

## **Control Statements in Java**

### **Aim:**

To understand and implement decision-making and looping control statements in Java.

### **PRE LAB EXERCISE**

#### **QUESTIONS**

- ✓ List different control statements in Java.
  - Decision making: if, if-else, else-if, switch
  - Looping: for, while, do-while
  - Jumping: break, continue
  
- ✓ Difference between for, while, and do-while loops.

○ <b>Loop</b>	○ <b>Condition Check</b>	○ <b>Use Case</b>
○ for	○ Beginning	○ When iterations are known
○ while	○ Beginning	○ When condition-based looping
○ do-while	○ End	○ Executes at least once
○		
  
- ✓ What is the use of break and continue?
  - break → Stops the loop or switch
  - continue → Skips current iteration and moves to next

### **IN LAB EXERCISE**

#### **Objective:**

To implement if-else and looping statements.

#### **INPUT STATEMENT:**

#### **SCANNER CLASS**

- ✓ The Scanner class in Java is used to read input from the user through the keyboard.  
It is available in the package java.util.

- ✓ The Scanner object reads different types of input such as integer, float, double, and string and stores them in variables.
- ✓ To use the Scanner class, it must be imported before using it in the program.

### **SYNTAX:**

- ✓ `Scanner sc = new Scanner(System.in);`

### **Commonly Used Scanner Methods:**

- ✓ `nextInt()` – reads an integer value
- ✓ `nextFloat()` – reads a float value
- ✓ `nextDouble()` – reads a double value
- ✓ `next()` – reads a single word
- ✓ `nextLine()` – reads a complete line of text

### **PROGRAMS:**

#### **Program 1: Check Whether a Number is Positive**

```
class PositiveNumber {  
    public static void main(String[] args) {  
        int n = 5;  
        if (n > 0) {  
            System.out.println("Positive Number");  
        }  
    }  
}
```

#### **Output:**

Positive Number

```
1  class PositiveNumber {
2  public static void main(String[] args) {
3  int n = 5;
4  if (n > 0) {
5  System.out.println("Positive Number");
6  }
7  }
8 }
```

Positive Number

### Program 2: Check Whether a Number is Even or Odd

```
class EvenOdd {
public static void main(String[] args) {
int n = 6;
if(n % 2 == 0)
System.out.println("Even Number");
else
System.out.println("Odd Number");
}
}
```

#### Output:

Even Number

```
1  class EvenOdd {
2  public static void main(String[] args) {
3  int n = 6;
4  if (n % 2 == 0)
5  System.out.println("Even Number");
6  else
7  System.out.println("Odd Number");
8  }
9 }
```

Even Number

### **Program 3: Find Largest of Two Numbers**

```
class LargestTwo {  
    public static void main(String[] args) {  
        int a = 10, b = 20;  
        if (a > b)  
            System.out.println("A is largest");  
        else  
            System.out.println("B is largest");  
    }  
}
```

#### **Output:**

B is largest

```
1  class LargestTwo {  
2  public static void main(String[] args) {  
3  int a = 10, b = 20;  
4  if (a > b)  
5  System.out.println("A is largest");  
6  else  
7  System.out.println("B is largest");  
8  }  
9 }
```

B is largest

### **Program 4: Grade Calculation**

```
class Grade {  
    public static void main(String[] args) {  
        int marks = 65;  
        if (marks >= 90)  
            System.out.println("Grade A");  
        else if (marks >= 75)
```

```
System.out.println("Grade B");
else if (marks >= 50)
System.out.println("Grade C");
else
System.out.println("Fail");
}
}
```

**Output:**

Grade B

```
class Grade {
Run | Debug
public static void main(String[] args) {
int marks = 65;
if (marks >= 90)
System.out.println(x: "Grade A");
else if (marks >= 75)
System.out.println(x: "Grade B");
else if (marks >= 50)
System.out.println(x: "Grade C");
else
System.out.println(x: "Fail");
}
}
```

Grade C

**Program 5: Day of the Week**

```
class DaySwitch {

public static void main(String[] args) {
int day = 3;
switch (day) {
case 1: System.out.println("Monday"); break;
```

```
case 2: System.out.println("Tuesday"); break;
case 3: System.out.println("Wednesday"); break;
case 4: System.out.println("Thursday"); break;
case 5: System.out.println("Friday"); break;
default: System.out.println("Invalid Day");
}
}
}
```

**Output:**

Wednesday

```
class DaySwitch {
Run | Debug
public static void main(String[] args) {
int day = 4;
switch (day) {
case 1: System.out.println(x: "Monday"); break;
case 2: System.out.println(x: "Tuesday"); break;
case 3: System.out.println(x: "Wednesday"); break;
case 4: System.out.println(x: "Thursday"); break;
case 5: System.out.println(x: "Friday"); break;
default: System.out.println(x: "Invalid Day");
}
}
}
```

Thursday

**Program 6: Print Numbers from 1 to 5**

```
class ForLoop {
public static void main(String[] args) {
for (int i = 1; i <= 5; i++) {
```

```
        System.out.println(i);
    }
}
}
```

