# DIBRIS.Dessert 3.0.11

Generated by Doxygen 1.8.10

Sun Feb 28 2016 09:58:16

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# Chapter 1

# Namespace Index

# 1.1 Packages

Here are the packages with brief descriptions (if available):

DIBRIS	 	 
DIBRIS.Dessert	 	 
DIBRIS.Dessert.Core	 	 
DIBRIS.Dessert.Events		
DIBRIS.Dessert.Recording	 	 10
DIBRIS.Dessert.Resources	 	 1 <sup>1</sup>

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# Chapter 2

# **Hierarchical Index**

# 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:
DIBRIS.Dessert.Events.Call< object >
DIBRIS.Dessert.Events.Call< T >
Collection
DIBRIS.Dessert.Resources.OrderedCollection< T >
DIBRIS.Dessert.Events.Condition < T1, T2, T3, T4 >
DIBRIS.Dessert.Events.Condition < T1, T2, T3 >
DIBRIS.Dessert.Events.Condition < T1 >
DIBRIS.Dessert.Events.Condition< T1, T2 >
Exception
DIBRIS.Dessert.Core.DessertException
DIBRIS.Dessert.InterruptUncaughtException
DIBRIS.Dessert.Core.FakeReadOnlyList< DIBRIS.Dessert.Core.SimEvent >
ICollection
DIBRIS.Dessert.Resources.IWaitQueue < T >
$DIBRIS. Dessert. Resources. Wait Queue Base < T > \dots \dots$
DIBRIS.Dessert.Resources.FifoWaitQueue< T >
$DIBRIS. Dessert. Resources. Lifo Wait Queue < T > \dots \dots$
DIBRIS.Dessert.Resources.PriorityWaitQueue< T >
$DIBRIS. Dessert. Resources. Random Wait Queue < T > \dots \dots$
IComparable < Pair < T1, T2 >>
DIBRIS.Dessert.Resources.WaitQueue.Pair< T1, T2 >
IDisposable To the control of the co
DIBRIS.Dessert.Events.ResourceEvent< TEv, TVal >
IEquatable < Pair < T1, T2 >>
DIBRIS Dessert Resources WaitQueue Pair < T1, T2 >
DIBRIS.Dessert.Events.IInternalCall
DIBRIS.Dessert.Events.Call< T >
ILinkedList
DIBRIS.Dessert.Events.IParentCondition
DIBRIS.Dessert.Events.Condition< T1, T2, T3, T4, T5 >
DIBRIS.Dessert.Events.Condition< T1, T2, T3, T4, T5 >
DIBRIS.Dessert.Events.Condition < T1, T2, T3, T4, T5 >
DIBRIS.Dessert.Events.Condition< T1, T2, T3, T4, T5 >
DIBRIS.Dessert.Events.Condition< T1, T2, T3, T4, T5 >
DIBRIS.Dessert.SimProcess
IList
DIBRIS.Dessert.Core.FakeReadOnlyList< T >

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DIBRIS.Dessert.Resources.Container.GetEvent	23
DIBRIS.Dessert.Events.ResourceEvent< GetEvent, T >	70
DIBRIS.Dessert.Resources.FilterStore < T >.GetEvent	24
DIBRIS.Dessert.Resources.Store < T > .GetEvent	25
DIBRIS.Dessert.Events.ResourceEvent< PutEvent, double >	70
DIBRIS.Dessert.Resources.Container.PutEvent	53
DIBRIS.Dessert.Events.ResourceEvent< PutEvent, T >	
DIBRIS.Dessert.Resources.FilterStore < T >.PutEvent	
DIBRIS.Dessert.Resources.Store < T >.PutEvent	
DIBRIS.Dessert.Events.ResourceEvent< ReleaseEvent, object >	
DIBRIS.Dessert.Resources.PreemptiveResource.ReleaseEvent	
DIBRIS.Dessert.Resources.Resource.ReleaseEvent	
DIBRIS.Dessert.Events.ResourceEvent< RequestEvent, object >	
DIBRIS.Dessert.Resources.PreemptiveResource.RequestEvent	
DIBRIS.Dessert.Resources.Resource.RequestEvent	
DIBRIS.Dessert.Core.SimEntity	
DIBRIS.Dessert.Recording.Monitor	
DIBRIS.Dessert.Recording.Tally	
DIBRIS.Dessert.Resources.Container	
DIBRIS.Dessert.Resources.FilterStore< T >	
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${\sf DIBRIS.Dessert.Events.ResourceEvent} < {\sf TEv}, {\sf TVal} > \dots $	
$\label{eq:def:DIBRIS.Dessert.Events.StandaloneEvent} DIBRIS. Dessert. Events. Standalone Event < TEv, TVal > \dots $	89
SimEvent< Condition< T1 >, IList< SimEvent >>	
DIBRIS.Dessert.Events.Condition $<$ T1, T2, T3, T4, T5 $>$	15
SimEvent < Condition < T1, T2 >, IList < SimEvent >>	
DIBRIS.Dessert.Events.Condition < T1, T2, T3, T4, T5 >	15
SimEvent Condition < T1, T2, T3 >, IList < SimEvent >>	4 =
DIBRIS.Dessert.Events.Condition< T1, T2, T3, T4, T5 $>$	15
DIBRIS.Dessert.Events.Condition < T1, T2, T3, T4, T5 >	15
SimEvent < Condition < T1, T2, T3, T4, T5 > , IList < SimEvent >>	

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DIBRIS.Dessert.Events.Condition < T1, T2, T3, T4, T5 >	15
DIBRIS.Dessert.SimEvent< Dummy, object >	79
${\sf DIBRIS.Dessert.Core.SimEvent} < {\sf InnerEvent}, \ {\sf object} > \ \dots \dots$	83
DIBRIS.Dessert.Events.InnerEvent	27
DIBRIS.Dessert.Events.Interrupt	29
$\label{eq:discrete_discrete_discrete} \mbox{DIBRIS.Dessert.Core.SimEvent} < \mbox{SimEvent} < \mbox{T} > , \mbox{T} > \ . \ . \ . \ . \ . \ . \ . \ . \ . \$	83
$\label{eq:def:DIBRIS.Dessert.Events.SimEvent} DIBRIS. Dessert. Events. SimEvent < T > \dots \dots$	77
${\sf DIBRIS.Dessert.SimEvent} < {\sf SimProcess}, {\sf object} > \dots $	79
DIBRIS.Dessert.SimProcess	85
$\label{eq:def:DIBRIS.Dessert.Core.SimEvent} \mbox{DIBRIS.Dessert.Core.SimEvent} < \mbox{Timeout} < \mbox{T} > , \mbox{T} > \dots $	83
$\label{eq:def:DIBRIS.Dessert.Events.Timeout} DIBRIS. Dessert. Events. Timeout < T > \dots \dots$	98
$\label{eq:def:DIBRIS.Dessert.Events.StandaloneEvent} \mbox{Call} < \mbox{T} > \mbox{, T} >  $	89
$DIBRIS. Dessert. Events. Call < T > \dots \dots$	13
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DIBRIS.Dessert.Events.Timeout< T >	98

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# **Chapter 3**

# **Class Index**

# 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

DIBRIS.Dessert.Events.Call< T >	13
DIBRIS.Dessert.Events.Condition< T1, T2, T3, T4 >	15
DIBRIS.Dessert.Events.Condition< T1, T2, T3, T4, T5 >	15
DIBRIS.Dessert.Events.Condition< T1, T2, T3 >	15
DIBRIS.Dessert.Events.Condition< T1 >	15
DIBRIS.Dessert.Events.Condition< T1, T2 >	15
DIBRIS.Dessert.Resources.Container	15
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DIBRIS.Dessert.Resources.FilterStore < T >	21
DIBRIS.Dessert.Resources.Container.GetEvent	23
DIBRIS.Dessert.Resources.FilterStore < T >.GetEvent	24
DIBRIS.Dessert.Resources.Store < T >.GetEvent	25
DIBRIS.Dessert.Events.IInternalCall	27
DIBRIS.Dessert.Events.InnerEvent	
Represents an event which cannot be "yielded" by any user process. It is used internally to	
represent special events, like interrupts.	27
DIBRIS.Dessert.Events.Interrupt	29
DIBRIS.Dessert.InterruptUncaughtException	
30	
DIBRIS.Dessert.Events.IParentCondition	31
DIBRIS.Dessert.Recording.IRecordedResource	
32	
DIBRIS.Dessert.Recording.IRecorder	33
DIBRIS.Dessert.Resources.IWaitQueue < T >	38
DIBRIS.Dessert.Resources.LifoWaitQueue< T >	40
DIBRIS.Dessert.Recording.Monitor	
An instance of this interface preserves a complete time-series of the observed data values,	
sample, and their associated times, time. It calculates the data summaries using these series	
only when they are needed. It is slower and uses more memory than Tally. In long simulations	
its memory demands may be a disadvantage	41
DIBRIS.Dessert.Recording.MonitorSample	
Represents a sample recorded inside a Monitor.	47
DIBRIS.Dessert.Core.OptimizedSkewHeap	48
DIBRIS.Dessert.Resources.OrderedCollection< T >	
Always sorted collection of items.	??
DIBRIS.Dessert.Resources.OrderedCollection< T >	??

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Models aspects shared by all resource events.	70
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Represents an entity that belongs to a specific environment. An entity can only be "used" in the	
environment it belongs to.	72
DIBRIS.Dessert.SimEnvironment	74
DIBRIS.Dessert.Events.SimEvent< T >	77
DIBRIS.Dessert.SimEvent	
The interface common to each event; it should be used to declare generator methods	79
DIBRIS.Dessert.Core.SimEvent< TEv, TVal >	
A stronger typed event, which adds type notation to many properties which are untyped in SimPy.	83
DIBRIS.Dessert.SimProcess	
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DIBRIS.Dessert.Events.StandaloneEvent< TEv, TVal >	89
DIBRIS.Dessert.Resources.Store < T >	91
DIBRIS.Dessert.Recording.Tally	
An instance of this interface records enough information (such as sums and sums of squares)	
while the simulation runs to return simple data summaries. This has the advantage of speed	
and low memory use. However, they do not preserve a time-series usable in more advanced	
statistical analysis.	92
DIBRIS.Dessert.Events.Timeout< T >	
An event that is scheduled with a certain delay after its creation.	
This event can be used by processes to wait (or hold their state) for delay time steps. It is imme-	
diately scheduled at Env.Now + delay and has thus (in contrast to SimEvent <t>) no Success()</t>	
	98
DIBRIS.Dessert.Resources.WaitQueueBase< T >	00

# **Chapter 4**

# **Namespace Documentation**

# 4.1 DIBRIS Namespace Reference

# **Namespaces**

namespace Dessert

# 4.2 DIBRIS.Dessert Namespace Reference

# **Namespaces**

- namespace Core
- namespace Events
- namespace Recording
- namespace Resources

#### Classes

- class InterruptUncaughtException
- class PreemptionInfo
- · class Sim
- class SimEnvironment
- class SimEvent

The interface common to each event; it should be used to declare generator methods.

class SimProcess

#### **Enumerations**

```
    enum TimeUnit : byte {
    Nanosecond, Microsecond, Millisecond, Second, Minute, Hour, Day }
```

# 4.3 DIBRIS.Dessert.Core Namespace Reference

#### Classes

· class ConditionEvaluators

- · class Default
- · class DessertException
- · class ErrorMessages
- class FakeReadOnlyList
- · class OptimizedSkewHeap
- class SimEntity

Represents an entity that belongs to a specific environment. An entity can only be "used" in the environment it belongs to

· class SimEvent

A stronger typed event, which adds type notation to many properties which are untyped in SimPy.

# 4.4 DIBRIS.Dessert.Events Namespace Reference

#### Classes

- · class Call
- class Condition
- · interface IInternalCall
- · class InnerEvent

Represents an event which cannot be "yielded" by any user process. It is used internally to represent special events, like interrupts.

- · class Interrupt
- interface IParentCondition
- · class ResourceEvent

Models aspects shared by all resource events.

- class SimEvent
- · class StandaloneEvent
- · class Timeout

An event that is scheduled with a certain delay after its creation.

This event can be used by processes to wait (or hold their state) for delay time steps. It is immediately scheduled at Env.Now + delay and has thus (in contrast to SimEvent<T>) no Success() or Fail() methods.

