HTML5 & CSS3

A chance to Do things Differently

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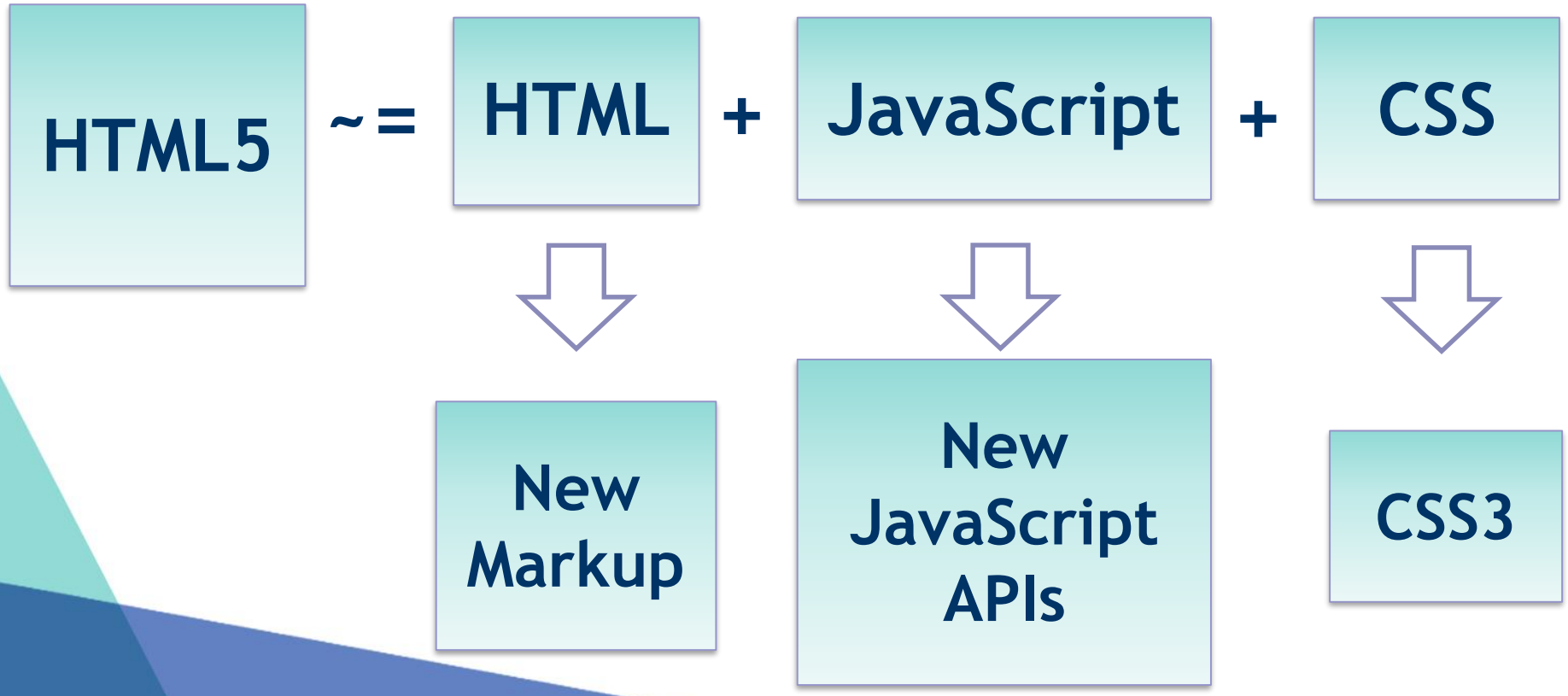
iTi

Day 1

What is HTML5

HTML5 is a Constellation of technology



HTML5

A Record of Tomorrow

Overview of Enhancements

- Structure and Semantics
- Forms
- Microdata
- CSS
- Embedded Content and Multimedia
- DOM APIs drag and drop
- Web Storage
- Web worker
- …

HTML5
includes new elements for
better structure,
better form handling,
drawing, and
media content

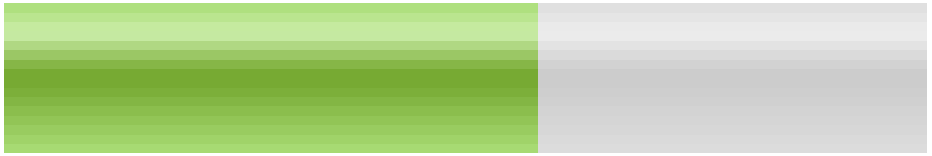
New Elements

<meter>

- Representing scalar measurements or fractional values
- Meter is also known as a gauge
- It should not be used to indicate progress
- Attributes:
  - **value**
  - **min**
  - **max**
  - **high**
  - **low**
  - **optimum**

Using <meter>

```
<meter value="0.6“
        min=“”
        max=“”
        optimum =" “
        low=" “
        high ="0.6“ >
        Medium
</meter>
```



https://css-tricks.com/html5-meter-element/

<progress>

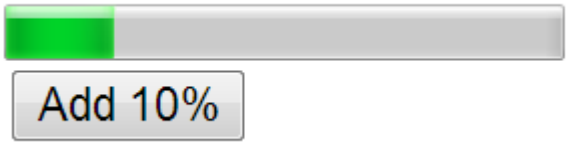
- Show completion progress of a task
- Progress bars are widely used in other applications
- Works with scripted applications

- Attributes
  - value : Specifies how much of the task has been completed
  - max : Specifies how much work the task requires in total

- Useful for:
  - Indicate loading progress of an AJAX application
  - Show user progress through a series of forms
  - Making impatient users wait

Using <progress>

```
<progress max="20">
        Step 3 of 6
</progress>
```




```
<progress value="0.5" >
  Half way!
</progress>
```

```
<progress id="pBar" max="100" value="0">
  Nothing…
</progress>
```

<mark>

- Marked or Highlighted text
- Indicates point of interest or relevance
- Useful for:
  - Highlighting relevant code in a code sample
  - Highlighting search keywords in a document

Using <mark>

The highlighted part below is where the error lies:

```
var i: Integer;
begin
   i := 1.1;
end.
```

