

DD2423
Lab II
Alexandros Filotheou

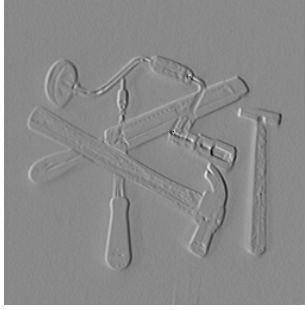
1 Difference operators

1.1 Question 1

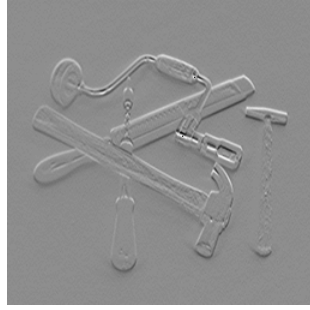


Figure 1: Image few256.

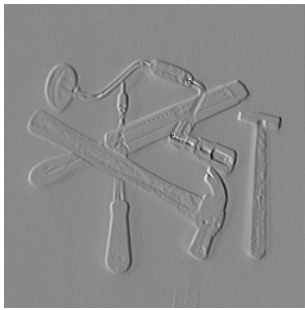
SDO: X-wise derivative



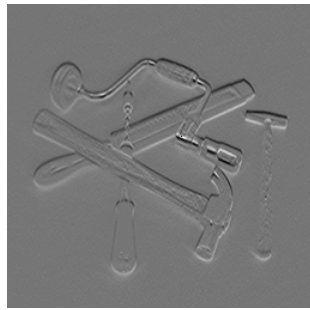
SDO: Y-wise derivative



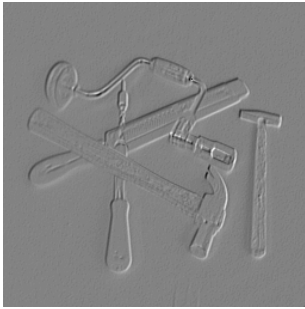
CDO: X-wise derivative



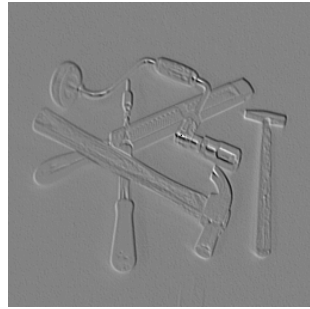
CDO: Y-wise derivative



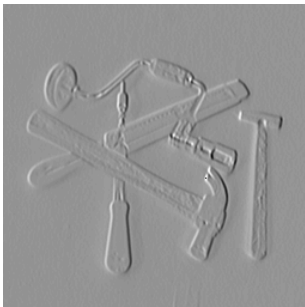
Roberts: X-wise derivative



Roberts: Y-wise derivative



Sobel: X-wise derivative



Sobel: Y-wise derivative

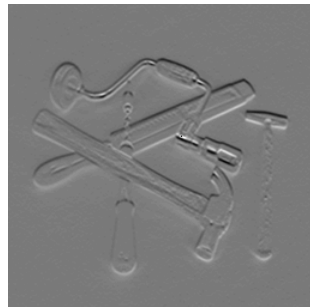


Figure 2: Derivatives of image *few256* in the x and y directions. The simple differences operator is featured in the first row, the central differences operator in the second, the Roberts cross operator in the third and the Sobel operator in the fourth.

operator / kernel size	x_wise	y_wise
SDO	1×3	3×1
CDO	1×3	3×1
Roberts	2×2	2×2
Sobel	3×3	3×3

Table 1: Kernel sizes for the 4 operators used, for taking derivatives in both x -wise and y -wise directions.

In the case of the simple differences operator, the kernel used has a size of 1×3 and 3×1 when considering the x -wise and y -wise derivatives respectively. Since *all* elements of the kernel have to be multiplied by a pixel value of a $N \times M$ image (parameter `SHAPE = valid`), the former kernel will fit exactly N times into the image x -wise (vertically), but only $M - 2$ times y -wise (horizontally). In the general case where a kernel is of size $(2L + 1) \times (2K + 1)$, the output image's size will be $(N - L - 1) \times (M - K - 1)$. Table 1 shows the size of each kernel used by each operator for taking derivatives in both x -wise and y -wise directions. Tables 2 and 3 illustrate the size of the output images for the various operators used to deliver edge detection.

image	size_x	size_y
few256	256	256
SDO(few256)	256	254
CDO(few256)	256	254
Roberts(few256)	255	255
Sobel(few256)	254	254

Table 2: Image sizes for the origin image and the images of derivatives in the x -wise direction.

image	size_x	size_y
few256	256	256
SDO(few256)	254	256
CDO(few256)	254	256
Roberts(few256)	255	255
Sobel(few256)	254	254

Table 3: Image sizes for the origin image and the images of derivatives in the y -wise direction.

2 Point-wise thresholding of gradient magnitudes

2.1 Without template L_v

2.1.1 few256

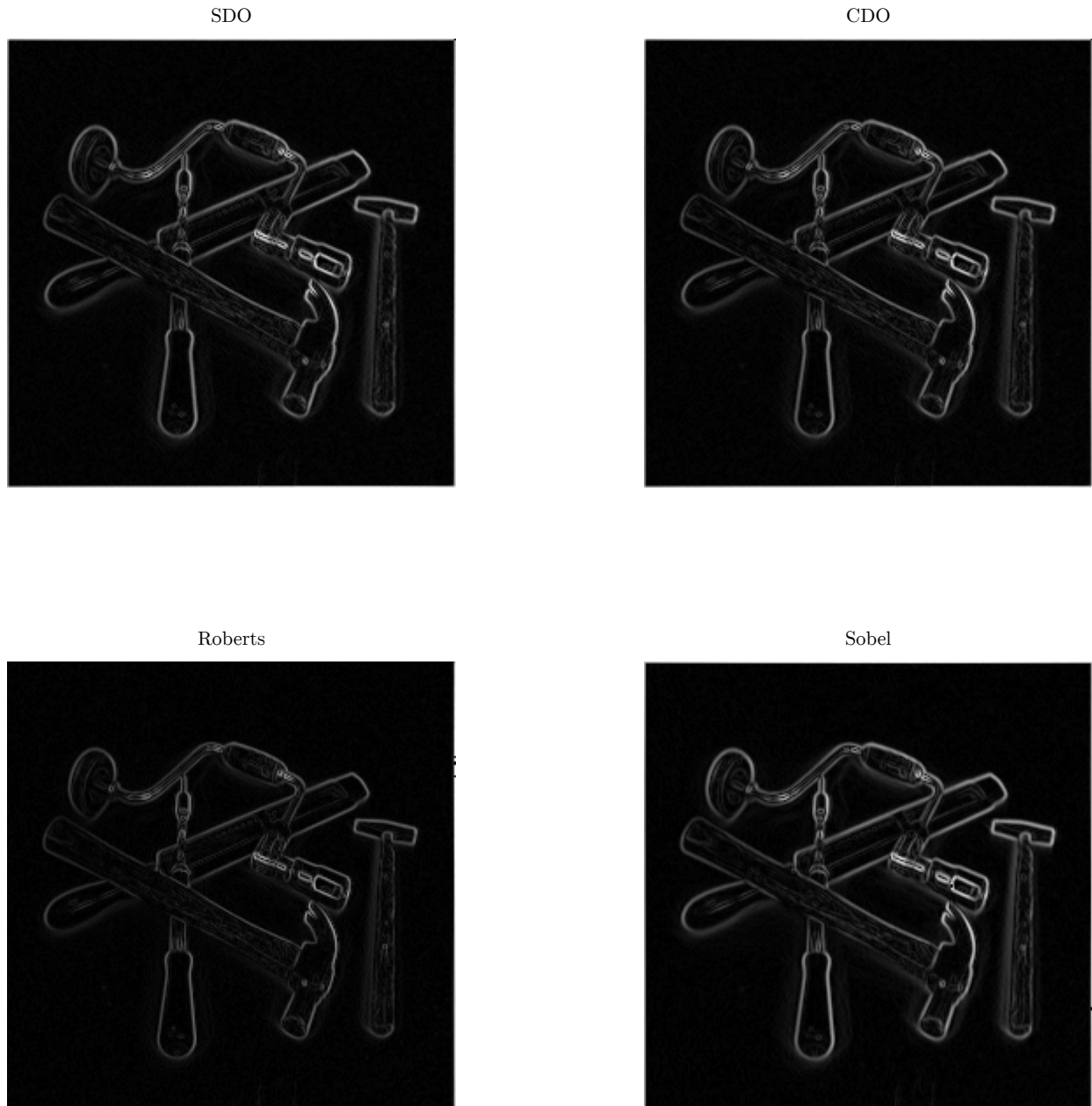


Figure 3: Approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator.

