ItemBlocks

The digital passport for your physical items

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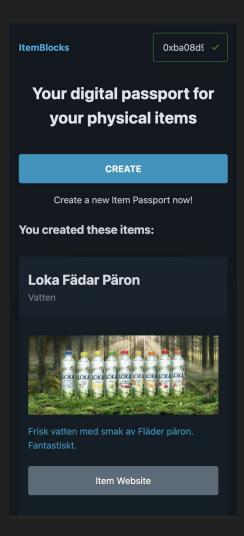
18/Dec/2023

Agenda

- What is ItemBlocks
- Motivation
- Tech Stack
- Implementation
- Testing
- Demo
- Reflection

What is ItemBlocks

- Connect physical items to the blockchain
- QR Code based identification
- Store and Access Information
- Track Ownership
- Track Changes



Motivation

- Data Transparency
- Data Access
- Data Integrity
- Verifiable Information



→ Full access to potentially security relevant information.

Possible Use Cases

- Cross-company supply chains
- Food safety information
- Labelling of Construction Materials
- Origin Tracing

Deployment

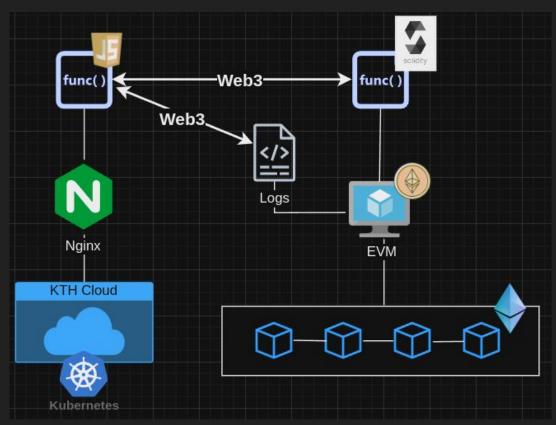
Smart Contract

Manual Deployment w/ Remix

Web Application

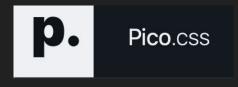
- Continuous Deployment
 - GitHub Actions
 - KTH Cloud (Thank you to Pierre!)

Deployed Stack



On the shoulders of giants

App



UI / UX

Contract



Static Analysis



Framework



Deploy



Bundler



Testing

Implementation

Extension of ERC721

TokenID → Owner

TokenID → Passport

TokenID → [All owners]

Creator → [Token IDs]

```
import "openzeppelin-contracts/contracts/token/ERC721/ERC721.sol";
import "openzeppelin-contracts/contracts/access/Ownable.sol";
contract ItemBlocks is ERC721, Ownable {
   struct Passport {
       string name;
       string desc;
       string family;
       string url;
       string img;
   mapping (uint256 ⇒ Passport) public itemPassports;
   mapping (uint256 ⇒ address[]) public allItemOwners;
   mapping (address ⇒ uint256[]) public createdItems;
    enum Role {Owner, Creator}
```

Blockchain Scanning

Utilising the power of ethereum logs we can track:

- Item Passport Creation (Who, When)
- Ownership Changes
- Data Changes
 - Who made the change?
 - What changed?
 - When did it change?
 - o In which role was the change made?



Core Functions

createPassport()

updatePassport()

updateOwnership()

```
function updatePassport(uint tokenId, string memory name, string memory desc, s
    require( isEligible(tokenId, msg.sender), "Must be the owner of the item or
    itemPassports[tokenId] = Passport ({
        name: name,
       desc: desc,
        family: family,
       url: url.
        img: img
   });
    emit PassportUpdate(
        tokenId,
       msg.sender,
       msg.sender = ownerOf(tokenId) ? Role.Owner: Role.Creator,
       name.
       desc,
       family.
       url,
        img);
   return (tokenId);
```

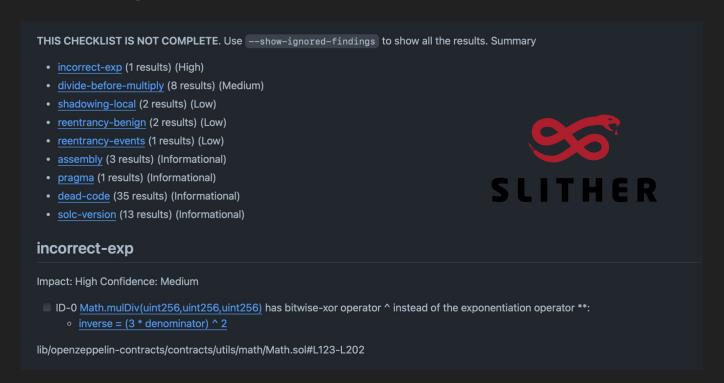
Unit Testing

Fully tested implementation.

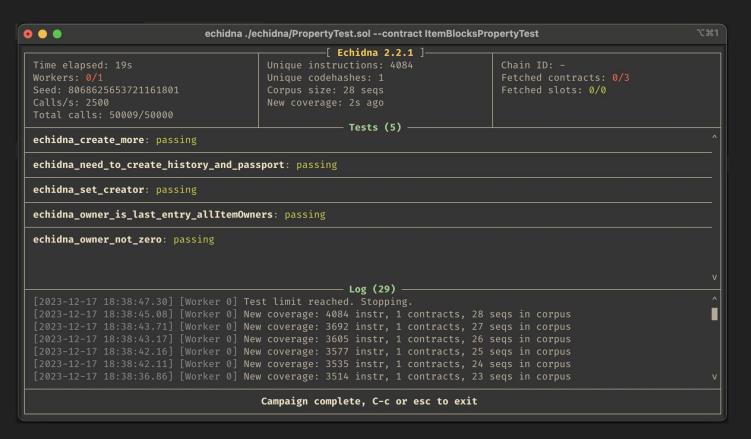
```
) forge coverage
[::] Compiling...
   Compiling 37 files with 0.8.23
[::] Solc 0.8.23 finished in 3.49s
Compiler run successful!
Analysing contracts...
Running tests...
  File
                              % Lines
                                                % Statements
                                                                 % Branches
                                                                                    % Funcs
  src/ItemBlocks.sol
                            | 100.00% (21/21) | 100.00% (22/22) | 100.00% (12/12) | 100.00% (9/9)
  test/ItemBlocksTest.t.sol | 100.00% (1/1)
                                               100.00% (2/2)
                                                                 100.00% (0/0)
                                                                                  100.00% (1/1)
                              100.00% (22/22) | 100.00% (24/24) |
                                                                 100.00% (12/12) | 100.00% (10/10)
 Total
```

Static Analysis

No significant findings.



Property Testing (Fuzzing)



Demo Time

Join the fun!



Future Work

- DAO to manage "Editors"
- Certifications:
 - A verifiable claim attesting to the correctness of information
- Native Mobile Application:
 - o access to camera



Reflection

- Good coding experience
- We learned a lot
- Powerful tech stack (for Solidity)
- Blockchain has a lot of potential to be useful for the community

Take Home Message

Build a dApp for your community.

THANK YOU!