

# Algorithm

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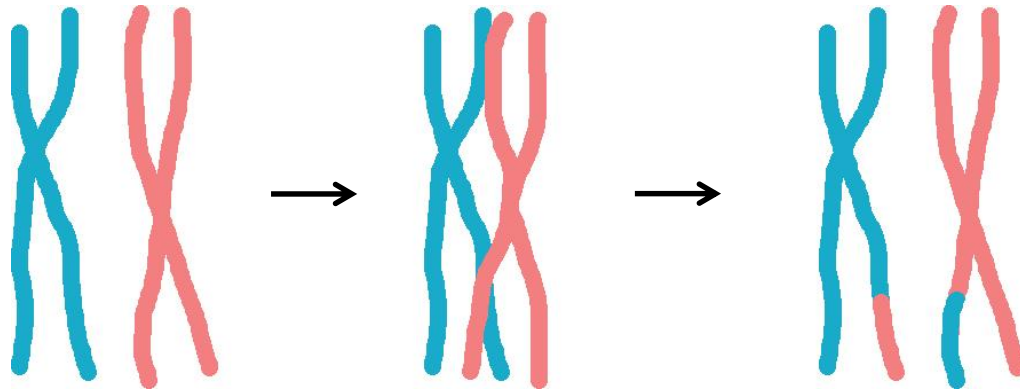
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<https://sites.google.com/sungshin.ac.kr/mhail>

# Evolution Process of Biology

- **Selection**
  - selection in relation to sex
- **Cross over**
  - At the very beginning of meiosis, two chromosomes exchange genetic material during sexual reproduction.



# Evolution Process of Biology

- **Selection**
  - selection in relation to sex
- **Cross over**
  - At the very beginning of meiosis, two chromosomes exchange genetic material during sexual reproduction.
- **Mutation**
  - the possibility of evolution by natural selection.
- **Replacement**
  - Survival of the fitness



# Genetic Algorithm: Pseudo Code

Initialize chromosome population

repeat{

**selection**: father chromosome & mother chromosome;

    offspring : **crossover** father and mother chromosomes;

    offspring : **mutation** (offspring);

    if (offspring cost < the worst chromosome cost) {

**replacement**;

    }

} until no progress;

return (the best chromosome in the population);



# Example of Finding an Optimum by Using GA

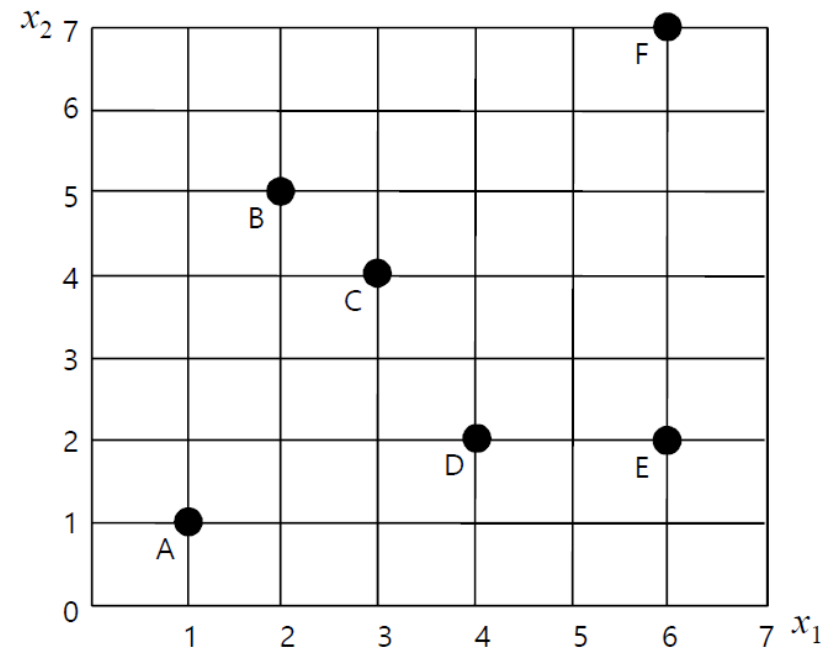
**Minimize**  $f(\mathbf{x}) = x_1^2 + x_2^2 - 8x_1 - 8x_2$

1<sup>st</sup> Generation Evaluation

A	( 1 , 1 )	-14
B	( 2 , 5 )	-27
C	( 3 , 4 )	-31
D	( 4 , 2 )	-28
E	( 6 , 2 )	-24
F	( 6 , 7 )	-19

Parents

( 3 , 4 )  
( 4 , 2 )