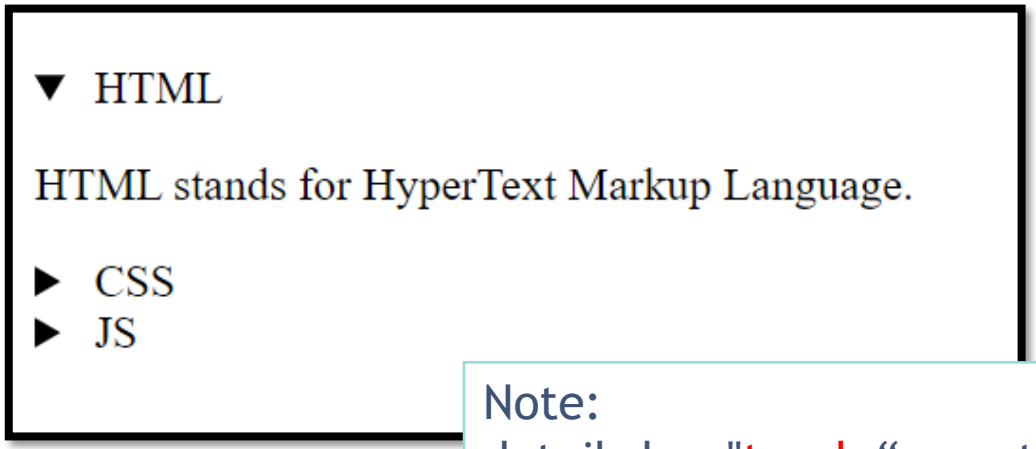
```
<p>The highlighted part below is
   where the error lies:</p>
<pre><code>var<var> i</var>: Integer;
begin
   i := <mark>1.1</mark>;
end.</code></pre>
```

is used for computer code

is used to indicate a variable within code.

Using <details> & <summary>

is used for additional details which can be hidden or revealed.



Note:
details has "toggle" event and "open" property set to true when it is opened

```
<details>
  <summary> HTML </summary>
  <p>HyperText Markup Language.</p>
</details>
```

is used in conjunction with the <details> tag for specifying a summary.

Forms

Other Form's Controls

- HTML 4 controls are too limited
- Several new types added
- New Input type:
  - color
  - date
  - datetime
  - datetime-local
  - time
  - month
  - week
  - email
  - number
  - range
  - search
  - tel
  - url

http://www.coreservlets.com/html5-tutorial/input-types.html

https://www.wufoo.com/html5/

Other Form's Controls

- <input type="tel">
- <input type="time">
- <input type="color">
- <input type="month">
- <input type="search">
- <input type="number">
- <input type="email">
- <input type="range">
- <input type="date">
- <input type="time">
- <input type="url">
- …

Other Form's Controls

```
<form oninput="res.value =
                parseInt(p1.value)+parseInt(p2.value)" >
    <input type="" id="p1">
    <input type="" id="p2">
    <output name="res" for="p1 p2">
</form>
```

is a container used to inject the results of an output calculation due to user action

Note:
The <output> "value", "name" attributes, and "content" are not sent during form submission

Other Form's Controls

```
<input type="" list="d1">
<datalist id="d1">
    <option label="item#1" value="n1"></option>
    <option value="v1">item</option>
    <option value="n2"></option>
    <option value="n3"></option>
</datalist>
```

https://developer.mozilla.org/en-US/docs/Web/HTML/Element/datalist

<datalist> vs <select>

- <datalist> is used for suggesting the possible values from the large array of values relevant to that text filed.

- <select> won't allow users to have privilege to input their own value.

Form Validation

New attributes
to describe validity constraints
for the expected input
required,
pattern,
min, max etc.

Form’s new Attributes

- <input type=“” required>
  - Required: We also have required attribute to mark this field as mandatory.
- <input type=“” autocomplete="off">
  - Autocomplete: tells the browser whether or not the value of this input should be saved for future, should be used to protect sensitive user data
- <input type=“” pattern=“[0-9][A-Z]{3}”>
  - Pattern: custom validate, A part number is a digit followed by three uppercase letters.
- input type=“” placeholder=“”>
  - Placeholder: add a hint inside the text-field, but where the hint automatically disappears when clicking inside it.

Form Validation

- We can present Form Validation using
  - JavaScript Custom Validation
  - HTML Built-in Form Validation
  - CSS rule Validation

