
Control Statements in Java

Aim:

To understand and implement decision-making and looping control statements in Java.

PRE LAB EXERCISE

QUESTIONS

- ✓ List different control statements in Java.
 - Decision making: if, if-else, else-if, switch
 - Looping: for, while, do-while
 - Jumping: break, continue
- ✓ Difference between for, while, and do-while loops.

○ Loop	○ Condition Check	○ Use Case
○ for	○ Beginning	○ When iterations are known
○ while	○ Beginning	○ When condition-based looping
○ do-while	○ End	○ Executes at least once
○		
- ✓ What is the use of break and continue?
 - break → Stops the loop or switch
 - continue → Skips current iteration and moves to next

IN LAB EXERCISE

Objective:

To implement if-else and looping statements.

INPUT STATEMENT:

SCANNER CLASS

- ✓ The Scanner class in Java is used to read input from the user through the keyboard. It is available in the package java.util.

- ✓ The Scanner object reads different types of input such as integer, float, double, and string and stores them in variables.
- ✓ To use the Scanner class, it must be imported before using it in the program.

SYNTAX:

- ✓ `Scanner sc = new Scanner(System.in);`

Commonly Used Scanner Methods:

- ✓ `nextInt()` – reads an integer value
- ✓ `nextFloat()` – reads a float value
- ✓ `nextDouble()` – reads a double value
- ✓ `next()` – reads a single word
- ✓ `nextLine()` – reads a complete line of text

PROGRAMS:

Program 1: Check Whether a Number is Positive

```
class PositiveNumber {  
    public static void main(String[] args) {  
        int n = 5;  
        if (n > 0) {  
            System.out.println("Positive Number");  
        }  
    }  
}
```

Output:

Positive Number

```
1  class PositiveNumber {
2  public static void main(String[] args) {
3  int n = 5;
4  if (n > 0) {
5  System.out.println("Positive Number");
6  }
7  }
8  }
```

Positive Number

Program 2: Check Whether a Number is Even or Odd

```
class EvenOdd {
public static void main(String[] args) {
int n = 6;
if (n % 2 == 0)
System.out.println("Even Number");
else
System.out.println("Odd Number");
}
}
```

Output:

Even Number

```
1  class EvenOdd {
2  public static void main(String[] args) {
3  int n = 6;
4  if (n % 2 == 0)
5  System.out.println("Even Number");
6  else
7  System.out.println("Odd Number");
8  }
9  }
```

Even Number

Program 3: Find Largest of Two Numbers

```
class LargestTwo {  
    public static void main(String[] args) {  
        int a = 10, b = 20;  
        if (a > b)  
            System.out.println("A is largest");  
        else  
            System.out.println("B is largest");  
    }  
}
```

Output:

B is largest

```
1  class LargestTwo {  
2  public static void main(String[] args) {  
3  int a = 10, b = 20;  
4  if (a > b)  
5  System.out.println("A is largest");  
6  else  
7  System.out.println("B is largest");  
8  }  
9  }
```

B is largest

Program 4: Grade Calculation

```
class Grade {  
    public static void main(String[] args) {  
        int marks = 65;  
        if (marks >= 90)  
            System.out.println("Grade A");  
        else if (marks >= 75)
```

```
System.out.println("Grade B");  
else if (marks >= 50)  
System.out.println("Grade C");  
else  
System.out.println("Fail");  
}  
}
```

Output:

Grade B

```
class Grade {  
Run | Debug  
public static void main(String[] args) {  
int marks = 65;  
if (marks >= 90)  
System.out.println(x: "Grade A");  
else if (marks >= 75)  
System.out.println(x: "Grade B");  
else if (marks >= 50)  
System.out.println(x: "Grade C");  
else  
System.out.println(x: "Fail");  
}  
}
```

Grade C

Program 5: Day of the Week

```
class DaySwitch {  
public static void main(String[] args) {  
int day = 3;  
switch (day) {  
case 1: System.out.println("Monday"); break;
```

```
case 2: System.out.println("Tuesday"); break;
case 3: System.out.println("Wednesday"); break;
case 4: System.out.println("Thursday"); break;
case 5: System.out.println("Friday"); break;
default: System.out.println("Invalid Day");
}
}
}
```

Output:

Wednesday

```
class DaySwitch {
Run | Debug
public static void main(String[] args) {
int day = 4;
switch (day) {
case 1: System.out.println(x: "Monday"); break;
case 2: System.out.println(x: "Tuesday"); break;
case 3: System.out.println(x: "Wednesday"); break;
case 4: System.out.println(x: "Thursday"); break;
case 5: System.out.println(x: "Friday"); break;
default: System.out.println(x: "Invalid Day");
}
}
}
```

