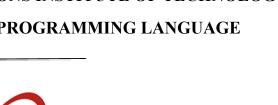




POSTS AND TELECOMMUNICATIONS INSTITUTE OF TECHNOLOGY DEPARTMENT OF PYTHON PROGRAMMING LANGUAGE





FINAL ASSIGNMENT FOOTBALL PLAYER DATA COLLECTION

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Table of Contents

1. Overview and Objectives	2
2. Data Collection from FBref	4
2.1. Objective	4
2.2. Tools Used	4
2.3. Procedure	5
2.4. Results Obtained	9
3. Statistical Data Analysis	10
3.1. Objective	10
3.2. Tools Used	10
3.3. Process	10
3.4. Outputs	17
4. Clustering Players using K-means and PCA	21
4.1. Objective	21
4.2. Tools Used	21
4.3. Method Summary	22
4.4. Results	26
5. Predicting Player Transfer Values	28
5.1. Objective	28
5.2. Tools Used	28
5.3. Process Summary	29
5.4. Results Obtained.	32
5.5. A method, feature and model for estimating player values?	35
6. Conclusion	37
6.1. Data Collection (Web Scraping)	37
6.2. Descriptive Statistical Analysis	37
6.3. Player Clustering (Clustering)	38
6.4. Player Value Prediction (Machine Learning)	38
7. Acknowledgements	39

1. Overview and Objectives

This assignment requires students to use the Python programming language to collect, process, and analyze statistical data on football players participating in the English Premier League during the 2024–2025 season. It offers a valuable hands-on opportunity for students to engage in a real-world data analysis process—particularly within the sports domain, where data plays a vital role in performance assessment and strategic decision-making.

Throughout the assignment, students will learn how to collect data from a specialized football statistics website (fbref.com), handle raw and inconsistent data, and organize and store it in a structured format. Data manipulation skills will be developed through cleaning, standardizing, and merging various data sources—especially when dealing with complex statistics comprising dozens of metrics per player.

Once the data has been prepared, students will perform basic statistical analysis such as calculating averages, medians, standard deviations, and identifying standout or underperforming players based on each metric. Furthermore, visualizing the data through histograms will enable a deeper understanding of the distribution of various statistics across the league and within each team.

At a more advanced level, students will apply machine learning algorithms such as K-means clustering to group players according to performance characteristics. Dimensionality reduction using PCA (Principal Component Analysis) is also utilized to present the data in a clear and interpretable two-dimensional plot.

An additional component of the project involves collecting and analyzing the transfer market values of players from other sources(footballtransfers.com). Based on this information, students are expected to propose a method to estimate player market values using available statistical indicators. This requires a sound understanding of feature selection and model design within the context of real-world data.

The ultimate goal of this assignment is not only to develop a functional program but also to foster analytical thinking, problem-solving skills, and the ability to

clearly and meaningfully present data insights. These are essential skills for anyone pursuing a career in data science, sports analytics, or practical software development.

2. Data Collection from FBref

2.1. Objective

To collect detailed statistical data of players participating in the 2024–2025 Premier League season from the website FBref.com. Only data from players who have played more than 90 minutes is considered.

2.2. Tools Used

Programming Language: Python

Libraries:

- **Selenium**: Automates Chrome browser to access and extract the HTML content of statistical tables.
- **BeautifulSoup**: Parses and processes HTML.
- Pandas: Handles and standardizes data.
- **Logging**: Records the program's execution process.

• **WebDriver Manager**: Automatically installs the appropriate ChromeDriver.

```
import os
import time
import logging
import pandas as pd
from bs4 import BeautifulSoup
from selenium import webdriver
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
from selenium.common.exceptions import TimeoutException, NoSuchElementException
from selenium.webdriver.chrome.service import Service
from webdriver_manager.chrome import ChromeDriverManager
import random
from selenium.webdriver.chrome.options import Options
```

2.3. Procedure

• Identify data sources: Eight statistical tables are used: standard, keeper, shooting, passing, gca, defense, possession, and misc. Each table has its own URL and ID.

• Access and collect data:

- Use a headless Chrome browser to automatically access each statistical table.
- Ensure the page is fully loaded and all data tables are displayed completely.