Semantics & Structured Data

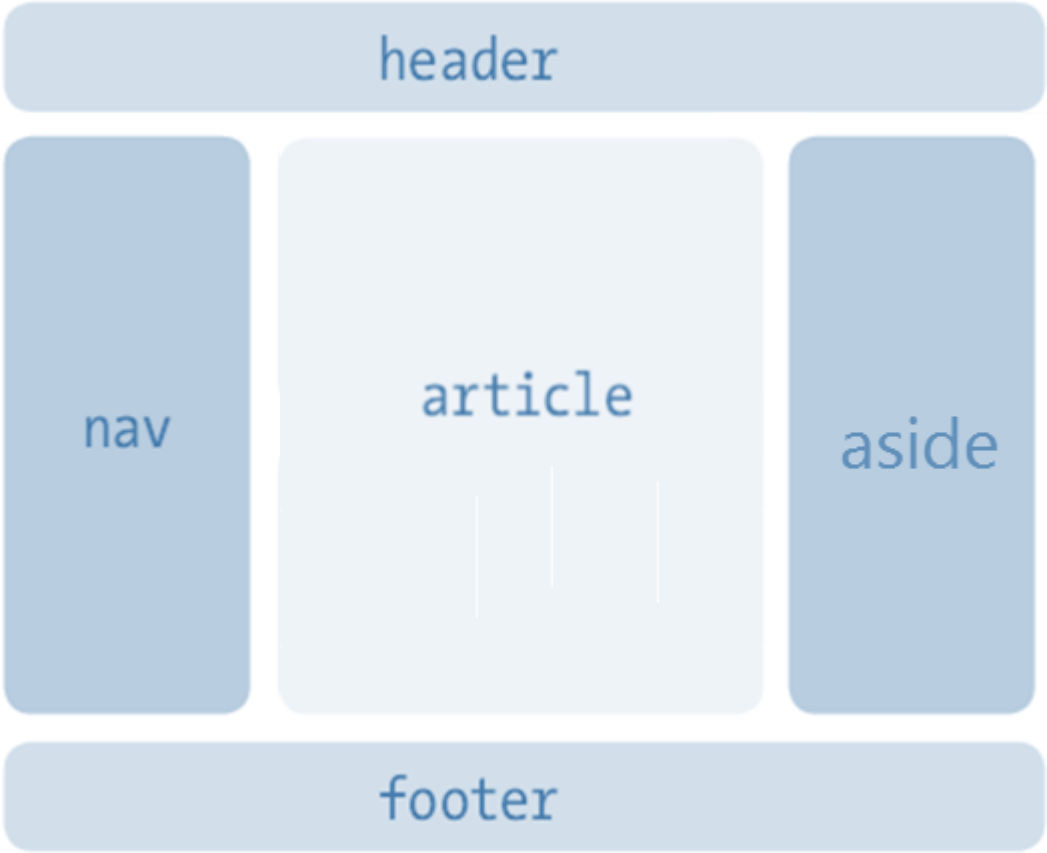
Semantic HTML

- Semantic HTML is the idea of using HTML elements for what they are rather than how they may appear in the browser by default.
- It is HTML that introduces meaning to the web page rather than just presentation.
- Semantic tags make it clear to the browser what the meaning of a page and its content is.

Elements clearly describes its meaning to both browser & developer

New Semantic Elements

- Markups that describe its content without presenting it e.g.
  - <header>
  - <hgroup>
  - <nav>
  - <section>
  - <article>
  - <aside>
  - <footer>
  - etc.



Structured Data

- Structured data is a standardized format for providing information about a page and classifying the page content

- It helps understanding more about the web page and show better headline text, images etc..

https://developers.google.com/search/docs/guides/intro-structured-data?visit_id=636758461413700902-4066872858&rd=1

- Search engines use structured data to
  - understand the content of the page
  - gather information about the web and the world in general.
  - enable special search result features and enhancements like appear in a graphical search result.

Structured Data Supported formats

- JSON-LD (https://json-ld.org/)
  - JavaScript Object Notation for Linked Data
  - JSON-LD uses a JavaScript object in your HTML page to define data.
  - JavaScript notation embedded in a <script> tag in the page head or body.

https://developers.google.com/search/docs/guides/sd-policies

- Microdata
  - Microdata uses HTML tags and attributes to define data like RDFa.
  - It nests the structured data within HTML content
  - It is typically used in the page body, but can be used in the head.
- RDFa (http://rdfa.info/)
  - Resource Description Framework in Attributes
  - Commonly used in both the head and body sections of the HTML page.

https://developer.mozilla.org/en-US/docs/Web/HTML/Microdata

Microdata

- Microdata a new lightweight semantic meta-syntax.

https://www.w3.org/TR/microdata/

- Microdata defines five HTML attributes that can be applied to any HTML5 tag.

- It helps search engines and other applications better understand our content and display it in a useful, relevant way.

- It gives us a whole new way to *add extra semantic information and extend HTML5*.

- It provides a meaning of an Item.

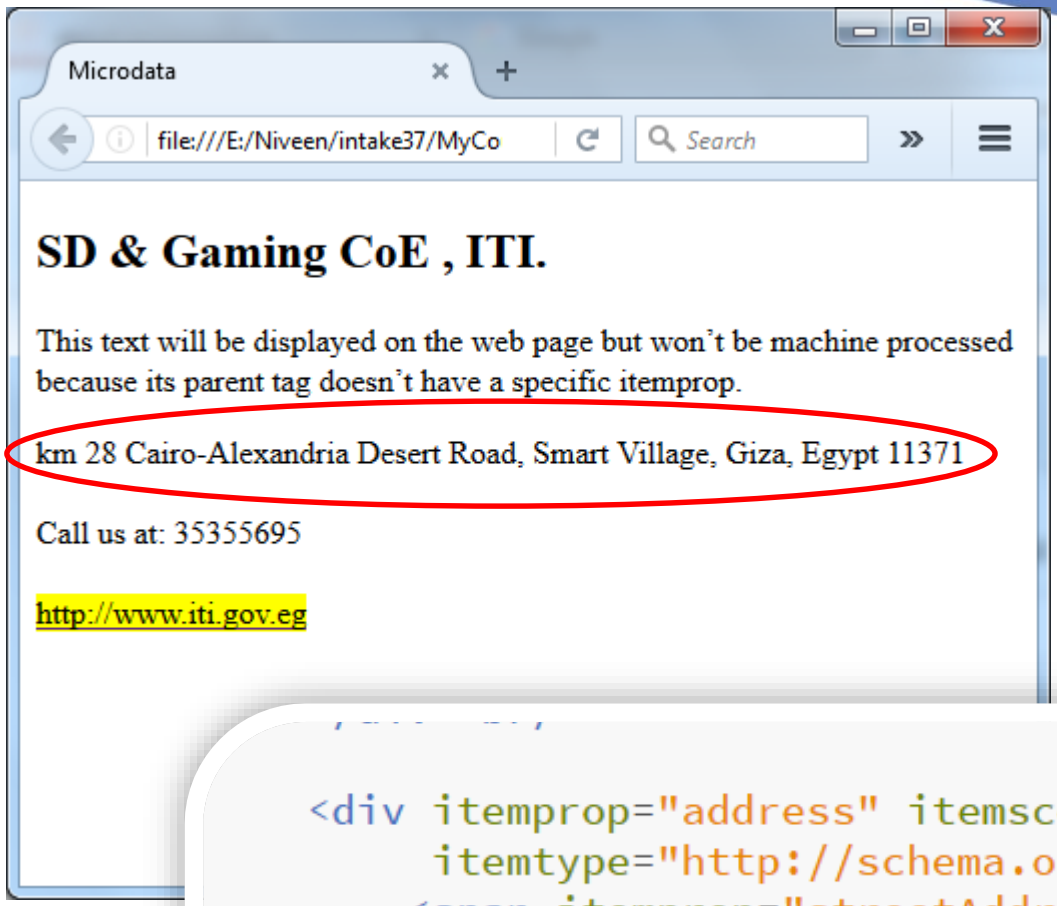
Microdata

- Instead of elements, these name-value pairs are defined via attributes:
  - **itemscope**
    - Indicates the element is a microdata element and its child elements are part of its microdata format.
  - **itemprop**="property-name"
    - An individual data element that adds a *property* to a microdata item
  - **itemtype="**URL"
    - Defines the vocabulary to be used by the microdata format.

