Package 'akima'

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akima

Waveform Distortion Data for Bivariate Interpolation

Description

akima is a list with components x, y and z which represents a smooth surface of z values at selected points irregularly distributed in the x-y plane.

The data was taken from a study of waveform distortion in electronic circuits, described in: Hiroshi Akima, "A Method of Bivariate Interpolation and Smooth Surface Fitting Based on Local Procedures", CACM, Vol. 17, No. 1, January 1974, pp. 18-20.

References

Hiroshi Akima, "A Method of Bivariate Interpolation and Smooth Surface Fitting for Irregularly Distributed Data Points", ACM Transactions on Mathematical Software, Vol. 4, No. 2, June 1978, pp. 148-159. Copyright 1978, Association for Computing Machinery, Inc., reprinted by permission.

```
## Not run:
library(rgl)
data(akima)
# data
rgl.spheres(akima$x,akima$z, akima$y,0.5,color="red")
rgl.bbox()
# bivariate linear interpolation
# interp:
akima.li <- interp(akima$x, akima$y, akima$z,</pre>
                   xo=seq(min(akima$x), max(akima$x), length = 100),
                   yo=seq(min(akima$y), max(akima$y), length = 100))
# interp surface:
rgl.surface(akima.li$x,akima.li$y,akima.li$z,color="green",alpha=c(0.5))
# interpp:
akima.p <- interpp(akima$x, akima$y, akima$z,</pre>
                    runif(200,min(akima$x),max(akima$x)),
                    runif(200,min(akima$y),max(akima$y)))
# interpp points:
rgl.points(akima.p$x,akima.p$z , akima.p$y,size=4,color="yellow")
# bivariate spline interpolation
rgl.spheres(akima$x,akima$z , akima$y,0.5,color="red")
rgl.bbox()
# bivariate cubic spline interpolation
# interp:
akima.si <- interp(akima$x, akima$y, akima$z,
                   xo=seq(min(akima$x), max(akima$x), length = 100),
                   yo=seq(min(akima$y), max(akima$y), length = 100),
                   linear = FALSE, extrap = TRUE)
```

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akima760

Sample data from Akima's Bicubic Spline Interpolation code (TOMS 760)

Description

akima760 is a list with vector components x, y and a matrix z which represents a smooth surface of z values at the points of a regular grid spanned by the vectors x and y.

References

Hiroshi Akima, "

", ACM Transactions on Mathematical Software, Vol. 22, No. 3, September 1996, pp. 357-361.

```
## Not run:
library(rgl)
data(akima)
# data
rgl.spheres(akima760$x,akima760$z, akima760$y,0.5,color="red")
rgl.bbox()
# bivariate linear interpolation
akima.li <- interp(akima$x, akima$y, akima$z,</pre>
                   xo=seq(min(akima$x), max(akima$x), length = 100),
                   yo=seq(min(akima$y), max(akima$y), length = 100))
# interp surface:
rgl.surface(akima.li$x,akima.li$y,akima.li$z,color="green",alpha=c(0.5))
# interpp:
akima.p <- interpp(akima$x, akima$y, akima$z,</pre>
                    runif(200,min(akima$x),max(akima$x)),
                    runif(200,min(akima$y),max(akima$y)))
# interpp points:
rgl.points(akima.p$x,akima.p$z , akima.p$y,size=4,color="yellow")
```

