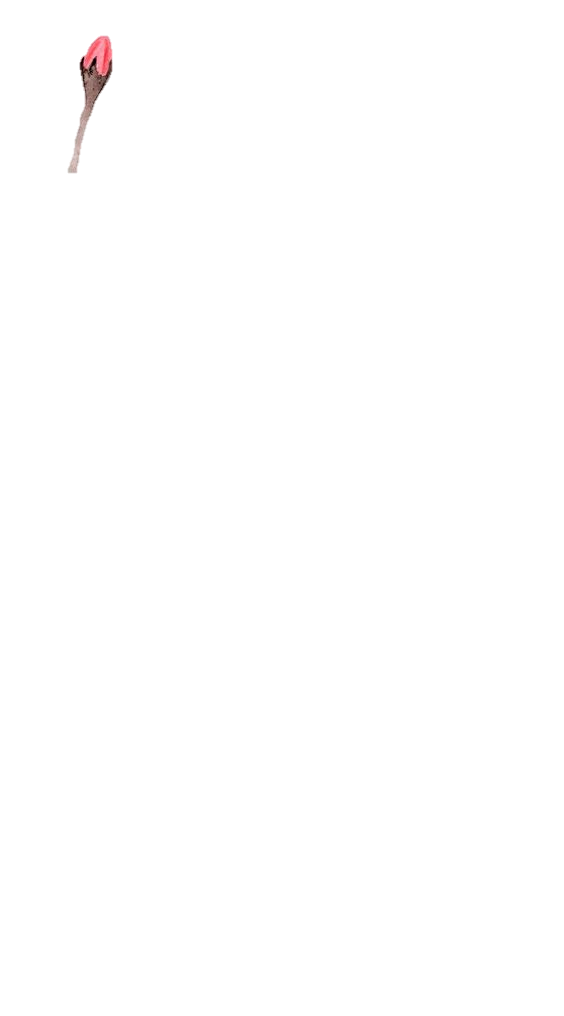
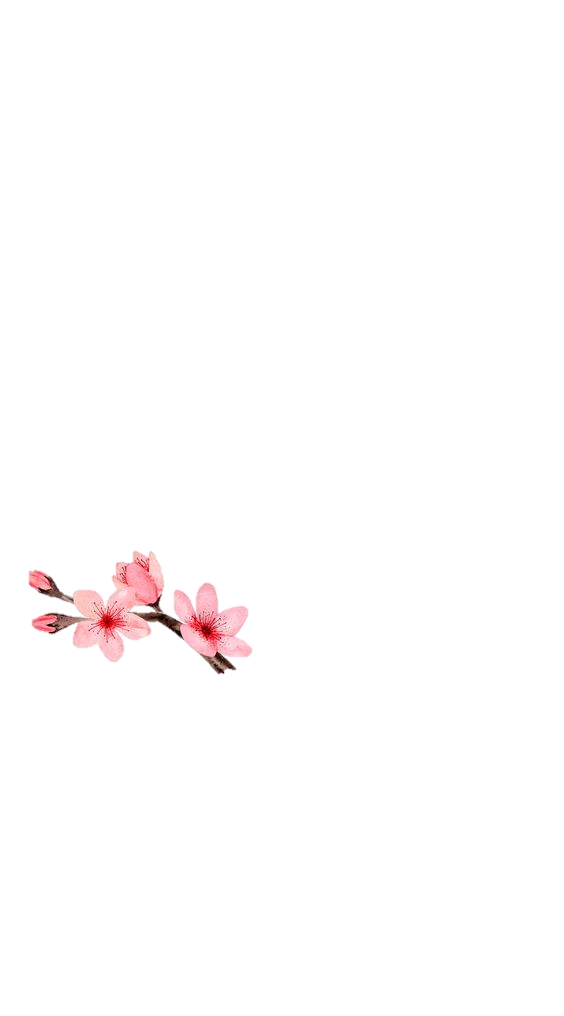
