LDT 4300: Trends & Issues in Instructional Design
3 Credit Hours

In this course, students examine recent trends and issues associated with the field of instructional design. Topics may include personalized learning, adaptive learning, social learning, mobile learning (mLearning), content curation, interactive video, universal design for learning (UDL), eXtended reality, gamification, rapid development, microlearning, artificial intelligence, and other topics.

LDT 4400: Directed Study in Learning, Design, and Technology
0-6 Credit Hours

Prerequisite: Declared Bachelor of Science in Learning. Design, and Technology major and the permission of a supervising professor.

This course is an individualized and independent scholarly investigation and/or design project of an important topic involving instructional design and development. The focus, content, and expectations for this study are formally established by the student and the supervising professor.

LDT 4490: Special Topics in Learning, Design, and Technology
3 Credit Hours

Prerequisite: Declared Bachelor of Science in Learning, Design, and Technology major or by permission of the School of Instructional Technology and Innovation director.

This course covers special topics in instructional design at that are not currently offered in the curriculum. Special topics are selected by the Director of the School of Instructional Technology and Innovation and offered on a demand basis. This course is repeatable as long as the course topic is different from the previously enrolled offering.