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```
# bivariate spline interpolation
rgl.spheres(akima$x,akima$z , akima$y,0.5,color="red")
rgl.bbox()
# bivariate cubic spline interpolation
# interp:
akima.si <- interp(akima$x, akima$y, akima$z,</pre>
                   xo=seq(min(akima$x), max(akima$x), length = 100),
                   yo=seq(min(akima$y), max(akima$y), length = 100),
                   linear = FALSE, extrap = TRUE)
# interp surface:
rgl.surface(akima.si$x,akima.si$y,akima.si$z,color="green",alpha=c(0.5))
# interpp:
akima.sp <- interpp(akima$x, akima$y, akima$z,</pre>
                    runif(200,min(akima$x),max(akima$x)),
                    runif(200,min(akima$y),max(akima$y)),
                   linear = FALSE, extrap = TRUE)
# interpp points:
rgl.points(akima.sp$x,akima.sp$z , akima.sp$y,size=4,color="yellow")
## End(Not run)
```

aspline

Univariate Akima interpolation

Description

The function returns a list of points which smoothly interpolate given data points, similar to a curve drawn by hand.

Usage

```
aspline(x, y=NULL, xout, n = 50, ties = mean, method="original", degree=3)
```

Arguments

	and an airing the condinates of the united to be intermediated. Alternatively
х, у	vectors giving the coordinates of the points to be interpolated. Alternatively a single plotting structure can be specified: see xy.coords.
xout	an optional set of values specifying where interpolation is to take place.
n	If xout is not specified, interpolation takes place at n equally spaced points spanning the interval $[\min(x), \max(x)]$.
ties	Handling of tied x values. Either a function with a single vector argument returning a single number result or the string "ordered".
method	either "original" method after Akima (1970) or "improved" method after Akima (1991)
degree	if improved algorithm is selected: degree of the polynomials for the interpolating function

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Details

The original algorithm is based on a piecewise function composed of a set of polynomials, each of degree three, at most, and applicable to successive interval of the given points. In this method, the slope of the curve is determined at each given point locally, and each polynomial representing a portion of the curve between a pair of given points is determined by the coordinates of and the slopes at the points.

Value

A list with components x and y, containing n coordinates which interpolate the given data points.

References

Akima, H. (1970) A new method of interpolation and smooth curve fitting based on local procedures, J. ACM **17**(4), 589-602

Akima, H. (1991) A Method of Univariate Interpolation that Has the Accuracy of a Third-degree Polynomial. ACM Transactions on Mathematical Software, **17**(3), 341-366.

See Also

```
approx, spline
```

```
## regular spaced data
x < -1:10
y \leftarrow c(rnorm(5), c(1,1,1,1,3))
xnew <- seq(-1, 11, 0.1)
plot(x, y, ylim=c(-3, 3), xlim=range(xnew))
lines(spline(x, y, xmin=min(xnew), xmax=max(xnew), n=200), col="blue")
lines(aspline(x, y, xnew), col="red")
lines(aspline(x, y, xnew, method="improved"), col="black", lty="dotted")
lines(aspline(x, y, xnew, method="improved", degree=10), col="green", lty="dashed")
## irregular spaced data
x \leftarrow sort(runif(10, max=10))
y \leftarrow c(rnorm(5), c(1,1,1,1,3))
xnew < - seq(-1, 11, 0.1)
plot(x, y, ylim=c(-3, 3), xlim=range(xnew))
lines(spline(x, y, xmin=min(xnew), xmax=max(xnew), n=200), col="blue")
lines(aspline(x, y, xnew), col="red")
lines(aspline(x, y, xnew, method="improved"), col="black", lty="dotted")
lines(aspline(x, y, xnew, method="improved", degree=10), col="green", lty="dashed")
## an example of Akima, 1991
x \leftarrow c(-3, -2, -1, 0, 1, 2, 2.5, 3)
y \leftarrow c(0, 0, 0, 0, -1, -1, 0,
```

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```
plot(x, y, ylim=c(-3, 3))
lines(spline(x, y, n=200), col="blue")
lines(aspline(x, y, n=200), col="red")
lines(aspline(x, y, n=200, method="improved"), col="black", lty="dotted")
lines(aspline(x, y, n=200, method="improved", degree=10), col="green", lty="dashed")
```

bicubic

Bivariate Interpolation for Data on a Rectangular grid

Description

The description in the Fortran code says:

This subroutine performs interpolation of a bivariate function, z(x,y), on a rectangular grid in the x-y plane. It is based on the revised Akima method.