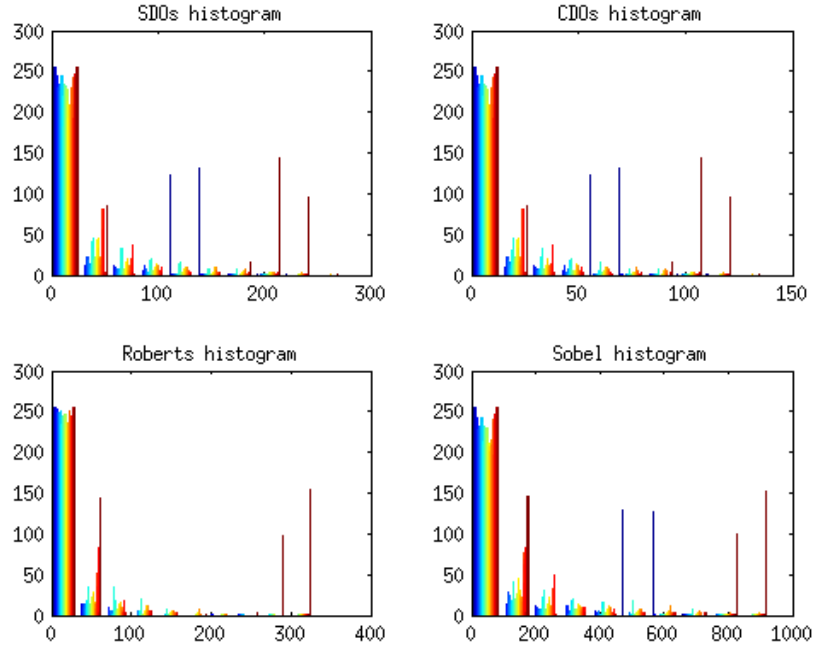


Figure 4: Histograms of the images seen in figure 3.



Figure 5: Thresholding of images in figure 3 with a threshold larger than the first major component of each histogram in figure 8.

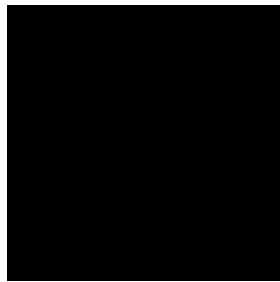
SDO thresholded to 52



CDO thresholded to 27



Roberts thresholded to 65



Sobel thresholded to 180

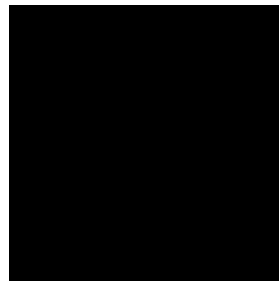


Figure 6: Thresholding of images in figure 3 with a threshold larger than the second major component of each histogram in figure 8.

SDO



CDO



Roberts



Sobel



Figure 7: Smoothed approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator. Smoothing was performed using a Gaussian filter with $\sigma^2 = 4$.

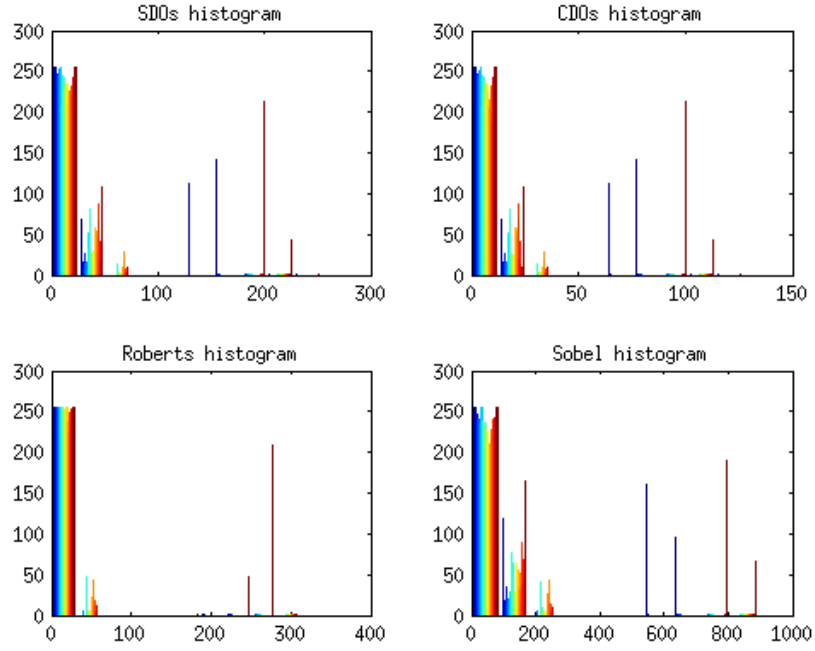
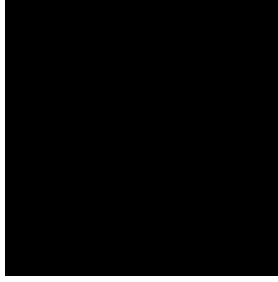


Figure 8: Histograms of the images seen in figure 7.

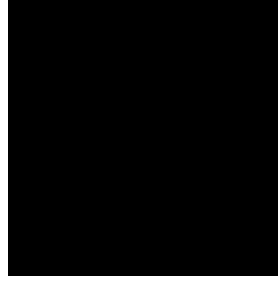


Figure 9: Thresholding of images in figure 7 with a threshold larger than the first major component of each histogram in figure 8.

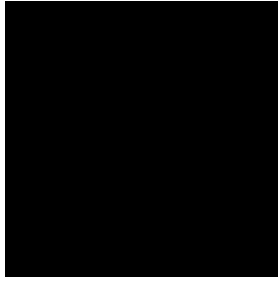
SDO thresholded to 52



CDO thresholded to 27



Roberts thresholded to 65



Sobel thresholded to 180

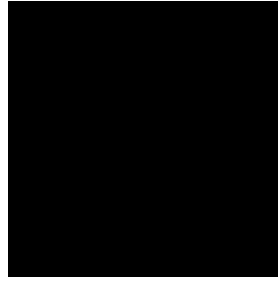


Figure 10: Thresholding of images in figure 7 with a threshold larger than the second major component of each histogram in figure 8.

2.1.2 godthem256

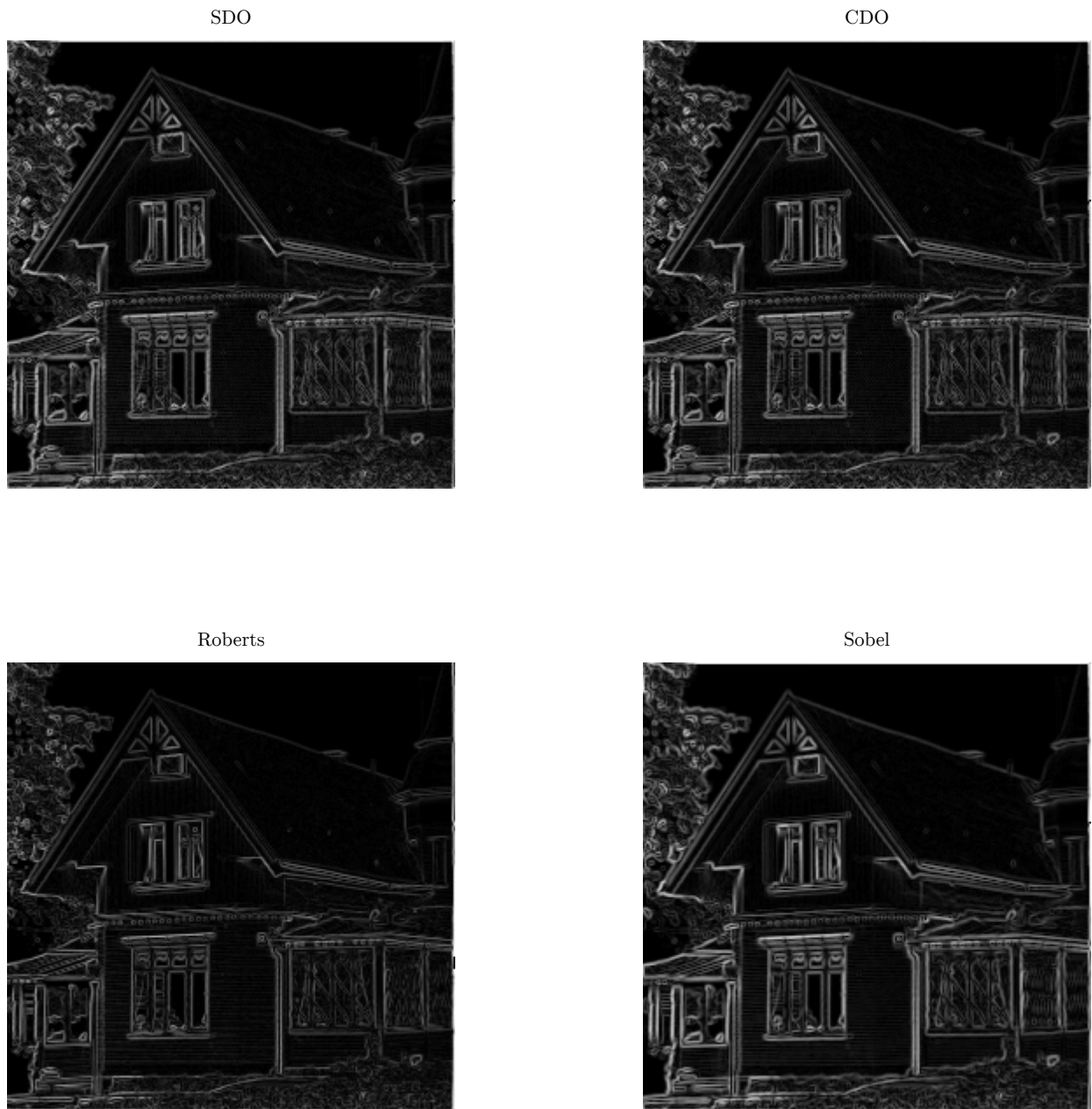


Figure 11: Approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator.