http://schema.org/docs/gs.html

~~http://data-vocabulary.org/~~

Schema.org
(often called Schema) is a semantic vocabulary of tags (or microdata) that you can add to your HTML to improve the way search engines read and represent your page in SERPs




```
<div itemprop="address" itemscope
     itemtype="http://schema.org/PostalAddress">
    <span itemprop="streetAddress">
        km 28 Cairo-Alexandria Desert Road
    </span>,
    <span itemprop="addressLocality">Smart Village</span>,
    <span itemprop="addressRegion">Giza</span>,
    <span itemprop="addressCountry">Egypt</span>
    <span itemprop="postalCode">11371</span>
</div>
```

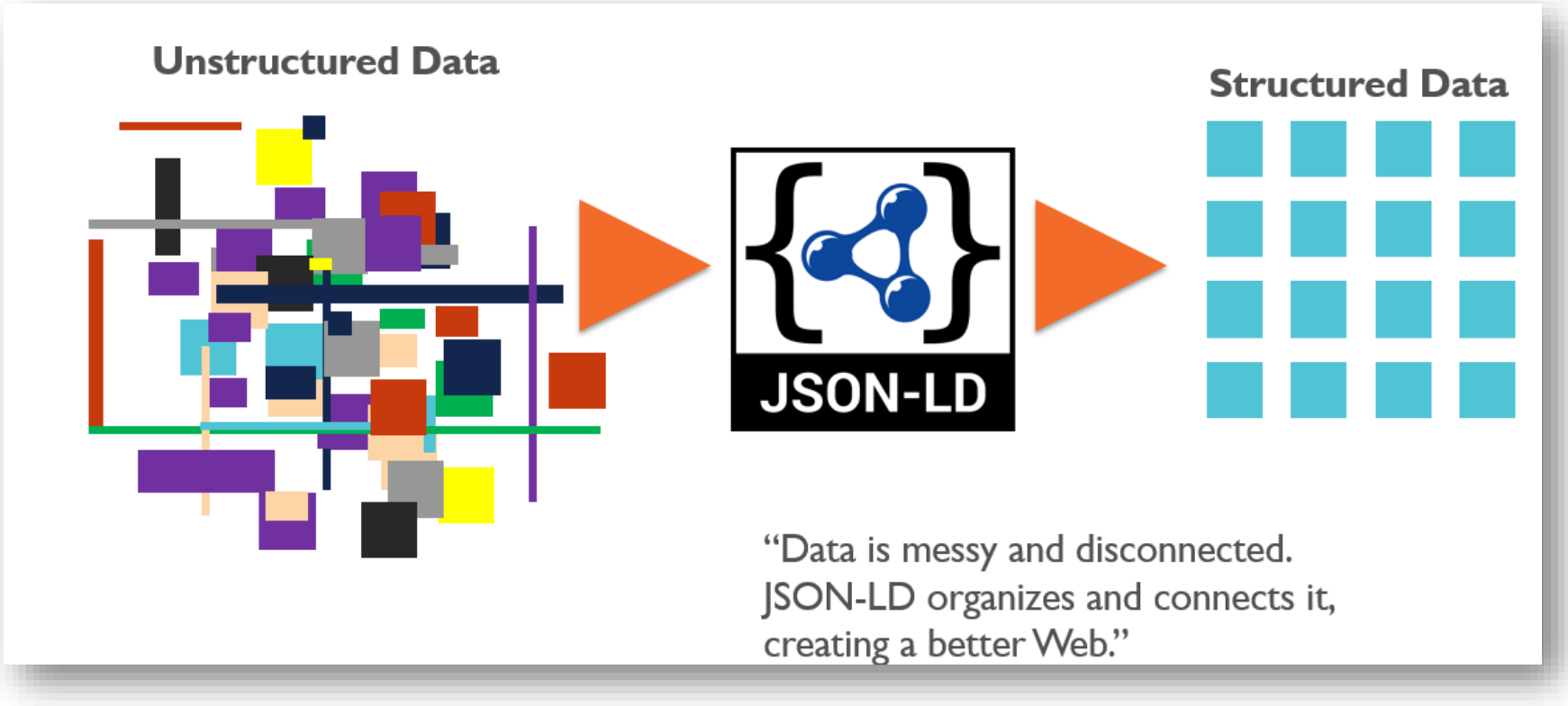
Developers can test pages containing Microdata using any Structured Data Testing Tool