Thursday

Program 6: Print Numbers from 1 to 5

```
class ForLoop {
public static void main(String[] args) {
for (int i = 1; i <= 5; i++) {
```

```
System.out.println(i);  
}  
}  
}
```

Output:

```
1  
2  
3  
4  
5
```

```
1  class ForLoop {  
2  public static void main(String[] args) {  
3  for (int i = 1; i <= 5; i++) {  
4  System.out.println(i);  
5  }  
6  }  
7  }
```

```
1  
2  
3  
4  
5
```

Program 7: Print Numbers from 1 to 5

```
class WhileLoop {  
public static void main(String[] args) {  
int i = 1;  
while (i <= 5) {  
System.out.println(i);  
i++;  
}
```

```
}  
}  
}
```

Output:

```
1  
2  
3  
4  
5
```

```
1  class WhileLoop {  
2  public static void main(String[] args) {  
3  int i = 1;  
4  while (i <= 5) {  
5  System.out.println(i);  
6  i++;  
7  }  
8  }  
9  }
```

```
1  
2  
3  
4  
5
```

Program 8: Print Numbers from 1 to 5

```
class DoWhileLoop {  
public static void main(String[] args) {  
int i = 1;  
do {  
System.out.println(i);
```



```
i++;  
} while (i <= 5);  
}  
}
```

Output:

1
2
3
4
5

```
1  class DowhileLoop {  
2  public static void main(String[] args) {  
3  int i = 1;  
4  do {  
5  System.out.println(i);  
6  i++;  
7  } while (i <= 5);  
8  }  
9  }
```

1
2
3
4
5

Program 9: Sum of First 5 Natural Numbers

```
class SumNumbers {  
public static void main(String[] args) {  
int sum = 0;  
for (int i = 1; i <= 5; i++) {  
sum = sum + i;
```

```
}  
System.out.println("Sum = " + sum);  
}  
}
```

Output:

Sum = 15

```
1  class SumNumbers {  
2  public static void main(String[] args) {  
3  int sum = 0;  
4  for (int i = 1; i <= 5; i++) {  
5  sum = sum + i;  
6  }  
7  System.out.println("Sum = " + sum);  
8  }  
9  }
```

Sum = 15

Program 10: Multiplication Table of a Number

```
class MultiplicationTable {  
public static void main(String[] args) {  
int n = 5;  
for (int i = 1; i <= 10; i++) {  
System.out.println(n + " x " + i + " = " + (n * i));  
}  
}  
}
```

Output:

5 x 1 = 5

5 x 2 = 10

5 x 3 = 15

5 x 4 = 20

5 x 5 = 25

5 x 6 = 30

5 x 7 = 35

5 x 8 = 40

5 x 9 = 45

5 x 10 = 50

```
1  class MultiplicationTable {
2  public static void main(String[] args) {
3  int n = 5;
4  for (int i = 1; i <= 10; i++) {
5  System.out.println(n + " x " + i + " = " + (n * i));
6  }
7  }
8  }
```

```
5 x 1 = 5
5 x 2 = 10
5 x 3 = 15
5 x 4 = 20
5 x 5 = 25
5 x 6 = 30
5 x 7 = 35
5 x 8 = 40
5 x 9 = 45
5 x 10 = 50
```

POST LAB EXERCISE

- ✓ What is the use of if statement?
 - The if statement is used to execute a block of code only when a condition is true.
- ✓ Difference between if-else and else-if ladder.

- **if-else**
- Checks only two conditions
- **else-if ladder**
- Checks multiple conditions
- ✓ Why is switch statement used?
 - The switch statement is used to select one block of code among many options based on a variable's value.
- ✓ Difference between for, while, and do-while loops.

○ Loop	○ Condition Check	○ Use Case
○ for	○ Beginning	○ When iterations are known
○ while	○ Beginning	○ When condition-based looping
○ do-while	○ End	○ Executes at least once
-
- ✓ Which loop executes at least once?
 - The **do-while loop** executes at least once because the condition is checked after execution.

Result:

Thus the different control statements were executed successfully with expected output.

ASSESSMENT

Description	Max Marks	Marks Awarded
Pre Lab Exercise	5	
In Lab Exercise	10	
Post Lab Exercise	5	
Viva	10	
Total	30	
Faculty Signature		