

METHOD OVERLOADING AND METHOD OVERRIDING

Aim:

To understand and implement method overloading and method overriding.

PRE LAB EXERCISE

QUESTIONS

- ✓ What is method overloading?
 - Method overloading means having multiple methods with the same name in the same class.
 - The methods must differ in number, type, or order of parameters.
 - It is a compile-time polymorphism.
 - Return type alone cannot differentiate overloaded methods.
 - It improves code readability and flexibility.

- ✓ What is method overriding?
 - ☐ Method overriding means **redefining a parent class method** in the child class.
 - ☐ The method name and parameters must be **exactly the same**.
 - ☐ It is a **runtime polymorphism**.
 - ☐ Used to provide **specific implementation** in the child class.
 - ☐ Requires inheritance.
- ✓ Difference between overloading and overriding.

Method Overloading

Same method name, different parameters

Occurs in the same class

Compile-time polymorphism

Method Overriding

Same method name and same parameters

Occurs in parent–child classes

Runtime polymorphism

Method Overloading

Inheritance not required

Improves flexibility

Method Overriding

Inheritance required

Improves behavior customization

IN LAB EXERCISE

Objective:

To demonstrate compile-time and runtime polymorphism.

PROGRAMS:

1.Student Result System (Method Overriding)

Description:

- Base class Student has method displayResult().
- Subclasses UGStudent and PGStudent override the method to show different grading systems.

Code :

```
import java.util.Scanner;
```

```
// Base class
```

```
class Student {
```

```
    String name;
```

```
    void displayResult() {
```

```
        System.out.println("Student Result");
```

```
    }
```

```
}
```

```
// UG Student subclass
```

```
class UGStudent extends Student {
```

```
    int marks;
```

```
UGStudent(String n, int m) {  
    name = n;  
    marks = m;  
}
```

```
@Override
```

```
void displayResult() {  
    double percentage = (marks / 100.0) * 100;  
    System.out.println("UG Student: " + name);  
    System.out.println("Marks: " + marks);  
    System.out.println("Percentage: " + percentage + "%");  
}  
}
```

```
// PG Student subclass
```

```
class PGStudent extends Student {  
    double gpa;
```

```
    PGStudent(String n, double g) {  
        name = n;  
        gpa = g;  
    }
```

```
@Override
```

```
void displayResult() {  
    System.out.println("PG Student: " + name);  
    System.out.println("GPA: " + gpa + " / 10");  
}  
}
```

```
// Main class
```

```

public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Input for UG student
        System.out.print("Enter UG Student Name: ");
        String ugName = sc.nextLine();
        System.out.print("Enter UG Student Marks (out of 100): ");
        int ugMarks = sc.nextInt();
        sc.nextLine(); // consume newline

        // Input for PG student
        System.out.print("Enter PG Student Name: ");
        String pgName = sc.nextLine();
        System.out.print("Enter PG Student GPA (0-10): ");
        double pgGpa = sc.nextDouble();

        // Create objects
        Student s1 = new UGStudent(ugName, ugMarks);
        Student s2 = new PGStudent(pgName, pgGpa);

        System.out.println("\n--- Student Results ---");
        s1.displayResult();
        System.out.println();
        s2.displayResult();

        sc.close();
    }
}

```

OUTPUT:

Sample Input:

Enter UG Student Name: Ram

Enter UG Student Marks (out of 100): 85

Enter PG Student Name: Ravi

Enter PG Student GPA (0-10): 9.2

Output:

--- Student Results ---

UG Student: Ram

Marks: 85

Percentage: 85.0%

PG Student: Ravi

GPA: 9.2 / 10

```
PS C:\Users\msand\OneDrive\Desktop\java> java Main
Enter UG Student Name: Ram
Enter UG Student Marks (out of 100): 85
Enter PG Student Name: Ravi
Enter PG Student GPA (0-10): 9.2

--- Student Results ---
UG Student: Ram
Marks: 85
Percentage: 85.0%

PG Student: Ravi
GPA: 9.2 / 10
PS C:\Users\msand\OneDrive\Desktop\java> |
```

2. Calculator Program (Method Overloading)

Description:

Create a Calculator class with multiple add() methods to calculate:

- Addition of 2 integers
- Addition of 3 integers

- Addition of 2 double numbers

Code:

```
import java.util.Scanner;

class Calculator {

    int add(int a, int b) {
        return a + b;
    }

    int add(int a, int b, int c) {
        return a + b + c;
    }

    double add(double a, double b) {
        return a + b;
    }
}

public class Main {

    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        Calculator calc = new Calculator();

        System.out.print("Enter two integers: ");
        int x = sc.nextInt();
        int y = sc.nextInt();
        System.out.println("Sum of two integers: " + calc.add(x, y));

        System.out.print("Enter three integers: ");
        int p = sc.nextInt();
        int q = sc.nextInt();
        int r = sc.nextInt();
        System.out.println("Sum of three integers: " + calc.add(p, q, r));
```

```
System.out.print("Enter two decimal numbers: ");
double a = sc.nextDouble();
double b = sc.nextDouble();
System.out.println("Sum of two doubles: " + calc.add(a, b));

sc.close();
}
}
```

Output:

Sample Input:

Enter two integers: 10 20

Enter three integers: 5 10 15

Enter two decimal numbers: 2.5 3.5

Output:

Sum of two integers: 30

Sum of three integers: 30

Sum of two doubles: 6.0

```
PS C:\Users\msand\OneDrive\Desktop\java> javac Main.java
PS C:\Users\msand\OneDrive\Desktop\java> java Main
Enter two integers: 10 20
Sum of two integers: 30
Enter three integers: 5 10 15
Sum of three integers: 30
Enter two decimal numbers: 2.5 3.5
Sum of two doubles: 6.0
```

POST LAB EXERCISE

✓ Is return type important in method overloading and method overriding?

- **Method Overloading:**
 - Return type is **not important** for overloading.
 - Overloading is decided by the **method name and parameter list**.
- **Method Overriding:**
 - Return type **must be same or covariant** (subclass type).
 - Changing return type completely is **not allowed**.

✓ Can you overload a method by changing only the return type?

- No, a method **cannot be overloaded** by changing only the return type.
- The parameter list must be **different**.
- Java identifies methods using **method signature** (name + parameters).
- Changing only return type causes **compile-time error**.

✓ Can static methods be overridden? Can they be overloaded?

☐ **Static methods cannot be overridden.**

- They belong to the class, not to objects.
- This is called **method hiding**, not overriding.

☐ **Static methods can be overloaded.**

- Overloading depends on method signature, not object behavior.

✓ Can a method be overridden if the parameter list is different?

- No, a method **cannot be overridden** if the parameter list is different.
- The method name and parameters must be **exactly the same**.
- Different parameter list results in **method overloading**, not overriding.

Result:

Thus the method overloading and overriding concepts were implemented and executed successfully.

ASSESSMENT

Description	Max Marks	Marks Awarded
Pre Lab Exercise	5	
In Lab Exercise	10	
Post Lab Exercise	5	
Viva	10	
Total	30	
Faculty Signature		