http://linter.structured-data.org/

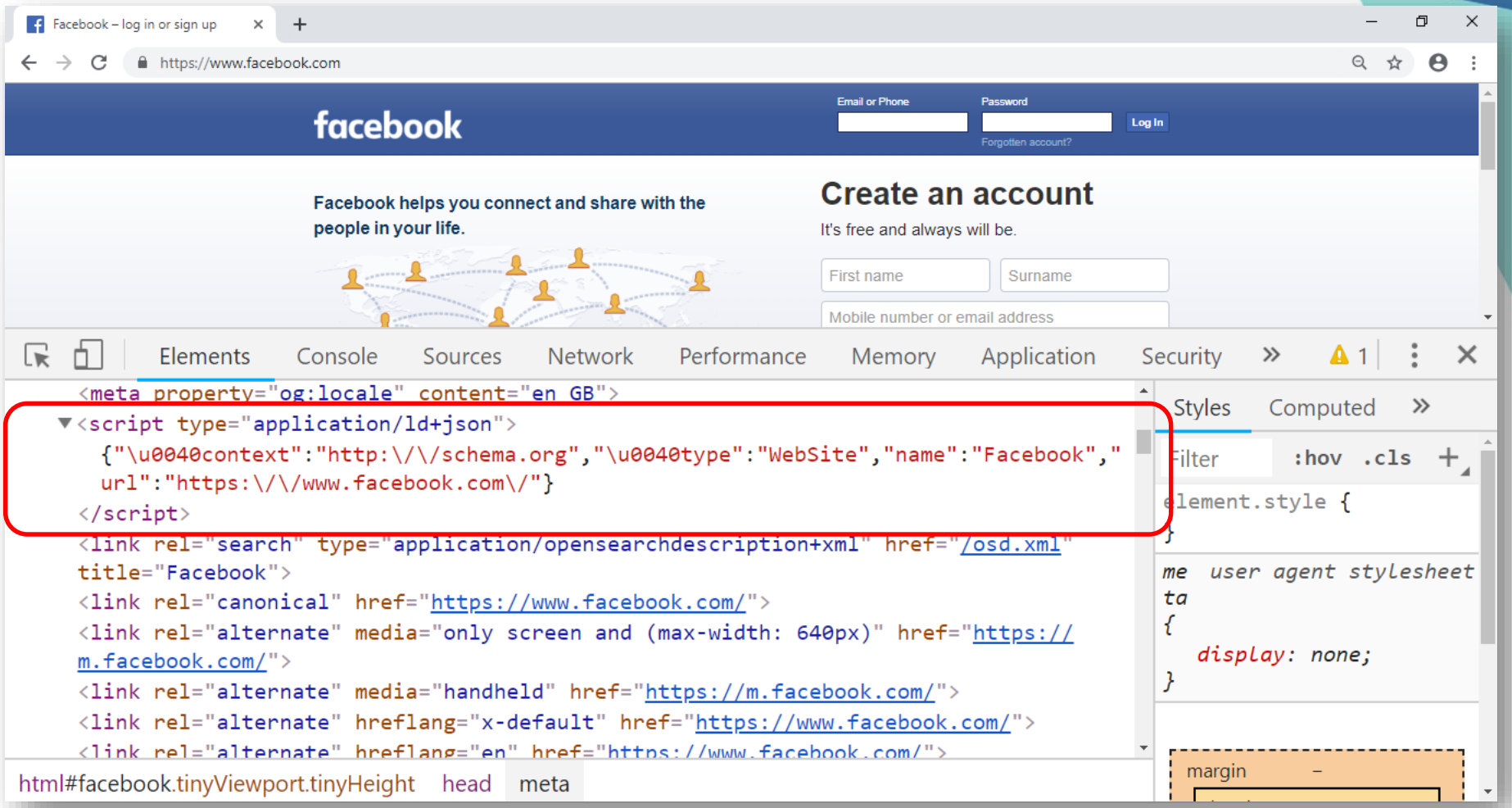
Chrome Structured Data Tool Extension

https://search.google.com/structured-data/testing-tool

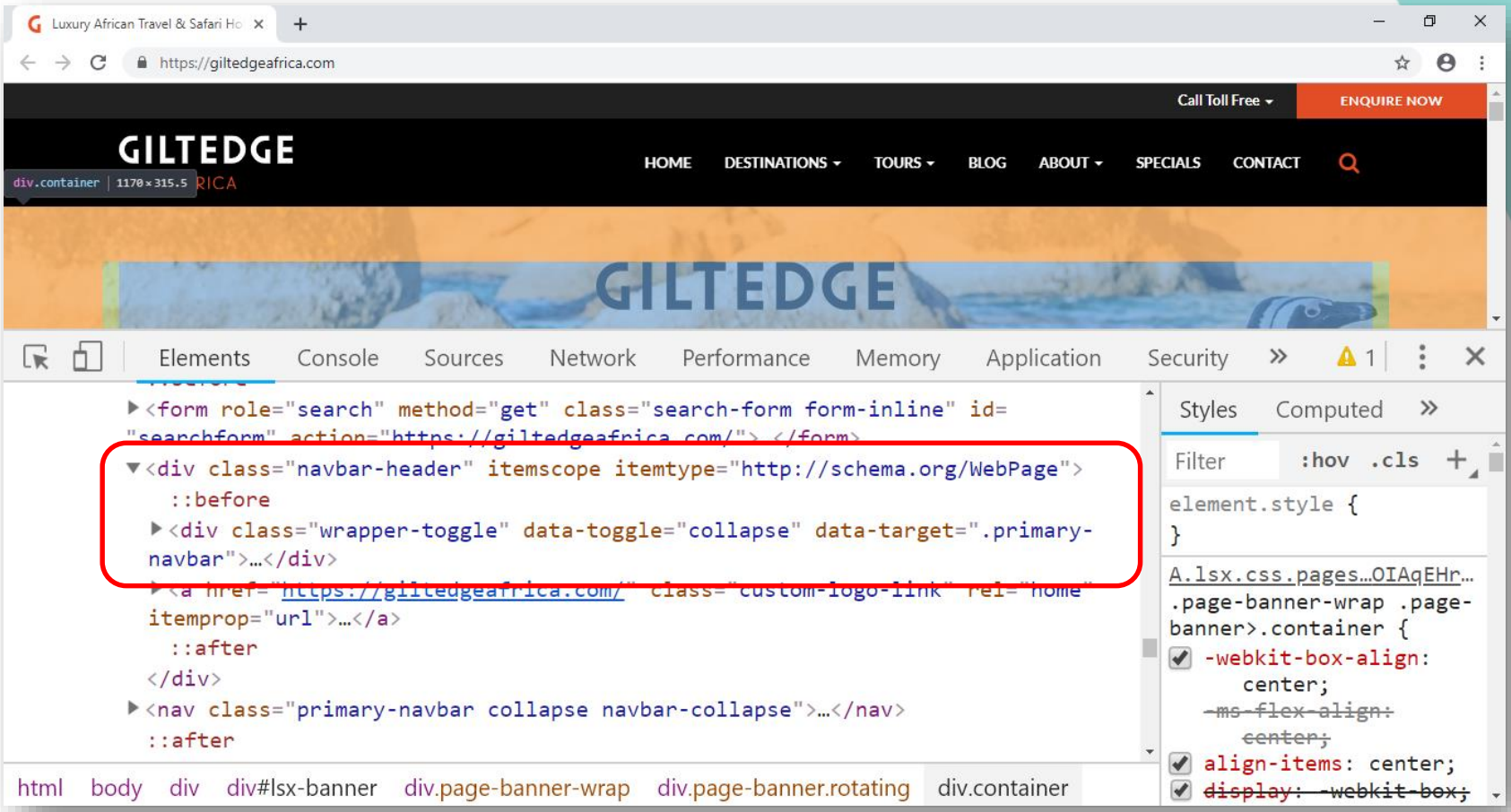
JSON-LD



https://moz.com/blog/json-ld-for-beginners



https://w3techs.com/technologies/details/da-jsonld/all/all



https://github.com/lawrencewoodman/mida/wiki/Sites-Using-Microdata

Web designers and site owners use search engine optimization (SEO) methods to make their sites & pages appear at or near the top of a SERP.