# Example of Finding an Optimum by Using GA

**Minimize**  $f(\mathbf{x}) = x_1^2 + x_2^2 - 8x_1 - 8x_2$

1st Generation **Evaluation**

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Parents

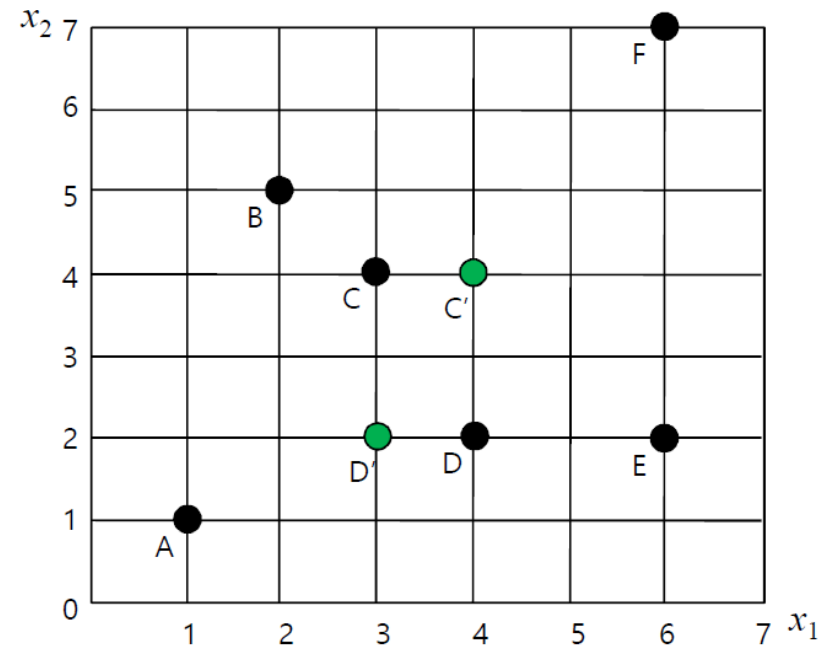
( 3 , 4 )  
↕  
( 4 , 2 )

**Crossover**

Child

C' ( 3 , 2 )  
D' ( 4 , 4 )

**Replacement**



# Example of Finding an Optimum by Using GA

**Minimize**  $f(\mathbf{x}) = x_1^2 + x_2^2 - 8x_1 - 8x_2$

2<sup>nd</sup> Generation Evaluation

A	( 3 , 2 )	-27
B	( 2 , 5 )	-27
C	( 3 , 4 )	-31
D	( 4 , 2 )	-28
E	( 6 , 2 )	-24
F	( 4 , 4 )	-32

Replacement

Mutation

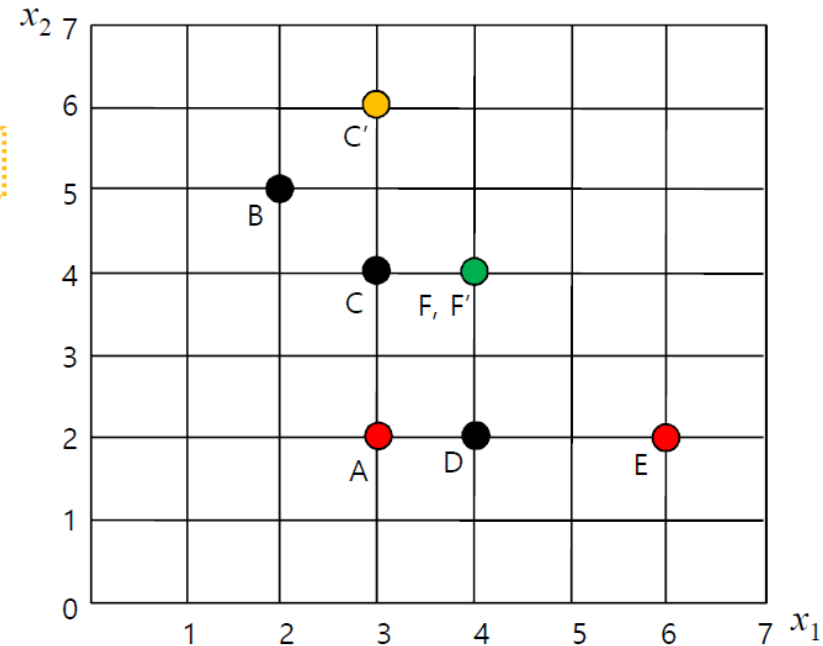
Parents

( 3 , 4 )  
↕  
( 4 , 4 )

Crossover

Child

C' ( 3 , 6 )  
F' ( 4 , 4 )



