ART 3325: Jewelry and Small Metals II

3 Credit Hours

Prerequisite: ART 3320

This course will explore various formats, techniques, and materials necessary to gain an understanding of utilitarian objects and holloware. Techniques will include tool making, repoussage, and forging, while reflecting the students' individual visual and conceptual interests.

ART 3330: Sculpture III: Foundry

3 Credit Hours

Prerequisite: ART 3300

This class is an introduction to the processes, materials and tools of casting non-ferrous metal. It gives a student room to explore areas of personal interest and develop greater skills in an area of specialization. Students will gain an understanding of foundry practices and will discuss matters concerning aesthetics, structure, presentation, craftsmanship and finish.

ART 3341: Master Craftsman I

3 Credit Hours

The Master Craftsman Program is an immersive course offering students hands-on experience in creating sculpture and applied three-dimensional constructions with an emphasis on functioning as real-world professionals. Students will meet with clients whose real-life needs will set the specific parameters for which students will design, construct, and install projects.

ART 3342: Master Craftsman II

3 Credit Hours

Prerequisite: ART 1200 and ART 3341

This immersive course offers students hands-on experience in creating sculpture and applied three-dimensional constructions with an emphasis on functioning as real-word professionals. This course expands upon skill sets learned in ART 3341. Students meet with clients whose needs will set the specific parameters for which students will design, construct, and install projects.