HTML5 data Attributes

- Store some extra information that doesn't have any visual representation.
- The name of a custom data attribute begins with data-* , and must be at least one character long after this prefix.
- The attribute value can be any string that contains only [a-z], [0-9], (-), (.), (:), (_).
- It should not contain ASCII capital letters (A to Z).

Embedded Content & Multimedia

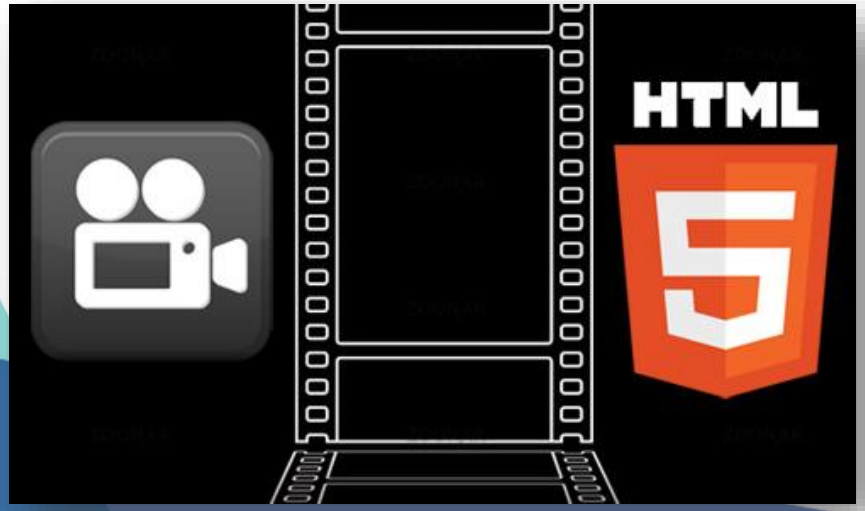
Multimedia

No need for plugin to play video and audio

HTML 5 will do it for you

Video & Audio

- HTML5 offers the ability to easily embed media into HTML documents.
- Media playback can be controlled via JavaScript and media events.



- Nothing to install.
- Works in all browsers and phones (adding native sup port to browsers).

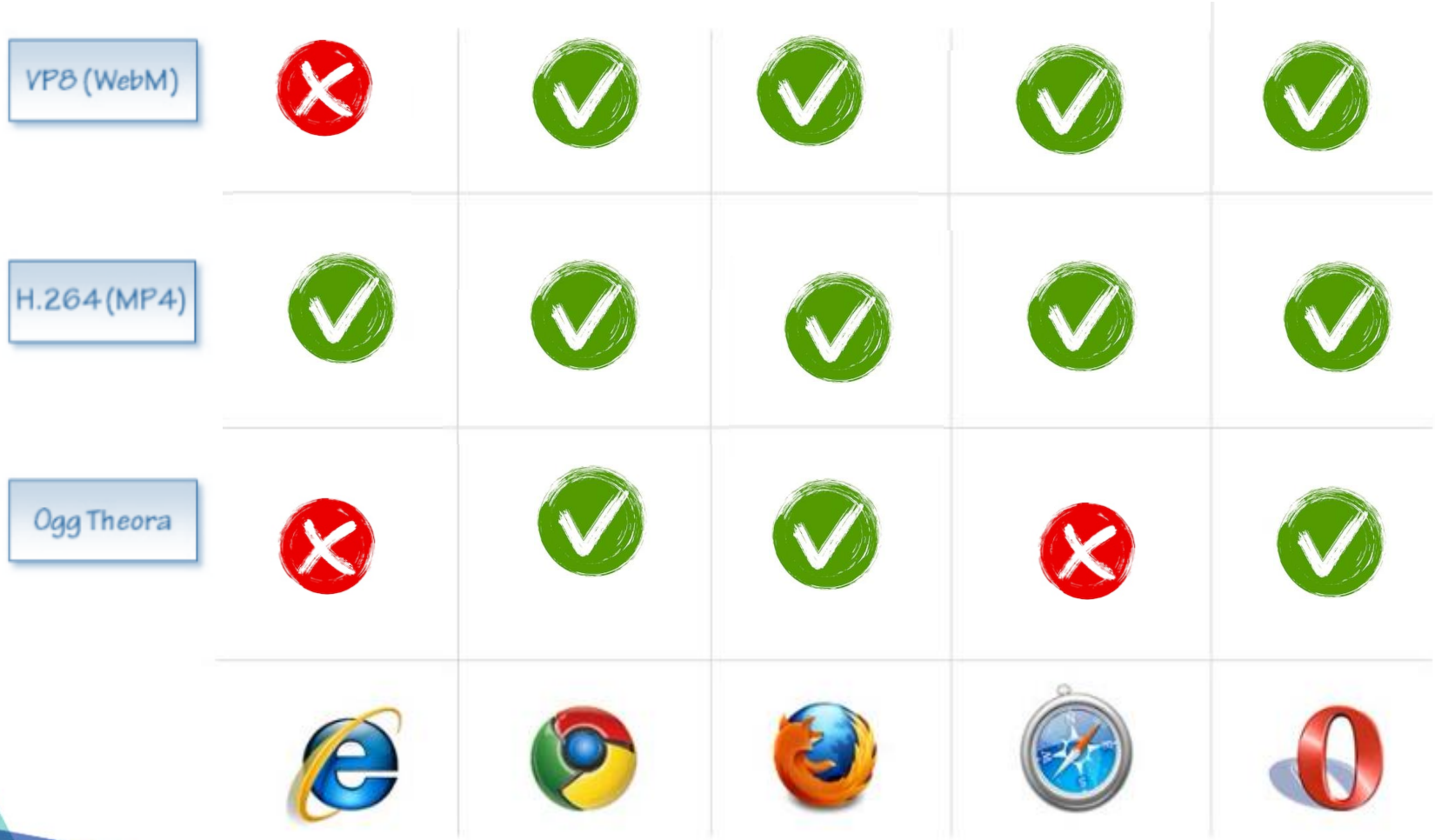
Native Media format for HTML5

- Video
  - webM
  - H.264(mp4)
  - oggTheora
- Audio
  - wav
  - mp3
  - oogVorbis

- No common format to use.
- We have to encode in different multiple formats.
- Need of converter to convert into different format.

