# HIMLS & CSS3

A chance to Do things Differently

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# Day 2

# CSS3

Other Selectors & New Properties

# **Positioning Styles**

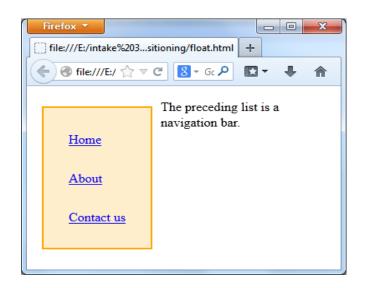
- Elements can be positioned as:
  - position:relative
    - → How to position an element relative to its normal position.
  - position:absolute
    - → How to position an element using an absolute value.
  - position:fixed
    - → How to position an element using fixed value
  - position:static
    - → The default position of an element
  - position:sticky

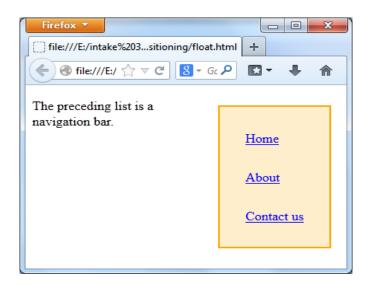
# Positioning Styles (offset properties)

Property	Effects
left: <b>n</b>	Sets the left edge of the element relative to its container element; <i>n</i> is a <i>string</i> measurement unit, e.g., 100px.
top: <b>n</b>	Sets the top edge of the element relative to its container element; <i>n</i> is a <i>string</i> measurement unit, e.g., 100px
pixelLeft	Sets the left edge of the element relative to its container element; <i>n</i> is <i>numeric</i> for use in calculations, e.g., 100.
pixelTop	Sets the top edge of the element relative to its container element; <i>n</i> is <i>numeric</i> for use in calculations, e.g., 100.

### float and clear

 Declares whether a box should float to the left or right of other content, or whether it should not be floated at all.





# visibility

 The visibility property determines if an element is visible or not.

 Hidden element pre-allocates its space on the page if not positioned absolute

The general format is:

visibility:hidden | visible

## display

- The display property differs from the visibility property in that it does not reserve space for hidden items
- Some possible values for display:
  - 1. none
  - 2. block
  - 3. inline
  - 4. inline-block
- The general format is :

```
display:block|inline|none
```

OR

object.style.display="block|inline|none"

### z-index

- The z-index property is used to place an element "behind" another element.
- z-index only affects elements that have a position value other than static
- Default z-index is 0.
- The higher number the higher priority. z-index: -1 has lower priority.
- The general format is:

```
z-index:n
```

OR

object.style.zIndex=n

# **Dynamic sizing**

Property	Effects
width:value	Sets the width of the element; <i>n</i> is a string measurement, either in pixels or percentages.
height <b>:</b> n	Sets the height of the element; <i>n</i> is a string measurement, either in pixels or percentages.
pixelWidth	Sets the width of the element; <i>n</i> is numeric for use in calculations.
pixelHeight	Sets the height of the element; <i>n</i> is numeric for use in calculations.

### overflow

 Specifies if content of a block-level element should be clipped when it is larger than the parent element.

The general format is :

overflow:visible|hidden|scroll

OR

object.style.overflow="visible|hidden|scroll"

### **CSS Selectors**

- Several types of selectors are defined for use when implementing Style Sheets:
  - ✓ Simple Basic Selectors
  - ✓ Attribute selectors
  - ✓ Combinators
  - ✓ Pseudo-Classes
  - ✓ Pseudo-Elements
- A selector can contain a chain of one or more simple selectors separated by combinators, optionally followed by attribute selectors, ID selectors, or pseudo-classes. but it can contain only one pseudoelement, which must be appended to the last simple selector in the chain

- A pseudo-class is similar to a class in HTML, but it's not specified explicitly in the markup.
- pseudo-class selectors
  - ✓ Dynamic
  - ✓ Link / Target
  - ✓ UI Element
  - ✓ Structural

### Dynamic pseudo-class selectors

#### 

■ matches any element that's being activated by the user → the "pressed" state of a button-style link

#### 

matches elements that are being designated by a pointing device. i.e. when the mouse cursor rolls over a link, that link is in it's hover state and this will select it.

#### 

matches any element that's currently in focus

Link / Target pseudo-class selector

#### ⇒ :link

matches link elements that are unvisited

#### 

matches link elements that have been visited

#### 

 matches an element that's the target of a fragment identifier in the document's URI

- UI element pseudo-class selectors
  - - matches user interface elements that are enabled
  - - matches user interface elements that are disabled
  - - matches elements like checkboxes or radio buttons that are checked.

