

EDG 1210: Survey of Engineering Graphics

2 Credit Hours

This course introduces the students to a broad range of engineering graphics topics. Freehand sketching, and computer-aided design (CAD) assignments cover theory and application in such areas as fundamentals of engineering graphics, drafting technique, lettering, orthographic projection, sectional views, pictorial drawings, dimensioning, and industry practices.

EDG 1211: Engineering Graphics I

3 Credit Hours

An introduction to engineering graphics in mechanical engineering and manufacturing with an emphasis on using computer-aided design (CAD) to produce finished engineering drawings according to industry and ANSI standards. Topics include fundamentals of engineering graphics, orthographic projection, sectional views, pictorial drawings, dimensioning, industry practices, file management, geometric construction, basic 3D coordinate geometry, surface models, parametric solid modeling, and drawing composition.

EDG 1212: Engineering Graphics II

3 Credit Hours

Prerequisite: EDG 1211

A continuation of Engineering Graphics I, covering advanced concepts of 3D geometry, parametric solid modeling, boundary representation of solids, databases for manufacturing and inspection, an introduction to geometric dimensioning and tolerancing according to the American National Standards Institute.

EDG 2160: Civil Graphics and Computer Aided Drafting

3 Credit Hours

An introduction to graphic principles and practices in civil engineering technology. This course includes the development of the basic drafting skills needed to produce civil engineering plans and graphical presentations. The elements of descriptive geometry are addressed. A major component of the course is an introduction to the fundamentals of computer-aided drafting and design (CADD).