Native Video Browser Support

https://en.wikipedia.org/wiki/HTML5_video



Native Audio Browser Support

Media Attributes

Attribute	Description
src	Specifies the URL of the **media** source file
controls	Specifies whether or not to display **media** controls (such as a play/pause button etc).
autoplay	Specifies whether or not to start playing the **media** as soon as it has been loaded. Depending on browser policy
loop	Specifies whether to keep re-playing the **media** once it has finished.
poster=""	display a frame of the **video** (as a .jpg, .png..)
width=""	Specifies the width, in pixels, to display the **video**.
height=""	Specifies the height, in pixels, to display the **video.**

- NOTE:
  - HTML5 isn't extension for XHTML
    - There is no need to have a value for each attribute, otherwise set its value either to true or its name

Media Methods & Properties

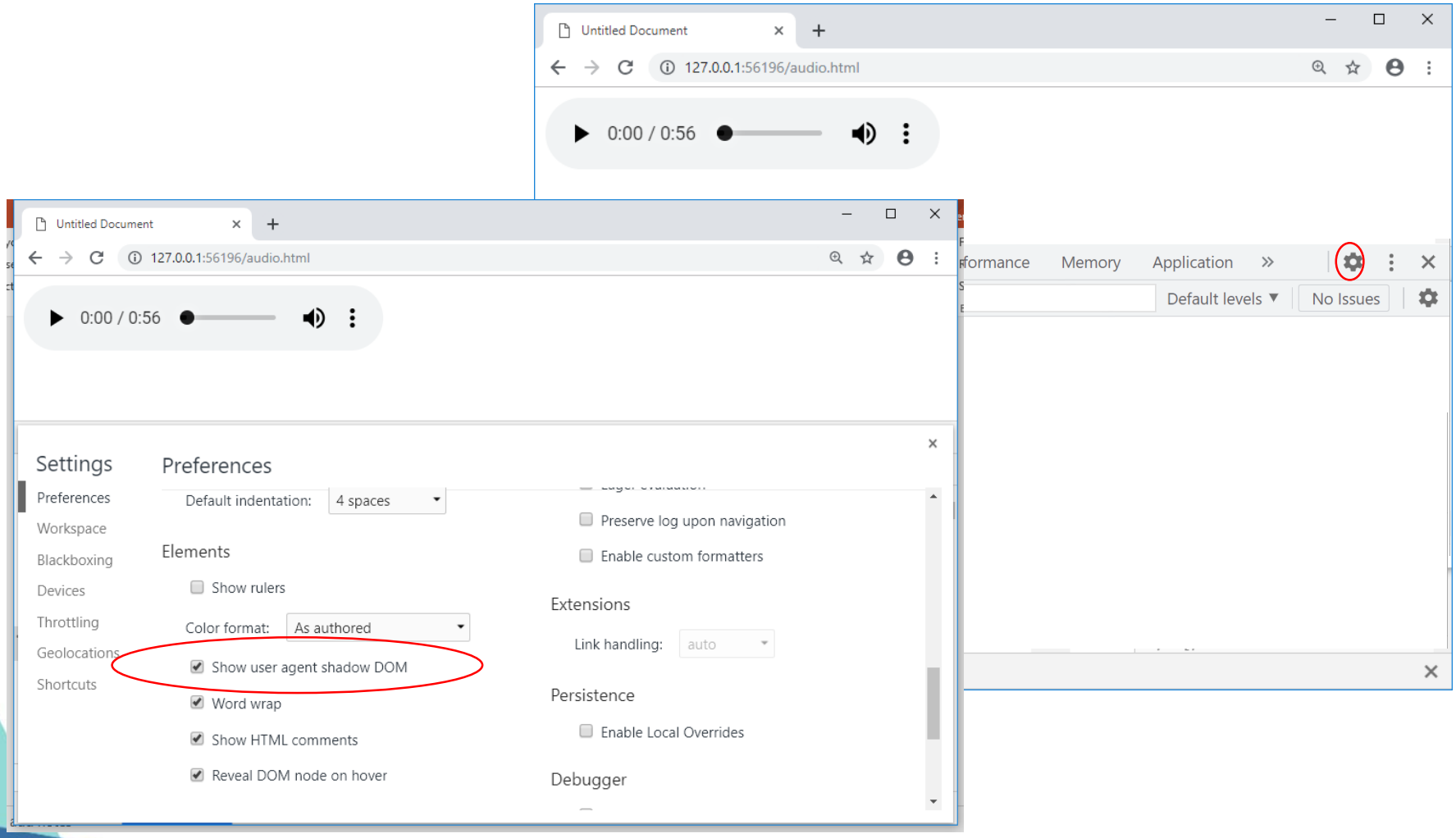
https://developer.mozilla.org/en/docs/Web/Guide/Events/Media_events

Method	Description
load()	Re-loads the audio/video element
play()	Starts playing the audio/video
pause()	Pauses the currently playing audio/video