  - etc.

Structural (Position-Number based) pseudo-class selectors

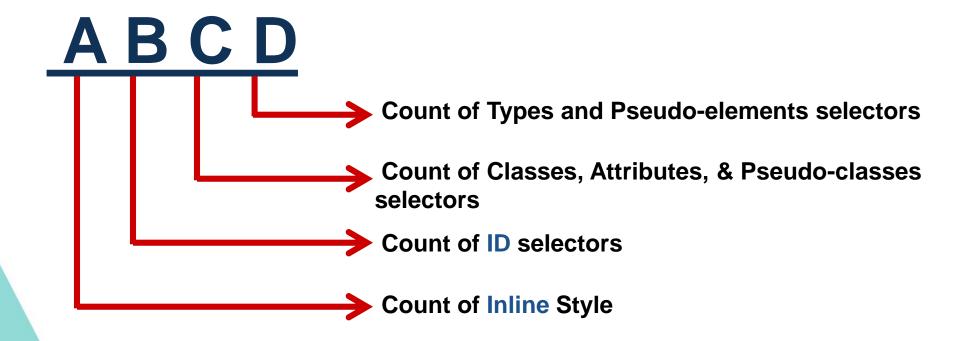
- □ :last-of-type

- :nth-last-of-type(n)
- → etc.

### **Pseudo-Element Selector**

- Pseudo-elements match virtual elements that don't exist explicitly in the document tree.
- In CSS1 and CSS2, pseudo-elements start with a colon (:) In CSS3, pseudo-elements start with a double colon (::), which differentiates them from pseudo-classes.
- :first-letter
  - represents the first character of the first line of text within an element
- :first-line
  - represents the first formatted line of text
- :before
  - > specifies content to be inserted before another element
- :after
  - > specifies content to be inserted after another element
- ::selection
  - represents a part of the document that's been highlighted by the user

https://oinam .github.io/ent ities/



#### **Example**

body#home div#warning p.message { color: red; }

Inline Style	IDs	Classes, Attributes, and Pseudo-classes	Element Types and Pseudo-elements

#### **Example**

ul#nav li.active a { color: red; }

Inline Style	IDs	Classes, Attributes, and Pseudo-classes	Element Types and Pseudo-elements

#### **Example**

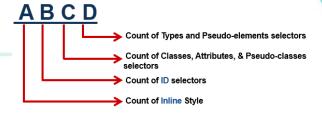
#footer \*:not(nav) li{ color: red; }

Inline Style	IDs	Classes, Attributes, and Pseudo-classes	Element Types and Pseudo-elements

#### Note:

The :not() sort-of-pseudo-class adds no specificity by itself, only what's inside the parents is added to specificity value.

```
Example
body#home div#warning p.message { color: red; }
p.message { color: green; }
#home #warning p.message { color: yellow; }
#warning p.message { color: white; }
body#home div#warning p.message { color: blue; }
p { color: teal; }
* body#home>div#warning p.message { color: red; }
#warning p { color: black; }
```



Selector	A	В	C	D
body#home div#warning p.message	0	2	1	3
* body#home>div#warning p.message	0	2	1	3
body#home div#warning p.message	0	2	1	3
#home #warning p.message	0	2	1	1
#warning p.message	0	1	1	1
#warning p	0	1	0	1
p.message	0	0	1	1
р	0	0	0	1

## **Specificity Important Notes**

- The universal selector (\*) has no specificity value
- Pseudo-elements (e.g. :first-line) get 0,0,0,1 unlike their pseudo-class which get 0,0,1,0
- The pseudo-class :not() adds no specificity by itself, only what's inside it's parentheses
- The **!important** value appended a CSS property value is an *automatic win*.

# New Properties

# **New Properties**

• @rule

Animation

Transition

Transformation (2D,3D)

• ...etc.

## **Opacity**

Specifies the transparency of an element

- Opacity has a default initial value of 1
  - ► Range: 0.0 (invisible) to 1.0 (solid)

• Not inherited, but a child element less transparent than the parent.

# **Shadowing**

Text Shadow

http://www.cssmatic.com/

https://cssgenerator.org/box-shadow-css-generator.html

- Box Shadow
  - ► The box-shadow property allows designers to easily implement multiple drop shadows (outer or inner) on box elements, specifying values for color, size, blur and offset.