In this subroutine, the interpolating function is a piecewise function composed of a set of bicubic (bivariate third-degree) polynomials, each applicable to a rectangle of the input grid in the x-y plane. Each polynomial is determined locally.

This subroutine has the accuracy of a bicubic polynomial, i.e., it interpolates accurately when all data points lie on a surface of a bicubic polynomial.

The grid lines can be unevenly spaced.

Usage

```
bicubic(x, y, z, x0, y0)
```

Arguments

X	a vector containing the x coordinates of the rectangular data grid.
У	a vector containing the y coordinates of the rectangular data grid.
Z	a matrix containing the $z[i,j]$ data values for the grid points $(x[i],y[j])$.
x0	vector of x coordinates used to interpolate at.
y0	vector of y coordinates used to interpolate at.

Details

This function is a R interface to Akima's Rectangular-Grid-Data Fitting algorithm (TOMS 760). The algorithm has the accuracy of a bicubic (bivariate third-degree) polynomial.

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Value

This function produces a list of interpolated points:

```
    x vector of x coordinates.
    y vector of y coordinates.
    z vector of interpolated data z.
```

If you need an output grid, see bicubic.grid.

Note

Use interp for the general case of irregular gridded data!

References

Akima, H. (1996) Rectangular-Grid-Data Surface Fitting that Has the Accuracy of a Bicubic Polynomial, J. ACM **22**(3), 357-361

See Also

```
interp, bicubic.grid
```

```
data(akima760)
# interpolate at the diagonal of the grid [0,8]x[0,10]
akima.bic <- bicubic(akima760$x,akima760$y,akima760$z,</pre>
                     seq(0,8,length=50), seq(0,10,length=50))
plot(sqrt(akima.bic$x^2+akima.bic$y^2), akima.bic$z, type="1")
##---- Should be DIRECTLY executable !! ----
##-- ==> Define data, use random,
##--or do help(data=index) for the standard data sets.
## The function is currently defined as
function (x, y, z, x0, y0)
    nx \leftarrow length(x)
   ny <- length(y)</pre>
    if (\dim(z)[1] != nx)
        stop("dim(z)[1]) and length of x differs!")
    if (\dim(z)[2] != ny)
        stop("dim(z)[2] and length of y differs!")
    n0 \leftarrow length(x0)
    if (length(y0) != n0)
        stop("length of y0 and x0 differs!")
    ret <- .Fortran("rgbi3p", md = as.integer(1), nxd = as.integer(nx),</pre>
        nyd = as.integer(ny), xd = as.double(x), yd = as.double(y),
        zd = as.double(z), nip = as.integer(n0), xi = as.double(x0),
        yi = as.double(y0), zi = double(n0), ier = integer(1),
```

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```
wk = double(3 * nx * ny), PACKAGE = "akima")
list(x = x0, y = y0, z = ret$zi)
}
```

bicubic.grid

Bivariate Interpolation for Data on a Rectangular grid

Description

The description in the Fortran code says:

This subroutine performs interpolation of a bivariate function, z(x,y), on a rectangular grid in the x-y plane. It is based on the revised Akima method.

In this subroutine, the interpolating function is a piecewise function composed of a set of bicubic (bivariate third-degree) polynomials, each applicable to a rectangle of the input grid in the x-y plane. Each polynomial is determined locally.

This subroutine has the accuracy of a bicubic polynomial, i.e., it interpolates accurately when all data points lie on a surface of a bicubic polynomial.

The grid lines can be unevenly spaced.

Usage

