

ARCH 4400: Directed Study

Variable 1-3 Credit Hours

Prerequisite: Departmental Approval

This course is designed to provide an independent study option for students to satisfy curriculum requirements.

ARCH 4490: Special Topics

Variable 1-4 Credit Hours

Prerequisite: Departmental Approval

Special Topics in Architecture determined by the Department topics vary in credit hour and in focus.

ARCH 4891: Furniture Design

3 Credit Hours

The furniture design seminar | Workshop introduces students to the art + architecture and craft of studio furniture design. It is an introductory and interdisciplinary forum for critical discussion and design exploration outside of the architecture curriculum studio setting. The course will focus on the principles of art | architecture of studio furniture design and fabrication utilizing material wood and other contemporary materials as means and methods for fabrication.

ARCH 4892: Tactical Urbanism

3 Credit Hours

The students in this elective will explore the strategic approaches necessary to CREATIVELY DISRUPT public spaces i.e. parks, streets, squares to offer new means of using it. Issues pertaining to programming, accessibility, innovation, materiality, tectonics, and more will be interrogated. Through a multi-prong approach the class will collectively develop a discourse on how design contributes to the material production of space: its limits and access within the contemporary neo-liberal market-driven city. Using the concept of 'PLAY' as a theme the students will create individual playful interventions which when put together will create a playscape for all. This intervention will be light and modular in design to be installed in multiple venues across the city.