• Extract the HTML of the tables, then parse the thead and tbody sections to obtain headers and row data.

```
table_html = table.get_attribute('outerHTML')
soup = BeautifulSoup(table_html, 'html.parser')
# Get all header rows
headers = []
thead = soup.find('thead')
if thead:
    colgroups = []
    for tr in thead.find all('tr'):
        if 'over_header' in tr.get('class', []):
             for th in tr.find_all(['th', 'td']):
                  colspan = int(th.get('colspan', 1))
                  colgroups.extend([th.text.strip()] * colspan)
    stat_headers = []
    for tr in thead.find_all('tr'):
        if 'over_header' not in tr.get('class', []):
    for th in tr.find_all(['th', 'td']):
        if 'data-stat' in th.attrs:
                      stat_headers.append(th['data-stat'])
                      stat_headers.append(th.text.strip())
    if len(colgroups) == len(stat_headers):
        headers = [f"{cg}_{sh}" if cg else sh for cg, sh in zip(colgroups, stat_headers)]
         headers = stat_headers
if not headers:
    raise ValueError("No headers found in table")
logging.info(f"Available headers: {headers}")
rows = []
tbody = soup.find('tbody')
if not tbody:
    raise ValueError("No tbody found in table")
for tr in tbody.find_all('tr'):
    if 'class' in tr.attrs and ('thead' in tr['class'] or 'spacer' in tr['class']):
    row = []
    tds = tr.find_all(['td', 'th'])
```

 Apply special processing for columns such as player, age, and nationality to standardize formats.

```
for td in tds:
    if 'data-stat' in td.attrs:
        text = td.text.strip()
        if td['data-stat'] == 'player':
            text = ' '.join(text.split())
        elif td['data-stat'] == 'nationality':
            parts = td.text.strip().split()
            if parts:
                text = parts[-1] # Get the last part (country code)
        elif td['data-stat'] == 'age':
            text = td.get('data-age', td.text.strip())
            if not text:
                text = td.get('title', td.text.strip())
            if not text:
                text = td.text.strip()
        elif td['data-stat'] in ['team', 'position']:
    # Keep original formatting for these fields
            text = td.text.strip()
            text = ''.join(c for c in text if c.isdigit() or c in '.-')
        row.append(text)
        row.append(td.text.strip())
```

• Retain only players who have played more than 90 minutes.

```
def merge_stats(self, stats_dict):
    """Merge different types of statistics into a single DataFrame"""
    try:
        if 'standard' not in stats_dict or stats_dict['standard'] is None:
            logging.error("No standard stats available to merge")
            return None

        result_df = stats_dict['standard'].copy()
        logging.info(f"Starting merge with standard stats. Shape: {result_df.shape}")

# Basic column renaming
        result_df = result_df.rename(columns=self.column_mappings)

# Filter minutes
        if 'Minutes' in result_df.columns:
            result_df['Minutes'] = pd.to_numeric(
                  result_df['Minutes'].astype(str).str.replace(r'[^\d.-]', '', regex=True),
                  errors='coerce'
            ).fillna(0)
            result_df[result_df['Minutes'] > 90]
```

• Data standardization:

 Use a column_mappings dictionary to rename columns to a unified format (e.g., "Performance goals" → "Goals").

```
# Define required statistics
self.required stats = {
    'standard': [
        'player',
        'team',
        'position',
        'age',
        'Playing Time_games',
        'Playing Time_games_starts', # starts
        'Playing Time_minutes', # minutes
'Performance_goals', # goals
'Performance_assists', # assists
        'Performance_cards_yellow', # yellow cards
        'Performance cards red',
                                      # red cards
        'Expected_xg',
        'Expected_xg_assist',  # expected Assist Goals (xAG)
        'Progression progressive carries', # PrgC
        'Progression progressive passes', # PrgP
        'Progression progressive passes received', # PrgR
        'Per 90 Minutes_goals_per90', # Gls per 90
        'Per 90 Minutes_assists_per90', # Ast per 90
        'Per 90 Minutes_xg_per90',
                                            # xG per 90
        'Per 90 Minutes xg assist per90' # xGA per 90
        'Performance_gk_goals_against_per90', # GA90
        'Performance_gk_save_pct',
        'Performance_gk_save_pce', # CS%

'Penalty Kicks gk pens save_pct' # Penalty kicks Save%
        'Penalty Kicks gk pens save pct'
```

• Remove duplicate entries and fill in missing values with "N/a".

