
Sriram B

24BCS285

CSE-A1

METHOD OVERLOADING AND METHOD OVERRIDING

Aim:

To understand and implement method overloading and method overriding.

PRE LAB EXERCISE

QUESTIONS

- ✓ What is method overloading?
 - **Method overloading** means having **multiple methods with the same name** in the **same class**, but with **different parameters** (different number, type, or order of parameters).
 - It is used to **perform similar operations in different ways**.
- ✓ What is method overriding?
 - **Method overriding** means a **subclass provides its own implementation** of a method that already exists in its **parent class**, with the **same method name, same parameters, and same return type**.
 - It is used to **change or extend parent class behaviour**.
- ✓ Difference between overloading and overriding.

| Method Overloading | Method Overriding |
|---|--|
| Happens in same class | Happens in parent–child classes |
| Same method name, different parameters | Same method name, same parameters |
| Return type can be different | Return type must be same (or covariant) |
| Compile-time polymorphism | Runtime polymorphism |
| Does not require inheritance | Requires inheritance |
| Faster (resolved at compile time) | Slower (resolved at runtime) |

IN LAB EXERCISE

Objective:

To demonstrate compile-time and runtime polymorphism.

PROGRAMS:

1.Student Result System (Method Overriding)

Description:

- Base class Student has method displayResult().
- Subclasses UGStudent and PGStudent override the method to show different grading systems.

Code :

```
import java.util.Scanner;
```

```
// Base class
```

```
class Student {
```

```
    String name;
```

```
    void displayResult() {
```

```
        System.out.println("Student Result");
```

```
    }
```

```
}
```

```
// UG Student subclass
```

```
class UGStudent extends Student {
```

```
    int marks;
```

```
    UGStudent(String n, int m) {
```

```
        name = n;
```

```
        marks = m;
```

```
    }
```

```
    @Override
```

```
    void displayResult() {
```

```
        double percentage = (marks / 100.0) * 100;
```

```
        System.out.println("UG Student: " + name);
```

```
        System.out.println("Marks: " + marks);
```

```
        System.out.println("Percentage: " + percentage + "%");
```

```
    }
```

```
}
```

```
// PG Student subclass
```

```
class PGStudent extends Student {
```

```
    double gpa;
```

```
    PGStudent(String n, double g) {
```

```
        name = n;
```

```
        gpa = g;
```

```
    }
```

```
    @Override
```

```
    void displayResult() {
```

```

        System.out.println("PG Student: " + name);
        System.out.println("GPA: " + gpa + " / 10");
    }
}

// Main class
public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Input for UG student
        System.out.print("Enter UG Student Name: ");
        String ugName = sc.nextLine();
        System.out.print("Enter UG Student Marks (out of 100): ");
        int ugMarks = sc.nextInt();
        sc.nextLine(); // consume newline

        // Input for PG student
        System.out.print("Enter PG Student Name: ");
        String pgName = sc.nextLine();
        System.out.print("Enter PG Student GPA (0-10): ");
        double pgGpa = sc.nextDouble();

        // Create objects
        Student s1 = new UGStudent(ugName, ugMarks);
        Student s2 = new PGStudent(pgName, pgGpa);

        System.out.println("\n--- Student Results ---");
        s1.displayResult();
        System.out.println();
        s2.displayResult();
    }
}

```

```
        sc.close();
    }
}
```

OUTPUT:

Sample Input:

Enter UG Student Name: Ram

Enter UG Student Marks (out of 100): 85

Enter PG Student Name: Ravi

Enter PG Student GPA (0-10): 9.2

Output:

--- Student Results ---

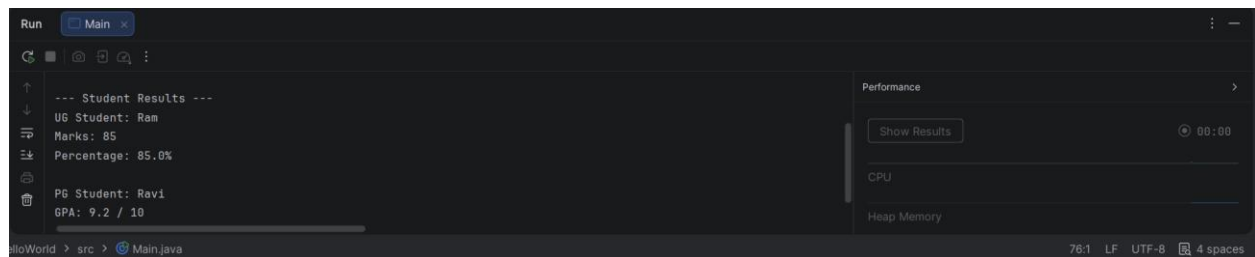
UG Student: Ram

Marks: 85

Percentage: 85.0%

PG Student: Ravi

GPA: 9.2 / 10



2. Calculator Program (Method Overloading)

Description:

Create a Calculator class with multiple add() methods to calculate:

- Addition of 2 integers
- Addition of 3 integers
- Addition of 2 double numbers

Code:

```
import java.util.Scanner;

class Calculator {

    int add(int a, int b) {
        return a + b;
    }

    int add(int a, int b, int c) {
        return a + b + c;
    }

    double add(double a, double b) {
        return a + b;
    }
}

public class Main {

    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        Calculator calc = new Calculator();

        System.out.print("Enter two integers: ");
        int x = sc.nextInt();
        int y = sc.nextInt();
        System.out.println("Sum of two integers: " + calc.add(x, y));

        System.out.print("Enter three integers: ");
        int p = sc.nextInt();
        int q = sc.nextInt();
        int r = sc.nextInt();
        System.out.println("Sum of three integers: " + calc.add(p, q, r));
    }
}
```

```

        System.out.print("Enter two decimal numbers: ");
        double a = sc.nextDouble();
        double b = sc.nextDouble();
        System.out.println("Sum of two doubles: " + calc.add(a, b));

        sc.close();
    }
}

```

Output:

Sample Input:

Enter two integers: 10 20

Enter three integers: 5 10 15

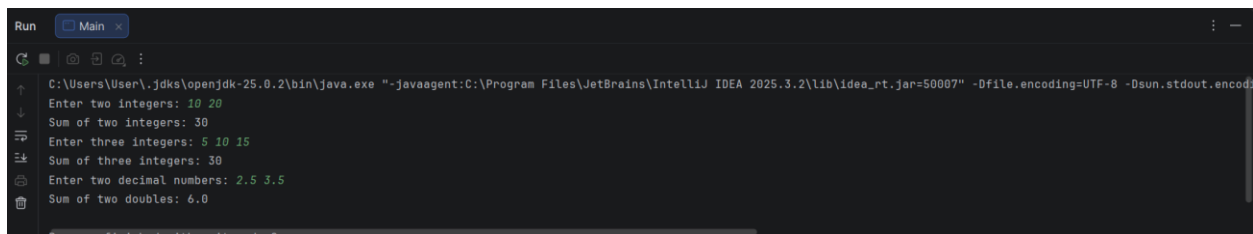
Enter two decimal numbers: 2.5 3.5

Output:

Sum of two integers: 30

Sum of three integers: 30

Sum of two doubles: 6.0



```

Run
Main
C:\Users\User\jdk\openjdk-25.0.2\bin\java.exe "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA 2025.3.2\lib\idea_rt.jar=50007" -Dfile.encoding=UTF-8 -Dsun.stdout.encoding=UTF-8
Enter two integers: 10 20
Sum of two integers: 30
Enter three integers: 5 10 15
Sum of three integers: 30
Enter two decimal numbers: 2.5 3.5
Sum of two doubles: 6.0
Process finished with exit code 0

```

POST LAB EXERCISE

- ✓ Is return type important in method overloading and method overriding?
 - In method overloading, return type is not important because overloading depends on method name and parameter list.
 - In method overriding, return type is important and must be the same or covariant as the parent class method.

- ✓ Can you overload a method by changing only the return type?
 - No, you cannot overload a method by changing only the return type because the method signature remains the same and it causes a compile time error.

- ✓ Can static methods be overridden? Can they be overloaded?
 - Static methods cannot be overridden because they belong to the class and not to objects.
 - Static methods can be overloaded by changing the parameter list.

- ✓ Can a method be overridden if the parameter list is different?
 - No, a method cannot be overridden if the parameter list is different.
If the parameter list is different, it becomes method overloading and not overriding.

Result:

Thus the method overloading and overriding concepts were implemented and executed successfully.

ASSESSMENT

| Description | Max Marks | Marks Awarded |
|--------------------------|-----------|---------------|
| Pre Lab Exercise | 5 | |
| In Lab Exercise | 10 | |
| Post Lab Exercise | 5 | |
| Viva | 10 | |
| Total | 30 | |
| Faculty Signature | | |