

Implementation of a Java Program to import packages using different methods

Aim:

Write a Java program to import packages using different methods for different use cases.

PRE LAB EXERCISE

QUESTIONS

1. How to import a single class and multiple classes from a package in Java?

Import a single class:

```
import java.util.Scanner;
```

Import multiple classes (entire package):

```
import java.util.*;
```

2. Which package is always imported by default in every Java class?

java.lang

It contains commonly used classes like:

String

System

Math

Object

No need to import java.lang explicitly.

IN LAB EXERCISE

Objective

To understand and implement the Java packages using different methods and import them.

Problem

Define a package named ‘useFul’ with a class names ‘UseMe’ having following methods:

- 1) area()- To calculate the area of given shape.
- 2) salary()- To calculate the salary given basic Salary,da,hRA.
- 3) percentage()-To calculate the percentage given total marks and marks obtained.

4) Develop a program named ‘Package Use’ to import the above package ‘useFul’ and use the method area().

5) Develop a program named ‘manager’

Source Code

```
//Package Creation:
```

```
package useFull;
```

```
import java.util.*;
```

```
public class UseMe
```

```
{
```

```
    Scanner obj=new Scanner(System.in);
```

```
    public static void area()
```

```
{
```

```
    class method{
```

```
        void aos(int a)
```

```
{
```

```
            System.out.print("\nArea of square with length "+a+" is "+(a*a));
```

```
}
```

```
        void aor(int a,int b)
```

```
{
```

```
            System.out.print("\nArea of reactangle with dimensions "+a+" & "+b+" is  
"+(a*b));
```

```
}
```

```
        void aoc(int r)
```

```
{
```

```
            double a=3.14*r*r;
```

```
}
```

```
            System.out.print("\nArea of circle with radius "+r+" is "+a);
```

```
}
```

```
        void aot(int a,int b)
```

```
{
```

```
            float ar=(a*b)/2;
```

```
        System.out.print("\nArea of triangle with dimensions "+a+" &"+b+" is "+ar);
    }

Scanner obj=new Scanner(System.in);
method m=new method();

System.out.print("\n1.Square\n2.Rectangle\n3.Circle\n4.Triangle\nSelect the shape\n");
int ch=obj.nextInt();
UseMe u=new UseMe();

switch(ch)
{
    case 1:System.out.print("\nEnter the length of side of square : ");
        int s=obj.nextInt();m-aos(s);
        break;
    case 2:System.out.print("\nEnter the dimensions of rectangle : ");
        int l=obj.nextInt();
        int b=obj.nextInt();
        m-aor(l,b);
        break;
    case 3:System.out.print("\nEnter the radius of circle : ");
        int r=obj.nextInt();
        m-aoc(r);
        break;
    case 4:System.out.print("\nEnter the dimensions of triangle : ");
        int ba=obj.nextInt();
        int w=obj.nextInt();
        m-aot(ba,w);
        break; } }

public void salary()
{
    int ba,da,hra;
    System.out.print("\nEnter the basic salary : ");
```

```
ba=obj.nextInt();
System.out.print("\nEnter the dearness allowance :");
da=obj.nextInt();
System.out.print("\nEnter the house rent allowance :");
hra=obj.nextInt();
System.out.print("\nThe total Gross salary of employee is : "+(ba+da+hra));
}

public void percentage()
{
    int n,sum=0;
    float p;
    System.out.print("\nEnter the total number of subjects : ");
    n=obj.nextInt();
    int m[]={};
    System.out.print("\nEnter the marks of "+n+" subjects : ");
    for(int i=0;i<n;i++)
    {
        m[i]=obj.nextInt();
    }
    for(int i=0;i<n;i++)
    {
        sum=sum+m[i];
    }
    p=sum/n;
    {
        System.out.print("\nPercentahe of student : "+p);
    }
}

//Package Implementation-1:
```

```
import useFull.UseMe;
class packageUse
{
    public static void main(String args[])
    {
        UseMe o=new UseMe();o.area();
    }
}
```

Output

```
javac packageUse.java
```

```
java packageUse
```

1. Square
 2. Rectangle
 3. Circle
 4. Triangle
- Select the shape
2

```
Enter the dimensions of the rectangle: 10 15
```

```
Area of the rectangle with dimensions 10&15 is 150
```