# Example of Finding an Optimum by Using GA

**Minimize**  $f(\mathbf{x}) = x_1^2 + x_2^2 - 8x_1 - 8x_2$

3rd Generation Evaluation

A	( 3 , 6 )	-27
B	( 2 , 5 )	-27
C	( 3 , 4 )	-31
D	( 4 , 2 )	-28
E	( 4 , 4 )	-32
F	( 4 , 4 )	-32

Replacement

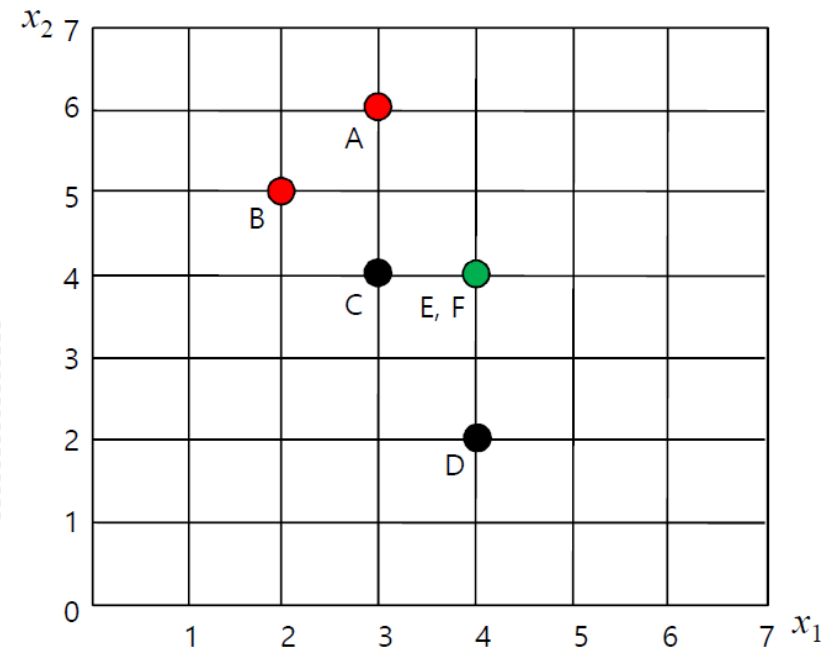
Parents

( 4 , 4 )  
 ( 4 , 4 )

Crossover

Child

E' ( 4 , 4 )  
 F' ( 4 , 4 )





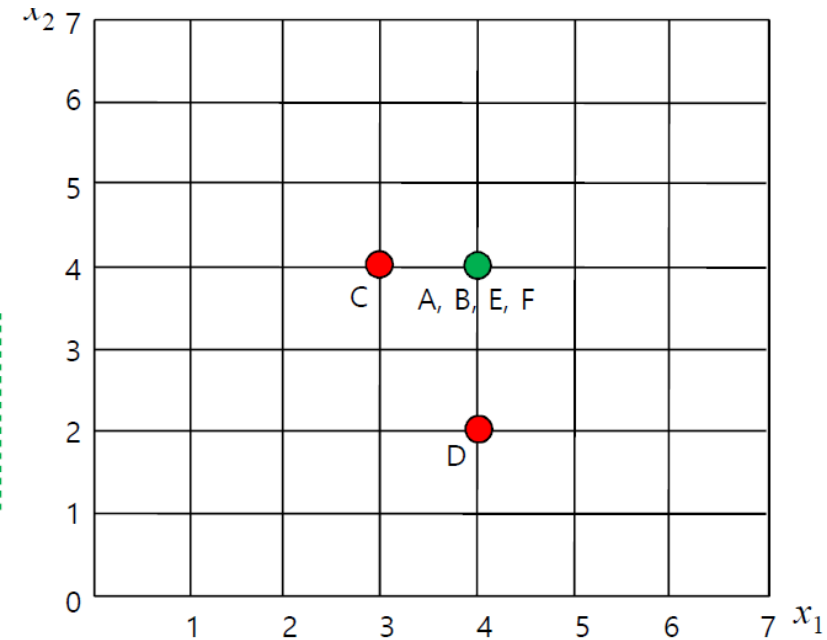
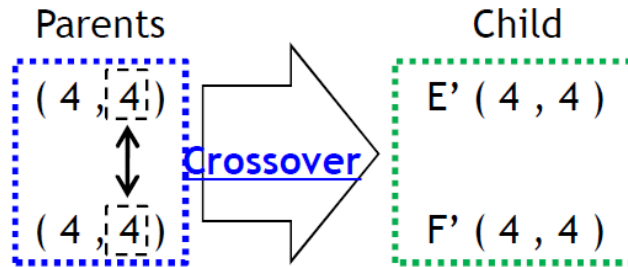
# Example of Finding an Optimum by Using GA