• Data merging:

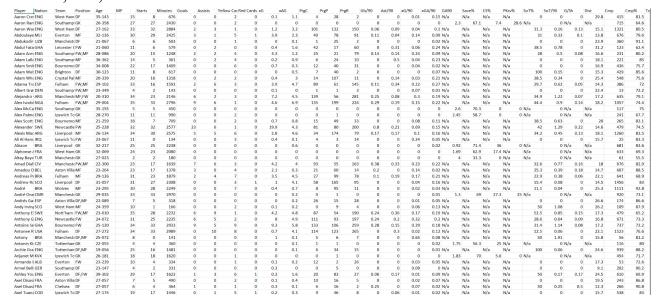
 Merge data from other tables with the standard table based on Player and Team.

2.4. Results Obtained

Output file: results.csv

Data overview:

- Over 78 statistical columns covering all categories: basic information, technical metrics, attacking, defensive, ball control, duels, etc.
- Each row represents a player with name, team, nationality, position, age, number of matches, playing time, etc.
- Key performance indicators such as xG, Ast/90, SoT%, Tkl, Int, Recov, Won%, etc., are included.



Data characteristics:

- Players are sorted by name for easier lookup.
- All missing or inapplicable statistics are marked as "N/a".

• The data is de-duplicated and standardized into a consistent structure.

3. Statistical Data Analysis

3.1. Objective

Analyze player and team performance based on statistical data to:

- Evaluate individual and team performance.
- Identify the best-performing team based on multiple indicators.
- Visualize the distribution of key performance metrics.

3.2. Tools Used

- **Python**: primary programming language.
- Pandas, NumPy: for data handling and basic statistics.
- Matplotlib, Seaborn: for data visualization (histograms).
- PdfPages: to export multiple plots into a single PDF file.

```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
import logging
import sys
import re
from pathlib import Path
from matplotlib.backends.backend_pdf import PdfPages
```

3.3. Process

a. Data Loading and Preprocessing:

• Load data from results.csv, replace "N/a" with NaN.

- Convert the Age column from the format "years-days" to float.
- Non-numeric columns (e.g., Player, Team, Nation) are excluded to focus on numerical analysis.

```
def load_data(self):
        self.logger.info("Loading data from results.csv...")
        self.df = pd.read_csv('results.csv')
        self.df.replace("N/a", np.nan, inplace=True)
        self.logger.info(f"Loaded {len(self.df)} rows of data")
        def convert_age(age_str):
                years, days = map(int, str(age_str).split('-'))
                return years + (days / 365)
                return pd.to_numeric(age_str, errors='coerce')
        self.df['Age'] = self.df['Age'].apply(convert_age).round(2)
        playing_time_cols = ['MP', 'Starts', 'Minutes']
        for col in playing time cols:
            self.df[col] = pd.to numeric(self.df[col], errors='coerce')
        exclude_cols = ['Player', 'Nation', 'Team', 'Position']
        self.numeric_columns = self.df.select_dtypes(include=[np.number]).columns
        self.numeric_columns = [col for col in self.numeric_columns if col not in exclude_cols]
        self.logger.info(f"Found {len(self.numeric_columns)} numeric columns for analysis")
        self.logger.info(f"Columns: {', '.join(self.numeric_columns)}")
    except Exception as e:
        self.logger.error(f"Error loading data: {str(e)}")
```

b. Identify Top/Bottom 3 Players:

• For each metric, determine the **Top 3** and **Bottom 3** players.

• Results are saved in top_3.txt, helpful for highlighting outstanding or underperforming players.

```
def find_top_bottom_players(self):
    with open(self.output_dir / 'top_3.txt', 'w', encoding='utf-8') as f:
    all_stats = ['Age', 'MP', 'Starts', 'Minutes']
    all_stats.extend([col for col in self.numeric_columns if col not in all_stats])

    for stat in all_stats:
        f.write(f"\n{'='*50}\n")
        f.write(f"Statistic: {stat}\n")
        f.write(f"\nTop 3 Players:\n")
        top_3 = self.df.nlargest(3, stat)
        for _, row in top_3.iterrows():
            f.write(f"{row['Player']}: {row[stat]:.2f}\n")

        f.write("\nBottom 3 Players:\n")
        bottom_3 = self.df.nsmallest(3, stat)
        for _, row in bottom_3.iterrows():
            f.write(f"{row['Player']}: {row[stat]:.2f}\n")
```

c. Descriptive Statistics (Detailed)

This step involves computing three core statistical measures for each numeric metric in the dataset: **median**, **mean**, and **standard deviation**. These statistics help to summarize and understand the distribution and variability of player performance.

Metrics Calculated:

• Mean (Average):

The mean is the average value, calculated by adding all values and dividing by the number of observations. It represents the overall tendency of the data.

