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## METHOD OVERLOADING AND METHOD OVERRIDING

### Aim:

To understand and implement method overloading and method overriding.

### PRE LAB EXERCISE

#### QUESTIONS

- ✓ What is method overloading?

**Method overloading** is a feature where **multiple methods have the same name** but **different parameter lists** (number, type, or order of parameters) within the **same class**.

It improves **readability** and **flexibility** of code.

- ✓ What is method overriding?

**Method overriding** occurs when a **child class provides its own implementation** of a method already defined in the **parent class**, using the **same method name and same parameters**.

It supports **runtime polymorphism**.

- ✓ Difference between overloading and overriding.

#### Method Overloading

Occurs in the **same class**

Method name is same, **parameters differ**

Compile-time polymorphism

extends not required

Return type can differ

#### Method Overriding

Occurs in **parent–child classes**

Method name and parameters are **same**

Runtime polymorphism

Requires **inheritance**

Return type must be **same or covariant**

## IN LAB EXERCISE

### Objective:

To demonstrate compile-time and runtime polymorphism.

### PROGRAMS:

#### 1.Student Result System (Method Overriding)

##### Description:

- Base class Student has method displayResult().
- Subclasses UGStudent and PGStudent override the method to show different grading systems.

##### Code :

```
import java.util.Scanner;
```

```
// Base class
```

```
class Student {
```

```
    String name;
```

```
    void displayResult() {
```

```
        System.out.println("Student Result");
```

```
    }
```

```
}
```

```
// UG Student subclass
```

```
class UGStudent extends Student {
```

```
    int marks;
```

```
    UGStudent(String n, int m) {
```

```
        name = n;
```

```
        marks = m;
```

```
    }
```

```
@Override
void displayResult() {
    double percentage = (marks / 100.0) * 100;
    System.out.println("UG Student: " + name);
    System.out.println("Marks: " + marks);
    System.out.println("Percentage: " + percentage + "%");
}
}
```

```
// PG Student subclass
class PGStudent extends Student {
    double gpa;

    PGStudent(String n, double g) {
        name = n;
        gpa = g;
    }
}
```

```
@Override
void displayResult() {
    System.out.println("PG Student: " + name);
    System.out.println("GPA: " + gpa + " / 10");
}
}
```

```
// Main class
public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
```

```

// Input for UG student
System.out.print("Enter UG Student Name: ");
String ugName = sc.nextLine();
System.out.print("Enter UG Student Marks (out of 100): ");
int ugMarks = sc.nextInt();
sc.nextLine(); // consume newline

// Input for PG student
System.out.print("Enter PG Student Name: ");
String pgName = sc.nextLine();
System.out.print("Enter PG Student GPA (0-10): ");
double pgGpa = sc.nextDouble();

// Create objects
Student s1 = new UGStudent(ugName, ugMarks);
Student s2 = new PGStudent(pgName, pgGpa);

System.out.println("\n--- Student Results ---");
s1.displayResult();
System.out.println();
s2.displayResult();

sc.close();
}
}

```

## **OUTPUT:**

Sample Input:

Enter UG Student Name: Prashanth

Enter UG Student Marks (out of 100): 85

Enter PG Student Name: Prash

Enter PG Student GPA (0-10): 9.2

Output:

--- Student Results ---

UG Student: Prashanth

Marks: 85

Percentage: 85.0%

PG Student: Prash

GPA: 9.2 / 10

```
Enter UG Student Name: Prashanth
Enter UG Student Marks (out of 100): 85
Enter PG Student Name: Prash
Enter PG Student GPA (0-10): 9.2

--- Student Results ---
UG Student: Prashanth
Marks: 85
Percentage: 85.0%

PG Student: Prash
GPA: 9.2 / 10
```

## 2. Calculator Program (Method Overloading)

### Description:

Create a Calculator class with multiple add() methods to calculate:

- Addition of 2 integers
- Addition of 3 integers
- Addition of 2 double numbers

### Code:

```
import java.util.Scanner;

class Calculator {
    int add(int a, int b) {
```

```

        return a + b;
    }

    int add(int a, int b, int c) {
        return a + b + c;
    }

    double add(double a, double b) {
        return a + b;
    }
}

public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        Calculator calc = new Calculator();

        System.out.print("Enter two integers: ");
        int x = sc.nextInt();
        int y = sc.nextInt();
        System.out.println("Sum of two integers: " + calc.add(x, y));

        System.out.print("Enter three integers: ");
        int p = sc.nextInt();
        int q = sc.nextInt();
        int r = sc.nextInt();
        System.out.println("Sum of three integers: " + calc.add(p, q, r));

        System.out.print("Enter two decimal numbers: ");
        double a = sc.nextDouble();
        double b = sc.nextDouble();
        System.out.println("Sum of two doubles: " + calc.add(a, b));
    }
}

```

```
        sc.close();
    }
}
```

### Output:

### Sample Input:

Enter two integers: 10 20

Enter three integers: 5 10 15

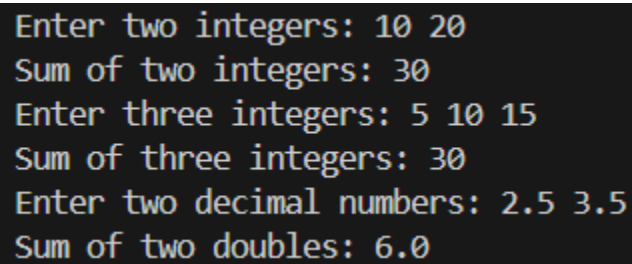
Enter two decimal numbers: 2.5 3.5

### Output:

Sum of two integers: 30

Sum of three integers: 30

Sum of two doubles: 6.0

A screenshot of a terminal window with a black background and light blue text. It shows the same input and output as the previous blocks, confirming the program's behavior.

```
Enter two integers: 10 20
Sum of two integers: 30
Enter three integers: 5 10 15
Sum of three integers: 30
Enter two decimal numbers: 2.5 3.5
Sum of two doubles: 6.0
```

## POST LAB EXERCISE

- ✓ Is return type important in method overloading and method overriding?
- ✓ • Method **overloading**: Return type alone is **not important**; overloading depends on the **parameter list**.
- ✓ • Method **overriding**: Return type **must be same or covariant** to maintain method compatibility.

- ✓ Can you overload a method by changing only the return type?

Changing only the return type does **not** overload a method because the **method signature remains the same**, causing a **compile-time error**.

- ✓ Can static methods be overridden? Can they be overloaded?

- Static **methods cannot be overridden** because they are **class-level** methods.
- Static **methods can be overloaded** by changing the parameter list.

- ✓ Can a method be overridden if the parameter list is different?4

**No.**

For overriding:

- Method name
- Parameter list

must be **exactly the same**.

If the parameter list differs, it becomes **method overloading**, not overriding.

**Result:**

Thus the method overloading and overriding concepts were implemented and executed successfully.



## ASSESSMENT

Description	Max Marks	Marks Awarded
Pre Lab Exercise	5	
In Lab Exercise	10	
Post Lab Exercise	5	
Viva	10	
<b>Total</b>	<b>30</b>	
<b>Faculty Signature</b>		