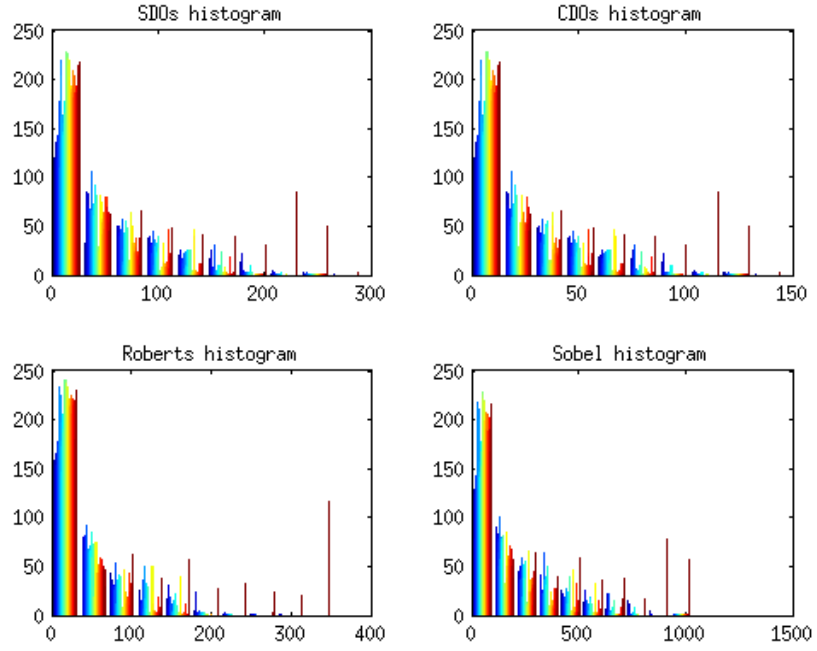
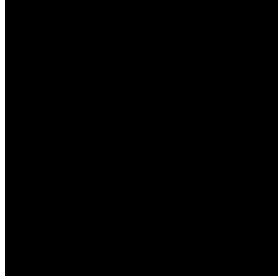


Figure 12: Histograms of the images seen in figure 11.



Figure 13: Thresholding of images in figure 11 with a threshold larger than the first major component of each histogram in figure 16.

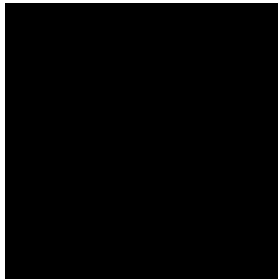
SDO thresholded to 60



CDO thresholded to 30



Roberts thresholded to 70



Sobel thresholded to 200



Figure 14: Thresholding of images in figure 11 with a threshold larger than the second major component of each histogram in figure 16.

SDO



CDO



Roberts



Sobel



Figure 15: Smoothed approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator. Smoothing was performed using a Gaussian filter with $\sigma^2 = 4$.

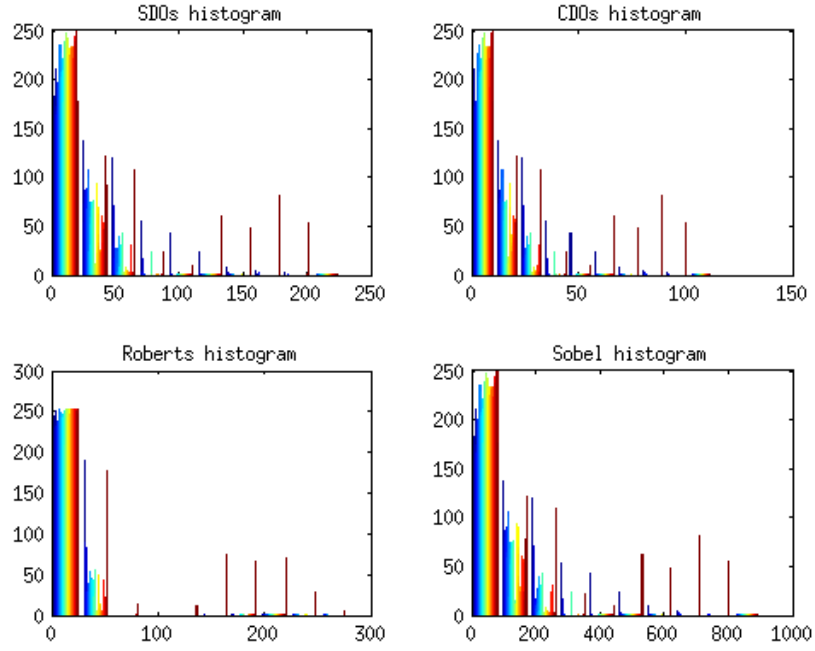


Figure 16: Histograms of the images seen in figure 15.

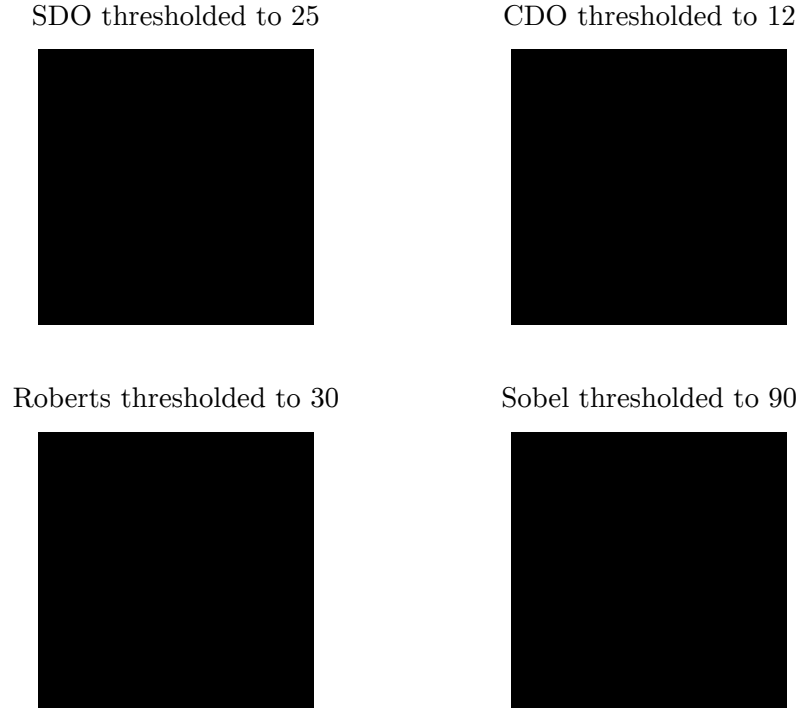
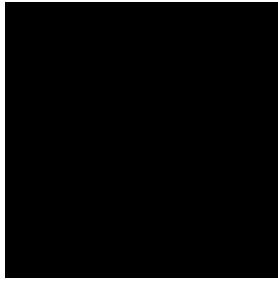


Figure 17: Thresholding of images in figure 15 with a threshold larger than the first major component of each histogram in figure 16.

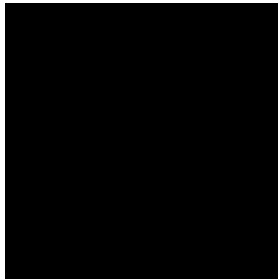
SDO thresholded to 45



CDO thresholded to 22



Roberts thresholded to 60



Sobel thresholded to 180



Figure 18: Thresholding of images in figure 15 with a threshold larger than the second major component of each histogram in figure 16.