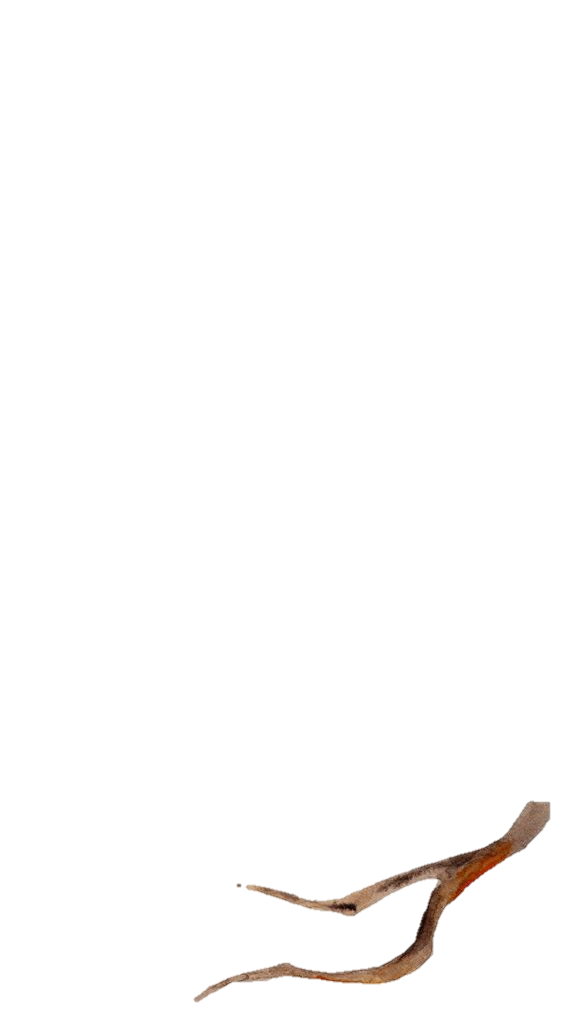
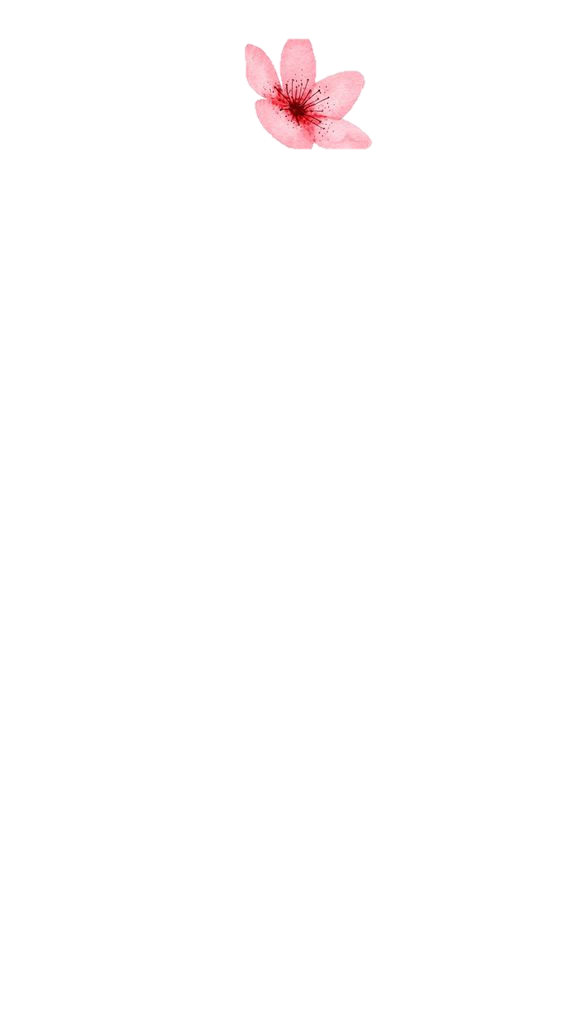
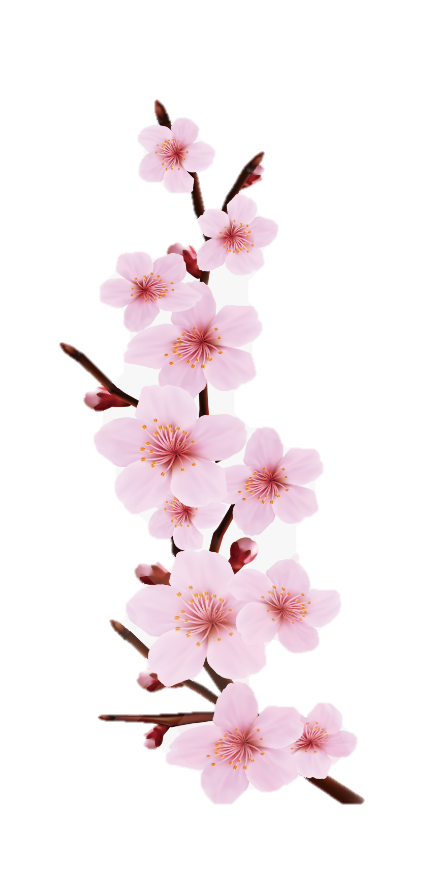
