

ARH 3500: Italian Renaissance Art and Architecture

3 Credit Hours

Prerequisite: ARH 2850 and ENGL 1102

A survey of art and architecture in Italy from the early fourteenth century to the mid-sixteenth century. The veneration of classical antiquity and the development of naturalistic representation are examined. Issues of patronage, artists' training, and technology are also addressed.

ARH 3600: Baroque Art and Architecture

3 Credit Hours

Prerequisite: ARH 2850 and ENGL 1102

A survey of major movements, artists and themes in seventeenth- and eighteenth-century art and architecture in Europe and the Americas.

ARH 3700: Nineteenth-Century Art and Architecture

3 Credit Hours

Prerequisite: ARH 2850 and ENGL 1102

This course is a survey of major developments and trends in nineteenth-century painting, sculpture, and architecture. It reviews major aesthetic theories and non-western art forms that shaped nineteenth-century art.

ARH 3750: History of American Art and Architecture

3 Credit Hours

Prerequisite: ARH 2850 and ENGL 1102

This course is a survey of the styles and movements of art and architecture in the United States from colonial times to present.

ARH 3830: History of Comics, Cartoons and Animation

3 Credit Hours

Prerequisite: ARH 2850

This lecture course will examine the historical development of comics, cartoons, and animation in global culture, tracing their evolution against the background of social, cultural, and technological changes from the 17th to the 21st centuries. Topics may include the subsequent emergence of various related art forms such as animated cartoons and graphic novels.

ARH 3840: History of Illustration

3 Credit Hours

Prerequisite: ENGL 1102 and ARH 2850

This is a lecture/discussion course in which students study major developments and trends in the art of illustration as a vehicle for telling of stories from the Paleolithic period to the present.