#### **Functions**

- delegate bool ConditionEval< T1 > (Condition< T1 > condition)
- delegate bool ConditionEval < T1, T2 > (Condition < T1, T2 > condition)
- delegate bool ConditionEval< T1, T2, T3 > (Condition< T1, T2, T3 > condition)
- delegate bool ConditionEval < T1, T2, T3, T4 > (Condition < T1, T2, T3, T4 > condition)
- delegate bool ConditionEval < T1, T2, T3, T4, T5 > (Condition < T1, T2, T3, T4, T5 > condition)

# 4.5 DIBRIS.Dessert.Recording Namespace Reference

#### **Classes**

- interface IRecordedResource
- · interface IRecorder
- class Monitor

An instance of this interface preserves a complete time-series of the observed data values, sample, and their associated times, time. It calculates the data summaries using these series only when they are needed. It is slower and uses more memory than Tally. In long simulations its memory demands may be a disadvantage.

• struct MonitorSample

Represents a sample recorded inside a Monitor.

- class RecorderContract
- · class Tally

An instance of this interface records enough information (such as sums and sums of squares) while the simulation runs to return simple data summaries. This has the advantage of speed and low memory use. However, they do not preserve a time-series usable in more advanced statistical analysis.

# 4.6 DIBRIS.Dessert.Resources Namespace Reference

#### **Classes**

- class Container
- · class FifoWaitQueue
- class FilterStore
- interface IWaitQueue
- class LifoWaitQueue
- · class OrderedCollection
- · class PreemptiveResource
- class PriorityWaitQueue
- class RandomWaitQueue
- class Resource
- class Store
- · class WaitQueue
- · class WaitQueueBase

### **Enumerations**

• enum WaitPolicy : byte { FIFO, LIFO, Priority, Random }

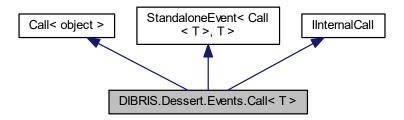
Names	pace	Docur	nentation

# **Chapter 5**

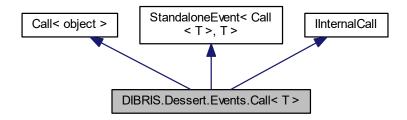
# **Class Documentation**

# 5.1 DIBRIS.Dessert.Events.Call < T > Class Template Reference

Inheritance diagram for DIBRIS.Dessert.Events.Call< T >:



Collaboration diagram for DIBRIS.Dessert.Events.Call< T >:



# **Protected Member Functions**

- override void **OnEnd** ()
- override State ValidStatesMask ()

# **Properties**

• override T Value [get]

#### **Additional Inherited Members**

# 5.1.1 Detailed Description

Definition at line 31 of file Call.cs.

The documentation for this class was generated from the following file:

· Events/Call.cs

# 5.2 DIBRIS.Dessert.Events.Condition < T1 > Class Template Reference

# 5.2.1 Detailed Description

**Type Constraints** 

T1: SimEvent

Definition at line 77 of file Condition.cs.

The documentation for this class was generated from the following file:

· Events/Condition.cs

# 5.3 DIBRIS.Dessert.Events.Condition < T1 > Class Template Reference

# 5.3.1 Detailed Description

**Type Constraints** 

T1: SimEvent

Definition at line 77 of file Condition.cs.

The documentation for this class was generated from the following file:

· Events/Condition.cs

# 5.4 DIBRIS.Dessert.Events.Condition < T1 > Class Template Reference

# 5.4.1 Detailed Description

**Type Constraints** 

T1: SimEvent

Definition at line 77 of file Condition.cs.

The documentation for this class was generated from the following file:

· Events/Condition.cs

# 5.5 DIBRIS.Dessert.Events.Condition < T1 > Class Template Reference

# 5.5.1 Detailed Description

**Type Constraints** 

T1: SimEvent

Definition at line 77 of file Condition.cs.

The documentation for this class was generated from the following file:

· Events/Condition.cs

# 5.6 DIBRIS.Dessert.Events.Condition < T1 > Class Template Reference

# 5.6.1 Detailed Description

**Type Constraints** 

T1: SimEvent

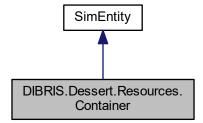
Definition at line 77 of file Condition.cs.

The documentation for this class was generated from the following file:

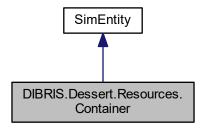
· Events/Condition.cs

# 5.7 DIBRIS.Dessert.Resources.Container Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Container:



Collaboration diagram for DIBRIS.Dessert.Resources.Container:



#### Classes

- · class GetEvent
- class PutEvent

#### **Public Member Functions**

- GetEvent Get (double quantity)
- GetEvent Get (double quantity, double priority)
- PutEvent Put (double quantity)
- PutEvent Put (double quantity, double priority)

# **Properties**

- double Capacity [get]
- WaitPolicy GetPolicy [get]
- IEnumerable < GetEvent > GetQueue [get]
- double Level [get]
- WaitPolicy PutPolicy [get]
- IEnumerable < PutEvent > PutQueue [get]

# 5.7.1 Detailed Description

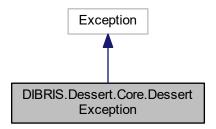
Definition at line 35 of file Container.cs.

The documentation for this class was generated from the following file:

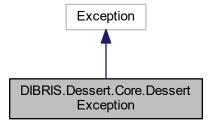
· Resources/Container.cs

# 5.8 DIBRIS.Dessert.Core.DessertException Class Reference

Inheritance diagram for DIBRIS.Dessert.Core.DessertException:



Collaboration diagram for DIBRIS.Dessert.Core.DessertException:



**Public Member Functions** 

• **DessertException** (string message)

# 5.8.1 Detailed Description

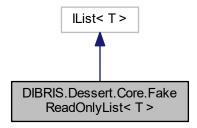
Definition at line 31 of file DessertException.cs.

The documentation for this class was generated from the following file:

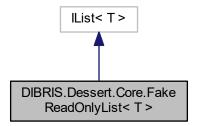
• Core/DessertException.cs

# 5.9 DIBRIS.Dessert.Core.FakeReadOnlyList< T > Class Template Reference

Inheritance diagram for DIBRIS.Dessert.Core.FakeReadOnlyList< T >:



Collaboration diagram for DIBRIS.Dessert.Core.FakeReadOnlyList< T >:



# **Public Member Functions**

- void ForceAdd (T item)
- void Add (T item)
- void Clear ()
- bool Contains (T item)
- void CopyTo (T[] array, int arrayIndex)

Copies the elements of the T:System.Collections.Generic.ICollection'1 to an T:System.Array, starting at a particular T:System.Array index.

- IEnumerator ( )
- int IndexOf (T item)

Determines the index of a specific item in the FakeReadOnlyList<T>.

- · void Insert (int index, T item)
- bool **Remove** (T item)
- void RemoveAt (int index)

# **Properties**

- int Count [get]
- bool IsReadOnly [get]
- T this[int index] [get, set]

# 5.9.1 Detailed Description

Definition at line 33 of file FakeReadOnlyList.cs.

#### 5.9.2 Member Function Documentation

# $5.9.2.1 \quad \text{void DIBRIS.Dessert.Core.FakeReadOnlyList} < T > . \text{CopyTo ( T[]} \textit{array, int arrayIndex )}$

Copies the elements of the T:System.Collections.Generic.ICollection'1 to an T:System.Array, starting at a particular T:System.Array index.

#### **Parameters**

array	The one-dimensional T:System.Array that is the destination of the elements copied from T:←	
	System.Collections.Generic.ICollection'1. The T:System.Array must have zero-based index-	
	ing.	
arrayIndex	The zero-based index in array at which copying begins.	

#### **Exceptions**

T:System.ArgumentNull←	array is null.
Exception	
T:System.ArgumentOutOf←	arrayIndex is less than 0.
RangeException	
T:System.Argument⊷	The number of elements in the source T:System.Collections.Generic.ICollection'1
Exception	is greater than the available space from arrayIndex to the end of the destination
	array .

Definition at line 103 of file FakeReadOnlyList.cs.

#### 5.9.2.2 int DIBRIS.Dessert.Core.FakeReadOnlyList< T >.IndexOf ( T item )

Determines the index of a specific item in the FakeReadOnlyList<T>.

#### **Parameters**

item	The object to locate in the FakeReadOnlyList <t>.</t>

#### Returns

The index of item if found in the list; otherwise, -1.

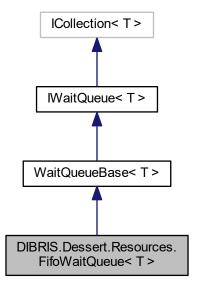
Definition at line 133 of file FakeReadOnlyList.cs.

The documentation for this class was generated from the following file:

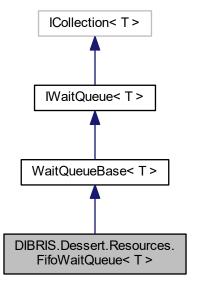
· Core/FakeReadOnlyList.cs

# 5.10 DIBRIS.Dessert.Resources.FifoWaitQueue< T> Class Template Reference

Inheritance diagram for DIBRIS.Dessert.Resources.FifoWaitQueue < T >:



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. FifoWaitQueue < T>:$ 



# **Public Member Functions**

- override void Add (T item, double priority)
- override bool Contains (T item)
- override IEnumerator < T > GetEnumerator ()
- override bool Remove (T item)
- override T RemoveFirst ()

# **Properties**

- override int Count [get]
- override T First [get]
- override WaitPolicy Policy [get]

#### 5.10.1 Detailed Description

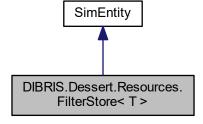
Definition at line 157 of file WaitQueues.cs.

The documentation for this class was generated from the following file:

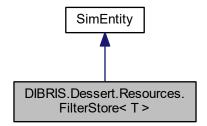
· Resources/WaitQueues.cs

# 5.11 DIBRIS.Dessert.Resources.FilterStore < T > Class Template Reference

Inheritance diagram for DIBRIS.Dessert.Resources.FilterStore  $\!<$  T  $\!>:$ 



Collaboration diagram for DIBRIS.Dessert.Resources.FilterStore < T >:



#### **Classes**

- · class GetEvent
- class PutEvent

#### **Public Member Functions**

- GetEvent Get ()
- GetEvent Get (double priority)
- GetEvent Get (Predicate < T > filter)
- GetEvent Get (Predicate < T > filter, double priority)
- PutEvent Put (T item)
- PutEvent Put (T item, double putPriority)
- PutEvent Put (T item, double putPriority, double itemPriority)

# **Properties**

- int Capacity [get]
- int Count [get]
- WaitPolicy GetPolicy [get]
- IEnumerable < GetEvent > GetQueue [get]
- WaitPolicy ItemPolicy [get]
- IEnumerable < T > ItemQueue [get]
- WaitPolicy PutPolicy [get]
- IEnumerable < PutEvent > PutQueue [get]

#### 5.11.1 Detailed Description

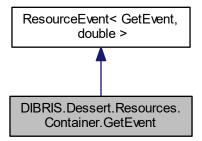
Definition at line 34 of file FilterStore.cs.

The documentation for this class was generated from the following file:

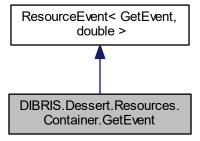
• Resources/FilterStore.cs

# 5.12 DIBRIS.Dessert.Resources.Container.GetEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Container.GetEvent:



Collaboration diagram for DIBRIS.Dessert.Resources.Container.GetEvent:



# **Public Member Functions**

• override void **Dispose** ()

# **Protected Member Functions**

• override void OnEnd ()

# **Properties**

override double Value [get]
 QUANTITY

# 5.12.1 Detailed Description

Definition at line 121 of file Container.cs.

# 5.12.2 Property Documentation

**5.12.2.1** override double DIBRIS.Dessert.Resources.Container.GetEvent.Value [get]

#### QUANTITY

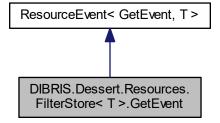
Definition at line 172 of file Container.cs.

The documentation for this class was generated from the following file:

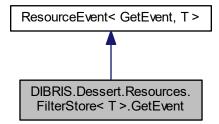
· Resources/Container.cs

# 5.13 DIBRIS.Dessert.Resources.FilterStore < T > .GetEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.FilterStore < T >.GetEvent:



Collaboration diagram for DIBRIS.Dessert.Resources.FilterStore < T >.GetEvent:



**Public Member Functions** 

• override void **Dispose** ()

**Protected Member Functions** 

• override void OnEnd ()

# **Properties**

- Predicate < T > Filter [get]
- override T Value [get]

# 5.13.1 Detailed Description

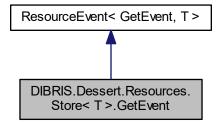
Definition at line 139 of file FilterStore.cs.