**Minimize**  $f(\mathbf{x}) = x_1^2 + x_2^2 - 8x_1 - 8x_2$

4<sup>th</sup> Generation **Evaluation**

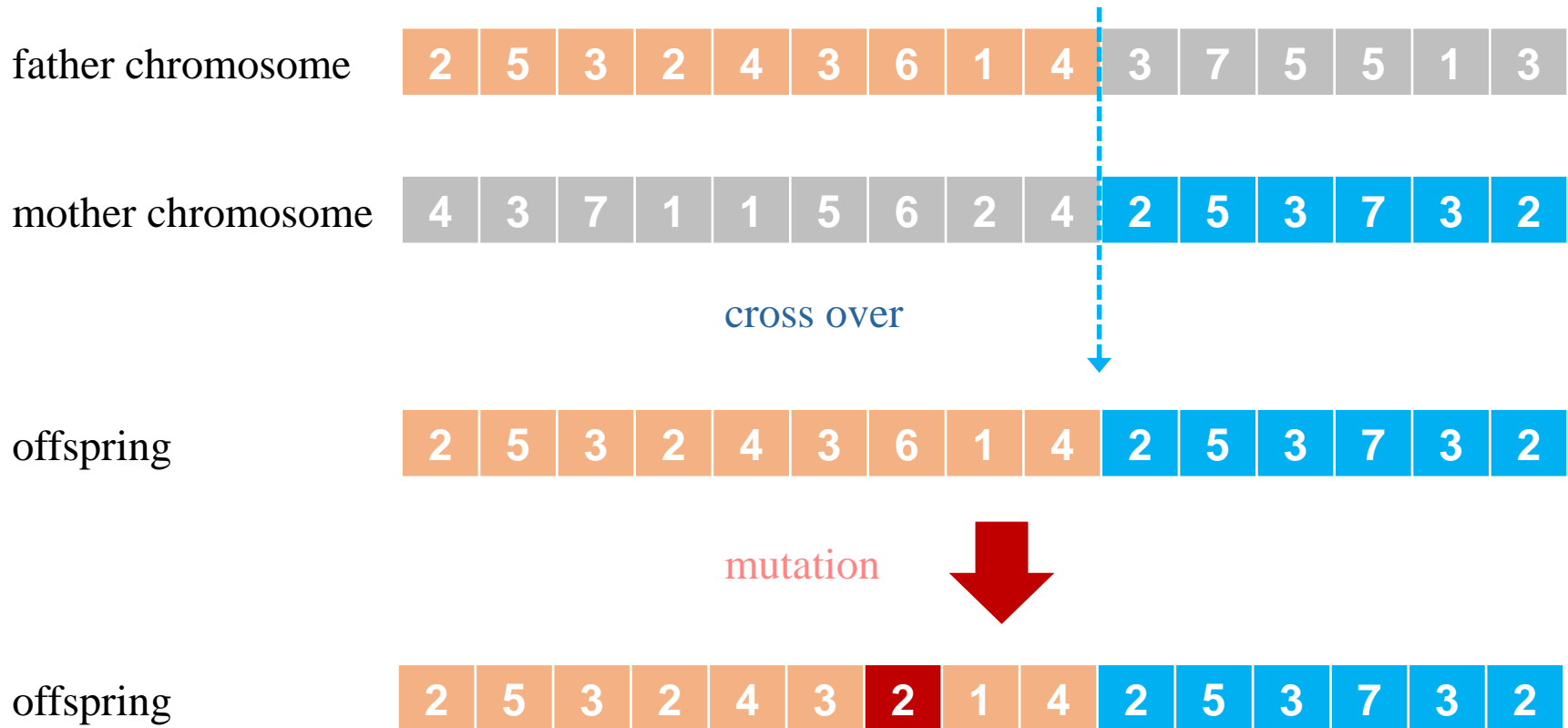
A	( 4 , 4 )	-32
B	( 4 , 4 )	-32
C	( 3 , 4 )	-31
D	( 4 , 2 )	-28
E	( 4 , 4 )	-32
F	( 4 , 4 )	-32

**Replacement**



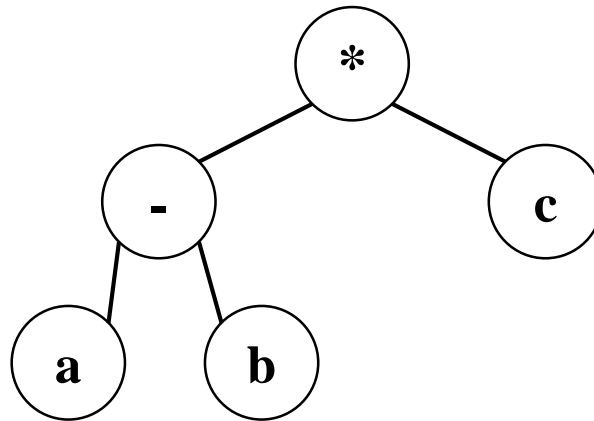
# Example of Application: Uber

- **Cross over** and **mutation**
  - Uber's car assignment example (15 customers and 7 cars)



# Genetic Programming (GP)

- The computer program creates a program (in 1985, John Koza).
- A program has been developed since March.
  - Three expression is implemented in C++.
  - Genetic algorithm has been verified and applied.



: Tree expression:  $f = (a - b) \times c$

---

operators

$+$ ,  $-$ ,  $\times$ ,  $/$ ,  $>$ ,  $<$ ,  $=$

---

functions

exp, pow, log, ln, sin, cos, tan, sinh, cosh, tanh

---

number of variables

799

---

number of branches

1,000

---



# Genetic Programming

```
initialize population;  
evaluate;  
repeat{  
    Selection;  
    Crossover;  
    Mutation;  
    Replacement;  
} until no progress;
```

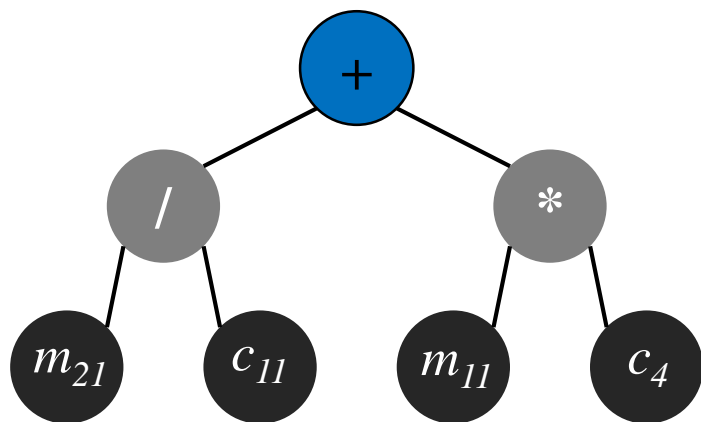


# Genetic Programming

```
initialize population;  
evaluate;  
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    Crossover;  
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    Replacement;  
} until no progress;
```



