

Control Statements in Java

Aim:

To understand and implement decision-making and looping control statements in Java.

PRE LAB EXERCISE

QUESTIONS

- ✓ List different control statements in Java.
 - Selection (Decision-making) statements**
 - if
 - if-else
 - else-if
 - switch
 - Looping (Iteration) statements**
 - for
 - while
 - do-while
 - Jump (Branching) statements**
 - break
 - continue
 - return
- ✓ Difference between for, while, and do-while loops.

Feature	for loop	while loop	do-while loop
Condition check	Before loop starts	Before loop starts	After loop body
Minimum execution	0 times	0 times	At least 1 time
Best used when	Number of iterations is known	Condition-based looping	Loop must run once
Syntax	Compact	Simple	Slightly different

Example:

If condition is false initially:

- for → not executed
- while → not executed
- do-while → executed once

- ✓ What is the use of break and continue?

break

- Used to **terminate the loop or switch statement immediately**
- Control moves **outside** the loop

Example use: stop loop when a condition is met.

continue

- Used to **skip the current iteration**
- Control moves to the **next iteration** of the loop

Example use: skip unwanted values but continue looping.

IN LAB EXERCISE**Objective:**

To implement if-else and looping statements.

INPUT STATEMENT:**SCANNER CLASS**

- ✓ The Scanner class in Java is used to read input from the user through the keyboard. It is available in the package java.util.
- ✓ The Scanner object reads different types of input such as integer, float, double, and string and stores them in variables.
- ✓ To use the Scanner class, it must be imported before using it in the program.

SYNTAX:

- ✓ Scanner sc = new Scanner(System.in);

Commonly Used Scanner Methods:

- ✓ nextInt() – reads an integer value
- ✓ nextFloat() – reads a float value
- ✓ nextDouble() – reads a double value
- ✓ next() – reads a single word
- ✓ nextLine() – reads a complete line of text

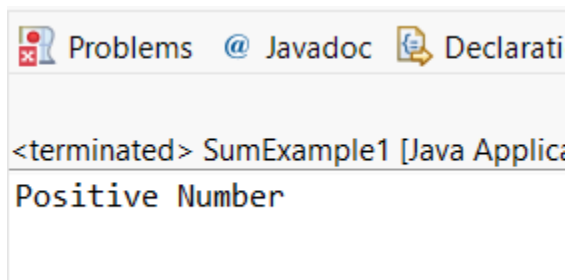
PROGRAMS:

Program 1: Check Whether a Number is Positive

```
class PositiveNumber {  
    public static void main(String[] args) {  
        int n = 5;  
        if (n > 0) {  
            System.out.println("Positive Number");  
        }  
    }  
}
```

Output:

Positive Number



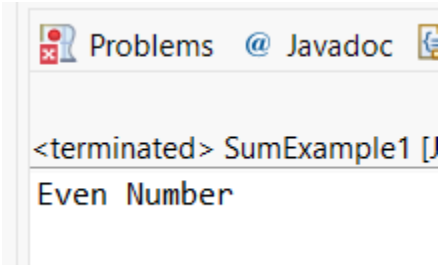
Program 2: Check Whether a Number is Even or Odd

```
class EvenOdd {  
    public static void main(String[] args) {  
        int n = 6;  
        if (n % 2 == 0)  
            System.out.println("Even Number");  
        else  
            System.out.println("Odd Number");  
    }  
}
```

```
}
```

Output:

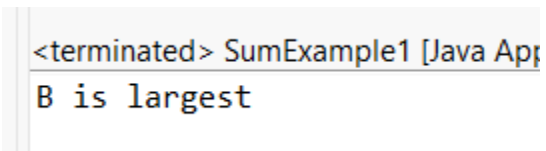
Even Number

**Program 3: Find Largest of Two Numbers**

```
class LargestTwo {  
    public static void main(String[] args) {  
        int a = 10, b = 20;  
        if (a > b)  
            System.out.println("A is largest");  
        else  
            System.out.println("B is largest");  
    }  
}
```

Output:

B is largest

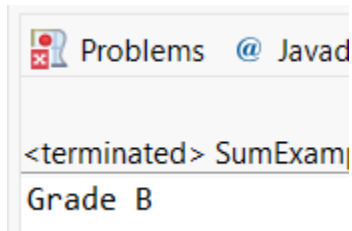
**Program 4: Grade Calculation**

```
class Grade {  
    public static void main(String[] args) {  
        int marks = 75;  
        if (marks >= 90)  
            System.out.println("Grade A");  
    }  
}
```

```
else if (marks >= 75)
System.out.println("Grade B");
else if (marks >= 50)
System.out.println("Grade C");
else
System.out.println("Fail");
}
}
```

Output:

Grade B

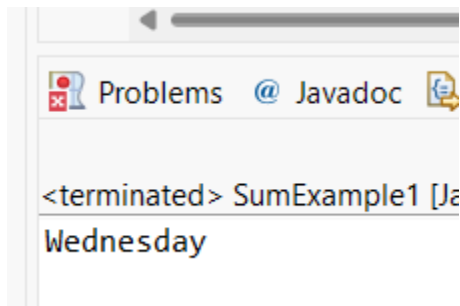


Program 5: Day of the Week

```
class DaySwitch {
public static void main(String[] args) {
int day = 3;
switch (day) {
case 1: System.out.println("Monday"); break;
case 2: System.out.println("Tuesday"); break;
case 3: System.out.println("Wednesday"); break;
case 4: System.out.println("Thursday"); break;
case 5: System.out.println("Friday"); break;
default: System.out.println("Invalid Day");
}
}
}
```

Output:

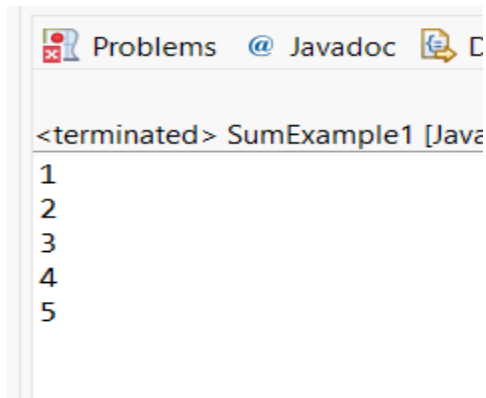
Wednesday

**Program 6: Print Numbers from 1 to 5**

```
class ForLoop {  
    public static void main(String[] args) {  
        for (int i = 1; i <= 5; i++) {  
            System.out.println(i);  
        }  
    }  
}
```

Output:

1
2
3
4
5

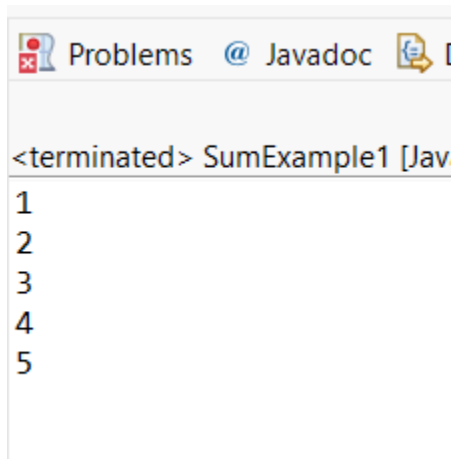


Program 7: Print Numbers from 1 to 5

```
class WhileLoop {  
    public static void main(String[] args) {  
        int i = 1;  
        while (i <= 5) {  
            System.out.println(i);  
            i++;  
        }  
    }  
}
```

Output:

1
2
3
4
5



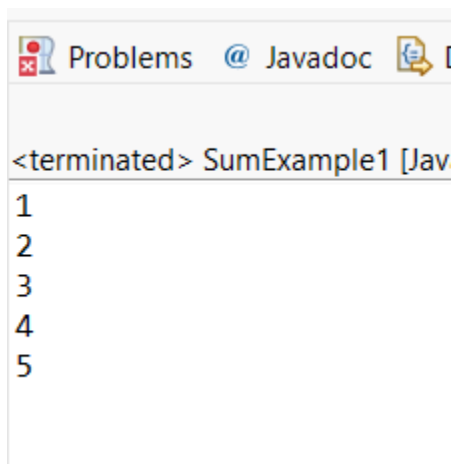
Program 8: Print Numbers from 1 to 5

```
class DoWhileLoop {
```

```
public static void main(String[] args) {  
    int i = 1;  
    do {  
        System.out.println(i);  
        i++;  
    } while (i <= 5);  
}  
}
```

