

ANTH 3380: Maya Archaeology

3 Credit Hours

Prerequisite: ANTH 3305

This course is designed to introduce students to the ancient Maya, whose civilization flourished in the lowlands of Central America between 1000 B.C. and A.D. 1500. It also examines reasons for the rise and fall of classic Maya civilization, including topics such as the development of complexity, settlement, subsistence, art and architecture, ritual and religion, and intellectual achievements.

ANTH 3390: Lab in Archaeology

3 Credit Hours

Prerequisite: ANTH 3305

This course introduces laboratory methods through a project-oriented, hands-on format. A major focus of the course is on the inferential processes through which archaeologists recover and understand the past. This course also introduces many of the important principles and concepts that archaeologists use to analyze, manage, curate, and publish artifacts and the data associated with them. In addition, it allows the opportunity to have some hands-on experience with artifacts. Hands-on experiments in class help reinforce the theoretical concepts. Finally, the main goal is for the student to get basic "literacy" with respect to archaeological analysis and develop good lab habits rather than master any particular kind of analysis.

ANTH 3397: Anthropology Practicum

3 Credit Hours

Prerequisite: 60 credit hours completed and permission of the instructor.

This course is a structured field-based or on-campus research experience in a supervised setting related to anthropology. Practical experience is combined with scholarly research in the topical area of the practicum under the guidance of a faculty committee. Projects are selected in advance of the semester of the practicum. Students learn to apply research skills in a practical setting.