• Median:

The median is the middle value when the data is sorted. It is useful for understanding the central point of a dataset, especially when there are outliers.

• Standard Deviation (Std):

Standard deviation shows how spread out the values are around the mean. A small standard deviation indicates that values are close to the mean, while a large one means there is a wide range of values.

Scope of Calculation:

• Across the Entire Dataset:

Statistics are computed using data from all players, regardless of their team. This gives an overview of the league-wide performance distribution.

• Per Team:

For each team, the mean, median, and standard deviation are calculated based on the players belonging to that team. This helps identify teams with consistent or standout performances in specific metrics.

• Per Player:

Each player has a single row of data, so:

• The **mean** and **median** are equal to the value of the metric itself.

• The **standard deviation** is zero, since there is no variation in a single value.

```
def calculate statistics(self):
        team_stats = []
        player_stats = []
        all_stats = ['Age', 'MP', 'Starts', 'Minutes']
        all_stats.extend([col for col in self.numeric_columns if col not in all_stats])
        all stats dict = {'Team': 'all'}
        for stat in all_stats:
             all_stats_dict[f'Median of {stat}'] = self.df[stat].median()
             all_stats_dict[f'Mean of {stat}'] = self.df[stat].mean()
all_stats_dict[f'Std of {stat}'] = self.df[stat].std()
        team_stats.append(all_stats_dict)
        for team in self.df['Team'].dropna().unique():
             team_data = self.df[self.df['Team'] == team]
             stats = {'Team': team}
for stat in all_stats:
                 stats[f'Median of {stat}'] = team_data[stat].median()
                 stats[f'Mean of {stat}'] = team_data[stat].mean()
                 stats[f'Std of {stat}'] = team_data[stat].std()
             team_stats.append(stats)
        all_player_stats = {'Player': 'all'}
        for stat in all_stats:
             all player stats[f'Median of {stat}'] = self.df[stat].median()
             all_player_stats[f'Mean of {stat}'] = self.df[stat].mean()
             all_player_stats[f'Std of {stat}'] = self.df[stat].std()
        player_stats.append(all_player_stats)
        for _, row in self.df.iterrows():
             stats = {'Player': row['Player']}
             for stat in all_stats:
                 stats[f'Median of {stat}'] = row[stat]
                 stats[f'Mean of {stat}'] = row[stat]
stats[f'Std of {stat}'] = 0
             player_stats.append(stats)
        team_df = pd.DataFrame(team_stats).set_index('Team')
        player_df = pd.DataFrame(player_stats).set_index('Player')
        column_groups = []
        for stat in all_stats:
             column_groups.extend([f'Median of {stat}', f'Mean of {stat}', f'Std of {stat}'])
        team_df = team_df[column_groups]
        player_df = player_df[column_groups]
```

Output Format:

- The computed results are stored in the file results2.csv, which is structured into two main sections:
 - Part 1: Team-level Statistics

Contains the mean, median, and standard deviation for each metric per team (and for the overall league).

o Part 2: Player-level Statistics

Lists the same statistics for each player.

d. Histogram Plotting:

- Only histograms for **6 representative metrics** are generated:
 - Attacking: Goals, Sh (Shots), Assists
 - o **Defensive**: Tkl, Att, Blocks
- Each histogram is plotted:
 - o For all players
 - o For each team

• All plots are saved in all_distributions.pdf (ideal for presentation and printing).

```
def plot distributions(self):
        sns.set(style="whitegrid")
        attack_stats = ['Goals', 'Sh', 'Assists']
defense_stats = ['Tkl', 'Att', 'Blocks']
        all stats = attack stats + defense stats
        pdf_path = self.plots_dir / 'all distributions.pdf'
        with PdfPages(pdf path) as pdf:
             for stat in all stats:
                 if stat not in self.df.columns:
                     print(f"[SKIP] {stat} - not found in dataframe.")
                 if not pd.api.types.is numeric dtype(self.df[stat]):
                     print(f"[SKIP] {stat} - not numeric.")
                     continue
                 plt.figure(figsize=(10, 5))
                 sns.histplot(data=self.df, x=stat, bins=30, kde=True, color="blue")
                 plt.title(f"Distribution of {stat} - All Players")
                plt.xlabel(stat)
                plt.ylabel("Frequency")
plt.tight_layout()
                 pdf.savefig()
                 plt.close()
                 for team in self.df['Team'].dropna().unique():
                     plt.figure(figsize=(10, 5))
                     team_data = self.df[self.df['Team'] == team]
                     sns.histplot(data=team_data, x=stat, bins=20, kde=True, color="green")
                     plt.title(f"Distribution of {stat} - {team}")
                     plt.xlabel(stat)
                     plt.ylabel("Frequency")
                     plt.tight_layout()
                     pdf.savefig()
                     plt.close()
```

e. Determine the Best Team:

- For each metric, identify the team with the highest average value.
- Count the number of metrics each team leads in → the team with the highest count is considered the **best-performing team**.
- Results are written to team results.txt, including:
 - o List of top-performing teams per metric.