The documentation for this class was generated from the following file:

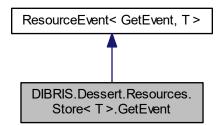
· Resources/FilterStore.cs

# 5.14 DIBRIS.Dessert.Resources.Store < T >.GetEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Store < T >.GetEvent:



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. Store < T>. Get Event:$ 



#### **Public Member Functions**

• override void **Dispose** ()

#### **Protected Member Functions**

• override void OnEnd ()

# **Properties**

• override T Value [get]

# 5.14.1 Detailed Description

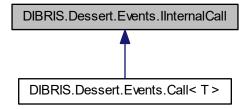
Definition at line 128 of file Store.cs.

The documentation for this class was generated from the following file:

• Resources/Store.cs

## 5.15 DIBRIS.Dessert.Events.IInternalCall Interface Reference

Inheritance diagram for DIBRIS.Dessert.Events.IInternalCall:



### **Public Member Functions**

void SetValue (object value)

## **Properties**

- IInternalCall PreviousCall [get, set]
- IEnumerator< SimEvent > Steps [get, set]

### 5.15.1 Detailed Description

Definition at line 95 of file Call.cs.

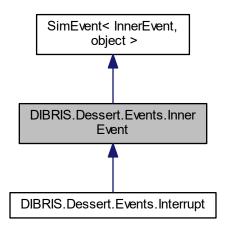
The documentation for this interface was generated from the following file:

· Events/Call.cs

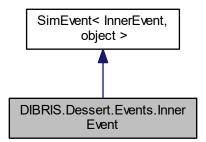
## 5.16 DIBRIS.Dessert.Events.InnerEvent Class Reference

Represents an event which cannot be "yielded" by any user process. It is used internally to represent special events, like interrupts.

Inheritance diagram for DIBRIS.Dessert.Events.InnerEvent:



Collaboration diagram for DIBRIS.Dessert.Events.InnerEvent:



### **Protected Member Functions**

• override State ValidStatesMask ()

## **Properties**

- override sealed bool CanHaveParents [get]
- override sealed bool CanHaveSubscribers [get]

## 5.16.1 Detailed Description

Represents an event which cannot be "yielded" by any user process. It is used internally to represent special events, like interrupts.

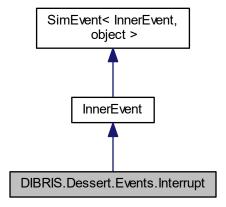
Definition at line 110 of file Templates.cs.

The documentation for this class was generated from the following file:

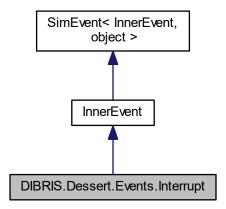
• Events/Templates.cs

## 5.17 DIBRIS.Dessert.Events.Interrupt Class Reference

Inheritance diagram for DIBRIS.Dessert.Events.Interrupt:



Collaboration diagram for DIBRIS.Dessert.Events.Interrupt:



### **Protected Member Functions**

override void OnEnd ()

• override State ValidStatesMask ()

## **Properties**

• override object Value [get]

## 5.17.1 Detailed Description

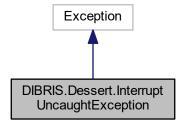
Definition at line 29 of file Interrupt.cs.

The documentation for this class was generated from the following file:

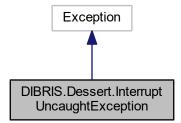
· Events/Interrupt.cs

# 5.18 DIBRIS.Dessert.InterruptUncaughtException Class Reference

Inheritance diagram for DIBRIS.Dessert.InterruptUncaughtException:



Collaboration diagram for DIBRIS.Dessert.InterruptUncaughtException:



## 5.18.1 Detailed Description

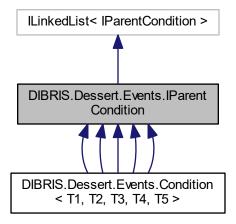
Definition at line 647 of file Sim.cs.

The documentation for this class was generated from the following file:

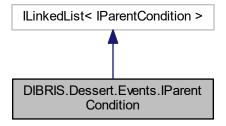
· Sim.cs

## 5.19 DIBRIS.Dessert.Events.IParentCondition Interface Reference

Inheritance diagram for DIBRIS.Dessert.Events.IParentCondition:



Collaboration diagram for DIBRIS.Dessert.Events.IParentCondition:



## **Public Member Functions**

• void Trigger (SimEvent child)

## **Properties**

• bool **Succeeded** [get]

## 5.19.1 Detailed Description

Definition at line 39 of file Condition.cs.

The documentation for this interface was generated from the following file:

· Events/Condition.cs

## 5.20 DIBRIS.Dessert.Recording.IRecordedResource Interface Reference

### **Properties**

• Tally FulfilledRequestsTally [get]

An instance of Tally that periodically records the number of requests fulfilled by this resource. The frequency of recordings is given by RecordingFrequency.

• Double RecordingFrequency [get]

The frequency at which some tallies of this interface update themselves.

Tally UndoneRequestsTally [get]

An instance of Tally that periodically records the number of requests undone. The frequency of recordings is given by RecordingFrequency.

• Tally UsageTally [get]

An instance of Tally that periodically records the number of the users of this resource (given by Resource.Count). The frequency of recordings is given by RecordingFrequency.

• Tally WaitingTimeTally [get]

An instance of Tally that records the time waited by each process.

### 5.20.1 Detailed Description

Definition at line 308 of file IRecorder.cs.

## 5.20.2 Property Documentation

**5.20.2.1 Tally DIBRIS.Dessert.Recording.IRecordedResource.FulfilledRequestsTally** [get]

An instance of Tally that periodically records the number of requests fulfilled by this resource. The frequency of recordings is given by RecordingFrequency.

Definition at line 314 of file IRecorder.cs.

5.20.2.2 Double DIBRIS.Dessert.Recording.IRecordedResource.RecordingFrequency [get]

The frequency at which some tallies of this interface update themselves.

Definition at line 319 of file IRecorder.cs.

5.20.2.3 Tally DIBRIS.Dessert.Recording.IRecordedResource.UndoneRequestsTally [get]

An instance of Tally that periodically records the number of requests undone. The frequency of recordings is given by RecordingFrequency.

Definition at line 325 of file IRecorder.cs.

### **5.20.2.4 Tally DIBRIS.Dessert.Recording.IRecordedResource.UsageTally** [get]

An instance of Tally that periodically records the number of the users of this resource (given by Resource.Count). The frequency of recordings is given by RecordingFrequency.

Definition at line 332 of file IRecorder.cs.

### **5.20.2.5 Tally DIBRIS.Dessert.Recording.IRecordedResource.WaitingTimeTally** [get]

An instance of Tally that records the time waited by each process.

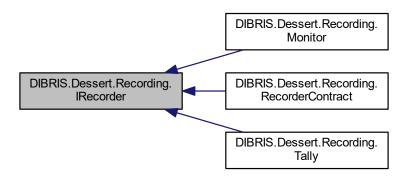
Definition at line 337 of file IRecorder.cs.

The documentation for this interface was generated from the following file:

· Recording/IRecorder.cs

## 5.21 DIBRIS.Dessert.Recording.IRecorder Interface Reference

Inheritance diagram for DIBRIS.Dessert.Recording.IRecorder:



#### **Public Member Functions**

• double Mean ()

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to

• void Observe (double sample)

Records the current value of the variable sample. Since time has not been specified, it is set to SimEnvironment.Now.

• void Observe (double sample, double time)

Records the current value of the variable sample at given time .

· void Reset ()

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to Sim Environment.Now.

void Reset (double time)

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to time .

· double StdDev ()

Returns the standard deviation of the observations, computed as the square root of Variance.

double TimeMean ()

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

• double TimeMean (double time)

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time .

double TimeStdDev ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

double TimeStdDev (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

• double TimeVariance ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

double TimeVariance (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

• double Total ()

Returns the sum of the observed values.

• double Variance ()

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

### **Properties**

• int Count [get]

The current number of observations.

SimEnvironment Env [get]

Returns the environment in which this entity was created.

double LastTime [get]

The time of last recording.

• double StartTime [get]

The time at which recording has started.

### 5.21.1 Detailed Description

Definition at line 35 of file IRecorder.cs.

#### 5.21.2 Member Function Documentation

5.21.2.1 double DIBRIS.Dessert.Recording.IRecorder.Mean ( )

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to Total/Count.

#### Returns

The simple average of the observed values, ignoring the times at which they were made.

### **Exceptions**

InvalidOperationException	There are no observations.

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS. Dessert.Recording.Tally.

5.21.2.2 void DIBRIS.Dessert.Recording.IRecorder.Observe ( double sample )

Records the current value of the variable *sample* . Since time has not been specified, it is set to SimEnvironment. ← Now.

#### **Parameters**

sample	The value that has to be recorded.

An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

### **Exceptions**

ArgumentOutOfRange <i>←</i>	Implicitly assigned time is less than the last observation time.
Exception	

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

5.21.2.3 void DIBRIS.Dessert.Recording.IRecorder.Observe ( double sample, double time )

Records the current value of the variable sample at given time .

#### **Parameters**

sample	The value that has to be recorded.
time	The time that will be associated with given value.

An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

#### **Exceptions**

ArgumentOutOfRange⊷	time is less than the last observation time.
Exception	

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.Dessert.Recording.Tally.

#### 5.21.2.4 void DIBRIS.Dessert.Recording.IRecorder.Reset ( )

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to Sim← Environment.Now.

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

### 5.21.2.5 void DIBRIS.Dessert.Recording.IRecorder.Reset ( double time )

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to  $\it time$  .

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.← Dessert.Recording.Tally.

### 5.21.2.6 double DIBRIS.Dessert.Recording.IRecorder.StdDev ( )

Returns the standard deviation of the observations, computed as the square root of Variance.

## Returns

The standard deviation of the observations, computed as the square root of Variance.

#### **Exceptions**

InvalidOperationException	There are no observations.
---------------------------	----------------------------

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

5.21.2.7 double DIBRIS.Dessert.Recording.IRecorder.TimeMean ( )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS. Dessert.Recording.Tally.

5.21.2.8 double DIBRIS.Dessert.Recording.IRecorder.TimeMean ( double time )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

### **Exceptions**

ArgumentOutOfRange <i>←</i>	time is less than StartTime.
Exception	

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

5.21.2.9 double DIBRIS.Dessert.Recording.IRecorder.TimeStdDev ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.Dessert.Recording.Tally.

5.21.2.10 double DIBRIS.Dessert.Recording.IRecorder.TimeStdDev ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

#### **Exceptions**

ArgumentOutOfRange <i>←</i>	time is less than StartTime.
Exception	

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

5.21.2.11 double DIBRIS.Dessert.Recording.IRecorder.TimeVariance ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

5.21.2.12 double DIBRIS.Dessert.Recording.IRecorder.TimeVariance ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

### **Exceptions**

ArgumentOutOfRange⊷	time is less than StartTime.
Exception	

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

5.21.2.13 double DIBRIS.Dessert.Recording.IRecorder.Total ( )

Returns the sum of the observed values.

Returns

The sum of the observed values.

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

5.21.2.14 double DIBRIS.Dessert.Recording.IRecorder.Variance ( )

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

Count/(Count - 1).

Returns

The sample variance of the observations, ignoring the times at which they were made.

### **Exceptions**

InvalidOperationException	There are no observations.
---------------------------	----------------------------

Implemented in DIBRIS.Dessert.Recording.RecorderContract, DIBRIS.Dessert.Recording.Monitor, and DIBRIS.⇔ Dessert.Recording.Tally.

## 5.21.3 Property Documentation

5.21.3.1 int DIBRIS.Dessert.Recording.IRecorder.Count [get]

The current number of observations.

Definition at line 41 of file IRecorder.cs.

## **5.21.3.2 SimEnvironment DIBRIS.Dessert.Recording.IRecorder.Env** [get]

Returns the environment in which this entity was created.

Definition at line 47 of file IRecorder.cs.

#### **5.21.3.3** double DIBRIS.Dessert.Recording.IRecorder.LastTime [get]

The time of last recording.

Definition at line 53 of file IRecorder.cs.

### **5.21.3.4** double DIBRIS.Dessert.Recording.IRecorder.StartTime [get]

The time at which recording has started.

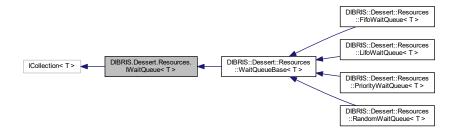
Definition at line 59 of file IRecorder.cs.

