GetWBPr.txt

```
功能:求二维k次NURBS曲线的分子曲线上参数为u的点处的r阶导矢(PX, PY)及分母函数的r阶导数PW。输入参数:m_aVertex-控制顶点,m_Weights-权因子,m_aNode-节点矢量,都是受保护成员。r-导矢阶数;k-曲线次
  数; u-参数。
 输出参数:(数、左导数。
                                    (PX, PY)-r阶导矢; PW-r阶导数。当u为内节点值, r>0时, m KnotMark=0与1分布输出右导矢、左导矢与右导
 void GetWBPr(int r, int k, double u, double &PX, double &PY, double &PW)
                            CArray (double, double) tempx, tempy, tempw;
                            if(r>k)
                                                       PY=0; PW=0; return;}
                             \{PX=0:
                            for (int i=m_aNode. GetSize()-m_nTimes-2;i>=0;i--)
                                                       if(u>=m_aNode[i]) break;
                            if(u<m aNode[k]) i=k;</pre>
                             \label{eq:continuous}    \text{if} ((k=1\&\&v=1\&\&u!=m\_aNode[i]) \,|\, (m\_KnotMark==0\&\&i==k\&\&u==m\_aNode[i]) \,|\, (m\_KnotMark==0) |\, (m
PX= int((m_a Vertex[i]. x*m_Weights[i]-m_a Vertex[i-1]. x*m_Weights[i-1])/(m_a Node[i+1]-m_a Node[i]));
PY=int((m aVertex[i].y*m Weights[i]-m aVertex[i-1].y*m Weights[i-1])/(m aNode[i+1]-m aNode[i]));
                                                       PW=(m Weights[i]-m Weights[i-1])/(m aNode[i+1]-m aNode[i]);
                            if(k==1\&\&r==1\&\&m_KnotMark==1)
PX=int((m aVertex[i-1].x*m Weights[i-1]-m aVertex[i-2].x*m Weights[i-2])/(m aNode[i]-m aNode[i-1]));
 PY= int ((m_a Vertex[i-1].y*m_Weights[i-1]-m_a Vertex[i-2].y*m_Weights[i-2])/(m_a Node[i]-m_a Node[i-1])); \\ PW= (m_Weights[i-1]-m_Weights[i-2])/(m_a Node[i]-m_a Node[i-1]); \\ 
                            if(k)1\&\&r==k\&\&m KnotMark==1\&\&u==m aNode[i]\&\&i!=k) i=i-1;
                            if ((k=1\&\&r=0) | k>1)
                                                       for (int j=i-k; j \le i; j++)
                                                                                    tempx.Add(double(m_aVertex[j].x*m_Weights[j]));
                                                                                   tempy. Add(double(m_aVertex[j].y*m_Weights[j]));
                                                                                   tempw. Add (m_Weights[j]);
                                                       int 1=0; if (k>1)
                                                                                    for(int l=1;1<=r;1++) //本修订版教材(7.7)式第一式的r级递推
                                                                                                               for (j=i-k; j \le i-1; j++)
                                                                                                                                          double beta=(k-1+1)/(m_aNode[j+k+1]-m_aNode[j+1]);
                                                                                                                                          int j\underline{j}=j-(i-k);
                                                                                                                                         tempx[jj]=beta*(tempx[jj+1]-tempx[jj]);
tempy[jj]=beta*(tempy[jj+1]-tempy[jj]);
                                                                                                                                          tempw[jj]=beta*(tempw[jj+1]-tempw[jj]);
                                                         //本修订版教材(7.7c)式德布尔算法,次数已由k降为k-r
                                                        for (1=1;1\leq k-r;1++)
                                                                                   for (j=i-k; j \le i-1-r; j++)
                                                                                                               \label{eq:double_alpha} \mbox{double alpha, du=m_aNode[j+k+1]-m_aNode[j+r+1];}
                                                                                                              if(du==0.0) alpha=0.0;
else alpha=(u-m_aNode[j+r+1])/du;
                                                                                                              \label{eq:control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_control_co
                                                                                                               double ww=tempw[j-i+k];
                                                       PX=tempx[0];
                                                       PY=tempy[0];
                                                       PW=tempw[0];
                                                       tempx. RemoveAll();
                                                        tempy. RemoveA11();
                                                        tempw. RemoveA11();
```

}

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