

## Control Statements in Java

### Aim:

To understand and implement decision-making and looping control statements in Java.

### PRE LAB EXERCISE

#### QUESTIONS

1. List different control statements in Java.
  - Selection statements – if, if-else, switch
  - Iteration (looping) statements – for, while, do-while
  - Jump statements – break, continue, return
2. Difference between for, while, and do-while loops.
  - for loop                      Used when the number of iterations is known in advance
  - while loop                    Used when the number of iterations is not known beforehand
  - do-while loop                Executes the loop body at least once, even if the condition is false
3. What is the use of break and continue?
  - break: Used to terminate the loop or switch statement immediately.
  - continue: Used to skip the current iteration and move to the next iteration of the loop.

### IN LAB EXERCISE

#### Objective:

To implement if-else and looping statements.

#### INPUT STATEMENT:

#### SCANNER CLASS

- ✓ The Scanner class in Java is used to read input from the user through the keyboard. It is available in the package java.util.
- ✓ The Scanner object reads different types of input such as integer, float, double, and string and stores them in variables.
- ✓ To use the Scanner class, it must be imported before using it in the program.

## SYNTAX:

✓ `Scanner sc = new Scanner(System.in);`

## Commonly Used Scanner Methods:

- ✓ `nextInt()` – reads an integer value
- ✓ `nextFloat()` – reads a float value
- ✓ `nextDouble()` – reads a double value
- ✓ `next()` – reads a single word
- ✓ `nextLine()` – reads a complete line of text

## PROGRAMS:

### Program 1: Check Whether a Number is Positive

```
class PositiveNumber {  
    public static void main(String[] args) {  
        int n = 5;  
        if (n > 0) {  
            System.out.println("Positive Number");  
        }  
    }  
}
```

#### Output:




Positive Number

### Program 2: Check Whether a Number is Even or Odd

```
class EvenOdd {  
    public static void main(String[] args) {  
        int n = 6;  
        if (n % 2 == 0)  
            System.out.println("Even Number");  
        else  
            System.out.println("Odd Number");  
    }  
}
```

**Output:**



```
Even Number
```

### **Program 3: Find Largest of Two Numbers**

```
class LargestTwo {  
    public static void main(String[] args) {  
        int a = 10, b = 20;  
        if (a > b)  
            System.out.println("A is largest");  
        else  
            System.out.println("B is largest");  
    }  
}
```

**Output:**



```
B is largest
```

### **Program 4: Grade Calculation**

```
class Grade {  
    public static void main(String[] args) {  
        int marks = 75;  
        if (marks >= 90)  
            System.out.println("Grade A");  
        else if (marks >= 75)  
            System.out.println("Grade B");  
        else if (marks >= 50)  
            System.out.println("Grade C");  
        else
```

```
System.out.println("Fail");  
}}
```

**Output:**

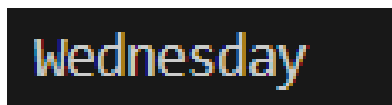


Grade B

### **Program 5: Day of the Week**

```
class DaySwitch {  
public static void main(String[] args) {  
int day = 3;  
switch (day) {  
case 1: System.out.println("Monday"); break;  
case 2: System.out.println("Tuesday"); break;  
case 3: System.out.println("Wednesday"); break;  
case 4: System.out.println("Thursday"); break;  
case 5: System.out.println("Friday"); break;  
default: System.out.println("Invalid Day");  
}}}
```

**Output:**

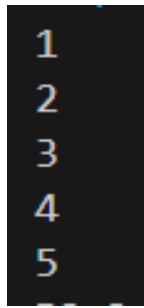


Wednesday

### **Program 6: Print Numbers from 1 to 5**

```
class ForLoop {  
public static void main(String[] args) {  
for (int i = 1; i <= 5; i++) {  
System.out.println(i);  
}}}
```

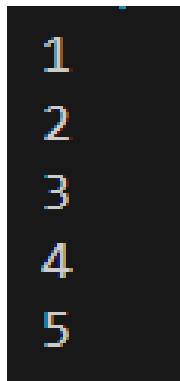
**Output:**

A screenshot of a terminal window with a black background. The numbers 1, 2, 3, 4, and 5 are printed vertically on separate lines in a yellow, monospaced font.

**Program 7: Print Numbers from 1 to 5**

```
class WhileLoop {  
    public static void main(String[] args) {  
        int i = 1;  
        while (i <= 5) {  
            System.out.println(i);  
            i++;  
        }  
    }  
}
```

**Output:**

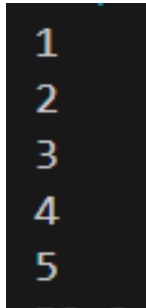
A screenshot of a terminal window with a black background. The numbers 1, 2, 3, 4, and 5 are printed vertically on separate lines in a yellow, monospaced font.

**Program 8: Print Numbers from 1 to 5**

```
class DoWhileLoop {  
    public static void main(String[] args) {  
        int i = 1;
```

```
do {  
    System.out.println(i);  
    i++;  
} while (i <= 5);  
}}
```

**Output:**

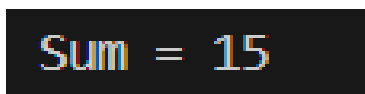


```
1  
2  
3  
4  
5
```

### **Program 9: Sum of First 5 Natural Numbers**

```
class SumNumbers {  
    public static void main(String[] args) {  
        int sum = 0;  
        for (int i = 1; i <= 5; i++) {  
            sum = sum + i;  
        }  
        System.out.println("Sum = " + sum);  
    }  
}
```

**Output:**



```
Sum = 15
```

### **Program 10: Multiplication Table of a Number**

```
class MultiplicationTable {  
    public static void main(String[] args) {
```

```
int n = 5;
for (int i = 1; i <= 10; i++) {
System.out.println(n + " x " + i + " = " + (n * i));
}}
```

**Output:**

```
7x1=7
7x2=14
7x3=21
7x4=28
7x5=35
7x6=42
7x7=49
7x8=56
7x9=63
7x10=70
```

## POST LAB EXERCISE

1. What is the use of if statement?

The `if` statement is used to **check a condition**. If the condition is true, the given block of code is executed; otherwise, it is skipped.

2. Difference between if-else and else-if ladder.

### if-else

Used to check **only two conditions**

Executes one of two blocks

Simpler structure

### else-if ladder

Used to check **multiple conditions**

Executes the block whose condition is true

Suitable for multiple choices

3. Why is switch statement used?

The switch statement is used to **select one option from many choices**. It makes the program **simpler and more readable** when comparing a variable with multiple constant values.

4. Difference between for, while, and do-while loops.

- for loop                      Used when the number of iterations is known in advance
- while loop                    Used when the number of iterations is not known beforehand
- do-while loop                Executes the loop body at least once, even if the condition is false

5. Which loop executes at least once?

The do-while loop executes at least once because the condition is checked after the loop body.

**Result:**

Thus the different control statements were executed successfully with expected output.

**ASSESSMENT**

Description	Max Marks	Marks Awarded
Pre Lab Exercise	5	
In Lab Exercise	10	
Post Lab Exercise	5	
Viva	10	
Total	30	
Faculty Signature		