# Chromosome Expression & Evaluation

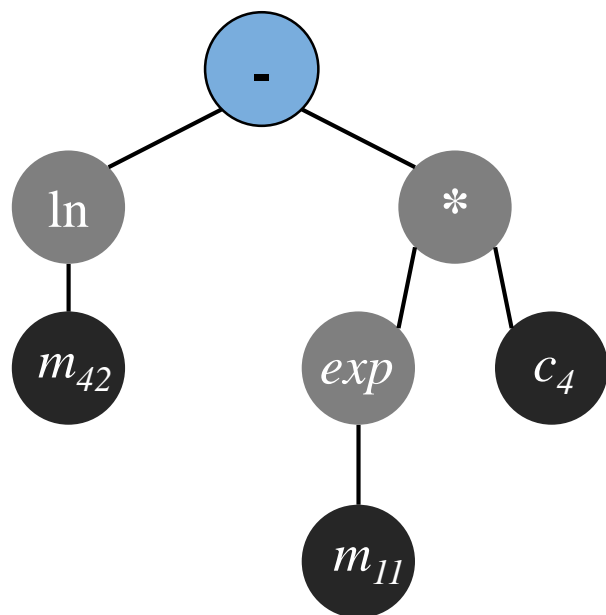
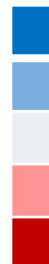


$$C_P = \left[ \frac{m_{21}}{c_{11}} \right] + [m_{11} \times c_4]$$

$$\text{cost} = \frac{1}{n} \sum_i [C_{P,EXP,i} - C_{P,GA,i}]^2$$

superior

inferior



$$C_P = [\log(m_{42})] - [\{\exp(m_{11})\} \times c_4]$$

$$\text{cost} = \frac{1}{n} \sum_i [C_{P,EXP,i} - C_{P,GA,i}]^2$$



# Genetic Algorithm

```
initialize population;  
evaluate;  
repeat{  
    Selection;  
    Crossover;  
    Mutation;  
    Replacement;  
} until no progress;
```



# Roulette Wheel Selection

- **Roulette wheel selection**

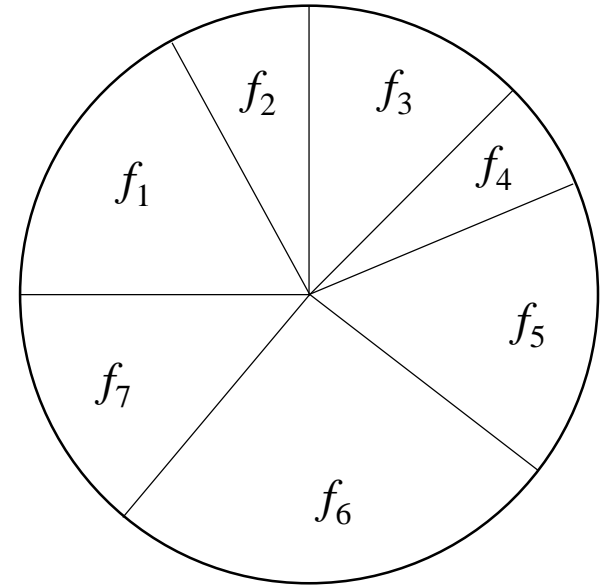
- $f_i = (C_w - C_i) + (C_w - C_b) / (k - 1), k > 1$

$C_w$  : cost of the worst chromosome

$C_b$  : cost of the best chromosome

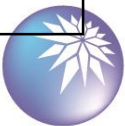
$C_i$  : cost of  $i$  th chromosome

$k$  : the selection pressure



## Pseudo Code

```
point = rand(0, sum  $f_i$ );  
sum = 0.0;  
for  $i = 0$  to  $n - 1$  {  
    sum = sum +  $f_i$ ;  
    if (dart < sum) return  $i$ ;  
}
```





# Tournament Selection

## Pseudo Code

```
t = 0.7;
r = rand(0, 1);
for i = 0 to 1 {
    chromosome1 = rand(0, number of chromosomes);
    chromosome2 = rand(0, number of chromosomes);
    if (t > r) {
        if (cost of chromosome 1 > cost of chromosome 2) parent[i] = chromosome 1;
        else father = chromosome 2;
    }
    else {
        if (cost of chromosome 1 > cost of chromosome 2) parent[i] = chromosome 2;
        else father = chromosome 1;
    }
}
```