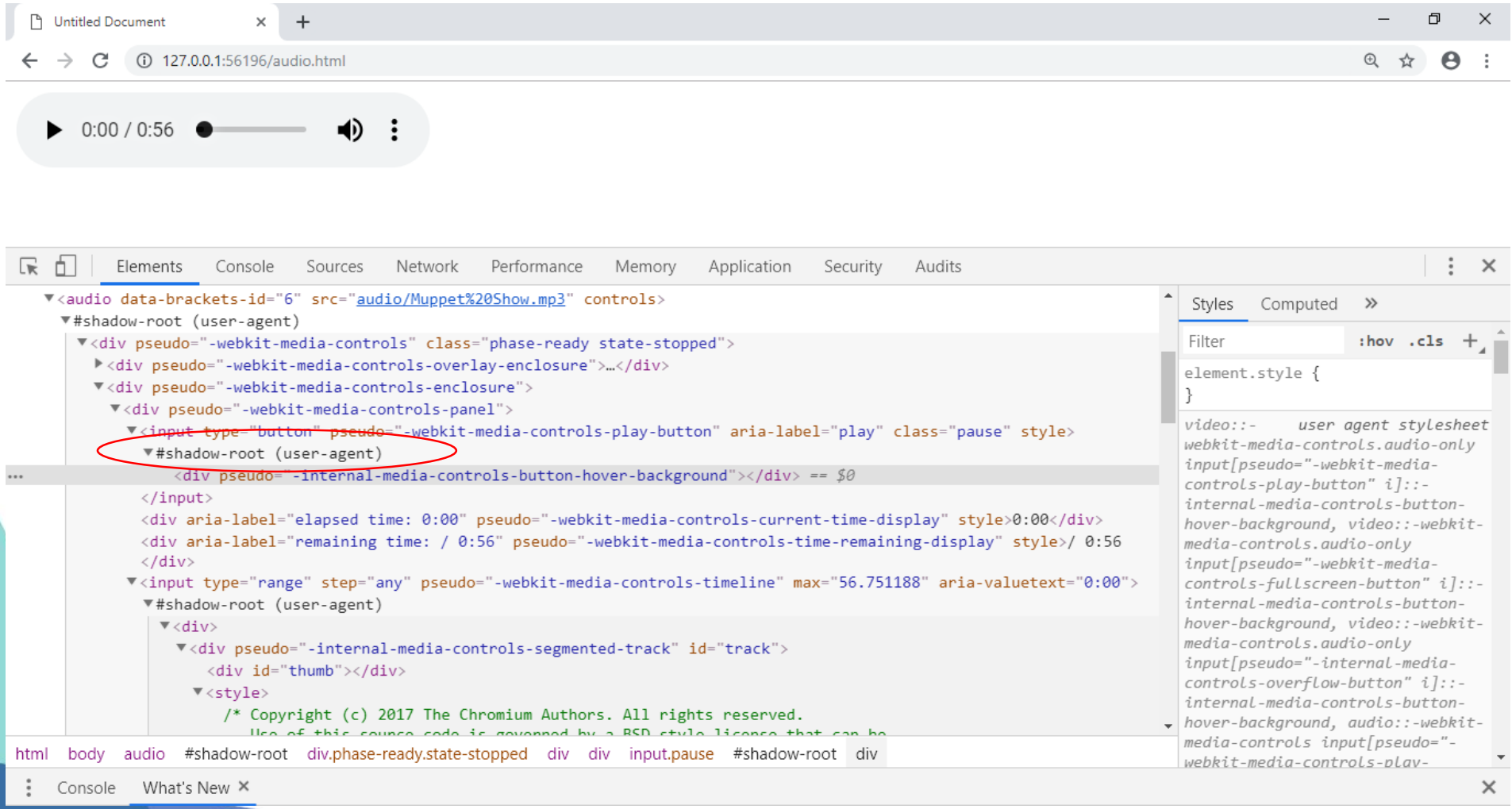
- controls
- loop
- autoplay
- played
- paused
- ended

- playbackRate → range [0, 16]
- currentTime
- duration
- src
- muted
- volume → range [0, 1]

Shadow DOM Setting

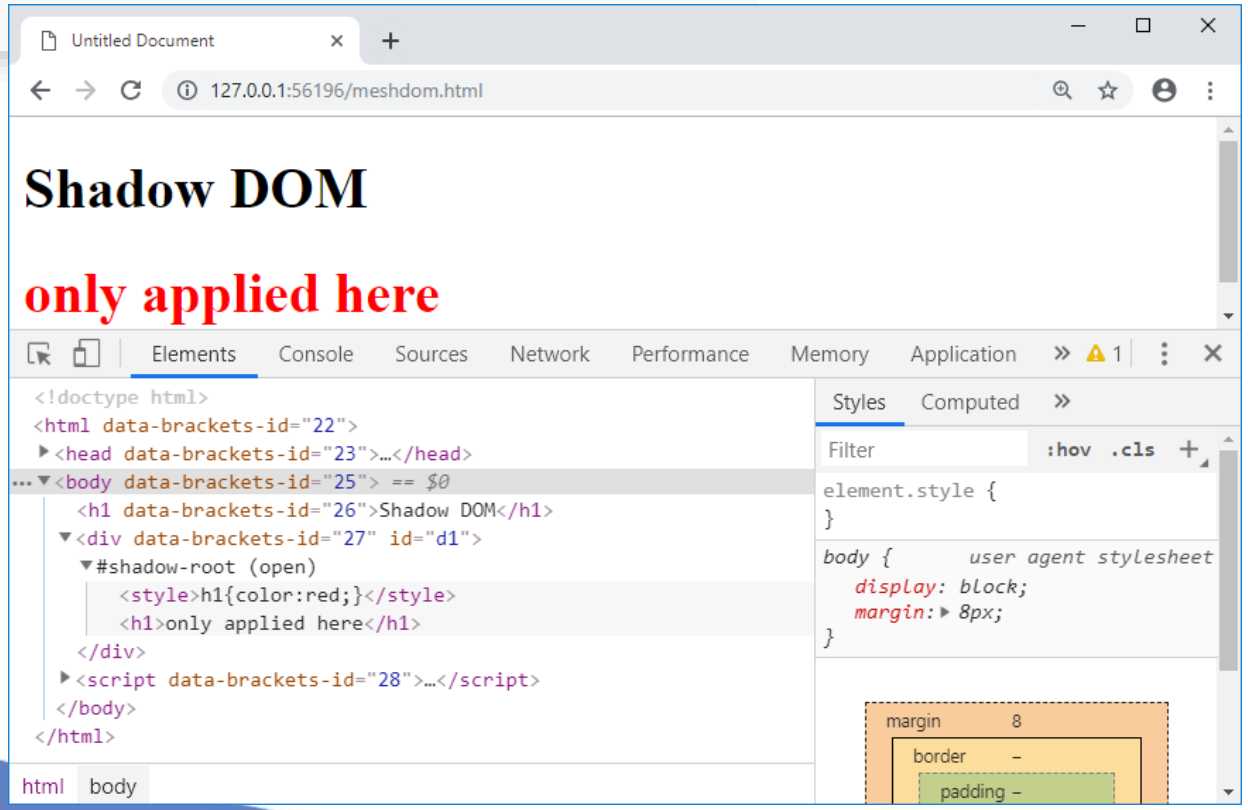


Shadow DOM Example



Shadow DOM Example

```
<h1>Shadow DOM</h1>
<div id="d1"></div>
<script>
    document.getElementById("d1").attachShadow({
        mode: 'open'// 'closed'
    }).innerHTML = "\
            <style>h1{color:red;}</style>\
            <h1 id='aaa'>only applied here</h1>"
</script>
```



Assignment