The documentation for this interface was generated from the following file:

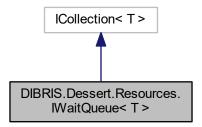
· Recording/IRecorder.cs

## 5.22 DIBRIS.Dessert.Resources.IWaitQueue < T > Interface Template Reference

Inheritance diagram for DIBRIS.Dessert.Resources.IWaitQueue< T >:



 $\label{local_control_control_control} \mbox{Collaboration diagram for DIBRIS.Dessert.Resources.IWaitQueue} < T>:$ 



### **Public Member Functions**

- void Add (T item, double priority)
- T RemoveFirst ()

## **Properties**

- T First [get]
- WaitPolicy Policy [get]

## 5.22.1 Detailed Description

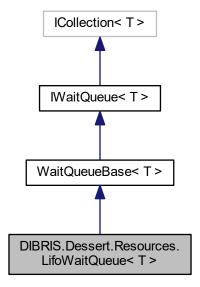
Definition at line 37 of file WaitQueues.cs.

The documentation for this interface was generated from the following file:

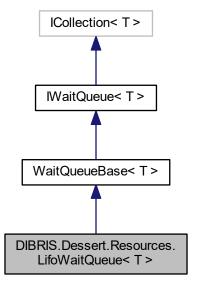
· Resources/WaitQueues.cs

# 5.23 DIBRIS.Dessert.Resources.LifoWaitQueue< T> Class Template Reference

Inheritance diagram for DIBRIS.Dessert.Resources.LifoWaitQueue< T >:



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. LifoWaitQueue < T>:$ 



### **Public Member Functions**

- override void **Add** (T item, double priority)
- override bool Contains (Titem)
- override IEnumerator < T > GetEnumerator ()
- override bool Remove (T item)
- override T RemoveFirst ()

## **Properties**

- override int Count [get]
- override T First [get]
- override WaitPolicy Policy [get]

## 5.23.1 Detailed Description

Definition at line 205 of file WaitQueues.cs.

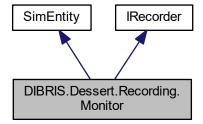
The documentation for this class was generated from the following file:

· Resources/WaitQueues.cs

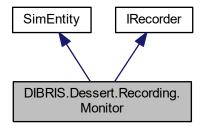
## 5.24 DIBRIS.Dessert.Recording.Monitor Class Reference

An instance of this interface preserves a complete time-series of the observed data values, sample, and their associated times, time. It calculates the data summaries using these series only when they are needed. It is slower and uses more memory than Tally. In long simulations its memory demands may be a disadvantage.

Inheritance diagram for DIBRIS.Dessert.Recording.Monitor:



Collaboration diagram for DIBRIS.Dessert.Recording.Monitor:



### **Public Member Functions**

• double Mean ()

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to

• void Observe (double sample)

Records the current value of the variable sample . Since time has not been specified, it is set to SimEnvironment.Now.

• void Observe (double sample, double time)

Records the current value of the variable sample at given time .

· void Reset ()

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to Sim← Environment.Now.

· void Reset (double time)

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to time.

• double StdDev ()

Returns the standard deviation of the observations, computed as the square root of Variance.

• double TimeMean ()

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

• double TimeMean (double time)

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time .

double TimeStdDev ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

double TimeStdDev (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

• double TimeVariance ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

• double TimeVariance (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

• double Total ()

Returns the sum of the observed values.

• double Variance ()

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

## **Properties**

- IEnumerable < MonitorSample > Samples [get]
- MonitorSample this[int i] [get]

Returns the i-th sample recorded inside the monitor.

- int Count [get]
- double LastTime [get]
- double StartTime [get]

### 5.24.1 Detailed Description

An instance of this interface preserves a complete time-series of the observed data values, sample, and their associated times, time. It calculates the data summaries using these series only when they are needed. It is slower and uses more memory than Tally. In long simulations its memory demands may be a disadvantage.

Monitors and tallies may not be bound to a specific SimEnvironment, in order to ease their usage in inter environment recordings; when they are unbounded their SimEntity. Env property points to a dummy environment.

However, please pay attention to the fact that both monitors and tallies are not thread safe: therefore, recall this fact when you use them in a multi threaded simulation scenario.

Definition at line 46 of file Monitor.cs.

### 5.24.2 Member Function Documentation

### 5.24.2.1 double DIBRIS.Dessert.Recording.Monitor.Mean ( )

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to Total/Count.

### Returns

The simple average of the observed values, ignoring the times at which they were made.

### **Exceptions**

InvalidOperationException	There are no observations.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 98 of file Monitor.cs.

## 5.24.2.2 void DIBRIS.Dessert.Recording.Monitor.Observe ( double sample )

Records the current value of the variable *sample*. Since time has not been specified, it is set to SimEnvironment. ← Now.

#### **Parameters**



An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

**Exceptions** 

ArgumentOutOfRange⊷	Implicitly assigned time is less than the last observation time.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 103 of file Monitor.cs.

5.24.2.3 void DIBRIS.Dessert.Recording.Monitor.Observe ( double sample, double time )

Records the current value of the variable sample at given time.

#### **Parameters**

sample	The value that has to be recorded.
time	The time that will be associated with given value.

An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

### **Exceptions**

ArgumentOutOfRange⊷	time is less than the last observation time.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 108 of file Monitor.cs.

5.24.2.4 void DIBRIS.Dessert.Recording.Monitor.Reset ( )

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to  $Sim \leftarrow Environment.Now$ .

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 113 of file Monitor.cs.

5.24.2.5 void DIBRIS.Dessert.Recording.Monitor.Reset ( double time )

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to  $\it time$  .

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 118 of file Monitor.cs.

5.24.2.6 double DIBRIS.Dessert.Recording.Monitor.StdDev ( )

Returns the standard deviation of the observations, computed as the square root of Variance.

Returns

The standard deviation of the observations, computed as the square root of Variance.

### **Exceptions**

	e are no observations.
--	------------------------

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 123 of file Monitor.cs.

5.24.2.7 double DIBRIS.Dessert.Recording.Monitor.TimeMean ( )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 128 of file Monitor.cs.

5.24.2.8 double DIBRIS.Dessert.Recording.Monitor.TimeMean ( double time )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

### **Exceptions**

ArgumentOutOfRange <i>←</i>	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 133 of file Monitor.cs.

5.24.2.9 double DIBRIS.Dessert.Recording.Monitor.TimeStdDev ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 145 of file Monitor.cs.

5.24.2.10 double DIBRIS.Dessert.Recording.Monitor.TimeStdDev ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

### **Exceptions**

ArgumentOutOfRange←	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 150 of file Monitor.cs.

5.24.2.11 double DIBRIS.Dessert.Recording.Monitor.TimeVariance ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 155 of file Monitor.cs.

5.24.2.12 double DIBRIS.Dessert.Recording.Monitor.TimeVariance ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

### **Exceptions**

ArgumentOutOfRange←	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 160 of file Monitor.cs.

5.24.2.13 double DIBRIS.Dessert.Recording.Monitor.Total ( )

Returns the sum of the observed values.

Returns

The sum of the observed values.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 177 of file Monitor.cs.

5.24.2.14 double DIBRIS.Dessert.Recording.Monitor.Variance ( )

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

```
Count/(Count - 1).
```

Returns

The sample variance of the observations, ignoring the times at which they were made.

### **Exceptions**

|--|

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 182 of file Monitor.cs.

### 5.24.3 Property Documentation

5.24.3.1 | IEnumerable < Monitor Sample > DIBRIS.Dessert.Recording.Monitor.Samples [get]

Definition at line 72 of file Monitor.cs.

**5.24.3.2** MonitorSample DIBRIS.Dessert.Recording.Monitor.this[int i] [get]

Returns the i-th sample recorded inside the monitor.

**Parameters** 

*i* The index of the sample that has to be retrieved.

#### Returns

The i-th sample recorded inside the monitor.

Definition at line 82 of file Monitor.cs.

The documentation for this class was generated from the following file:

· Recording/Monitor.cs

## 5.25 DIBRIS.Dessert.Recording.MonitorSample Struct Reference

Represents a sample recorded inside a Monitor.

## **Public Attributes**

- · readonly double \_sample
- readonly double \_time

## **Properties**

• double Sample [get]

The sample recorded in the monitor.

• double Time [get]

The time at which Sample was recorded.

### 5.25.1 Detailed Description

Represents a sample recorded inside a Monitor.

Definition at line 199 of file Monitor.cs.

### 5.25.2 Property Documentation

**5.25.2.1** double DIBRIS.Dessert.Recording.MonitorSample.Sample [get]

The sample recorded in the monitor.

Definition at line 214 of file Monitor.cs.

### **5.25.2.2 double DIBRIS.Dessert.Recording.MonitorSample.Time** [get]

The time at which Sample was recorded.

Definition at line 222 of file Monitor.cs.

The documentation for this struct was generated from the following file:

· Recording/Monitor.cs

## 5.26 DIBRIS.Dessert.Core.OptimizedSkewHeap Class Reference

**Public Member Functions** 

- OptimizedSkewHeap (SimEvent initialRoot)
- void Add (SimEvent ev)
- · void RemoveMin ()

## **Properties**

- int Count [get]
- SimEvent Min [get]

### 5.26.1 Detailed Description

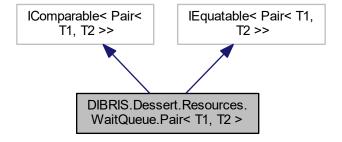
Definition at line 31 of file OptimizedSkewHeap.cs.

The documentation for this class was generated from the following file:

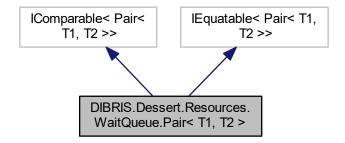
· Core/OptimizedSkewHeap.cs

## 5.27 DIBRIS.Dessert.Resources.WaitQueue.Pair < T1, T2 > Class Template Reference

 $Inheritance\ diagram\ for\ DIBRIS. Dessert. Resources. Wait Queue. Pair < T1,\ T2>:$ 



Collaboration diagram for DIBRIS.Dessert.Resources.WaitQueue.Pair< T1, T2 >:



### **Public Member Functions**

- Pair (T1 item1, T2 item2)
- int CompareTo (Pair< T1, T2 > other)
- bool Equals (Pair < T1, T2 > other)
- override bool **Equals** (object obj)
- override int GetHashCode ()

### **Public Attributes**

readonly T1 Item1

## 5.27.1 Detailed Description

**Type Constraints** 

T2: struct

T2: IComparable<T2>

Definition at line 120 of file WaitQueues.cs.

The documentation for this class was generated from the following file:

· Resources/WaitQueues.cs

## 5.28 DIBRIS.Dessert.PreemptionInfo Class Reference

## **Properties**

- SimProcess By [get]
- double UsageSince [get]

### 5.28.1 Detailed Description

Definition at line 379 of file SimProcess.cs.

## 5.28.2 Property Documentation

### **5.28.2.1 SimProcess DIBRIS.Dessert.PreemptionInfo.By** [get]

Definition at line 395 of file SimProcess.cs.

**5.28.2.2** double DIBRIS.Dessert.PreemptionInfo.UsageSince [get]

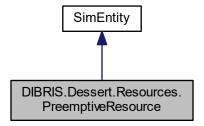
Definition at line 404 of file SimProcess.cs.

The documentation for this class was generated from the following file:

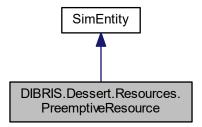
· SimProcess.cs

## 5.29 DIBRIS.Dessert.Resources.PreemptiveResource Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.PreemptiveResource:



Collaboration diagram for DIBRIS.Dessert.Resources.PreemptiveResource:



### Classes

- class ReleaseEvent
- · class RequestEvent

### **Public Member Functions**

- ReleaseEvent Release (RequestEvent request)
- RequestEvent Request ()
- RequestEvent Request (double priority)
- RequestEvent Request (double priority, bool preempt)

## **Properties**

- int Capacity [get]
- int Count [get]
- WaitPolicy RequestPolicy [get]
- IEnumerable < RequestEvent > RequestQueue [get]
- IEnumerable < RequestEvent > Users [get]

### 5.29.1 Detailed Description

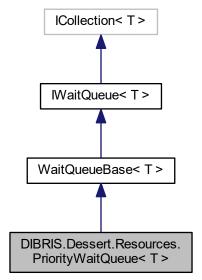
Definition at line 37 of file PreemptiveResource.cs.

