

Week 11 - DFS app., MST

Algorithm Analysis

School of CSEE









- Due by 5/24(Wed.)
- Computes transpose of graph using adjacency array/list to save time.

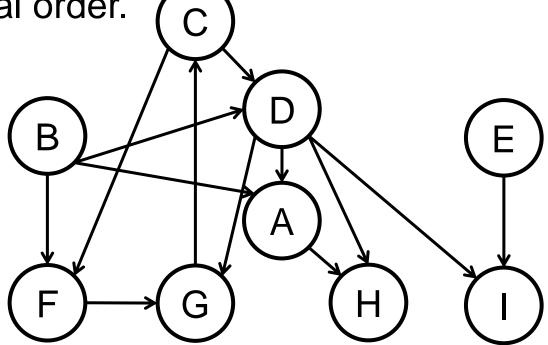
Algorithm Analysis 4







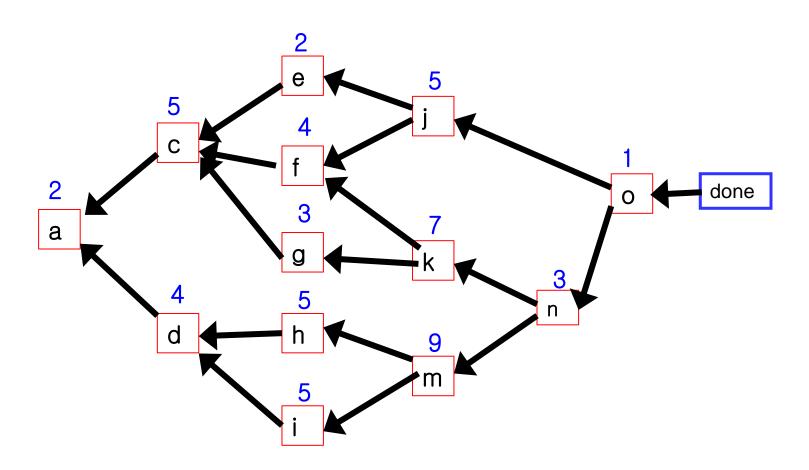
From the following directed graph, determine the strongly connected component. Assume that vertices and each adjacency list are in alphabetical order.





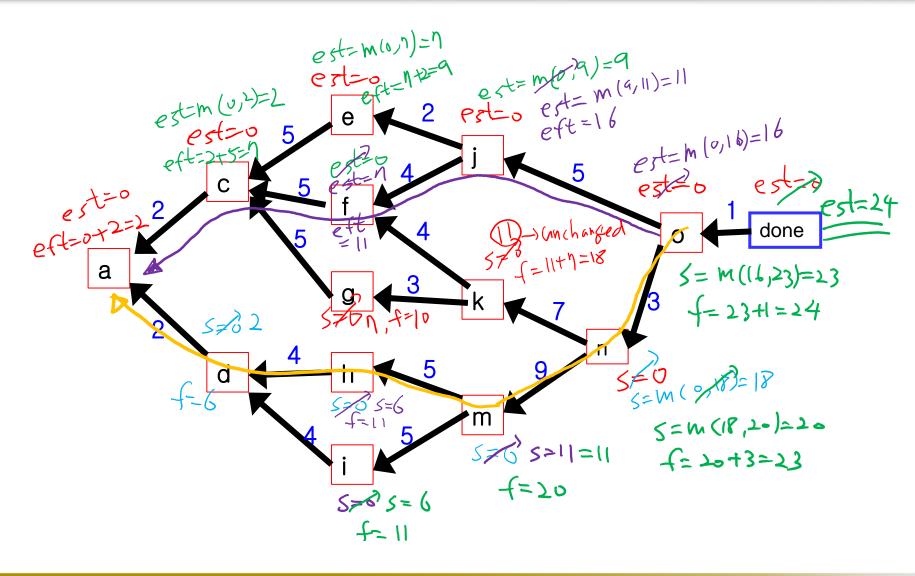


Determine 'est' and 'eft' of each node.







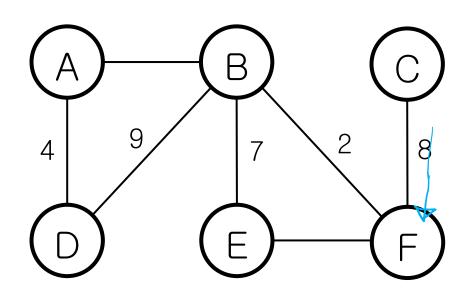






Determine the value of d[E] and $back_F$ when the node B is determined as articulation point. Assume adjacency array and adjacency list is in alphabetical order.

(Discovery time of vertex A is 1.)







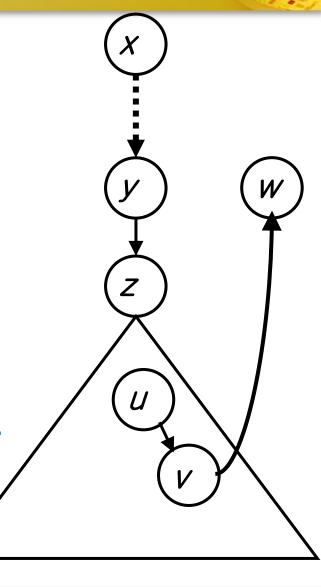
For all v < y, check back edge vw.

- a. back is initialized to d[v].
- b. When encounteded with back edge vw $back_v = \min(back_v, d(w))$
- c. When backtracking from v to u, $back_u = min(back_u, back_v)$

When backing up form z to y,

if all vertices $\leq z$, $back_z \geq d(y)$. : y is art_pt.

else $back_z < d(y)$.: y isn't art_pt.





When backing up form z to y, if all vertices $\leq z$, $back_z \geq d(y)$. : y is art_pt. else $back_z < d(y)$. : y isn't art_pt.

else
$$back_{z} < d(y)$$
. : y isn't art_pt.

(back $c = 2$) $\geq d_{B} = 2$: $\Rightarrow A.P.$

(back $p = 1$) $\leq d_{B} = 2$: $\Rightarrow A.P.$

(back $p = 1$) $\leq d_{B} = 2$: $\Rightarrow a = 1$

(c) $\Rightarrow a = 2$: $\Rightarrow a = 1$

(d) $\Rightarrow a = 2$: $\Rightarrow a = 1$

(d) $\Rightarrow a = 2$: $\Rightarrow a = 1$

(e) $\Rightarrow a = 2$: $\Rightarrow a = 1$

(f) $\Rightarrow a = 2$: $\Rightarrow a = 1$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 1$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) $\Rightarrow a = 2$: $\Rightarrow a = 2$

(g) \Rightarrow







What is data structure used for simple implementation of Prim's algorithm?