**Output:**

```
1
2
3
4
5
```

```
1  class ForLoop {
2  public static void main(String[] args) {
3  for (int i = 1; i <= 5; i++) {
4  System.out.println(i);
5  }
6  }
7 }
```

```
1
2
3
4
5
```

**Program 7: Print Numbers from 1 to 5**

```
class WhileLoop {
public static void main(String[] args) {
int i = 1;
while (i <= 5) {
System.out.println(i);
i++;
}
```

```
}
```

```
}
```

```
}
```

**Output:**

```
1
```

```
2
```

```
3
```

```
4
```

```
5
```

```
1 class WhileLoop {  
2     public static void main(String[] args) {  
3         int i = 1;  
4         while (i <= 5) {  
5             System.out.println(i);  
6             i++;  
7         }  
8     }  
9 }
```

```
1  
2  
3  
4  
5
```

**Program 8: Print Numbers from 1 to 5**

```
class DoWhileLoop {  
    public static void main(String[] args) {  
        int i = 1;  
        do {  
            System.out.println(i);  
        }
```

```
i++;  
} while (i <= 5);  
}  
}
```

**Output:**

```
1  
2  
3  
4  
5
```

```
1 class DoWhileLoop {  
2     public static void main(String[] args) {  
3         int i = 1;  
4         do {  
5             System.out.println(i);  
6             i++;  
7         } while (i <= 5);  
8     }  
9 }
```

```
1  
2  
3  
4  
5
```

**Program 9: Sum of First 5 Natural Numbers**

```
class SumNumbers {  
    public static void main(String[] args) {  
        int sum = 0;  
        for (int i = 1; i <= 5; i++) {  
            sum = sum + i;
```

```
}

System.out.println("Sum = " + sum);

}

}
```

**Output:**

Sum = 15

```
1  class SumNumbers {
2  public static void main(String[] args) {
3  int sum = 0;
4  for (int i = 1; i <= 5; i++) {
5  sum = sum + i;
6  }
7  System.out.println("Sum = " + sum);
8  }
9 }
```

Sum = 15

**Program 10: Multiplication Table of a Number**

```
class MultiplicationTable {

public static void main(String[] args) {

int n = 5;

for (int i = 1; i <= 10; i++) {

System.out.println(n + " x " + i + " = " + (n * i));

}

}

}
```

**Output:**

5 x 1 = 5

5 x 2 = 10

5 x 3 = 15

$5 \times 4 = 20$

$5 \times 5 = 25$

$5 \times 6 = 30$

$5 \times 7 = 35$

$5 \times 8 = 40$

$5 \times 9 = 45$

$5 \times 10 = 50$

```
1  class MultiplicationTable {  
2  public static void main(String[] args) {  
3  int n = 5;  
4  for (int i = 1; i <= 10; i++) {  
5  System.out.println(n + " x " + i + " = " + (n * i));  
6  }  
7  }  
8  }
```

```
5 x 1 = 5  
5 x 2 = 10  
5 x 3 = 15  
5 x 4 = 20  
5 x 5 = 25  
5 x 6 = 30  
5 x 7 = 35  
5 x 8 = 40  
5 x 9 = 45  
5 x 10 = 50
```

## POST LAB EXERCISE

- ✓ What is the use of if statement?
  - The if statement is used to execute a block of code only when a condition is true.
- ✓ Difference between if-else and else-if ladder.

- |  |   |
|--|---|
| <ul style="list-style-type: none"> <li>○ <b>if-else</b></li> <li>○ Checks only two conditions</li> </ul> | <ul style="list-style-type: none"> <li>○ <b>else-if ladder</b></li> <li>○ Checks multiple conditions</li> </ul> |
|--|---|
- 
- ✓ Why is switch statement used?
- The switch statement is used to select one block of code among many options based on a variable's value.
- ✓ Difference between for, while, and do-while loops.
- |  |   |  |
|--|---|--|
| <ul style="list-style-type: none"> <li>○ <b>Loop</b></li> <li>○ for</li> <li>○ while</li> <li>○ do-while</li> <li>○</li> </ul> | <ul style="list-style-type: none"> <li>○ <b>Condition Check</b></li> <li>○ Beginning</li> <li>○ Beginning</li> <li>○ End</li> </ul> | <ul style="list-style-type: none"> <li>○ <b>Use Case</b></li> <li>○ When iterations are known</li> <li>○ When condition-based looping</li> <li>○ Executes at least once</li> </ul> |
|--|---|--|
- ✓ Which loop executes at least once?
- The **do-while loop** executes at least once because the condition is checked after execution.

### **Result:**

Thus the different control statements were executed successfully with expected output.

## **ASSESSMENT**

<b>Description</b>	<b>Max Marks</b>	<b>Marks Awarded</b>
Pre Lab Exercise	<b>5</b>	
In Lab Exercise	<b>10</b>	
Post Lab Exercise	<b>5</b>	
Viva	<b>10</b>	
<b>Total</b>	<b>30</b>	
<b>Faculty Signature</b>		