The documentation for this class was generated from the following file:

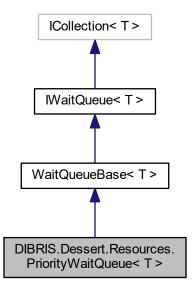
• Resources/PreemptiveResource.cs

## 5.30 DIBRIS.Dessert.Resources.PriorityWaitQueue < T > Class Template Reference

 $Inheritance\ diagram\ for\ DIBRIS. Dessert. Resources. Priority Wait Queue < T>:$ 



Collaboration diagram for DIBRIS.Dessert.Resources.PriorityWaitQueue < T >:



## **Public Member Functions**

- override void Add (T item, double priority)
- override bool Contains (T item)
- override lEnumerator ( ) GetEnumerator ()
- override bool Remove (T item)
- override T RemoveFirst ()

## **Properties**

- override int Count [get]
- override T First [get]
- override WaitPolicy Policy [get]

## 5.30.1 Detailed Description

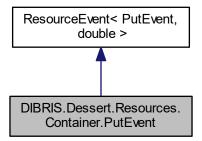
Definition at line 253 of file WaitQueues.cs.

The documentation for this class was generated from the following file:

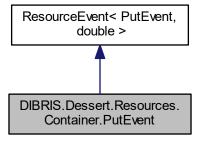
• Resources/WaitQueues.cs

## 5.31 DIBRIS.Dessert.Resources.Container.PutEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Container.PutEvent:



Collaboration diagram for DIBRIS.Dessert.Resources.Container.PutEvent:



### **Public Member Functions**

• override void **Dispose** ()

## **Protected Member Functions**

• override void OnEnd ()

## **Properties**

override double Value [get]
 QUANTITY

## 5.31.1 Detailed Description

Definition at line 184 of file Container.cs.

## 5.31.2 Property Documentation

**5.31.2.1** override double DIBRIS.Dessert.Resources.Container.PutEvent.Value [get]

### QUANTITY

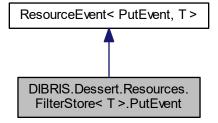
Definition at line 235 of file Container.cs.

The documentation for this class was generated from the following file:

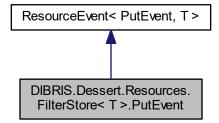
· Resources/Container.cs

## 5.32 DIBRIS.Dessert.Resources.FilterStore < T >.PutEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.FilterStore< T >.PutEvent:



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. Filter Store < T >. Put Event:$ 



## **Public Member Functions**

• override void **Dispose** ()

### **Protected Member Functions**

• override void OnEnd ()

## **Properties**

- Titem [get]
- double ItemPriority [get]
- override T Value [get]

## 5.32.1 Detailed Description

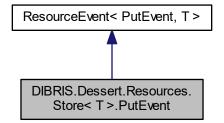
Definition at line 209 of file FilterStore.cs.

The documentation for this class was generated from the following file:

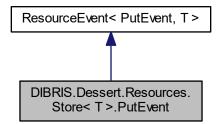
· Resources/FilterStore.cs

## 5.33 DIBRIS.Dessert.Resources.Store < T >.PutEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Store < T >.PutEvent:



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. Store < T>. Put Event:$ 



### **Public Member Functions**

• override void **Dispose** ()

## **Protected Member Functions**

• override void OnEnd ()

## **Properties**

- double ItemPriority [get]
- override T Value [get]

## 5.33.1 Detailed Description

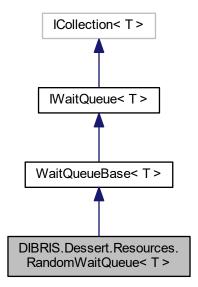
Definition at line 187 of file Store.cs.

The documentation for this class was generated from the following file:

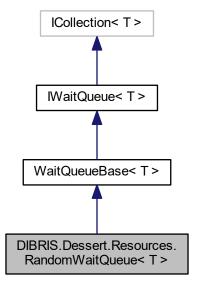
· Resources/Store.cs

# 5.34 DIBRIS.Dessert.Resources.RandomWaitQueue < T > Class Template Reference

 $Inheritance\ diagram\ for\ DIBRIS.Dessert.Resources.RandomWaitQueue < T>:$ 



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. Random Wait Queue < T>:$ 



### **Public Member Functions**

- RandomWaitQueue (TRandom random)
- override void **Add** (T item, double priority)
- override bool Contains (Titem)
- override IEnumerator < T > GetEnumerator ()
- override bool **Remove** (T item)
- override T RemoveFirst ()

### **Properties**

```
• override int Count [get]
```

- override T First [get]
- override WaitPolicy Policy [get]

## 5.34.1 Detailed Description

Definition at line 316 of file WaitQueues.cs.

The documentation for this class was generated from the following file:

· Resources/WaitQueues.cs

## 5.35 DIBRIS.Dessert.SimEnvironment.RealTimeOptions Class Reference

Available options for the real-time mode.

### **Properties**

```
• bool Enabled [get, set]
```

Whether the simulation must be run according to "wall clock" time.

```
    double ScalingFactor = false [get, set]
```

The real-time scaling factor.

• IClock WallClock = 1.0 [get, set]

The "wall clock" used for the real-time simulation.

### 5.35.1 Detailed Description

Available options for the real-time mode.

Definition at line 429 of file SimEnvironment.cs.

## 5.35.2 Property Documentation

**5.35.2.1** bool DIBRIS.Dessert.SimEnvironment.RealTimeOptions.Enabled [get], [set]

Whether the simulation must be run according to "wall clock" time.

Definition at line 435 of file SimEnvironment.cs.

**5.35.2.2** double DIBRIS.Dessert.SimEnvironment.RealTimeOptions.ScalingFactor = false [get], [set]

The real-time scaling factor.

Definition at line 440 of file SimEnvironment.cs.

**5.35.2.3** IClock DIBRIS.Dessert.SimEnvironment.RealTimeOptions.WallClock = 1.0 [get], [set]

The "wall clock" used for the real-time simulation.

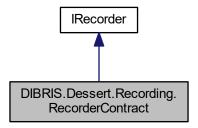
Definition at line 446 of file SimEnvironment.cs.

The documentation for this class was generated from the following file:

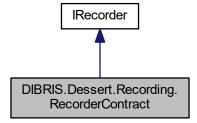
· SimEnvironment.cs

## 5.36 DIBRIS.Dessert.Recording.RecorderContract Class Reference

Inheritance diagram for DIBRIS.Dessert.Recording.RecorderContract:



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Recording. Recorder Contract:$ 



**Public Member Functions** 

abstract double Mean ()

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to

• abstract void Observe (double sample)

Records the current value of the variable sample . Since time has not been specified, it is set to SimEnvironment.Now.

void Observe (double sample, double time)

Records the current value of the variable sample at given time .

abstract void Reset ()

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to SimEnvironment.Now.

abstract void Reset (double time)

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to time .

· double StdDev ()

Returns the standard deviation of the observations, computed as the square root of Variance.

double TimeMean ()

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

• double TimeMean (double time)

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time .

double TimeStdDev ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

• double TimeStdDev (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

• double TimeVariance ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

• double TimeVariance (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

· double Total ()

Returns the sum of the observed values.

• double Variance ()

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

### **Properties**

- abstract int Count [get]
- abstract SimEnvironment Env [get]
- double LastTime [get]
- abstract double **StartTime** [get]

### 5.36.1 Detailed Description

Definition at line 212 of file IRecorder.cs.

#### 5.36.2 Member Function Documentation

**5.36.2.1** abstract double DIBRIS.Dessert.Recording.RecorderContract.Mean() [pure virtual]

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to Total/Count.

### Returns

The simple average of the observed values, ignoring the times at which they were made.

### **Exceptions**

InvalidOperationException	There are no observations.

Implements DIBRIS.Dessert.Recording.IRecorder.

**5.36.2.2** abstract void DIBRIS.Dessert.Recording.RecorderContract.Observe ( double sample ) [pure virtual]

Records the current value of the variable *sample* . Since time has not been specified, it is set to SimEnvironment. ← Now.

### **Parameters**

sample	The value that has to be recorded.

An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

#### **Exceptions**

ArgumentOutOfRange <i>←</i>	Implicitly assigned time is less than the last observation time.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

5.36.2.3 void DIBRIS.Dessert.Recording.RecorderContract.Observe ( double sample, double time )

Records the current value of the variable sample at given time.

#### **Parameters**

sample	The value that has to be recorded.
time	The time that will be associated with given value.

An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

### **Exceptions**

ArgumentOutOfRange <i>←</i>	time is less than the last observation time.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 238 of file IRecorder.cs.

**5.36.2.4** abstract void DIBRIS.Dessert.Recording.RecorderContract.Reset() [pure virtual]

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to Sim← Environment.Now.

Implements DIBRIS.Dessert.Recording.IRecorder.

**5.36.2.5** abstract void DIBRIS.Dessert.Recording.RecorderContract.Reset ( double time ) [pure virtual]

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to *time*.

 $Implements\ DIBRIS. Dessert. Recording. IRecorder.$ 

5.36.2.6 double DIBRIS.Dessert.Recording.RecorderContract.StdDev ( )

Returns the standard deviation of the observations, computed as the square root of Variance.

#### Returns

The standard deviation of the observations, computed as the square root of Variance.

### **Exceptions**

InvalidOperationException There are no observations.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 247 of file IRecorder.cs.

5.36.2.7 double DIBRIS.Dessert.Recording.RecorderContract.TimeMean ( )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 253 of file IRecorder.cs.

5.36.2.8 double DIBRIS.Dessert.Recording.RecorderContract.TimeMean ( double time )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

### **Exceptions**

ArgumentOutOfRange←	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 259 of file IRecorder.cs.

5.36.2.9 double DIBRIS.Dessert.Recording.RecorderContract.TimeStdDev ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 266 of file IRecorder.cs.

5.36.2.10 double DIBRIS.Dessert.Recording.RecorderContract.TimeStdDev ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

#### **Exceptions**

ArgumentOutOfRange <i>←</i>	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 272 of file IRecorder.cs.

5.36.2.11 double DIBRIS.Dessert.Recording.RecorderContract.TimeVariance ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 279 of file IRecorder.cs.

5.36.2.12 double DIBRIS.Dessert.Recording.RecorderContract.TimeVariance ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

#### **Exceptions**

4 10 10(0	( ) 1 ( ) O) (T)
ArgumentOutOfRange←	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 285 of file IRecorder.cs.

5.36.2.13 double DIBRIS.Dessert.Recording.RecorderContract.Total ( )

Returns the sum of the observed values.

Returns

The sum of the observed values.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 292 of file IRecorder.cs.

5.36.2.14 double DIBRIS.Dessert.Recording.RecorderContract.Variance ( )

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

```
Count/(Count - 1).
```

#### Returns

The sample variance of the observations, ignoring the times at which they were made.

#### **Exceptions**

InvalidOperationException	There are no observations.

Implements DIBRIS.Dessert.Recording.IRecorder.

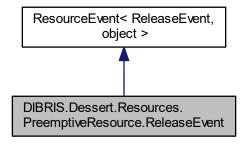
Definition at line 298 of file IRecorder.cs.

The documentation for this class was generated from the following file:

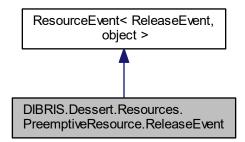
• Recording/IRecorder.cs

# 5.37 DIBRIS.Dessert.Resources.PreemptiveResource.ReleaseEvent Class Reference

 $Inheritance\ diagram\ for\ DIBRIS. Dessert. Resources. Preemptive Resource. Release Event:$ 



Collaboration diagram for DIBRIS.Dessert.Resources.PreemptiveResource.ReleaseEvent:



**Public Member Functions** 

• override void Dispose ()

### **Protected Member Functions**

• override void OnEnd ()

### **Properties**

- RequestEvent Request [get]
- override object Value [get]

# 5.37.1 Detailed Description

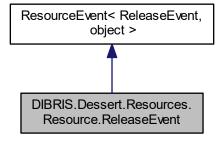
Definition at line 285 of file PreemptiveResource.cs.

The documentation for this class was generated from the following file:

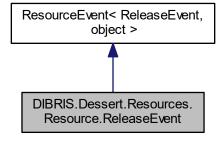
• Resources/PreemptiveResource.cs

# 5.38 DIBRIS.Dessert.Resources.Resource.ReleaseEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Resource.ReleaseEvent:



Collaboration diagram for DIBRIS.Dessert.Resources.Resource.ReleaseEvent:



# **Public Member Functions**

• override void **Dispose** ()

# **Properties**

- RequestEvent Request [get]
- override object Value [get]

### **Additional Inherited Members**

# 5.38.1 Detailed Description

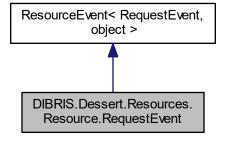
Definition at line 112 of file Resource.cs.

