# KNN (K nearest Neighbors) Classification:

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STEP 1: Choose the number K of neighbors



STEP 2: Take the K nearest neighbors of the new data point, according to the Euclidean distance



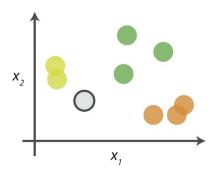
STEP 3: Among these K neighbors, count the number of data points in each category



STEP 4: Assign the new data point to the category where you counted the most neighbors

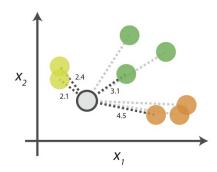
# **kNN Algorithm**

## 0. Look at the data



Say you want to classify the grey point into a class. Here, there are three potential classes - lime green, green and orange.

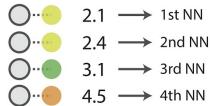
### 1. Calculate distances



Start by calculating the distances between the grey point and all other points.

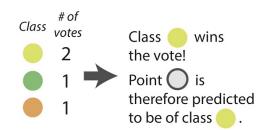
# 2. Find neighbours



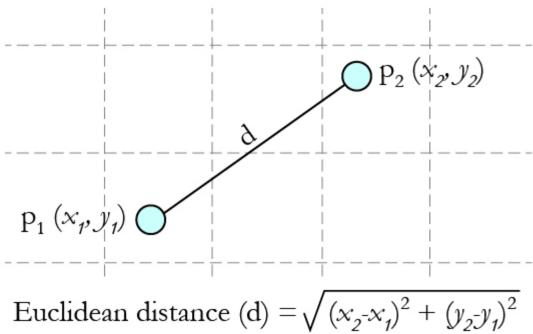


Next, find the nearest neighbours by ranking points by increasing distance. The nearest neighbours (NNs) of the grey point are the ones closest in dataspace.

# 3. Vote on labels



Vote on the predicted class labels based on the classes of the k nearest neighbours. Here, the labels were predicted based on the k=3 nearest neighbours.



## Here

x2,y2->target data points

x1,y1->actual(given data point)

diameter	weight	Fruit Name
6	100	Apple
6.1	95	Apple
3	30	Banana
3.2	35	Banana
5.5	80	3

**Here Target data points:** 

(5.5,80)

D1=sqrt of[sqr(5.5-6)+sqr(80-100)]=2.5+400=402.5=20.06

D2=sqrt of[sqr(5.5-6.1)+sqr(80-95)]=1.84+225=226.84=15.06

D3=sqrt of[sqr(5.5-3)+sqr(80-30)]=6.25+2500=2506.25=50.06

D4=sqrt of[sqr(5.5-3.2)+sqr(80-35)]=50.29+2025=2075.29=45.55

If k=3,

**Choose 3 nearst distance:** 

D1,d2,d4

Now see classes of those data points:

D1=Apple

D2=Apple

D4=Banana

**Voting->Apple wins** 

So target datapoints will belong to Apple

Note: if we take even value for k, then there may be chance of tie if so model randomly pick class for target data point at each iteration.