

ART 4036: Concept Art I

3 Credit Hours

Prerequisite: ART 3150 and ART 3160

This course examines the unique considerations involved in the creation of concept art. Character and environment design will be explored. Traditional and digital mediums will be considered.

ART 4037: Concept Art II

3 Credit Hours

Prerequisite: ART 4036

This course continues the exploration of concept art begun in Concept Art I through painting and drawing, source image collection, or moquette construction. Students will have the option to use traditional painting and drawing mediums as well as contemporary digital painting and drawing software.

ART 4151: Advanced Drawing I

3 Credit Hours

Prerequisite: ART 3260

Selected topics in drawing of an advanced nature which may include independent student research.

ART 4152: Advanced Drawing II

3 Credit Hours

Prerequisite: ART 4151

In this course students will propose a concept and produce a series of thematically linked works. Visual research and citation is required. Evolution of concept and technique is expected. The course extends beyond dry media on paper. Other media is welcome as well as the hybridization of disciplines. The departure from two-dimensional is also possible. All media choices depend on the relevancy of technique to the conceptual statement.

ART 4153: Advanced Drawing III

3 Credit Hours

Prerequisite: ART 4152

Students will advance concepts and techniques building on ART 4152. The course extends beyond dry media on paper. Other media is welcome, as well as the hybridization of disciplines. The departure from two-dimensional is also possible. All media choices depend on the relevancy of technique to the conceptual statement.