The documentation for this class was generated from the following file:

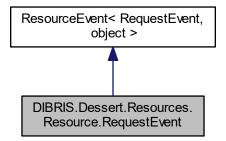
• Resources/Resource.cs

# 5.39 DIBRIS.Dessert.Resources.Resource.RequestEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Resource.RequestEvent:



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. Resource. Request Event:$ 



# **Public Member Functions**

• override void **Dispose** ()

# **Properties**

- Resource Resource [get]
- override object Value [get]

# **Additional Inherited Members**

# 5.39.1 Detailed Description

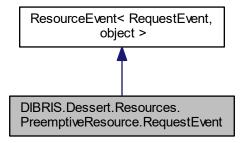
Definition at line 147 of file Resource.cs.

The documentation for this class was generated from the following file:

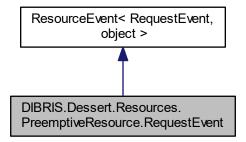
• Resources/Resource.cs

# 5.40 DIBRIS.Dessert.Resources.PreemptiveResource.RequestEvent Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.PreemptiveResource.RequestEvent:



Collaboration diagram for DIBRIS.Dessert.Resources.PreemptiveResource.RequestEvent:



# **Public Member Functions**

• override void **Dispose** ()

# **Properties**

- bool Preempt [get]
- PreemptiveResource Resource [get]
- double **Time** [get]
- override object Value [get]

### **Additional Inherited Members**

# 5.40.1 Detailed Description

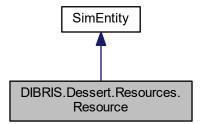
Definition at line 199 of file PreemptiveResource.cs.

The documentation for this class was generated from the following file:

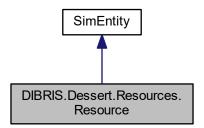
• Resources/PreemptiveResource.cs

# 5.41 DIBRIS.Dessert.Resources.Resource Class Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Resource:



Collaboration diagram for DIBRIS.Dessert.Resources.Resource:



### Classes

- class ReleaseEvent
- class RequestEvent

# **Public Member Functions**

- ReleaseEvent Release (RequestEvent request)
- RequestEvent Request ()
- RequestEvent Request (double priority)

# **Properties**

- int Capacity [get]
- int Count [get]
- WaitPolicy RequestPolicy [get]
- IEnumerable < RequestEvent > RequestQueue [get]
- IEnumerable < RequestEvent > Users [get]

# 5.41.1 Detailed Description

Definition at line 37 of file Resource.cs.

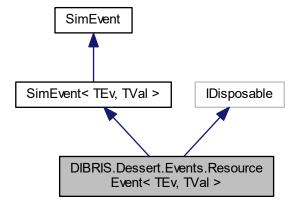
The documentation for this class was generated from the following file:

• Resources/Resource.cs

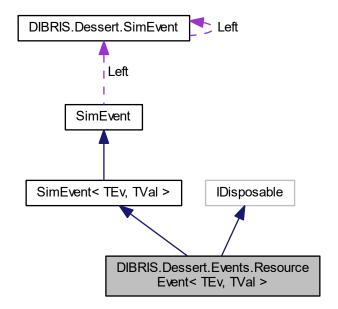
# 5.42 DIBRIS.Dessert.Events.ResourceEvent < TEV, TVal > Class Template Reference

Models aspects shared by all resource events.

Inheritance diagram for DIBRIS.Dessert.Events.ResourceEvent< TEv, TVal >:



Collaboration diagram for DIBRIS.Dessert.Events.ResourceEvent< TEv, TVal >:



# **Public Member Functions**

• abstract void Dispose ()

# **Protected Member Functions**

• override sealed State ValidStatesMask ()

# **Properties**

- bool Disposed [get, protected set]

  Returns true if and only if event has been disposed; otherwise, it returns false.
- double Priority [get]

The priority assigned to this resource event. Usually, the priority is only considered when the policy is set to Wait← Policy.Priority.

### **Additional Inherited Members**

# 5.42.1 Detailed Description

Models aspects shared by all resource events.

#### **Template Parameters**

TEv	
TVal	

#### **Type Constraints**

TEv: ResourceEvent

TEv : TEv

Definition at line 38 of file Templates.cs.

#### 5.42.2 Member Function Documentation

```
5.42.2.1 override sealed State DIBRIS.Dessert.Events.ResourceEvent < TEv, TVal >.ValidStatesMask ( ) [protected], [virtual]
```

This method is not used in any execution path of Release builds. In fact, this method is just used in Debug.Assert to enforce better integrity.

Reimplemented from DIBRIS.Dessert.SimEvent.

Definition at line 72 of file Templates.cs.

# 5.42.3 Property Documentation

```
5.42.3.1 bool DIBRIS.Dessert.Events.ResourceEvent< TEV, TVal >.Disposed [get], [protected set]
```

Returns true if and only if event has been disposed; otherwise, it returns false.

Definition at line 54 of file Templates.cs.

```
5.42.3.2 double DIBRIS.Dessert.Events.ResourceEvent < TEv, TVal >.Priority [get]
```

The priority assigned to this resource event. Usually, the priority is only considered when the policy is set to Wait← Policy. Priority.

Definition at line 62 of file Templates.cs.

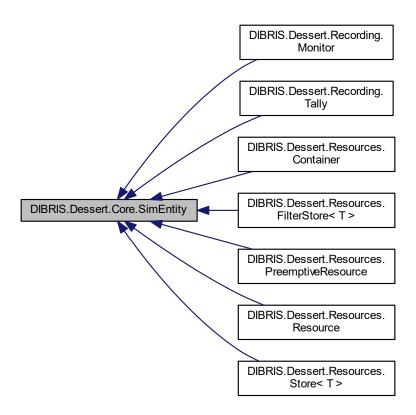
The documentation for this class was generated from the following file:

• Events/Templates.cs

# 5.43 DIBRIS.Dessert.Core.SimEntity Class Reference

Represents an entity that belongs to a specific environment. An entity can only be "used" in the environment it belongs to.

Inheritance diagram for DIBRIS.Dessert.Core.SimEntity:



# **Properties**

• SimEnvironment Env [get]

Returns the environment in which this entity was created.

### 5.43.1 Detailed Description

Represents an entity that belongs to a specific environment. An entity can only be "used" in the environment it belongs to.

Definition at line 35 of file SimEntity.cs.

# 5.43.2 Property Documentation

#### 5.43.2.1 SimEnvironment DIBRIS.Dessert.Core.SimEntity.Env [get]

Returns the environment in which this entity was created.

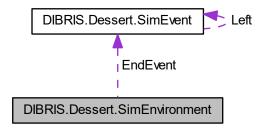
Definition at line 58 of file SimEntity.cs.

The documentation for this class was generated from the following file:

· Core/SimEntity.cs

#### 5.44 DIBRIS.Dessert.SimEnvironment Class Reference

Collaboration diagram for DIBRIS.Dessert.SimEnvironment:



#### **Classes**

· class RealTimeOptions

Available options for the real-time mode.

#### **Public Member Functions**

- bool IsValidDelay (double delay)
- SimProcess Process (IEnumerable < SimEvent > generator)
- SimProcess DelayedProcess (IEnumerable < SimEvent > generator, double delay)
- · void Run ()
- · void Run (double until)
- · void Run (int until)
- void Run (SimEvent until)
- override string ToString ()
- SimEvent< object > Event ()

Returns a new generic event.

SimEvent< TVal > Event< TVal > ()

Returns a new generic event.

• SimEvent Exit ()

Exits from current process or from current call. If called directly from a process body, then the process is stopped and the optional exit value can be found on SimProcess. Value. Otherwise, if this method is called from a procedure body, then the procedure is stopped.

• SimEvent Exit (object value)

Exits from current process or from current call. If called directly from a process body, then the process is stopped and the optional exit value can be found on SimProcess. Value. Otherwise, if this method is called from a procedure body, then the procedure is stopped and the optional exit value can be found on the event returned by Call.

#### **Public Attributes**

• double Now => \_now

Returns current simulation time.

TRandom Random => \_random

A random numbers generator which can be used inside simulations.

### **Properties**

• SimProcess ActiveProcess [get]

The process that is currently running in the simulation.

- bool Ended [get]
- double Peek [get]

Returns the time of the next scheduled event, or double. Positive Infinity if there is no further event.

• RealTimeOptions RealTime [get]

Options for the real-time mode.

#### 5.44.1 Detailed Description

Definition at line 34 of file SimEnvironment.cs.

#### 5.44.2 Member Function Documentation

```
5.44.2.1 SimEvent<object> DIBRIS.Dessert.SimEnvironment.Event ( )
```

Returns a new generic event.

Returns

A new generic event.

Definition at line 362 of file SimEnvironment.cs.

#### 5.44.2.2 SimEvent<TVal> DIBRIS.Dessert.SimEnvironment.Event< TVal > ( )

Returns a new generic event.

Returns

A new generic event.

Definition at line 374 of file SimEnvironment.cs.

#### 5.44.2.3 SimEvent DIBRIS.Dessert.SimEnvironment.Exit ( )

Exits from current process or from current call. If called directly from a process body, then the process is stopped and the optional exit value can be found on SimProcess. Value. Otherwise, if this method is called from a procedure body, then the procedure is stopped.

Returns

The exit event that can be yielded to stop a process or a call.

Definition at line 394 of file SimEnvironment.cs.

## 5.44.2.4 SimEvent DIBRIS.Dessert.SimEnvironment.Exit (object value)

Exits from current process or from current call. If called directly from a process body, then the process is stopped and the optional exit value can be found on SimProcess. Value. Otherwise, if this method is called from a procedure body, then the procedure is stopped and the optional exit value can be found on the event returned by Call.

#### **Parameters**

value	The optional exit value.

#### Returns

The exit event that can be yielded to stop a process or a call.

Definition at line 409 of file SimEnvironment.cs.

#### 5.44.3 Member Data Documentation

5.44.3.1 double DIBRIS.Dessert.SimEnvironment.Now => \_now

Returns current simulation time.

Returns

Current simulation time.

Definition at line 300 of file SimEnvironment.cs.

5.44.3.2 TRandom DIBRIS.Dessert.SimEnvironment.Random => \_random

A random numbers generator which can be used inside simulations.

Definition at line 354 of file SimEnvironment.cs.

# 5.44.4 Property Documentation

**5.44.4.1 SimProcess DIBRIS.Dessert.SimEnvironment.ActiveProcess** [get]

The process that is currently running in the simulation.

Definition at line 284 of file SimEnvironment.cs.

**5.44.4.2** double DIBRIS.Dessert.SimEnvironment.Peek [get]

Returns the time of the next scheduled event, or double. Positive Infinity if there is no further event.

Returns

The time of the next scheduled event, or double. Positive Infinity if there is no further event.

Definition at line 341 of file SimEnvironment.cs.

5.44.4.3 RealTimeOptions DIBRIS.Dessert.SimEnvironment.RealTime [get]

Options for the real-time mode.

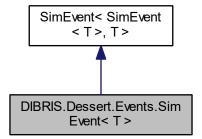
Definition at line 424 of file SimEnvironment.cs.

The documentation for this class was generated from the following file:

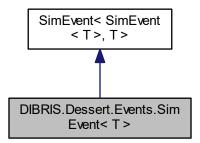
· SimEnvironment.cs

# 5.45 DIBRIS.Dessert.Events.SimEvent< T > Class Template Reference

Inheritance diagram for DIBRIS.Dessert.Events.SimEvent< T >:



Collaboration diagram for DIBRIS.Dessert.Events.SimEvent< T >:



# **Public Member Functions**

- void Fail ()
- void Fail (T val)
- bool TryFail ()
- bool TryFail (T val)
- void Succeed ()
- void Succeed (T val)
- bool TrySucceed ()
- bool **TrySucceed** (T val)

# **Protected Member Functions**

override State ValidStatesMask ()

# **Properties**

- bool **Triggered** [get]
- override State FinalState [get]
- override T Value [get]

# 5.45.1 Detailed Description

Definition at line 33 of file SimEvent.cs.

### 5.45.2 Member Function Documentation

#### 5.45.2.1 void DIBRIS.Dessert.Events.SimEvent< T >.Fail ( )

#### **Exceptions**

InvalidOperation   I his event has already succeeded: therefore, it cannot fall anymore.	This event has already succeeded: therefore, it cannot fail anymore.
--	--

Definition at line 63 of file SimEvent.cs.

# 5.45.2.2 void DIBRIS.Dessert.Events.SimEvent< T >.Fail ( T val )

#### **Parameters**

val	An object that will be sent to processes waiting for this event to occur.

# **Exceptions**

InvalidOperationException	This event has already succeeded: therefore, it cannot fail anymore.
invalid operation Exception	This event has already successed. therefore, it carnot fail arrymers.

Definition at line 78 of file SimEvent.cs.