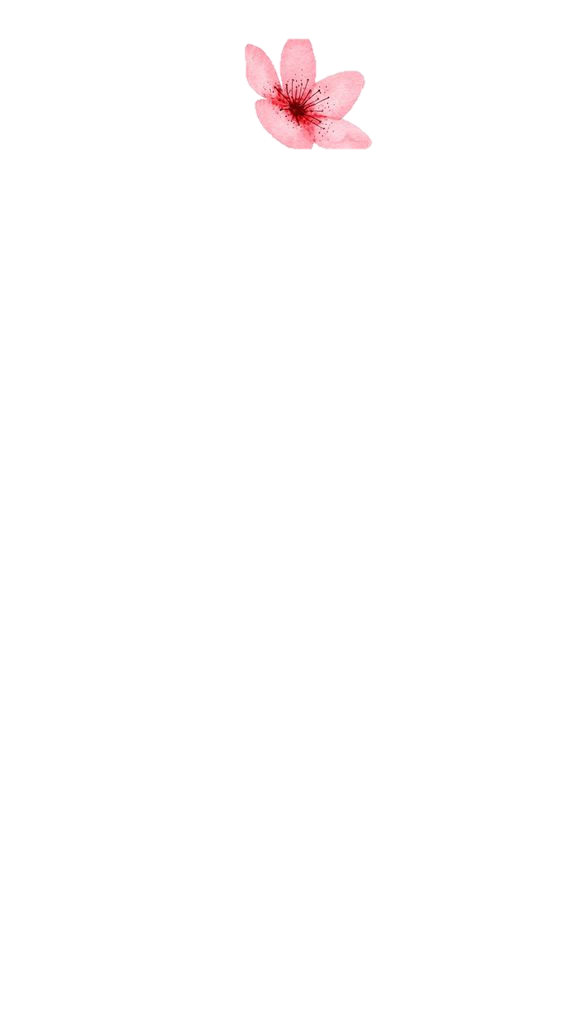
Мирена Джебарова - Front End Developer