Output

```
1.Square
2.Rectangle
3.Circle
4.Triangle
Select shape: 2
Enter length and breadth: 10 15
Area of rectangle: 150

==== Code Execution Successful ===
```

```
//Package Implementation-2:
```

```
import useFull.UseMe;
class manager
{
```

```
public static void main(String args[])
{
    UseMe obj=new UseMe();obj.salary();
}
}
```

Output

javac manager.java

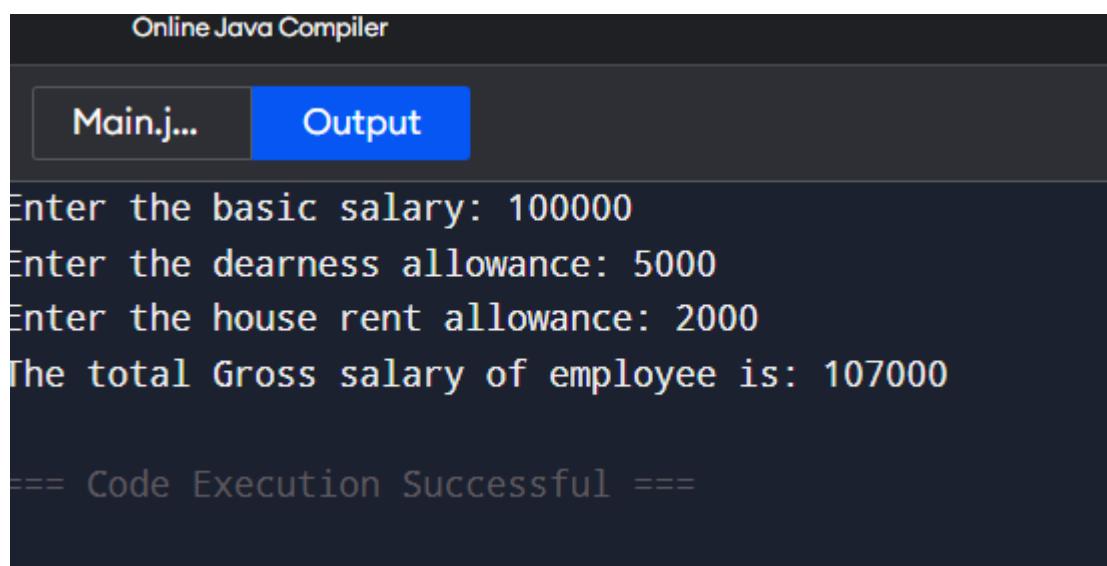
java manager

Enter the basic salary: 100000

Enter the dearness allowance: 5000

Enter the house rent allowance: 2000

The total Gross salary of employee is: 107000



The screenshot shows the output of a Java program run on an online compiler. The title bar says "Online Java Compiler". Below it, there are two tabs: "Main.j..." and "Output". The "Output" tab is selected, indicated by a blue background. The output text is displayed in white on a dark background. It shows the user input followed by the program's output and a success message.

```
Online Java Compiler
Main.j... Output
Enter the basic salary: 100000
Enter the dearness allowance: 5000
Enter the house rent allowance: 2000
The total Gross salary of employee is: 107000
==== Code Execution Successful ===
```

POST LAB EXERCISE

- Find the key differences between `java.util` and `java.lang` packages.

Feature	<code>java.lang</code>	<code>java.util</code>
Import	Imported automatically	Must be imported manually

Feature	java.lang	java.util
Purpose	Core language classes	Utility & collection classes
Examples	String, System, Math, Object	Scanner, ArrayList, HashMap, Date
Usage	Basic Java functionality	Data structures & utilities

2. List some of the subpackages of java.util

Some Subpackages of java.util

- java.util.concurrent
- java.util.function
- java.util.stream
- java.util.logging
- java.util.regex
- java.util.jar
- java.util.zip

ASSESSMENT

Description	Max Marks	Marks Awarded
Pre Lab Exercise	5	
In Lab Exercise	10	
Post Lab Exercise	5	
Viva	10	
Total	30	
Faculty Signature		