Output:

1
2
3
4
5



Program 9: Sum of First 5 Natural Numbers

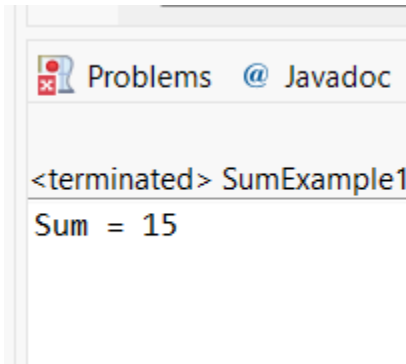
```
class SumNumbers {  
    public static void main(String[] args) {  
        int sum = 0;  
        for (int i = 1; i <= 5; i++) {  
            sum = sum + i;  
        }  
    }  
}
```



```
}  
System.out.println("Sum = " + sum);  
}  
}
```

Output:

Sum = 15



Program 10: Multiplication Table of a Number

```
class MultiplicationTable {  
    public static void main(String[] args) {  
        int n = 5;  
        for (int i = 1; i <= 10; i++) {  
            System.out.println(n + " x " + i + " = " + (n * i));  
        }  
    }  
}
```

Output:

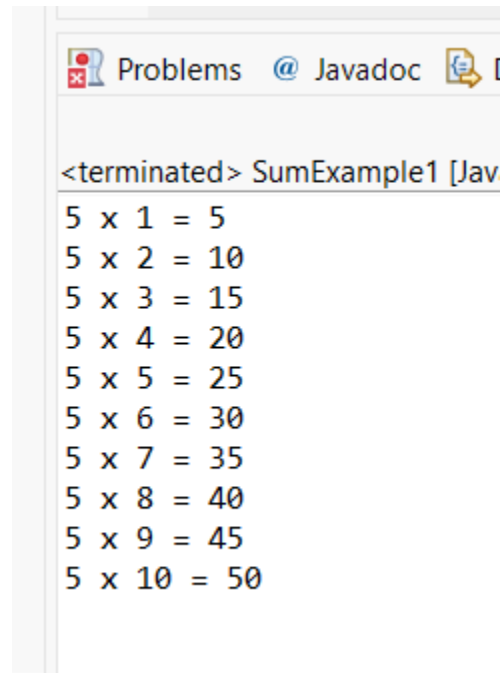
5 x 1 = 5
5 x 2 = 10
5 x 3 = 15
5 x 4 = 20
5 x 5 = 25
5 x 6 = 30

5 x 7 = 35

5 x 8 = 40

5 x 9 = 45

5 x 10 = 50



```
<terminated> SumExample1 [Jav
5 x 1 = 5
5 x 2 = 10
5 x 3 = 15
5 x 4 = 20
5 x 5 = 25
5 x 6 = 30
5 x 7 = 35
5 x 8 = 40
5 x 9 = 45
5 x 10 = 50
```

POST LAB EXERCISE

- ✓ What is the use of if statement?
The if statement is used to check a condition.
If the condition is true, the given block of code is executed.
Use: Decision making in a program.

- ✓ Difference between if-else and else-if ladder

if-else

Used to check **two conditions**

Only one if and one else

Simple decision making

else-if ladder

Used to check **multiple conditions**

Multiple else-if blocks

Multiple choice decision making

- if-else → pass / fail
- else-if ladder → grade system (A, B, C, D)

- ✓ Why is switch statement used?
The switch statement is used to select one option from many choices based on the value of a variable.
Use:
Makes code cleaner and easier to read
Alternative to long else-if ladder
- ✓ Difference between for, while, and do-while loops.

Feature	for	while	do-while
Condition check	Before loop	Before loop	After loop
Executes at least once	No	No	Yes
Best used when	Iterations known	Condition-based	Must run once

- ✓ Which loop executes at least once?
The do-while loop executes at least once, even if the condition is false.

Result:

Thus the different control statements were executed successfully with expected output.

ASSESSMENT

Description	Max Marks	Marks Awarded
Pre Lab Exercise	5	
In Lab Exercise	10	
Post Lab Exercise	5	
Viva	10	
Total	30	
Faculty Signature		