

TPS 3820: Scene Painting

3 Credit Hours

Prerequisite: TPS Major

This course provides students with fundamentals in painting for the theatre, which includes scene painting material, tools, methods, processes, and techniques. It consists of instructional talks, demonstrations, hands-on experience and rationalization.

TPS 3823: Design Skills

3 Credit Hours

Prerequisite: TPS 2813

Basic design skills including drafting, sketching and rendering. Offered in versions oriented specifically toward set design or costume design in alternating years.

TPS 3833: Fundamentals of Drawing for Theatre

3 Credit Hours

Prerequisite: TPS Major or TPS Interest

Fundamentals of Drawing for Theatre introduces materials, tools, methods, processes, and techniques of drawing through lectures, exercises, projects, homework, and critique. Structured around five class projects, this course aims to develop a skill base in drawing that is essential in the training of theatrical designers.

TPS 3853: Period Styles

3 Credit Hours

Prerequisite: TPS 2813

An examination of the history and interrelationships between dress, architecture and the visual arts as they relate to the field of theatrical design.

TPS 4010: Storytelling Practicum

2 Credit Hours

Prerequisite: TPS 1600 and permission of the instructor. Audition required.

Advanced study of the methods and practice of storytelling as a performing art. Students develop a repertoire of stories suitable for various audiences and occasions. Off-campus and out-of-class performances comprise a major required component of the course.

Notes: May be taken three times for a total of 6 credit hours.