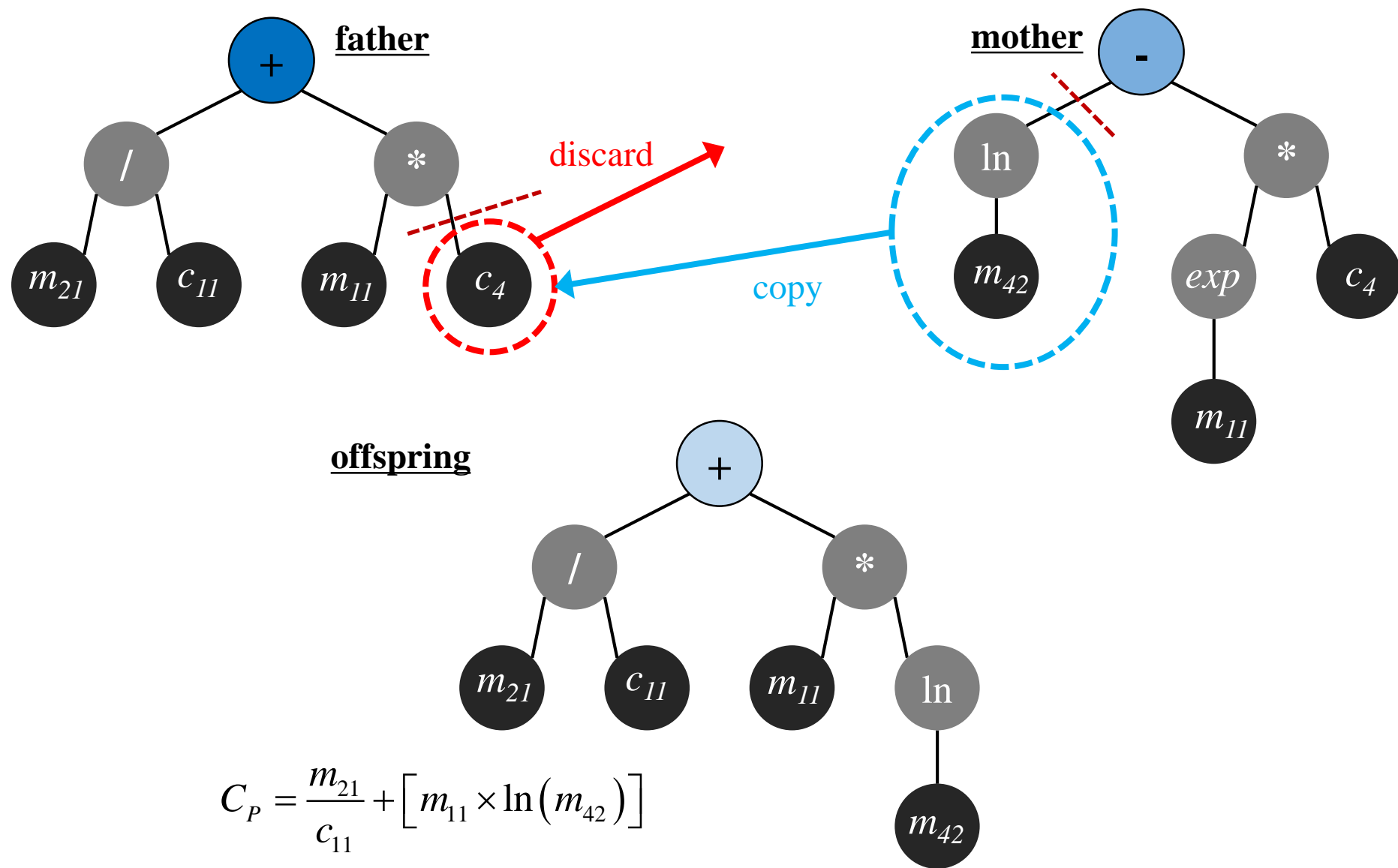


# Genetic Algorithm

```
initialize population;  
evaluate;  
repeat{  
    Selection;  
    Crossover;  
    Mutation;  
    Replacement;  
} until no progress;
```



# Cross Over



# Genetic Algorithm

- **Pseudo code**

**initialize** population;

**evaluate**;

**repeat**{

**Selection**;

**Crossover**;

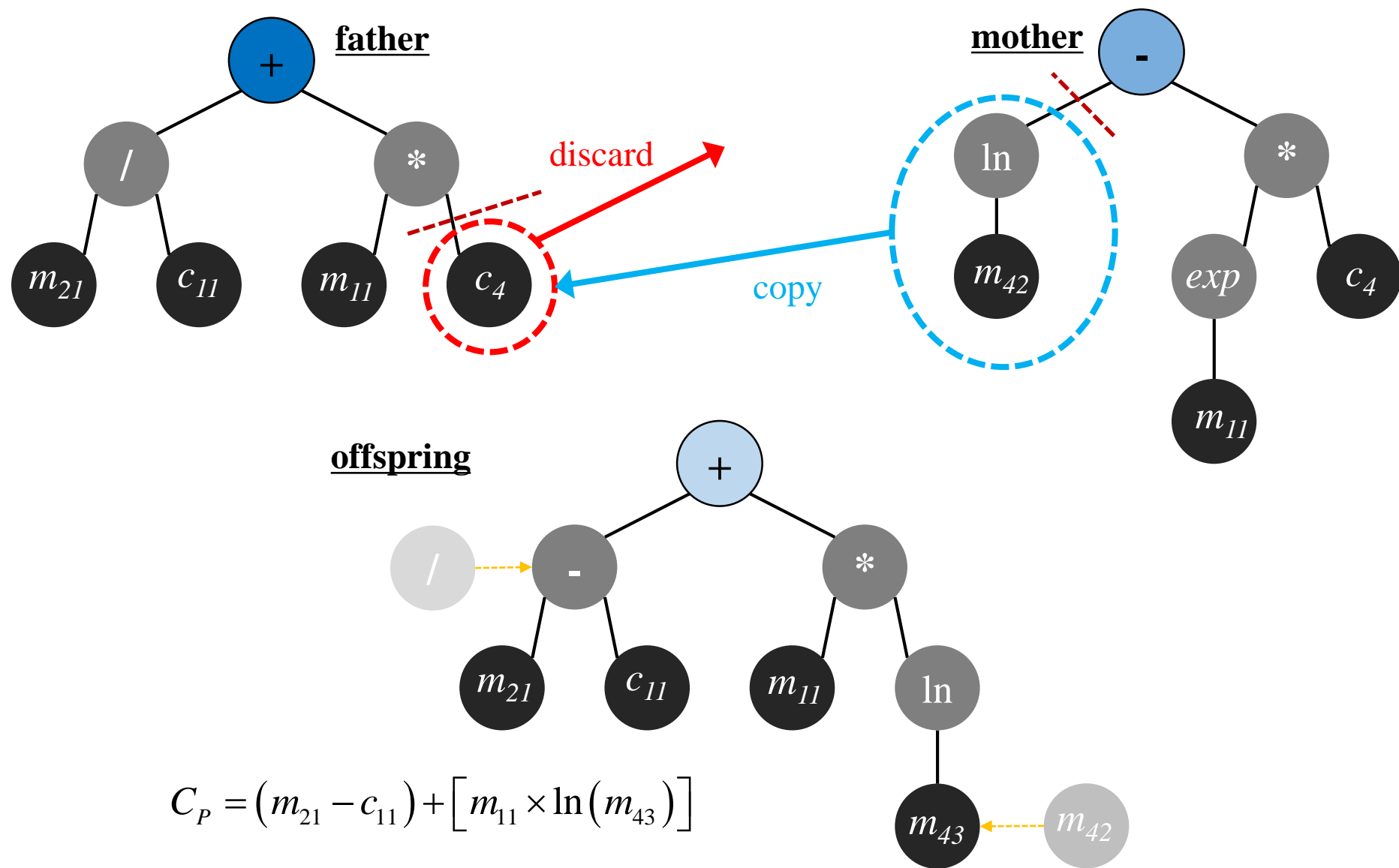
**Mutation**;