2.2 With template function L_v

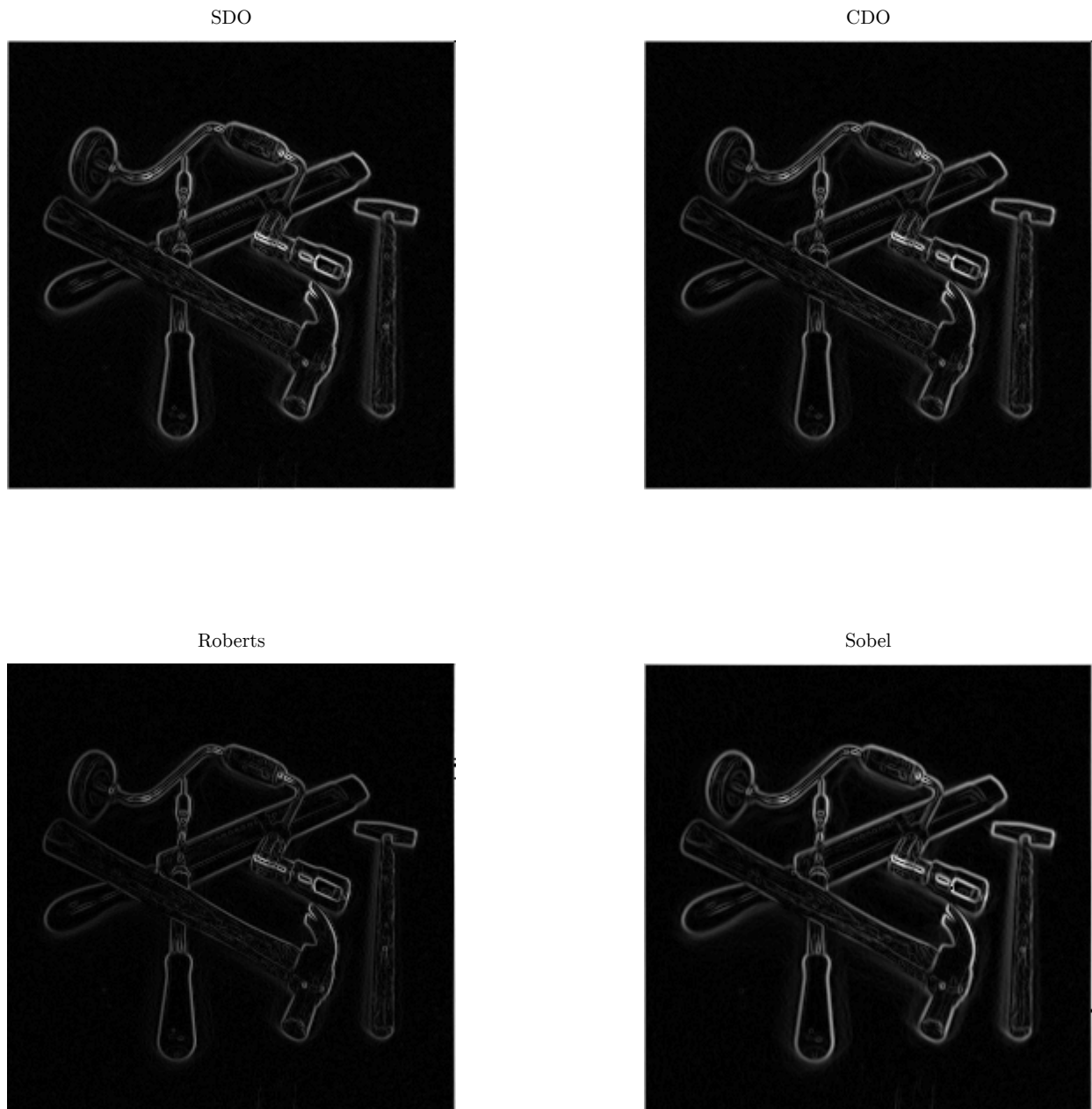


Figure 19: Approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator.

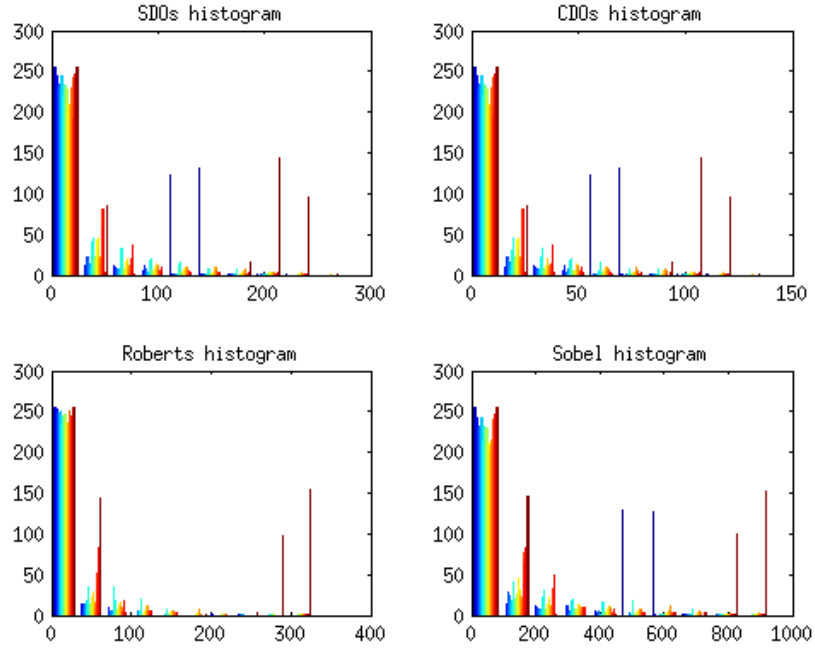


Figure 20: Histograms of the images seen in figure 19.



Figure 21: Thresholding of images in figure 19 with a threshold larger than the first major component of each histogram in figure 24.

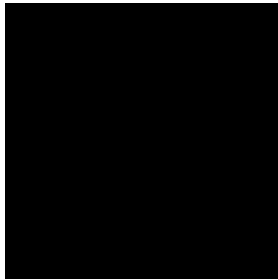
SDO thresholded to 50



CDO thresholded to 27



Roberts thresholded to 65



Sobel thresholded to 180



Figure 22: Thresholding of images in figure 19 with a threshold larger than the second major component of each histogram in figure 24.

SDO



CDO



Roberts



Sobel



Figure 23: Smoothed approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator. Smoothing was performed using a Gaussian filter with $\sigma^2 = 4$.

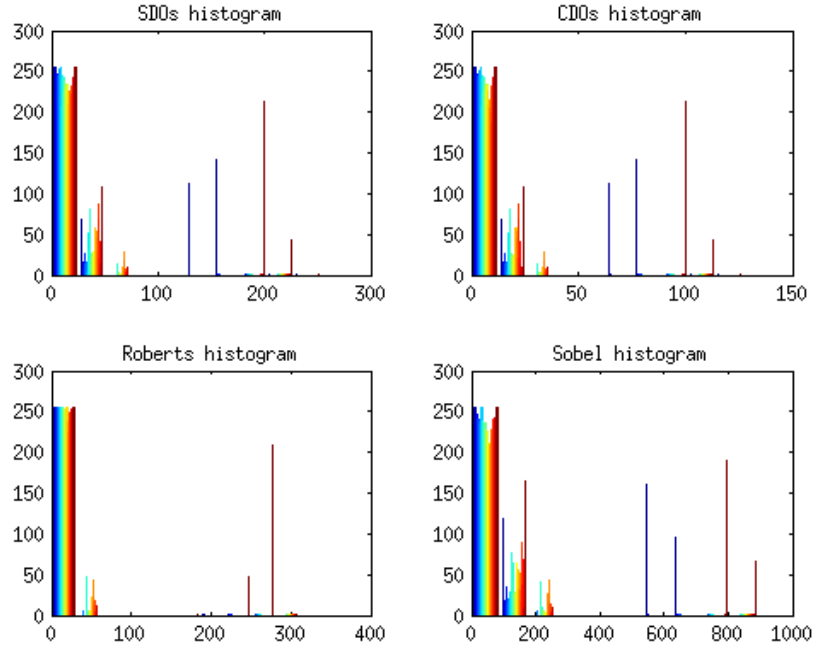
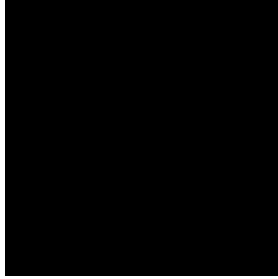


Figure 24: Histograms of the images seen in figure 23.



Figure 25: Thresholding of images in figure 23 with a threshold larger than the first major component of each histogram in figure 24.

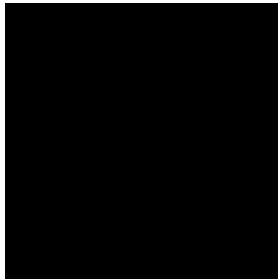
SDO thresholded to 52



CDO thresholded to 27



Roberts thresholded to 65



Sobel thresholded to 180



Figure 26: Thresholding of images in figure 23 with a threshold larger than the second major component of each histogram in figure 24.