```
bicubic.grid(x,y,z,xlim,ylim,dx,dy)
```

Arguments

X	a vector containing the x coordinates of the rectangular data grid.
у	a vector containing the y coordinates of the rectangular data grid.
Z	a matrix containing the $z[i,j]$ data values for the grid points $(x[i],y[j])$.
xlim	vector of length 2 giving lower and upper limit for range x coordinates used for output grid.
ylim	vector of length 2 giving lower and upper limit for range of y coordinates used for output grid.
dx	output grid spacing in x direction.
dy	output grid spacing in y direction.

Details

This function is a R interface to Akima's Rectangular-Grid-Data Fitting algorithm (TOMS 760). The algorithm has the accuracy of a bicubic (bivariate third-degree) polynomial.

Value

This function produces a grid of interpolated points, feasible to be used directly with image and contour:

```
    vector of x coordinates of the output grid.
    vector of y coordinates of the output grid.
    matrix of interpolated data for the output grid.
```

Note

Use interp for the general case of irregular gridded data!

References

Akima, H. (1996) Rectangular-Grid-Data Surface Fitting that Has the Accuracy of a Bicubic Polynomial, J. ACM **22**(3), 357-361

See Also

```
interp, bicubic
```

Examples

interp

Gridded Bivariate Interpolation for Irregular Data

Description

These functions implement bivariate interpolation onto a grid for irregularly spaced input data. Bilinear or bicubic spline interpolation is applied using different versions of algorithms from Akima.

Usage

Arguments

vector of x-coordinates of data points. Missing values are not accepted. Х vector of y-coordinates of data points. Missing values are not accepted. У Z vector of z-coordinates of data points. Missing values are not accepted. x, y, and z must be the same length and may contain no fewer than four points. The points of x and y cannot be collinear, i.e, they cannot fall on the same line (two vectors x and y such that y = ax + b for some a, b will not be accepted). interp is meant for cases in which you have x, y values scattered over a plane and a z value for each. If, instead, you are trying to evaluate a mathematical function, or get a graphical interpretation of relationships that can be described by a polynomial, try outer(). vector of x-coordinates of output grid. The default is 40 points evenly spaced xΩ over the range of x. If extrapolation is not being used (extrap=FALSE, the default), xo should have a range that is close to or inside of the range of x for the results to be meaningful. vector of y-coordinates of output grid; analogous to xo, see above. yo logical – indicating wether linear or spline interpolation should be used. superlinear sedes old ncp parameter deprecated, use parameter linear. Now only used by interp.old(). ncp meaning was: number of additional points to be used in computing partial derivatives at each data point. ncp must be either 0 (partial derivatives are not used), or at least 2 but smaller than the number of data points (and smaller than 25). extrap logical flag: should extrapolation be used outside of the convex hull determined by the data points? duplicate character string indicating how to handle duplicate data points. Possible values "error" produces an error message, "strip" remove duplicate z values, "mean", "median", "user" calculate mean, median or user defined function (dupfun) of duplicate z values.

Details

dupfun

If linear is TRUE (default), linear interpolation is used in the triangles bounded by data points. Cubic interpolation is done if linear is set to FALSE. If extrap is FALSE, z-values for points outside the convex hull are returned as NA. No extrapolation can be performed for the linear case.

a function, applied to duplicate points if duplicate= "user".

The interp function handles duplicate (x,y) points in different ways. As default it will stop with an error message. But it can give duplicate points an unique z value according to the parameter duplicate (mean, median or any other user defined function).

The triangulation scheme used by interp works well if x and y have similar scales but will appear stretched if they have very different scales. The spreads of x and y must be within four orders of magnitude of each other for interp to work.

Value

list with 3 components:

x,y	vectors of x- and y- coordinates of output grid, the same as the input argument xo, or yo, if present. Otherwise, their default, a vector 40 points evenly spaced over the range of the input x.
z	matrix of fitted z-values. The value z[i,j] is computed at the x,y point xo[i], yo[j]. z has dimensions length(xo) times length(yo).

Note

interp is a wrapper for the two versions interp.old (it uses (almost) the same Fortran code from Akima 1978 as the S-Plus version) and interp.new (it is based on new Fortran code from Akima 1996). For linear interpolation the old version is choosen, but spline interpolation is done by the new version.

Earlier versions (pre 0.5-1) of interp used the parameter ncp to choose between linear and cubic interpolation, this is now done by setting the logical parameter linear. Use of ncp is still possible, but is deprecated.

The resulting structure is suitable for input to the functions contour and image. Check the requirements of these functions when choosing values for xo and yo.

References

Akima, H. (1978). A Method of Bivariate Interpolation and Smooth Surface Fitting for Irregularly Distributed Data Points. ACM Transactions on Mathematical Software **4**, 148-164.

Akima, H. (1996). Algorithm 761: scattered-data surface fitting that has the accuracy of a cubic polynomial. ACM Transactions on Mathematical Software **22**, 362–371.

See Also