• The team that leads in the most metrics.

3.4. Outputs

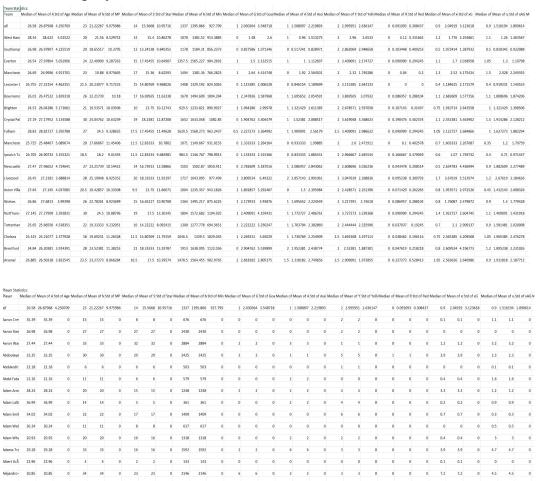
- top 3.txt:
 - Lists of Top 3 and Bottom 3 players for each metric.
 - Useful for highlighting star players and identifying underperformers.

```
______
Statistic: MP
Top 3 Players:
Alex Iwobi: 35.00
Anthony Elanga: 35.00
Bernd Leno: 35.00
Bottom 3 Players:
Altay Bayındır: 2.00
Ayden Heaven: 2.00
Billy Gilmour: 2.00
______
Statistic: Starts
Top 3 Players:
Bernd Leno: 35.00
Bruno Guimarães: 35.00
Bryan Mbeumo: 35.00
```

• results2.csv:

- o Descriptive statistics (median, mean, standard deviation) for:
 - The entire league
 - Individual teams

■ Individual players



all_distributions.pdf:

- Contains histograms for 6 key metrics (Goals, Sh, Assists, Tkl, Att, Blocks)
- o Each with global and team-specific views.

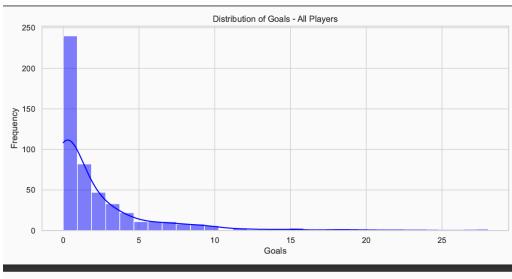
Alex Iwobi 29.01 29.01 0 35 35 0 33 33 0 2796 2796

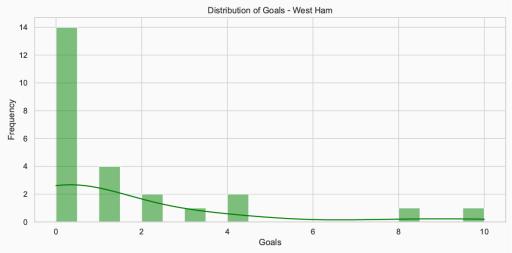
 Aber Pollm
 28.74
 28.74
 0
 11
 11
 0
 11
 11
 0
 990
 90
 0

 Aber Scott
 21.71
 21.72
 0
 18
 18
 0
 7
 7
 0
 709
 709
 0

 Aberander
 25.62
 25.62
 0
 32
 32
 0
 32
 32
 0
 2577
 2577
 0

Alex McCa 35.42 35.42 0





• team_results.txt:

- List of teams that lead each metric.
- Highlights the team that dominates across the most performance indicators.

```
Best Team by Each Statistic:
- Age: Fulham (28.83)
- MP: Liverpool (25.19)
- Starts: Brentford (18.33)
- Minutes: Liverpool (1643.10)
- Goals: Liverpool (3.81)
- Assists: Liverpool (2.86)
- Yellow Cards: Bournemouth (3.87)
- Red Cards: Arsenal (0.23)
- xG: Liverpool (3.68)
- xAG: Liverpool (2.68)
- PrgC: Manchester City (41.64)
- PrgP: Liverpool (83.95)
- PrgR: Liverpool (83.05)
- Gls/90: Manchester City (0.18)
- Ast/90: Liverpool (0.14)
- xG/90: Aston Villa (0.19)
- xGA/90: Chelsea (0.15)
- SoT/90: Bournemouth (0.54)
- Cmp: Liverpool (807.14)
- Cmp%: Manchester City (86.50)
- TotDist: Liverpool (4594.33)
- Short%: Manchester City (92.13)
- Med%: Manchester City (89.52)
- KP: Liverpool (22.43)
- Passes 1/3: Liverpool (69.57)
```