**Replacement**;

} **until** no progress;

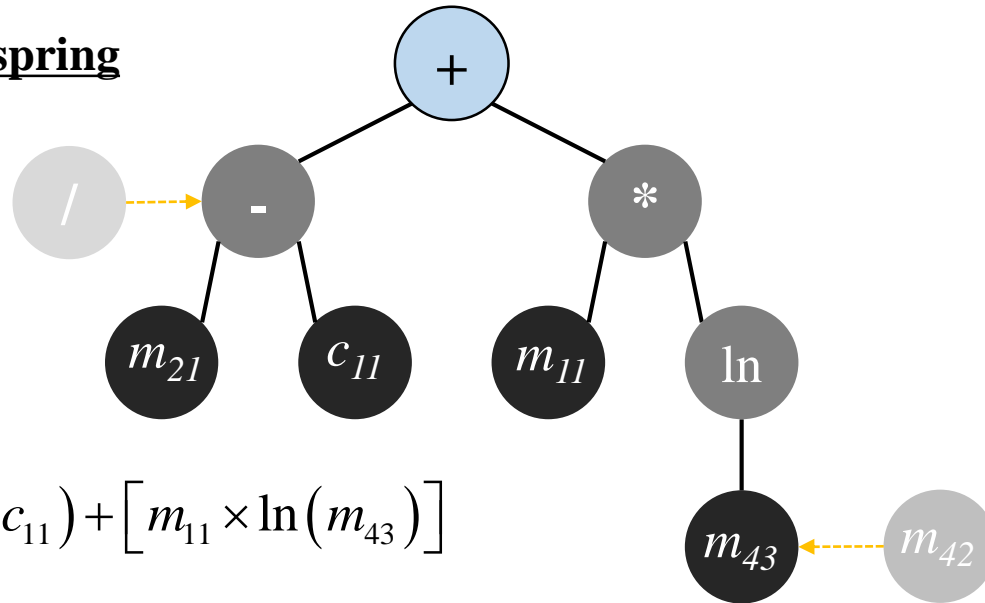


# Mutation



# Atrophy

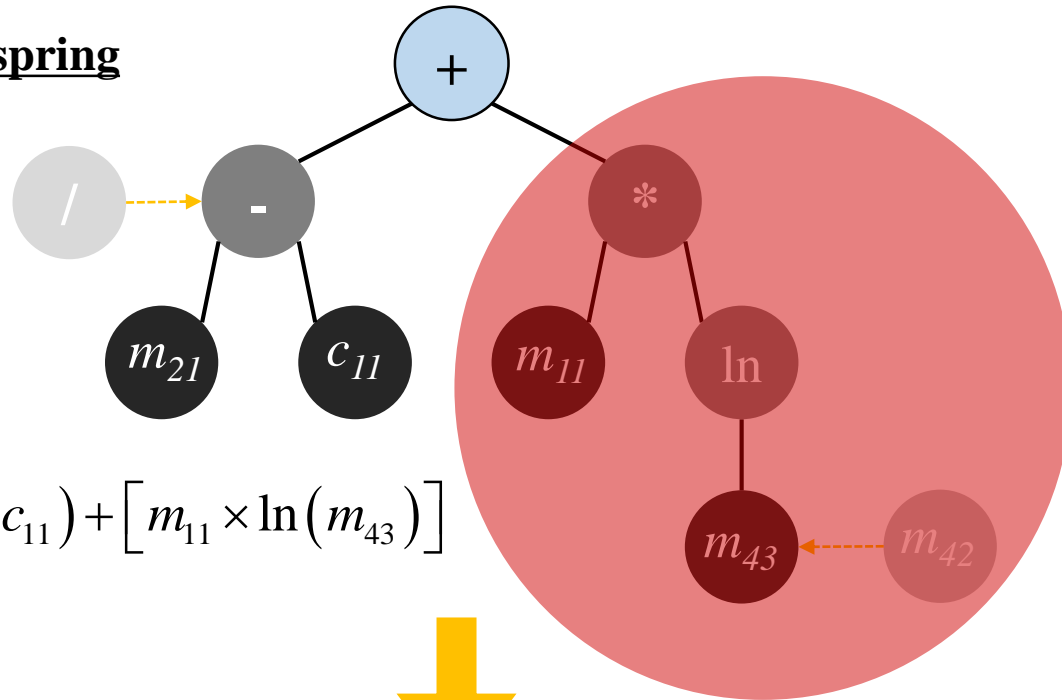
offspring



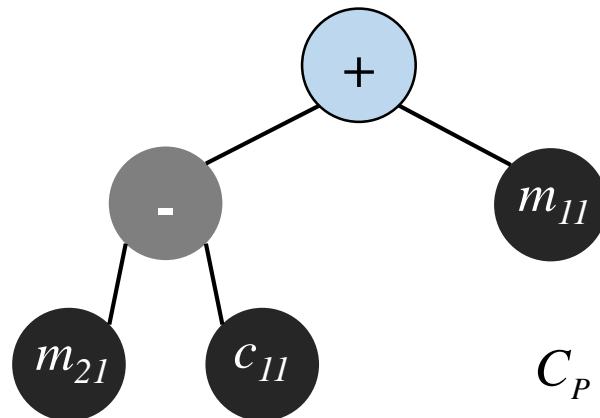
$$C_P = (m_{21} - c_{11}) + [m_{11} \times \ln(m_{43})]$$

# Atrophy

offspring



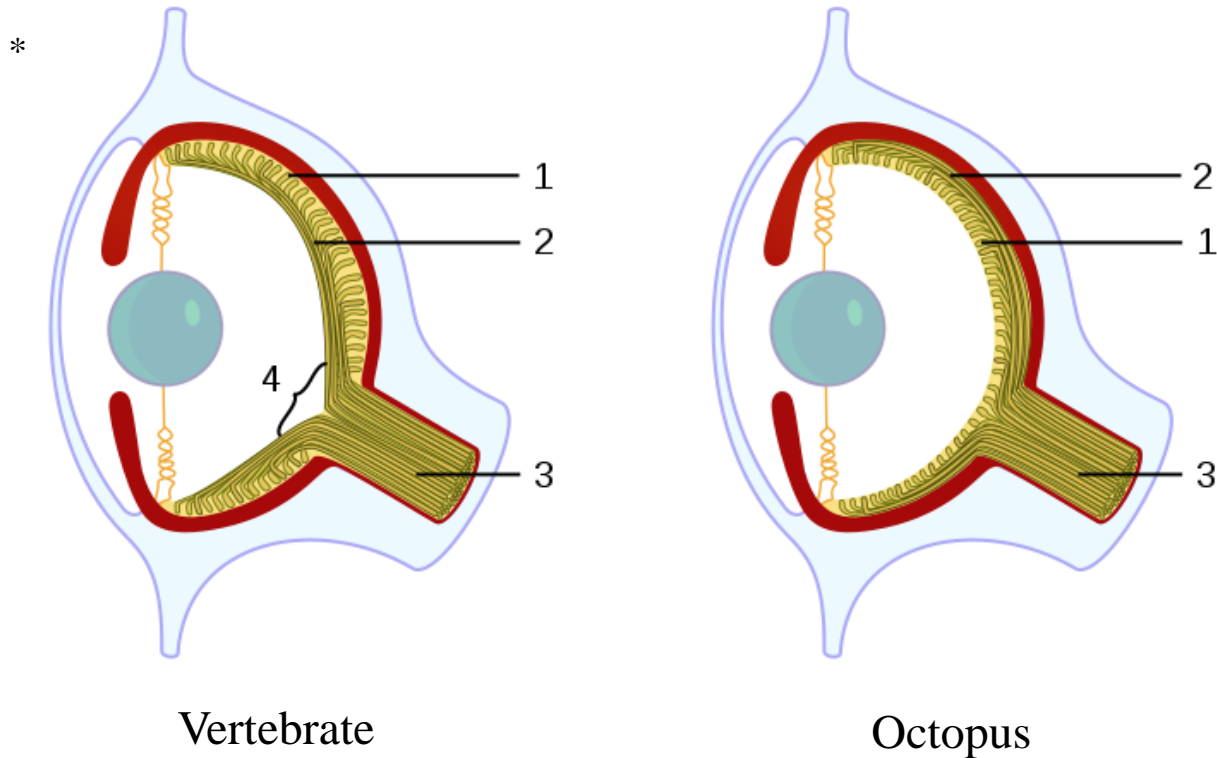
$$C_P = (m_{21} - c_{11}) + [m_{11} \times \ln(m_{43})]$$



$$C_P = (m_{21} - c_{11}) + [m_{11} \times \ln(m_{43})]$$

# Verification Case II: Results

- GA is very vulnerable to the local optimization.
- Schema cannot be automatically purified *or* simplified.





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