```
contour, image, approx, spline, aspline, outer, expand.grid.
```

```
contour(akima.smooth, add = TRUE, col = "thistle")
points(akima, pch = 3, cex = 2, col = "blue")
# use triangulation package to show underlying triangulation:
## Not run:
if(library(tripack, logical.return=TRUE))
   plot(tri.mesh(akima), add=TRUE, lty="dashed")
## End(Not run)
# use only 15 points (interpolation only within convex hull!)
akima.part <- with(akima, interp(x[1:15], y[1:15], z[1:15]))
image(akima.part)
title("interp() on subset of only 15 points")
contour(akima.part, add=TRUE)
points(akima$x[1:15],akima$y[1:15], col = "blue")
## spline interpolation, two variants (AMS 526 "Old", AMS 761 "New")
## -----
## "Old": use 5 points to calculate derivatives -> many NAs
akima.s0 <- interp.old(akima$x, akima$y, akima$z,</pre>
          xo=seq(0,25, length=100), yo=seq(0,20, length=100), ncp=5)
table(is.na(akima.s0$z)) ## 3990 NA's; = 40 %
akima.s0 <- with(akima,</pre>
  interp.old(x,y,z, xo=seq(0,25, length=100), yo=seq(0,20, len=100), ncp = 4))
sum(is.na(akima.s0$z)) ## still 3429
image (akima.s0, main = "interp.old(*, ncp = 4) [almost useless]")
contour(akima.s0, add = TRUE)
## "New:"
akima.spl <- with(akima, interp.new(x,y,z, xo=seq(0,25, length=100),
                                          yo=seq(0,20, length=100)))
## equivalent call via setting linear=FALSE in interp():
akima.spl <- with(akima, interp(x,y,z, xo=seq(0,25, length=100),</pre>
                                      yo=seq(0,20, length=100),
                               linear=FALSE))
contour(akima.spl, main = "smooth interp(*, linear = FALSE)")
points(akima)
full.pal <- function(n) hcl(h = seq(340, 20, length = n))</pre>
cool.pal <- function(n) hcl(h = seq(120, 0, length = n) + 150)
warm.pal <- function(n) hcl(h = seq(120, 0, length = n) - 30)
filled.contour(akima.spl, color.palette = full.pal,
       plot.axes = { axis(1); axis(2);
                     title("smooth interp(*, linear = FALSE)");
                     points(akima, pch = 3, col= hcl(c=100, l = 20)))
# no extrapolation!
## example with duplicate points :
data(airquality)
air <- subset(airquality,</pre>
              !is.na(Temp) & !is.na(Ozone) & !is.na(Solar.R))
```

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interp2xyz

From interp() Result, Produce 3-column Matrix

Description

From an interp() result, produce a 3-column matrix or data.frame cbind(x, y, z).

Usage

```
interp2xyz(al, data.frame = FALSE)
```

Arguments

```
al a list as produced from interp().
data.frame logical indicating if result should be data.frame or matrix (default).
```

Value