2.2.1 godthem256

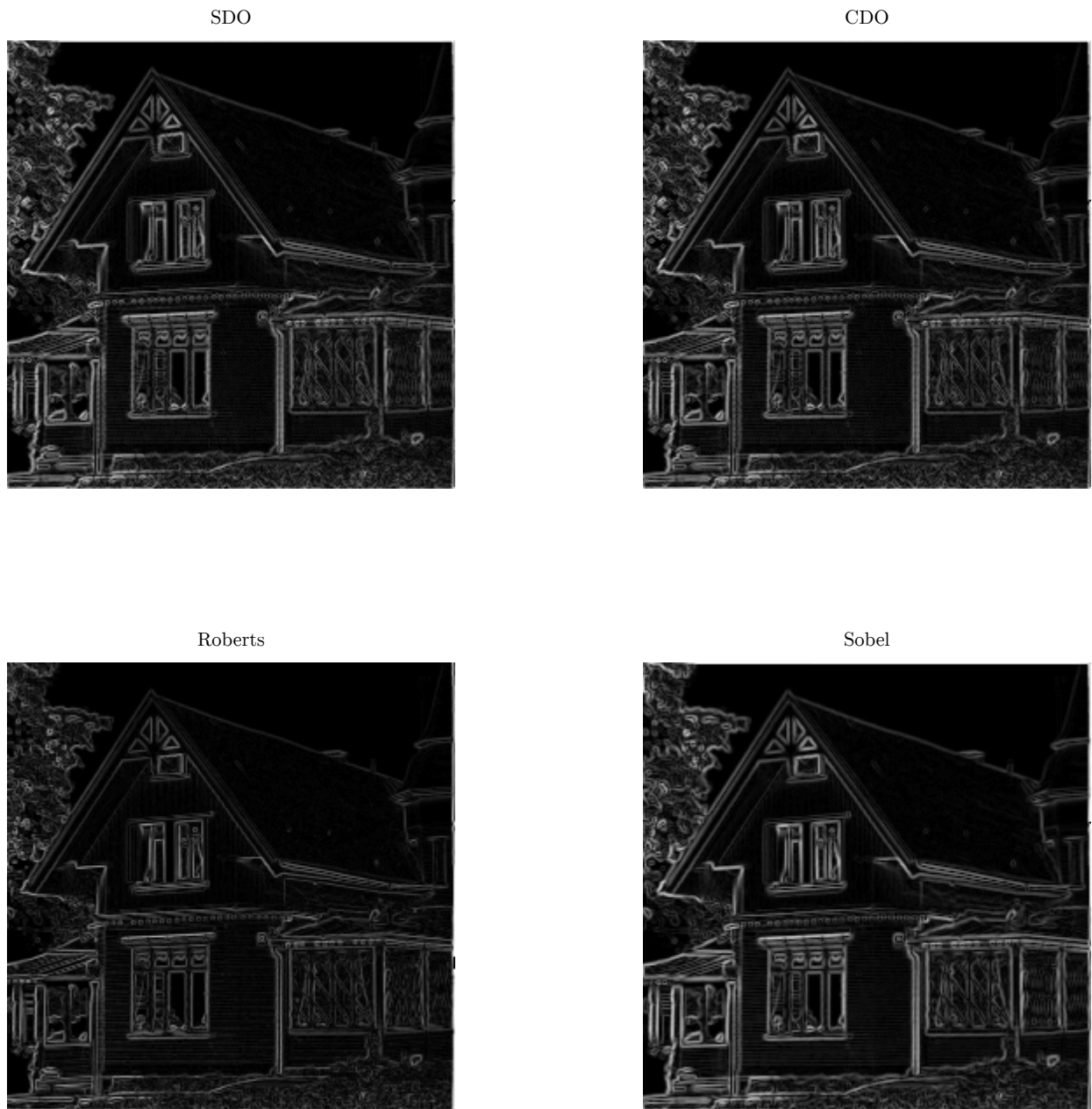


Figure 27: Approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator.

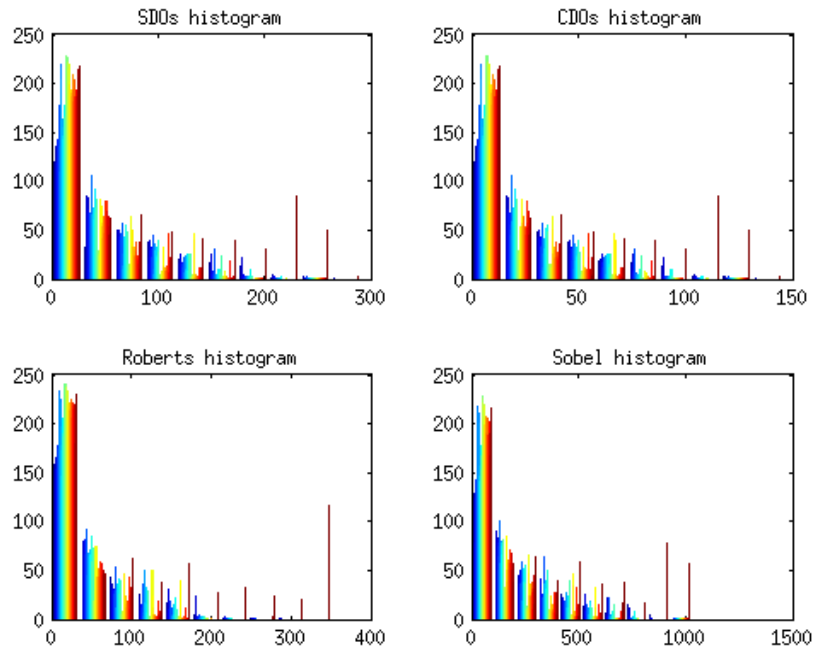


Figure 28: Histograms of the images seen in figure 27.

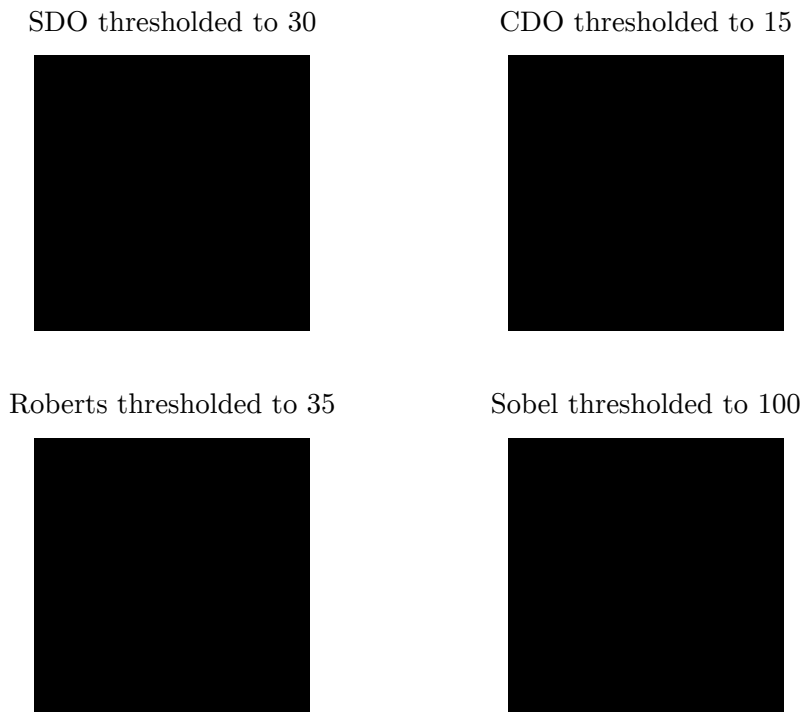


Figure 29: Thresholding of images in figure 27 with a threshold larger than the first major component of each histogram in figure 32.

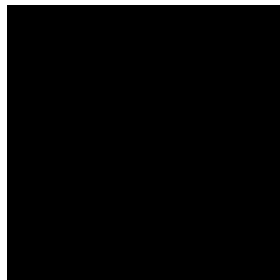
SDO thresholded to 60



CDO thresholded to 30



Roberts thresholded to 70



Sobel thresholded to 200

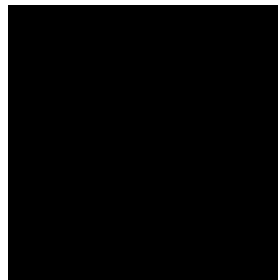


Figure 30: Thresholding of images in figure 27 with a threshold larger than the second major component of each histogram in figure 32.

SDO



CDO



Roberts



Sobel



Figure 31: Smoothed approximation of the gradient magnitude for the simple differences, central differences, Roberts and Sobel operator. Smoothing was performed using a Gaussian filter with $\sigma^2 = 4$.