Мария Илчева – Front End Developer

Ивайло Радев – JS Developer

Калин Червенков – Scrum Trainer

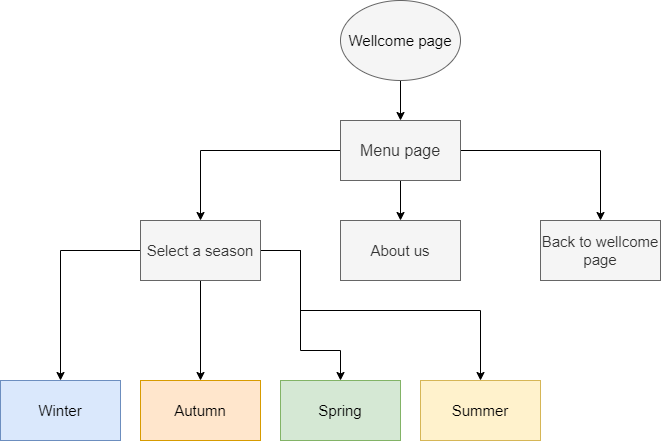
Йоанна Симеонова – Code Check Developer



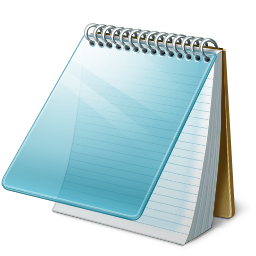
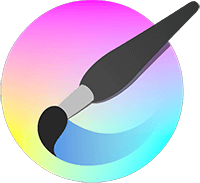
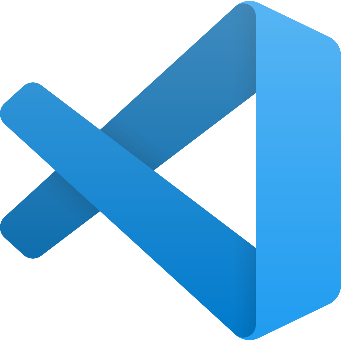
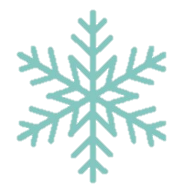
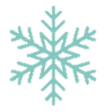
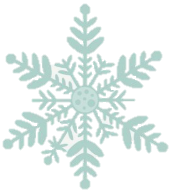
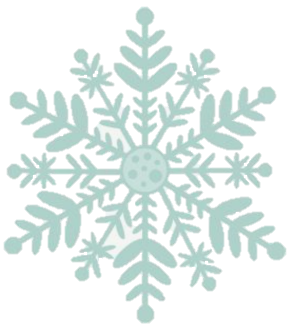
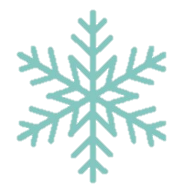
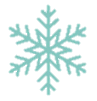
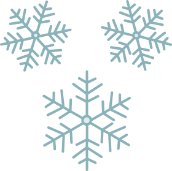
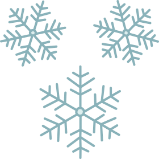
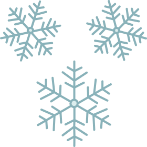
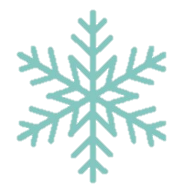
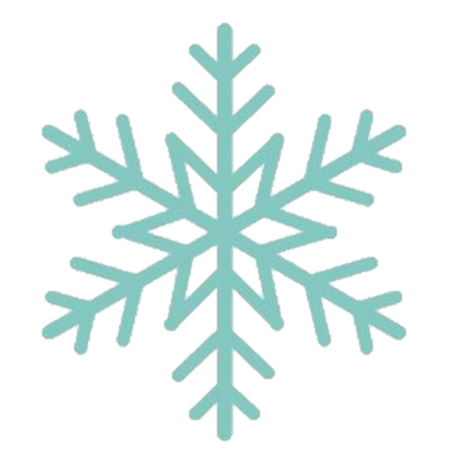
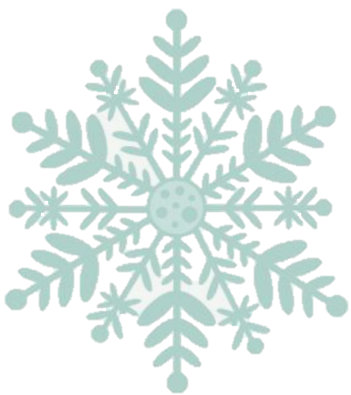
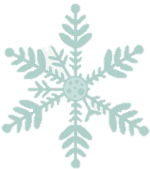
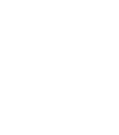
За играта



Играта ни представлява морски шах, който има четири дизайна, направени като годишните сезони. Играе се от двама човека на едно устройство.

Конструкция на сайта

Използвани програми:



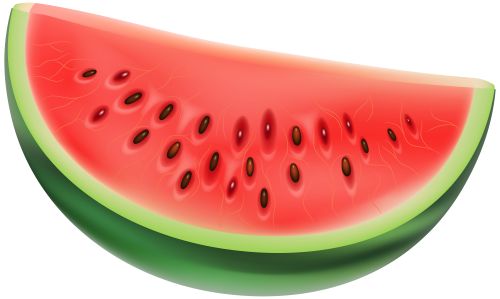
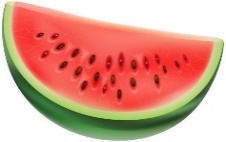
* Visual Studio Code – сайт
* Photoshop – обработка на снимки
* GitHub – организация на проекта
* PowerPoint - презентация
* Word – документация
* Discord - комуникация
* Krita – рисуване на лого, изображения
* Draw.io – правене на диаграми
* Notepad – писане на идеи

Трудности, които срещнахме при направата на сайта

1. Събиране на отбора 6/10
2. Изработване на морския шах 9/10
3. Направа на дизайна на морския шах 8/10
4. Разпределение на ролите 7/10

Етапи на реализация

1. Изработване на лого
2. Започване на сайта



1. Разучаване на JavaScript
2. Писане на код за морския шах
3. Разработване на дизайн на играта
4. Създаване на документация и презентация
5. Довършване на сайта
6. Краен преглед

Принцип на работа на JavaScript

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Описание на файловете