```
a matrix (or data.frame) with three columns, called "x", "y", "z".
```

Author(s)

Martin Maechler, Jan.18, 2013

See Also

```
expand.grid() is the "essential ingredient" of interp2xyz().
interp.
```

interpp	Pointwise Bivariate Interpolation for	r Irregular Data
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Description

If ncp is zero, linear interpolation is used in the triangles bounded by data points. Cubic interpolation is done if partial derivatives are used. If extrap is FALSE, z-values for points outside the convex hull are returned as NA. No extrapolation can be performed if ncp is zero.

The interpp function handles duplicate (x,y) points in different ways. As default it will stop with an error message. But it can give duplicate points an unique z value according to the parameter duplicate (mean, median or any other user defined function).

The triangulation scheme used by interp works well if x and y have similar scales but will appear stretched if they have very different scales. The spreads of x and y must be within four orders of magnitude of each other for interpp to work.

Usage

```
interpp(x, y, z, xo, yo, linear=TRUE, extrap=FALSE, duplicate = "error",
dupfun = NULL, ncp)
```

Arguments ×

у	vector of y-coordinates of data points. Missing values are not accepted.
Z	vector of z-coordinates of data points. Missing values are not accepted.
	x, y, and z must be the same length and may contain no fewer than four points. The points of x and y cannot be collinear, i.e, they cannot fall on the same line (two vectors x and y such that $y = ax + b$ for some a, b will not be accepted).
хо	vector of x-coordinates of points at which to evaluate the interpolating function.
yo	vector of y-coordinates of points at which to evaluate the interpolating function.
linear	logical – indicating wether linear or spline interpolation should be used. supersedes old ncp parameter
ncp	deprecated, use parameter linear. Now only used by interpp.old().
	meaning was: number of additional points to be used in computing partial derivatives at each data point. ncp must be either 0 (partial derivatives are not used, = linear interpolation), or at least 2 but smaller than the number of data points (and smaller than 25).
extrap	logical flag: should extrapolation be used outside of the convex hull determined by the data points?
duplicate	indicates how to handle duplicate data points. Possible values are "error" - produces an error message, "strip" - remove duplicate z values, "mean", "median", "user" - calculate mean, median or user defined function of duplicate z values.
dupfun	this function is applied to duplicate points if duplicate="user"

vector of x-coordinates of data points. Missing values are not accepted.

Value

list with 3 components:

- x vector of x-coordinates of output points, the same as the input argument xo. y vector of y-coordinates of output points, the same as the input argument yo.
- z fitted z-values. The value z[i] is computed at the x,y point x[i], y[i].

NOTE

Use interp if interpolation on a regular grid is wanted.

The two versions interpp.old and interpp.new refer to Akimas Fortran code from 1978 and 1996 resp. The call wrapper interpp chooses interpp.old for linear and interpp.new for cubic spline interpolation.

Earlier versions (pre 0.5-1) of interpp used the parameter ncp to choose between linear and cubic interpolation, this is now done by setting the logical parameter linear. Use of ncp is still possible, but is deprecated.

References

Akima, H. (1978). A Method of Bivariate Interpolation and Smooth Surface Fitting for Irregularly Distributed Data Points. ACM Transactions on Mathematical Software, **4**, 148-164.

Akima, H. (1996). Algorithm 761: scattered-data surface fitting that has the accuracy of a cubic polynomial. ACM Transactions on Mathematical Software, **22**, 362-371.

See Also

```
contour, image, approxfun, splinefun, outer, expand.grid, interp, aspline.
```

```
data(akima)
# linear interpolation at points (1,2), (5,6) and (10,12)
akima.lip<-interpp(akima$x, akima$y, akima$z,c(1,5,10),c(2,6,12))
akima.lip$z
# spline interpolation
akima.sip<-interpp(akima$x, akima$y, akima$z,c(1,5,10),c(2,6,12),
    linear=FALSE)
akima.sip$z</pre>
```

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