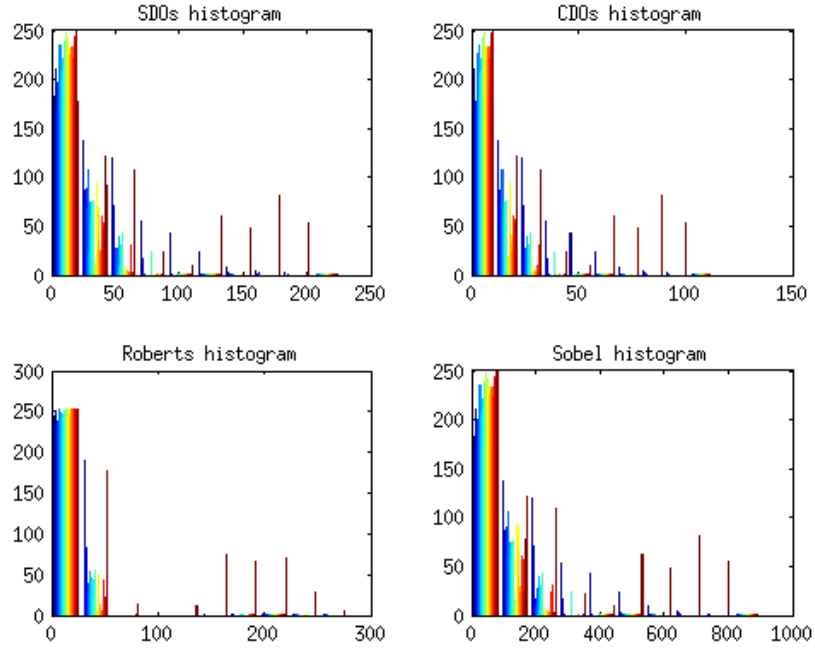


Figure 32: Histograms of the images seen in figure 31.



Figure 33: Thresholding of images in figure 31 with a threshold larger than the first major component of each histogram in figure 32.



Figure 34: Thresholding of images in figure 31 with a threshold larger than the second major component of each histogram in figure 32.

2.3 Question 2

Not in general. Applying a threshold in heterogeneous settings where the variations in luminosity are not the same for all edges can have the effect of obtaining thin edges on the one hand, but on the other edges might disappear altogether.

Another factor involved in extraction of thin edges is the kernel used to approximate the first derivative of an image. We can observe this difference if we compare images produced by Robert's and Sobel's operators. Sobel's operator introduces a smoothing effect, whereas Robert's doesn't.

Thresholding also has to do with the amount of noise adjacent to the real edges. Although not seen, there are non-zero pixels near the edges. Sobel's operator is more impervious to noise than Robert's, which is why the latter has less accuracy representing the real edges of an image, but does so in a clearer way (thinner).

2.4 Question 3

Not on its own and not if σ is large. Applying a smoothing operator results in blurring and blurring is proportional to the length of an edge's ramp representation. The larger this length the more ambiguous an edge becomes, hence the less sharper it appears to be, hence the more difficult it is to detect it. This can be seen also in the histograms of the blurred images: they become more skewed in comparison to the ones where no smoothing is applied.

Mathematically, the application of a smoothing operator will cause the the slope of the edge's ramp to decrease, since it will be less sharp than before. This will result in a smaller value for the magnitude of its derivative, hence, in general, the edges will be less sharp. This of course is not something of help.

However, smoothing with a gaussian kernel is helpful with respect to edge linking: blurring results in obtaining edges as continuous curves since it acts as an agent of homogeneity.

3 Computing differential geometry descriptors

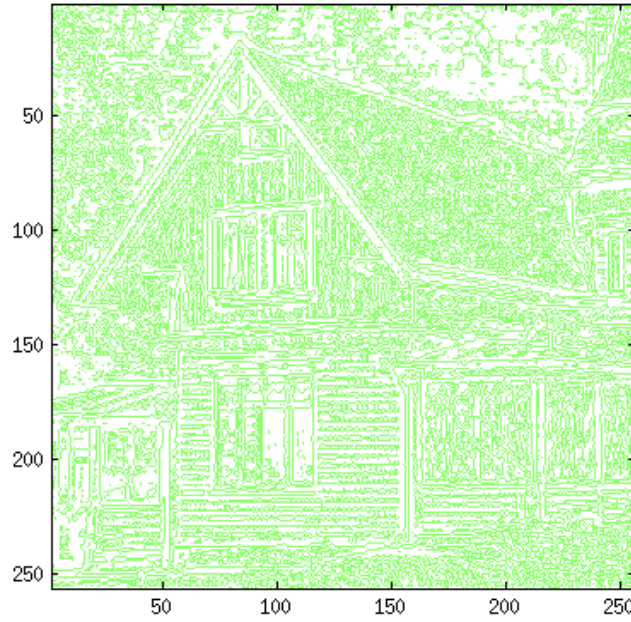


Figure 35: Zero crossings of the second derivative for image `godthem256`. $scale = 0.0001$.

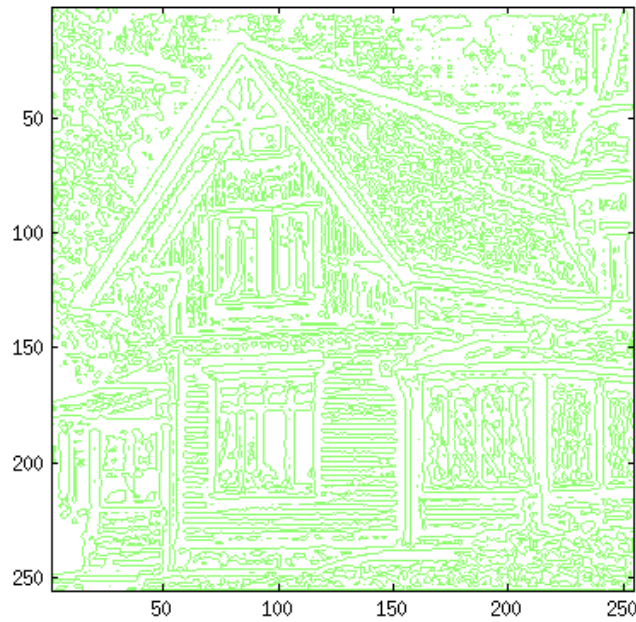


Figure 36: Zero crossings of the second derivative for image `godthem256`. $scale = 1$.

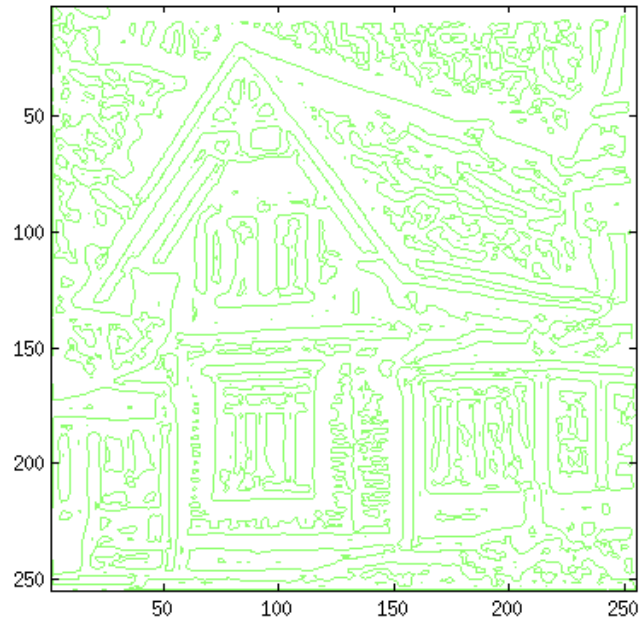


Figure 37: Zero crossings of the second derivative for image godthem256. *scale* = 4.

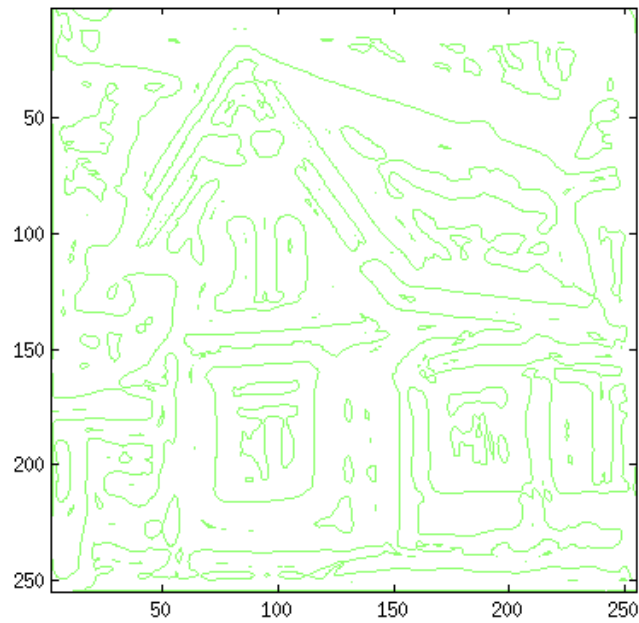


Figure 38: Zero crossings of the second derivative for image godthem256. *scale* = 16.

