Soal Praktikum Practicum Case	
COMP6362 Data Structures	BINUS MALANG Institute of Creative Technology
Teknik Informatika Computer Science	CS-COMP6362-Var02.1
Periode Berlaku Mulai Semester Genap 2019/2020 Valid on Even Semester Year 2019/2020	Revisi 00 Revision 00

Learning Outcomes

- Demonstrate how to create any learned data structure
- Analyze the usage of data structure in application

Topic

• Session 08 - Binary Tree

Sub Topics

- Binary Tree Implementation
- Insert Binary Tree
- Pop 1 node
- Pop All
- Searching in Binary Tree

Soal

Case

Mrs. Celine is a Pink Library staff. She wants to make the task of managing the library's book. She asks you as a skillful programmer to make a program using the binary tree concept. Here are the descriptions of the program:

- Program consists of 5 menus:
 - 1. View All Book
 - 2. Add Book
 - 3. Remove Book
 - 4. Inorder, Preorder, Postorder
 - 5. Exit and Remove All
- If user chooses **View All Book**, then:
 - If there is no data in the tree, show the message "--- There is No Book in The Tree ---"
 - If data is already in the tree, show the book list in this format:
 - "Book List:"
 - "- [Book's Name] ([Book's Number])"

Halaman: 1 dari 4 Page 1 of 4

- If user chooses **Add Book**, then:
 - Ask user to input **book's name**. Validate that the length of **book's name** must be **between 3 and 50 characters**.
 - Ask user to input book's number. Validate that the book's number must be between 1 and 100.
 - If the book's number already exists, show the message " * Book's Number Cannot be the Same, Please Input Other Number * "
 - If tree is still empty, then data will be inserted automatically.
 - Otherwise, ask the user to input **the direction** where the data will be placed. Validate that **the direction** must be between "**left**" and "right".
 - ✓ If the direction chosen is "**left**", the data will be pushed to the left of current node.
 - ✓ If the direction chosen is "**right**", the data will be pushed to the right of current node.
 - Maximum tree level is 4. If level is already at maximum, show the message "--- Maximum Tree Level is 4 ---"
 - If data has been successfully inputted, show the message "--- Add Book Success ---"
- If user chooses **Remove Book**, then:
 - If there is no data in the tree, show the message "--- There is No Book in The Tree ---"
 - If data is already in the tree, ask user to input **book's number**. Validate that **the book's number** must be **between 1 and 100**.
 - If the data can be found, delete the node and its child nodes and show the message "--- The Book Has Been Removed ---"
 - If data cannot be found, show the message "--- The Book Doesn't Exist ---"
- If user chooses **Inorder**, **Preorder**, **Postorder**, then:
 - If there is no data in the tree, show the message "--- There is No Book in The Tree ---"
 - If data is already in the tree, show the **book's number** in in-order, pre-order, and post-order.
- If user chooses **Exit and Remove All**, then:
 - Delete all data in the linked list.
 - Program ends.

Please run the EXE file to see the sample program.

Print Screen of Main Menu

```
PINK LIBRARY
************

1. View All Book
2. Add Book
3. Remove Book
4. Inoder, Preorder, Postorder
5. Exit and Remove All

>> Input choice:
```

Halaman: 2 dari 4 Page 2 of 4

Print Screen of View All Book Menu (Menu '1') When there is no book in the tree

```
--- There is No Book in The Tree ---
```

Print Screen of View All Book Menu (Menu '1')

```
Book List:
- Senja di Ufuk Malam (1)
- Srikandi Barat (2)
- Sudah Dong! (3)
- Sudah Selesai (7)
- Keluarga Cemara (15)
```

Print Screen of Add Book Menu (Menu '2') When The Tree Was Still Empty

```
Input Book's Name [3..50]: Senja di Ufuk Malam
Input Book's Number [0..100]: 1
--- Add Book Success ---
```

Print Screen of Add Book Menu (Menu '2') When The Tree is Not Empty

```
Input Book's Name [3..50]: Srikandi Barat
Input Book's Number [0..100]: 2
Will He Be in 'left' or 'right' Senja di Ufuk Malam ?: left
--- Add Book Success ---
```

Print Screen of Add Book Menu (Menu '2')

When The Tree is Not Empty and Inputed Book is Reached The Maximum Tree Level

```
Input Book's Name [3..50]: After Me
Input Book's Number [0..100]: 90
Will He Be in 'left' or 'right' Senja di Ufuk Malam ?: right
Will He Be in 'left' or 'right' Sudah Dong! ?: right
Will He Be in 'left' or 'right' Sudah Selesai ?: right
Will He Be in 'left' or 'right' Keluarga Cemara ?: right
---- Maximum Tree Level is 4 ----
```

Halaman: 3 dari 4 Page 3 of 4

Print Screen of Remove Book Menu (Menu '3') When The Tree is Empty

```
--- There is No Book in The Tree ---
```

Print Screen of Remove Book Menu (Menu '3')

```
Input Book's Number That You Want to Be Removed [0..100]: 15
--- The Book Has Been Removed ---
```

Print Screen of Inorder, Preorder, Postorder Menu (Menu '4') When The Tree is Empty

```
--- There is No Book in The Tree ---
```

Print Screen of Inorder, Preorder, Postorder Menu (Menu '4')

Preorder : 1 2 3 7 15 Inorder : 2 1 3 7 15 Postorder : 2 15 7 3 1

Halaman: 4 dari 4 Page 4 of 4