

## LAB-7

```
1. #include <iostream>

using namespace std;

class leapyear
{
private:
int year;
public:
int getdata();
void check_LeapYear(int);
leapyear()           //calling constructor
{
year=0;
}
~leapyear()          //calling destructor
{
cout<<"destructor called\n";
}


};
```

```
int leapyear::getdata()
{
    cout<<"enter any year: ";
    cin>>year;
    return year;
}

void leapyear::check_LeapYear(int year)
{
    if((year%4==0)&&(year%100!=0))
        cout<<"\nThe entered year is a leap year";
    else if(year%400==0)
        cout<<"\nThe entered year is a leap year";
    else
        cout<<"\nThe entered year is not a leap year";
}

int main(int argc, char** argv) {
    leapyear c;
    int y;
    y = c.getdata();
```

```
c.check_LeapYear(y);  
cout<<endl;  
return 0;  
}
```

 C:\Users\kavya sree\DAA\oops71.exe

```
enter any year: 2000  
  
The entered year is a leap year  
destructor called  
  
-----  
Process exited after 12.52 seconds with return value 0  
Press any key to continue . . .
```


2. #include <iostream>

```
using namespace std;  
class fact{  
private:  
int n;  
public:  
fact()          //constructor  
{  
n=0;
```

```
}  
fact(int a)  
{  
    n = a;  
}  
int recursive(int n);  
int nonrecursive(int n);  
~fact()      //destructor  
{  
    cout<<"\ndestructor is called"<<endl;  
}  
};  
int fact::recursive(int n)  
{  
    if(n<=1)  
        return 1;  
    else  
    {  
        return n*recursive(n-1);  
    }  
}
```

```
}  
int fact::nonrecursive(int n)  
{  
    int i, factorial=1;  
    for(i=1;i<=n;i++)  
    {  
        factorial = factorial*i;  
    }  
    return factorial;  
}
```

```
int main(int argc, char** argv) {  
    int number;  
    cout<<"enter any number: ";  
    cin>>number;  
    fact f(number);  
    cout<<f.recursive(number)<<endl;  
    cout<<f.nonrecursive(number)<<endl;  
    return 0;  
}
```

 C:\Users\kavya sree\DAA\oop72.exe

enter any number: 4

24

1

destructor is called

-----

Process exited after 5.331 seconds with return value 0

Press any key to continue . . .