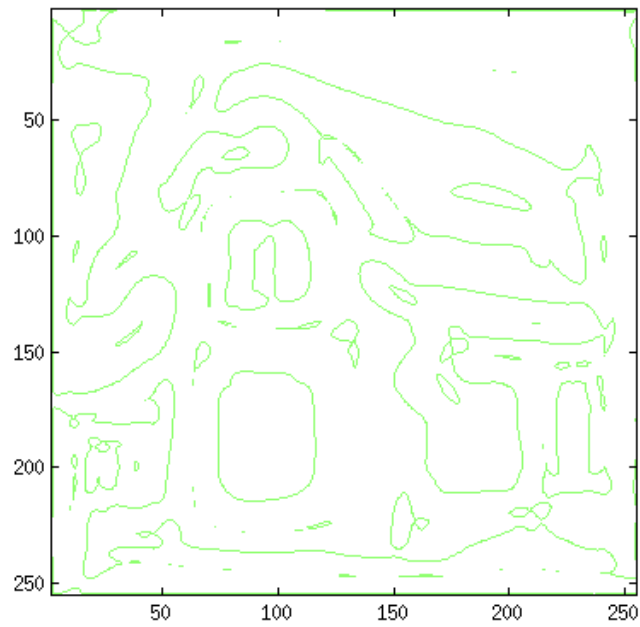


Figure 39: Zero crossings of the second derivative for image `godthem256`. $scale = 64$.

Sign of the third order derivative. White means negative. scale = 0.0001



Sign of the third order derivative. White means negative. scale = 1



Sign of the third order derivative. White means negative. scale = 4



Sign of the third order derivative. White means negative. scale = 16



Sign of the third order derivative. White means negative. scale = 64

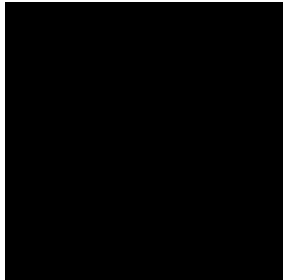


Figure 40: Sign of the third order derivative for image godthem256. From upper left to lower right: $scale = 0.0001, 1, 4, 16, 64$.

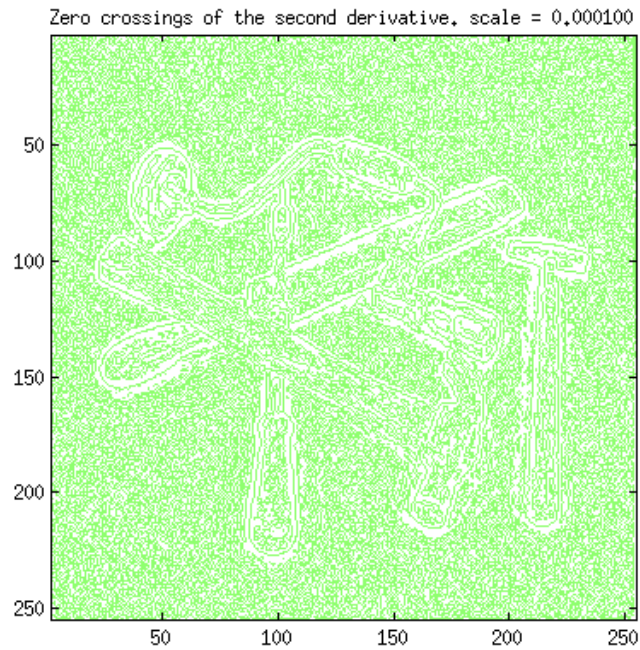


Figure 41: Zero crossings of the second derivative for image `few256`. $scale = 0.0001$.

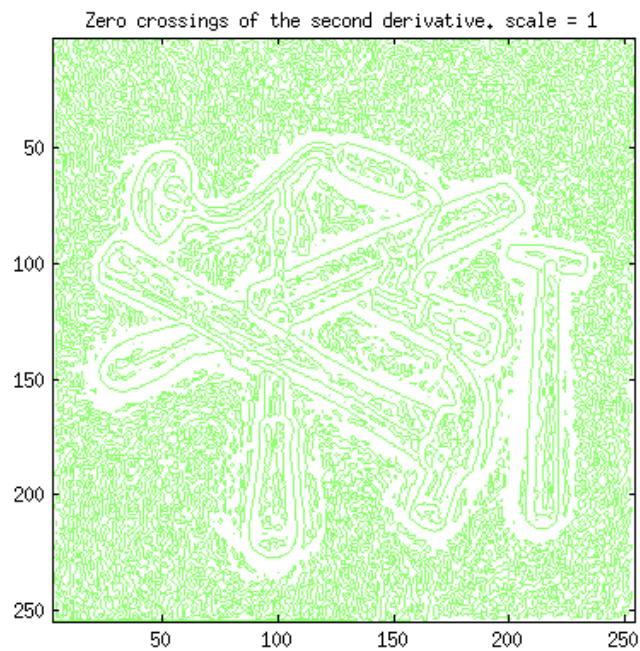


Figure 42: Zero crossings of the second derivative for image `few256`. $scale = 1$.

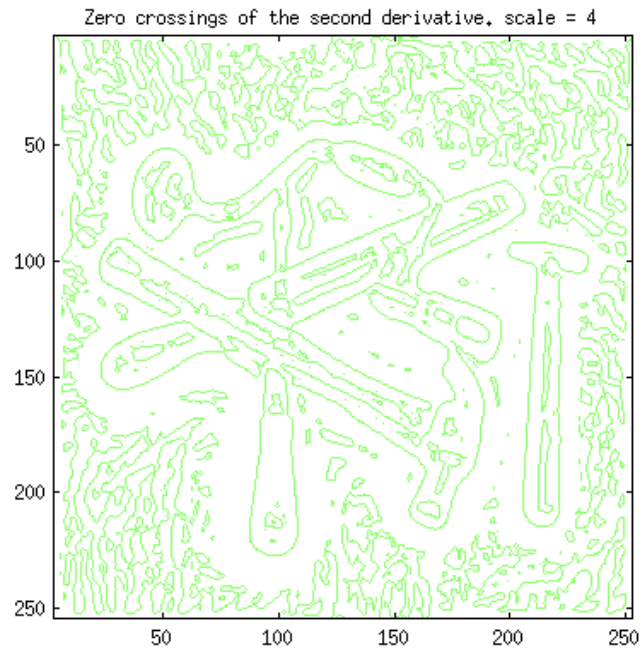


Figure 43: Zero crossings of the second derivative for image few256. $scale = 4$.

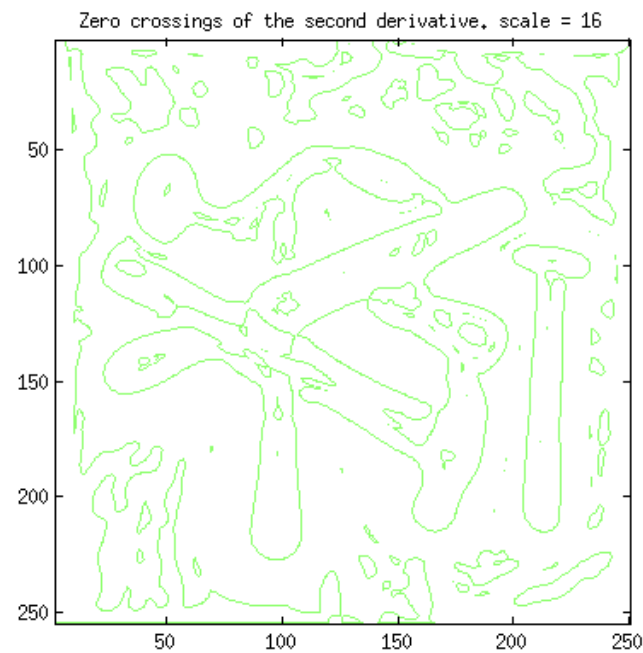


Figure 44: Zero crossings of the second derivative for image few256. $scale = 16$.

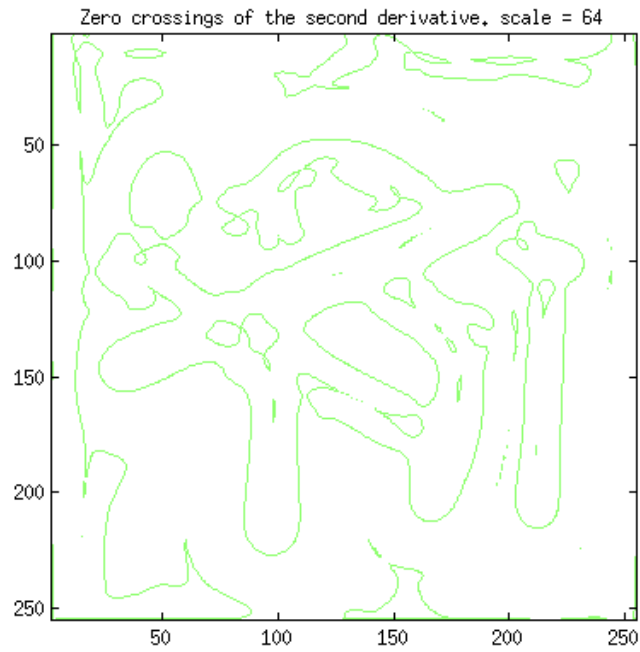
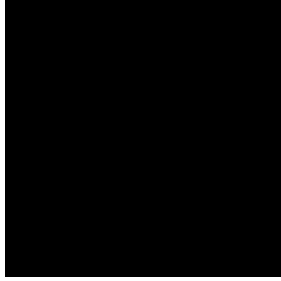
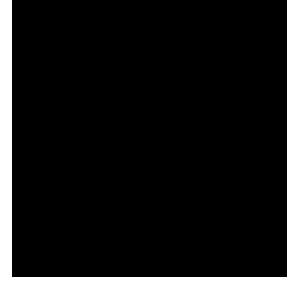


Figure 45: Zero crossings of the second derivative for image `few256`. $scale = 64$.