# 5.45.2.3 void DIBRIS.Dessert.Events.SimEvent< T>.Succeed ( )

### **Exceptions**

Г		T:
	Invalid( Ineration Exception	This event has already succeeded: therefore, it cannot fail anymore.
	invalidoperation Exception	This event has already succeeded. therefore, it carnot fall arrymore.

Definition at line 100 of file SimEvent.cs.

#### 5.45.2.4 void DIBRIS.Dessert.Events.SimEvent< T >.Succeed ( T val )

### **Parameters**

val	An object that will be sent to processes waiting for this event to occur.

### **Exceptions**

InvalidOperationException	This event has already succeeded: therefore, it cannot succeed anymore.

Definition at line 115 of file SimEvent.cs.

The documentation for this class was generated from the following file:

• Events/SimEvent.cs

#### 5.46 DIBRIS.Dessert.SimEvent Class Reference

The interface common to each event; it should be used to declare generator methods.

Inheritance diagram for DIBRIS.Dessert.SimEvent:



Collaboration diagram for DIBRIS.Dessert.SimEvent:



#### **Static Public Member Functions**

- static Condition < SimEvent, SimEvent > operator& (SimEvent ev1, SimEvent ev2)
  - Returns a condition event that is marked as succeeded when both events have been successful.
- static Condition < SimEvent, SimEvent > operator | (SimEvent ev1, SimEvent ev2)
  - Returns a condition event that is marked as succeeded when any event has been successful.
- static Condition
   SimEvent, SimEvent > operator& (SimEvent ev, Condition
   SimEvent > c)
- static Condition< SimEvent, SimEvent > operator | (SimEvent ev, Condition< SimEvent > c)
- static Condition < SimEvent, SimEvent, SimEvent > operator& (SimEvent ev, Condition < SimEvent, SimEvent, SimEvent > c)
- static Condition< SimEvent, SimEvent, SimEvent > operator | (SimEvent ev, Condition< SimEvent, SimEvent, SimEvent > c)
- static Condition < SimEvent, SimEvent, SimEvent, SimEvent > operator& (SimEvent ev, Condition < Sim← Event, SimEvent, SimEvent > c)
- static Condition < SimEvent, SimEvent, SimEvent, SimEvent > operator | (SimEvent ev, Condition < Sim← Event, SimEvent, SimEvent > c)
- static Condition< SimEvent, SimEvent, SimEvent, SimEvent, SimEvent > operator& (SimEvent ev, Condition< SimEvent, SimEvent, SimEvent > c)
- static Condition
   SimEvent, SimEvent, SimEvent, SimEvent
   SimEvent > operator | (SimEvent ev, Condition
   SimEvent, SimEvent, SimEvent
   SimEvent > c)
- static implicit operator bool (SimEvent ev)

#### **Protected Types**

enum State: byte { State.Created = 0, Succeeded = 1, Failed = 2 }
 Represents the state of an event.

#### **Protected Member Functions**

- · void SetFinalState (State state)
- virtual State ValidStatesMask ()
- · virtual void OnEnd ()
- abstract object GetValue ()

#### **Protected Attributes**

const State FinalStatesMask = State.Failed | State.Succeeded

Returns a mask with the final values that the state attribute can have.

# **Properties**

- bool InFinalState [get]
- SimEnvironment Env [get]

Returns the environment in which this entity was created.

• bool Failed [get]

Returns true if and only if event has failed; otherwise, it returns false.

• bool Scheduled [get, set]

Returns true if and only if event has been scheduled; otherwise, it returns false.

bool Succeeded [get]

Returns true if and only if event has succeeded; otherwise, it returns false.

• object Value [get]

The value returned by the event. This property contains the value that in SimPy is "sent" to the process through the generator itself; since we cannot do anything similar in .NET, we have to use this property to store that kind of values.

- virtual bool CanHaveParents [get]
- virtual bool CanHaveSubscribers [get]
- virtual State FinalState [get]

# 5.46.1 Detailed Description

The interface common to each event; it should be used to declare generator methods.

Definition at line 425 of file ConditionOperators.cs.

#### 5.46.2 Member Enumeration Documentation

```
5.46.2.1 enum DIBRIS.Dessert.SimEvent.State: byte [strong], [protected]
```

Represents the state of an event.

#### **Enumerator**

**Created** Event has been created and it is waiting something to happen. Its value should be zero, since it is not used in checks.

Definition at line 45 of file SimEvent.cs.

# 5.46.3 Member Function Documentation

5.46.3.1 static Condition<SimEvent, SimEvent> DIBRIS.Dessert.SimEvent.operator& ( SimEvent ev1, SimEvent ev2 ) [static]

Returns a condition event that is marked as succeeded when both events have been successful.

#### **Parameters**

ev1	The first event which is put in the and condition.
ev2	The second event which is put in the and condition.

#### Returns

A condition event that is marked as succeeded when both events have been successful.

Definition at line 436 of file ConditionOperators.cs.

```
5.46.3.2 static Condition<SimEvent, SimEvent> DIBRIS.Dessert.SimEvent.operator ( SimEvent ev1, SimEvent ev2 ) [static]
```

Returns a condition event that is marked as succeeded when any event has been successful.

#### **Parameters**

ev1	The first event which is put in the or condition.
ev2	The second event which is put in the or condition.

#### Returns

A condition event that is marked as succeeded when any event has been successful.

Definition at line 452 of file ConditionOperators.cs.

```
5.46.3.3 virtual State DIBRIS.Dessert.SimEvent.ValidStatesMask() [protected], [virtual]
```

This method is not used in any execution path of Release builds. In fact, this method is just used in Debug.Assert to enforce better integrity.

Reimplemented in DIBRIS.Dessert.Events.StandaloneEvent< TEv, TVal >, and DIBRIS.Dessert.Events. $\leftarrow$  ResourceEvent< TEv, TVal >.

Definition at line 260 of file SimEvent.cs.

#### 5.46.4 Member Data Documentation

5.46.4.1 const State DIBRIS.Dessert.SimEvent.FinalStatesMask = State.Failed | State.Succeeded [protected]

Returns a mask with the final values that the state attribute can have.

Definition at line 63 of file SimEvent.cs.

#### 5.46.5 Property Documentation

**5.46.5.1 SimEnvironment DIBRIS.Dessert.SimEvent.Env** [get]

Returns the environment in which this entity was created.

Definition at line 185 of file SimEvent.cs.

**5.46.5.2** bool DIBRIS.Dessert.SimEvent.Failed [get]

Returns true if and only if event has failed; otherwise, it returns false.

Definition at line 194 of file SimEvent.cs.

**5.46.5.3** bool DIBRIS.Dessert.SimEvent.Scheduled [get], [set]

Returns true if and only if event has been scheduled; otherwise, it returns false.

Event has been scheduled in the agenda, it will call its callbacks (if any) and activate waiting processes as soon as it will be its turn.

Definition at line 205 of file SimEvent.cs.

**5.46.5.4** bool DIBRIS.Dessert.SimEvent.Succeeded [get]

Returns true if and only if event has succeeded; otherwise, it returns false.

Definition at line 212 of file SimEvent.cs.

**5.46.5.5 object DIBRIS.Dessert.SimEvent.Value** [get]

The value returned by the event. This property contains the value that in SimPy is "sent" to the process through the generator itself; since we cannot do anything similar in .NET, we have to use this property to store that kind of values.

As a rule of thumb, the value on this property will be ready only after Succeeded or Failed will be true. However, this property can always be accessed: therefore, please pay attention to the fact that this property will return a null value when a value is not ready or when an event does not have a proper value.

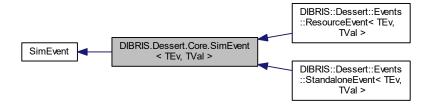
Definition at line 230 of file SimEvent.cs.

The documentation for this class was generated from the following files:

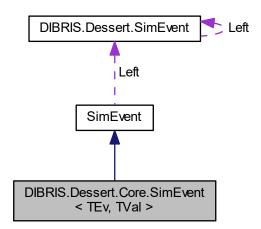
- · ConditionOperators.cs
- SimEvent.cs

# 5.47 DIBRIS.Dessert.Core.SimEvent < TEV, TVal > Class Template Reference

A stronger typed event, which adds type notation to many properties which are untyped in SimPy. Inheritance diagram for DIBRIS.Dessert.Core.SimEvent< TEv, TVal >:



Collaboration diagram for DIBRIS.Dessert.Core.SimEvent< TEv, TVal >:



#### **Protected Member Functions**

• override sealed object GetValue ()

### **Properties**

• abstract new TVal Value [get]

The strongly typed value returned by the event. This property contains the value that in SimPy is "sent" to the process through the generator itself; since we cannot do anything similar in .NET, we have to use this property to store that kind of values.

• ICollection < Action < TEv > > Callbacks [get]

Collection of functions that are called when the event is processed.

### **Additional Inherited Members**

# 5.47.1 Detailed Description

A stronger typed event, which adds type notation to many properties which are untyped in SimPy.

### **Template Parameters**

TEv	The type of the event which implements this interface.
TVal	The type of the value returned by this interface.

This class could not be named "Event" in order to maintain compatibility with Visual Basic code, where "Event" is a language keyword.

#### **Type Constraints**

TEv: SimEvent
TEv: TEv
TEv: TVal

Definition at line 45 of file SimEvent.cs.

### 5.47.2 Property Documentation

 $\textbf{5.47.2.1} \quad \textbf{ICollection} < \textbf{Action} < \textbf{TEv} > \textbf{DIBRIS.Dessert.Core.SimEvent} < \textbf{TEv}, \textbf{TVal} > \textbf{.Callbacks} \quad \texttt{[get]}$ 

Collection of functions that are called when the event is processed.

Definition at line 86 of file SimEvent.cs.

5.47.2.2 abstract new TVal DIBRIS.Dessert.Core.SimEvent < TEv, TVal >.Value [get]

The strongly typed value returned by the event. This property contains the value that in SimPy is "sent" to the process through the generator itself; since we cannot do anything similar in .NET, we have to use this property to store that kind of values.

As a rule of thumb, the value on this property will be ready only after SimEvent.Succeeded or SimEvent.Failed will be true. However, this property can always be accessed: therefore, please pay attention to the fact that this property will return a null value when a value is not ready or when an event does not have a proper value.

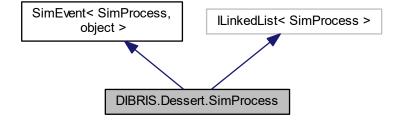
Definition at line 75 of file SimEvent.cs.

The documentation for this class was generated from the following file:

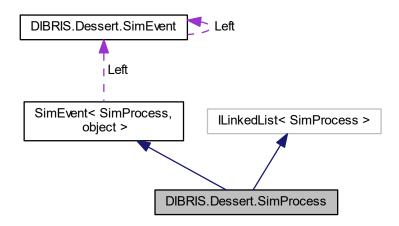
· Core/SimEvent.cs

### 5.48 DIBRIS.Dessert.SimProcess Class Reference

Inheritance diagram for DIBRIS.Dessert.SimProcess:



Collaboration diagram for DIBRIS.Dessert.SimProcess:



#### **Public Member Functions**

- void Interrupt ()
- void Interrupt (object value)
- bool Interrupted ()
- bool Interrupted (out object value)
- bool Preempted ()
- bool Preempted (out PreemptionInfo info)

# **Properties**

• bool IsAlive [get]

Returns whether the process has been processed or not.

• SimEvent Target [get]

The event that the process is currently waiting for. May be a null event if the process was just started or interrupted and it did not yet yield a new event.

• override object Value [get]

### **Additional Inherited Members**

# 5.48.1 Detailed Description

This class could not be named "Process" in order to make its usage easier. In fact, commonly used "System" namespace already contains a "Process" class.

This class implements the lLinkedList<T> interface to perform an effective optimization when one event is yielded by a process only, which is a common situation.

Definition at line 48 of file SimProcess.cs.

- 5.48.2 Member Function Documentation
- 5.48.2.1 void DIBRIS.Dessert.SimProcess.Interrupt ( )

#### **Exceptions**

InvalidOperationException | Process it not alive or a process is trying to interrupt itself.

Definition at line 187 of file SimProcess.cs.

5.48.2.2 void DIBRIS.Dessert.SimProcess.Interrupt (object value)

#### **Parameters**

value

### **Exceptions**

InvalidOperationException | Process it not alive or a process is trying to interrupt itself.

Definition at line 204 of file SimProcess.cs.

5.48.2.3 bool DIBRIS.Dessert.SimProcess.Interrupted ( )

Returns

#### **Exceptions**

InvalidOperationException | Process it not alive or a process is trying to query another process for interrupts.

Definition at line 221 of file SimProcess.cs.