### **Vendor Extension Prefixes**

https://autoprefixer.github.io/

Prefix	Organization
-moz-	Mozilla Foundation
-ms-	Microsoft
-0-	Opera Software
-webkit-	Safari and Chrome

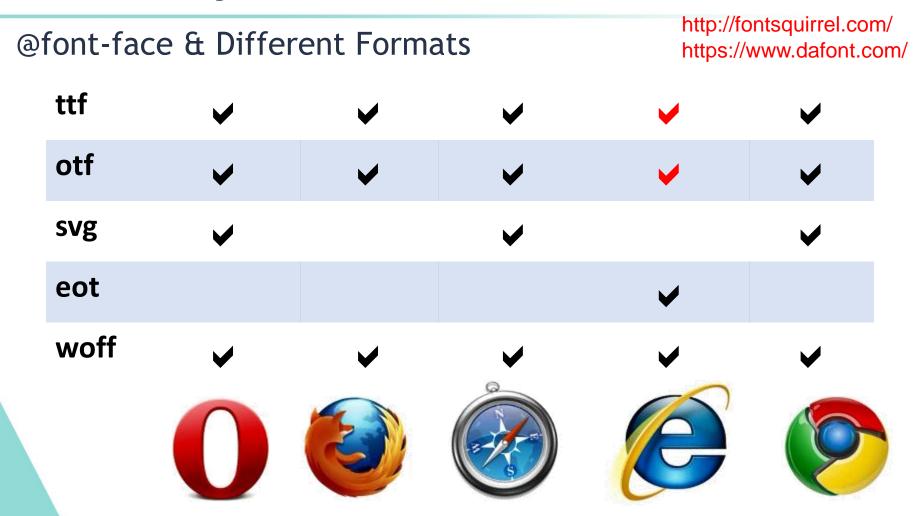
### @rule

- At-rules are instructions or directives to the CSS parser. They can be used for a variety of purposes.

  - ▶ @media

  - ▶ @namespace

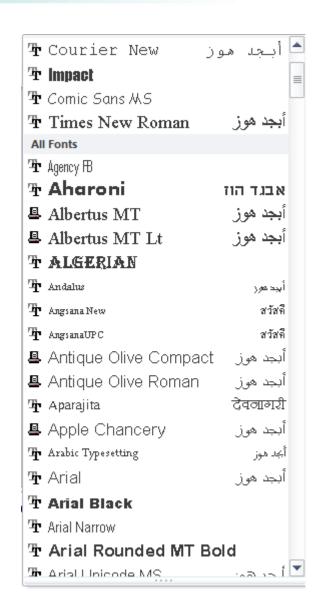
# **Font Style**



@font-face: allows specifying custom fonts

### **Font Collections**

- Serif
  - ► Time New Roman
- Sans-serif
  - Arial
- Cursive
  - Comic sans
- Fantacy
  - ► Impact
- Monospace
  - ► Courier New



# **Animation**

Property	Description
@keyframes	Specifies the animation
animation	A shorthand property for all the animation properties below, except the animation-play-state property
animation-name	Specifies a name for the @keyframes animation
animation-duration	Specifies how many seconds an animation takes to complete one cycle
animation-timing- function	Specifies the speed curve of the animation (linear ease ease-in ease-out ease-in-out)
animation-delay	Specifies when the animation will start
animation-iteration-count	Specifies the number of times an animation should be played
animation-direction	Specifies whether or not the animation should play in reverse on alternate cycles (normal alternate)

### **Transform**

- Applies a 2D or 3D transformation to an element

  - i.e. scale(x,y), scale3d(x,y,z), scaleX(x), scaleY(y), scaleZ(z).. etc.

## **Transform**

Property	Description
transform	Applies a 2D or 3D transformation to an element rotate, scale, skew, translate etc. i.e. scale(x,y), scale3d(x,y,z), scaleX(x), scaleY(y), scaleZ(z) etc.
transform-origin	Allows you to change the position on transformed elements x-axis y-axis z-axis;

### **Transition**

 Allows property changes in CSS values to occur smoothly over a specified duration.

Property	Description
transition	A shorthand property for setting the four transition properties
transition-property	Specifies the name of the CSS property the transition effect is for
transition-duration	Specifies how many seconds or milliseconds a transition effect takes to complete
transition-timing-function	Specifies the speed curve of the transition effect
transition-delay	Specifies when the transition effect will start

### References

- http://css-tricks.com
- http://css.maxdesign.com.au/selectutorial
- https://developer.mozilla.org/en-US/docs/Web/API/Window/getComputedStyle
- http://code.tutsplus.com/
- <a href="http://www.sitepoint.com">http://www.sitepoint.com</a>
- http://www.css3.info/
- https://www.html5rocks.com/en/tutorials/filters/u nderstanding-css/
- https://css-tricks.com/examples/ShapesOfCSS/

# Assignment