

ENGL 3126: Literature and Popular Culture

3 Credit Hours

Prerequisite: ENGL 1102

This course introduces students to the fundamentals of literary study by making connections between literary forms and popular culture. These connections foster an understanding of the ways that contemporary cultural forms (television, film, comics, video games) are inspired by and related to more traditional literary texts. Popular culture and literature are always in conversation with each other, and this course may investigate this interchange between the popular and the traditional through specific themes, genres, or adaptations of historical texts.

ENGL 3232: Topics in Drama

3 Credit Hours

Prerequisite: ENGL 1102

This course is a study of selected topics, authors, or periods of dramatic literature. The course also addresses the fundamental literary generic characteristics of dramatic form, including plot, character, action, and setting, as well as the conventions of dramatic genres, such as tragedy, comedy, tragicomedy, closet, and narrative drama.

Notes: This course can be taken more than once provided the course content differs entirely from the previous offering.

ENGL 3241: Teaching Multimodal and Digital Texts in English Language Arts

3 Credit Hours

Prerequisite: ENGL 2271 and admission into the English Education program

This course provides students with experience in the ways in which multimodal and digital texts can be used meaningfully in the English Language Arts classroom. Students explore and analyze different text types (e.g., digital, multimodal, film and video, still images, etc.) and apply what they have learned through the creation of their own compositions as a way to develop comfort with and control using digital tools. The course prepares students to develop adolescents' literacy practices with multimodal and digital texts in the English/Language Arts classroom.