5.48.2.4 bool DIBRIS.Dessert.SimProcess.Interrupted ( out object value )

**Parameters** 

value

Returns

#### **Exceptions**

InvalidOperationException | Process it not alive or a process is trying to query another process for interrupts.

Definition at line 241 of file SimProcess.cs.

### 5.48.3 Property Documentation

**5.48.3.1** bool DIBRIS.Dessert.SimProcess.IsAlive [get]

Returns whether the process has been processed or not.

Definition at line 169 of file SimProcess.cs.

5.48.3.2 SimEvent DIBRIS.Dessert.SimProcess.Target [get]

The event that the process is currently waiting for. May be a null event if the process was just started or interrupted and it did not yet yield a new event.

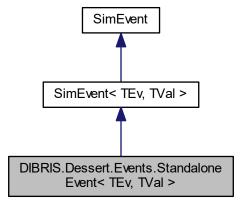
Definition at line 179 of file SimProcess.cs.

The documentation for this class was generated from the following file:

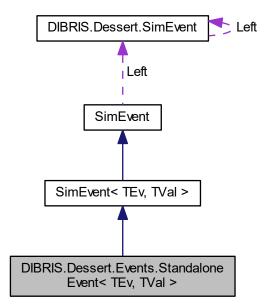
· SimProcess.cs

# 5.49 DIBRIS.Dessert.Events.StandaloneEvent< TEv, TVal > Class Template Reference

 $Inheritance\ diagram\ for\ DIBRIS. Dessert. Events. Standalone Event < TEv,\ TVal >:$ 



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Events. Standalone Event < TEv,\ TVal>:$ 



# **Protected Member Functions**

• override State ValidStatesMask ()

# **Properties**

- override sealed bool CanHaveParents [get]
- override sealed bool CanHaveSubscribers [get]

# **Additional Inherited Members**

# 5.49.1 Detailed Description

**Type Constraints** 

TEv: SimEvent

TEv : TEv TEv : TVal

Definition at line 80 of file Templates.cs.

# 5.49.2 Member Function Documentation

# 5.49.2.1 override State DIBRIS.Dessert.Events.StandaloneEvent< TEv, TVal >.ValidStatesMask ( ) [protected], [virtual]

This method is not used in any execution path of Release builds. In fact, this method is just used in Debug.Assert to enforce better integrity.

Reimplemented from DIBRIS.Dessert.SimEvent.

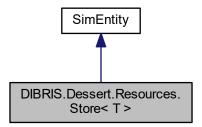
Definition at line 98 of file Templates.cs.

The documentation for this class was generated from the following file:

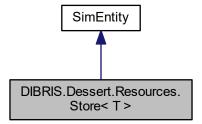
· Events/Templates.cs

# 5.50 DIBRIS.Dessert.Resources.Store < T > Class Template Reference

Inheritance diagram for DIBRIS.Dessert.Resources.Store < T >:



Collaboration diagram for DIBRIS.Dessert.Resources.Store < T >:



# Classes

- · class GetEvent
- class PutEvent

#### **Public Member Functions**

- GetEvent Get ()
- GetEvent Get (double priority)
- PutEvent Put (T item)
- PutEvent Put (T item, double putPriority)
- PutEvent Put (T item, double putPriority, double itemPriority)

### **Properties**

- int Capacity [get]
- int Count [get]
- WaitPolicy GetPolicy [get]
- IEnumerable < GetEvent > GetQueue [get]
- WaitPolicy ItemPolicy [get]
- IEnumerable < T > ItemQueue [get]
- WaitPolicy PutPolicy [get]
- IEnumerable < PutEvent > PutQueue [get]

### 5.50.1 Detailed Description

Definition at line 33 of file Store.cs.

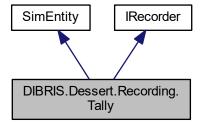
The documentation for this class was generated from the following file:

• Resources/Store.cs

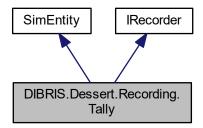
# 5.51 DIBRIS.Dessert.Recording.Tally Class Reference

An instance of this interface records enough information (such as sums and sums of squares) while the simulation runs to return simple data summaries. This has the advantage of speed and low memory use. However, they do not preserve a time-series usable in more advanced statistical analysis.

Inheritance diagram for DIBRIS.Dessert.Recording.Tally:



Collaboration diagram for DIBRIS.Dessert.Recording.Tally:



#### **Public Member Functions**

· double Mean ()

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to

· void Observe (double sample)

Records the current value of the variable sample . Since time has not been specified, it is set to SimEnvironment.Now.

• void Observe (double sample, double time)

Records the current value of the variable sample at given time .

• void Reset ()

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to SimEnvironment.Now.

void Reset (double time)

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to time .

• double StdDev ()

Returns the standard deviation of the observations, computed as the square root of Variance.

double TimeMean ()

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

double TimeMean (double time)

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time .

double TimeStdDev ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

double TimeStdDev (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

• double TimeVariance ()

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

• double TimeVariance (double time)

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time .

• double Total ()

Returns the sum of the observed values.

• double Variance ()

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

#### **Properties**

- int Count [get]
- double LastTime [get]
- double StartTime [get]

### 5.51.1 Detailed Description

An instance of this interface records enough information (such as sums and sums of squares) while the simulation runs to return simple data summaries. This has the advantage of speed and low memory use. However, they do not preserve a time-series usable in more advanced statistical analysis.

Monitors and tallies may not be bound to a specific SimEnvironment, in order to ease their usage in inter environment recordings; when they are unbounded their SimEntity.Env property points to a dummy environment.

However, please pay attention to the fact that both monitors and tallies are not thread safe: therefore, recall this fact when you use them in a multi threaded simulation scenario.

Definition at line 44 of file Tally.cs.

#### 5.51.2 Member Function Documentation

5.51.2.1 double DIBRIS.Dessert.Recording.Tally.Mean ( )

Returns the simple average of the observed values, ignoring the times at which they were made. This is equal to Total/Count.

#### Returns

The simple average of the observed values, ignoring the times at which they were made.

#### **Exceptions**

InvalidOperationException	There are no observations.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 85 of file Tally.cs.

5.51.2.2 void DIBRIS.Dessert.Recording.Tally.Observe ( double sample )

Records the current value of the variable *sample*. Since time has not been specified, it is set to SimEnvironment. ← Now.

#### **Parameters**

sample	The value that has to be recorded.
--------	------------------------------------

An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

#### **Exceptions**

ArgumentOutOfRange⊷	Implicitly assigned time is less than the last observation time.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 90 of file Tally.cs.

5.51.2.3 void DIBRIS.Dessert.Recording.Tally.Observe ( double sample, double time )

Records the current value of the variable  $\it sample$  at given  $\it time$  .

#### **Parameters**

sample	The value that has to be recorded.
time	The time that will be associated with given value.

An Monitor retains the two values as a pair (time, sample), while a Tally uses them to update the accumulated statistics.

#### **Exceptions**

ArgumentOutOfRange↔	time is less than the last observation time.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 95 of file Tally.cs.

5.51.2.4 void DIBRIS.Dessert.Recording.Tally.Reset ( )

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to Sim← Environment.Now.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 100 of file Tally.cs.

5.51.2.5 void DIBRIS.Dessert.Recording.Tally.Reset ( double time )

Resets the observations. The recorded data is re-initialized, and the observation starting time is set to time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 105 of file Tally.cs.

5.51.2.6 double DIBRIS.Dessert.Recording.Tally.StdDev ( )

Returns the standard deviation of the observations, computed as the square root of Variance.

Returns

The standard deviation of the observations, computed as the square root of Variance.

#### **Exceptions**

InvalidOperationException	There are no observations.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 110 of file Tally.cs.

5.51.2.7 double DIBRIS.Dessert.Recording.Tally.TimeMean ( )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to current time.

Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 115 of file Tally.cs.

5.51.2.8 double DIBRIS.Dessert.Recording.Tally.TimeMean ( double time )

Returns the time-weighted mean, calculated from time 0 (or the last time Reset() was called) to time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

#### **Exceptions**

ArgumentOutOfRange <i>←</i>	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 120 of file Tally.cs.

5.51.2.9 double DIBRIS.Dessert.Recording.Tally.TimeStdDev ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 126 of file Tally.cs.

5.51.2.10 double DIBRIS.Dessert.Recording.Tally.TimeStdDev ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

# **Exceptions**

ArgumentOutOfRange <i>←</i>	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 131 of file Tally.cs.

5.51.2.11 double DIBRIS.Dessert.Recording.Tally.TimeVariance ( )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to current time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to current time.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 136 of file Tally.cs.

#### 5.51.2.12 double DIBRIS.Dessert.Recording.Tally.TimeVariance ( double time )

Returns the time-weighted variance, calculated from time 0 (or the last time Reset() was called) to time.

#### Returns

The time-weighted average, calculated from time 0 (or the last time Reset() was called) to time.

#### **Exceptions**

ArgumentOutOfRange←	time is less than StartTime.
Exception	

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 141 of file Tally.cs.

```
5.51.2.13 double DIBRIS.Dessert.Recording.Tally.Total ( )
```

Returns the sum of the observed values.

#### Returns

The sum of the observed values.

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 148 of file Tally.cs.

```
5.51.2.14 double DIBRIS.Dessert.Recording.Tally.Variance ( )
```

Returns the sample variance of the observations, ignoring the times at which they were made. If an unbiased estimate of the population variance is desired, the sample variance should be multiplied by

```
Count/(Count - 1).
```

#### Returns

The sample variance of the observations, ignoring the times at which they were made.

# **Exceptions**

InvalidOperationException	There are no observations.
---------------------------	----------------------------

Implements DIBRIS.Dessert.Recording.IRecorder.

Definition at line 153 of file Tally.cs.

The documentation for this class was generated from the following file:

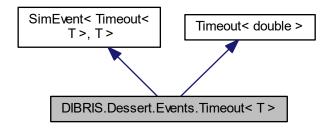
· Recording/Tally.cs

# 5.52 DIBRIS.Dessert.Events.Timeout < T > Class Template Reference

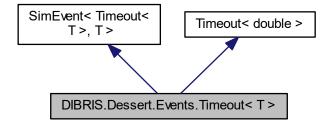
An event that is scheduled with a certain delay after its creation.

This event can be used by processes to wait (or hold their state) for delay time steps. It is immediately scheduled at Env.Now + delay and has thus (in contrast to SimEvent < T >) no Success() or Fail() methods.

Inheritance diagram for DIBRIS.Dessert.Events.Timeout< T >:



Collaboration diagram for DIBRIS.Dessert.Events.Timeout< T >:



# **Public Attributes**

• override T Value => \_value

# **Protected Member Functions**

• override void OnEnd ()

# **Properties**

• double Delay [get]

The delay at which this event was scheduled.

### 5.52.1 Detailed Description

An event that is scheduled with a certain delay after its creation.

This event can be used by processes to wait (or hold their state) for delay time steps. It is immediately scheduled at Env.Now + delay and has thus (in contrast to SimEvent < T >) no Success() or Fail() methods.

Definition at line 39 of file Timeout.cs.

# 5.52.2 Property Documentation

### 5.52.2.1 double DIBRIS.Dessert.Events.Timeout< T >.Delay [get]

The delay at which this event was scheduled.

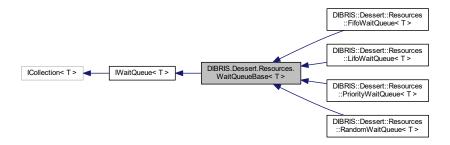
Definition at line 76 of file Timeout.cs.

The documentation for this class was generated from the following file:

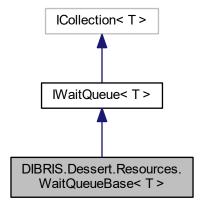
· Events/Timeout.cs

# 5.53 DIBRIS.Dessert.Resources.WaitQueueBase < T > Class Template Reference

 $Inheritance\ diagram\ for\ DIBRIS. Dessert. Resources. Wait Queue Base < T>:$ 



 $Collaboration\ diagram\ for\ DIBRIS. Dessert. Resources. Wait Queue Base < T>:$ 



**Public Member Functions** 

- · void Add (T item)
- · void Clear ()

- void CopyTo (T[] array, int arrayIndex)
- abstract void Add (T item, double priority)
- abstract bool Contains (T item)
- abstract IEnumerator < T > GetEnumerator ()
- abstract bool Remove (T item)
- abstract T RemoveFirst ()

# **Properties**

- bool IsReadOnly [get]
  abstract int Count [get]
  abstract T First [get]
  abstract WaitPolicy Policy [get]
- , ,

# 5.53.1 Detailed Description

Definition at line 48 of file WaitQueues.cs.

The documentation for this class was generated from the following file:

· Resources/WaitQueues.cs

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