Sign of the third order derivative. White means negative. scale = 0.0001



Sign of the third order derivative. White means negative. scale = 1



Sign of the third order derivative. White means negative. scale = 4



Sign of the third order derivative. White means negative. scale = 16



Sign of the third order derivative. White means negative. scale = 64



Figure 46: Sign of the third order derivative for image `few256`. From upper left to lower right: $scale = 0.0001, 1, 4, 16, 64$.

3.1 Question 4

Figures 35 - 39 illustrate the points where the second order derivative of image `few256` is zero for different values of $scale$. What is apparent is that the higher the $scale$, that is the higher the variance of the gaussian filter used, the more the blurring in the image. The higher the blurring the higher suppression of the noise present in the image, but also the lower the accuracy at approximating the true position of the edges. If blurring is performed in a high degree, edges of interest may disappear and thus not be located, or located, but with a certain drop in accuracy, since what is approximated are *points* where the gradient magnitude is at maximum at the gradient's direction, and the shape of the edge is distorted due to the blurring.

3.2 Question 5

3.3 Question 6

As stated in the assignment notes, the gradient magnitude reaches a local maximum where the second order derivative $L_{vv} = 0$ *and* $L_{vvv} < 0$. Hence we can combine these two pieces of information in order to improve on the response of plain L_{vv} .

4 Extraction of edge segments

4.1 Question 7

4.1.1 Preliminary results - godthem256



Figure 47: Edges detected with `extractedge` in `godthem256`. $scale = 0.0001$, $threshold = 0$.



Figure 48: Edges detected with `extractedge` in `godthem256`. $scale = 1, threshold = 0$.



Figure 49: Edges detected with `extractedge` in `godthem256`. $scale = 4, threshold = 0$.



Figure 50: Edges detected with `extractedge` in `godthem256`. $scale = 16, threshold = 0$.



Figure 51: Edges detected with `extractedge` in `godthem256`. $scale = 64, threshold = 0$.

4.1.2 Preliminary results - few256

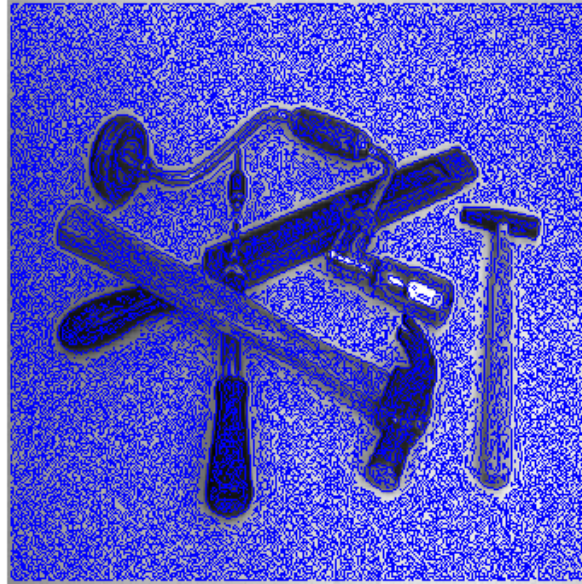


Figure 52: Edges detected with `extractedge` in tools. $scale = 0.0001, threshold = 0$.

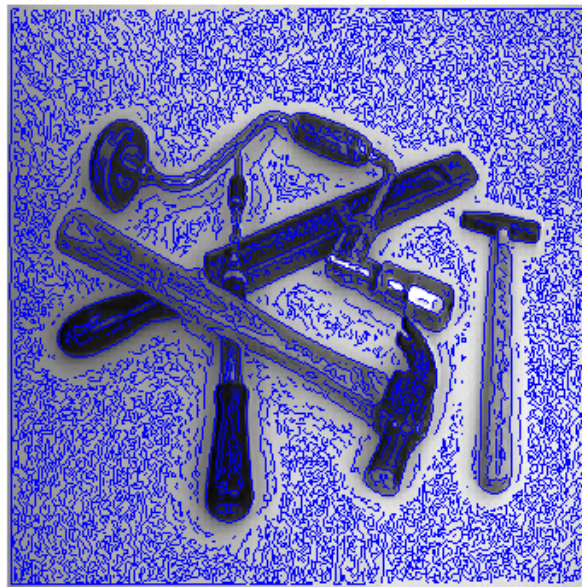


Figure 53: Edges detected with `extractedge` in tools. $scale = 1, threshold = 0$.

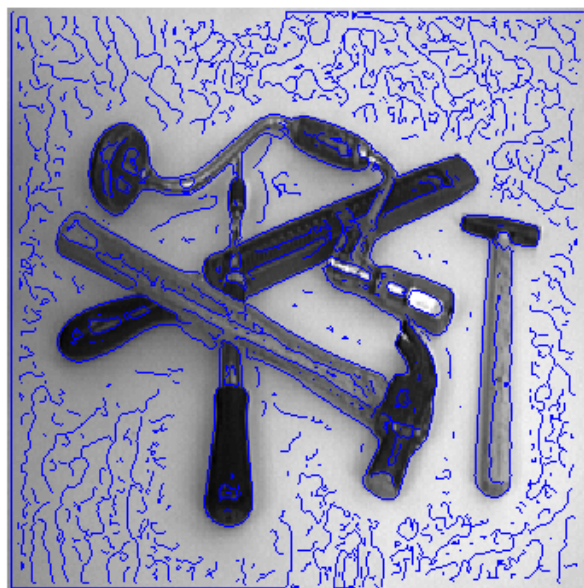


Figure 54: Edges detected with `extractedge` in `tools`. $scale = 4, threshold = 0$.



Figure 55: Edges detected with `extractedge` in `tools`. $scale = 16, threshold = 0$.

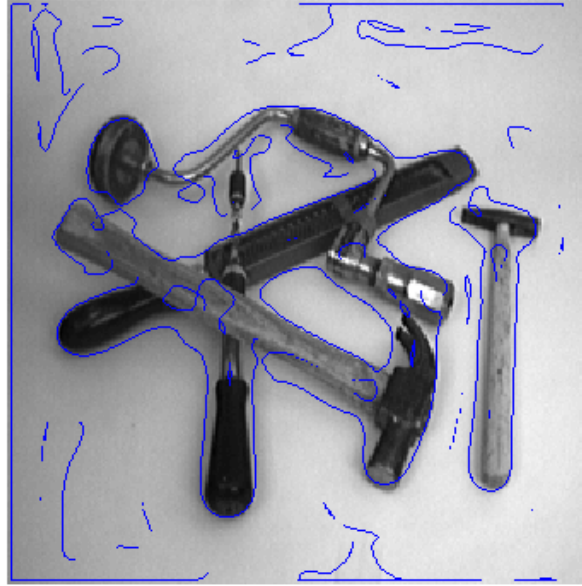


Figure 56: Edges detected with `extractedge` in `tools`. $scale = 64, threshold = 0$.

4.1.3 Best results



Figure 57: Edges detected with `extractedge` in `godthem256`. $scale = 4, threshold = 3.5$.

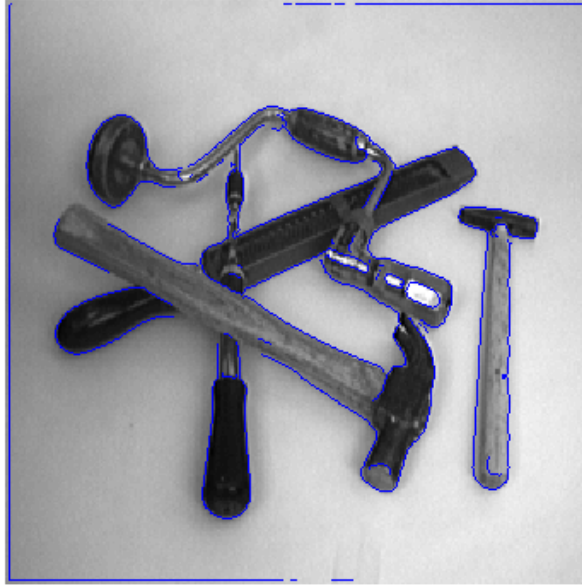


Figure 58: Edges detected with `extractedge` in tools. $scale = 4, threshold = 8$.