4. Clustering Players using K-means and PCA

4.1. Objective

To classify Premier League players into distinct clusters based on their playing style or performance using the **K-means clustering** algorithm combined with **Principal Component Analysis (PCA)** for dimensionality reduction. This aims to:

- Better understand the distribution of players based on their playing characteristics.
- Identify groups of similar players (e.g., creative midfielders, strong tackling defenders, shot-stopping goalkeepers, etc.).

4.2. Tools Used

- Python
- **scikit-learn**: for implementing KMeans, PCA, and calculating silhouette score.
- Pandas, NumPy: for data processing and normalization.
- Matplotlib: for visualizing clustering results.
- **PdfPages**: for exporting plots to a file named classify.pdf.

```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
from matplotlib.backends.backend_pdf import PdfPages
from sklearn.cluster import KMeans
from sklearn.metrics import silhouette_score
from sklearn.decomposition import PCA
from sklearn.preprocessing import StandardScaler
import logging
```

4.3. Method Summary

a. Selecting representative metrics:

A set of metrics reflecting general performance, suitable for both outfield players and goalkeepers:

- Attacking: Goals, xG, GCA, SCA, Assists
- Shooting: SoT%, SoT/90, G/Sh
- Passing and progression: Cmp%, KP, PrgP, PrgC, Passes 1/3, PPA, CrsPA
- **Defending**: Tkl, TklW, Int, Blocks, Sh
- Goalkeeping: Save%, CS%, GA90, PKsv%
- General: Touches, Lost, Won%, Recov

b. Data normalization:

• Replace "N/a" values with NaN, then fill missing values with 0.

• Normalize the data using StandardScaler to bring all features onto the same scale (mean = 0, standard deviation = 1).

```
# Load and prepare data with mixed features for all roles including goalkeepers

def load_and_prepare_data(file_path='results.csv'):
    df = pd.read_csv(file_path)
    df.rename(columns=lambda x: x.strip(), inplace=True)

# Selected hybrid feature set
    selected_columns = [
        'Goals', 'xG', 'GCA', 'SCA', 'Assists',
        'SoT%', 'SoT/90', 'G/Sh',
        'Cmp%', 'KP', 'PrgP', 'PrgC',
        'Passes 1/3', 'PPA', 'CrsPA',
        'Tkl', 'Tklw', 'Int', 'Blocks', 'Sh',
        'Save%', 'CS%', 'GA90', 'PKsv%',
        'Touches', 'Lost', 'Won%', 'Recov'

# Handle missing data: fill goalkeeper stats with 0 for outfield players and vice versa df_features = df[selected_columns].replace("N/a", np.nan).fillna(0)
    df_features = df_features.astype(float)

scaler = StandardScaler()
    scaled_features = scaler.fit_transform(df_features)
    return df, df_features, scaled_features
```

c. Determining the optimal number of clusters:

- Run KMeans for k values ranging from 2 to 9.
- Compute the silhouette score for each k to assess how well-defined the clusters are.

• Select the optimal k as the one with the highest silhouette score.

```
# Determine best number of clusters
def determine_best_k(data, k_range=range(2, 10)):
    scores = []
    valid k = []
    for k in k_range:
        try:
            kmeans = KMeans(n clusters=k, random state=42, n init='auto')
            labels = kmeans.fit predict(data)
            if len(set(labels)) <= 1:</pre>
                continue
            score = silhouette score(data, labels)
            scores.append(score)
            valid k.append(k)
        except Exception as e:
            logging.warning(f"Silhouette score failed for k={k}: {e}")
            continue
    if not scores:
        raise ValueError("No valid k values found for silhouette score.")
    best_k = valid_k[np.argmax(scores)]
    return best k, scores
```

d. Dimensionality reduction using PCA:

- Apply PCA to reduce the number of dimensions to 2 for visualization purposes.
- Retain most of the data variance in the two main components: PCA1 and PCA2.

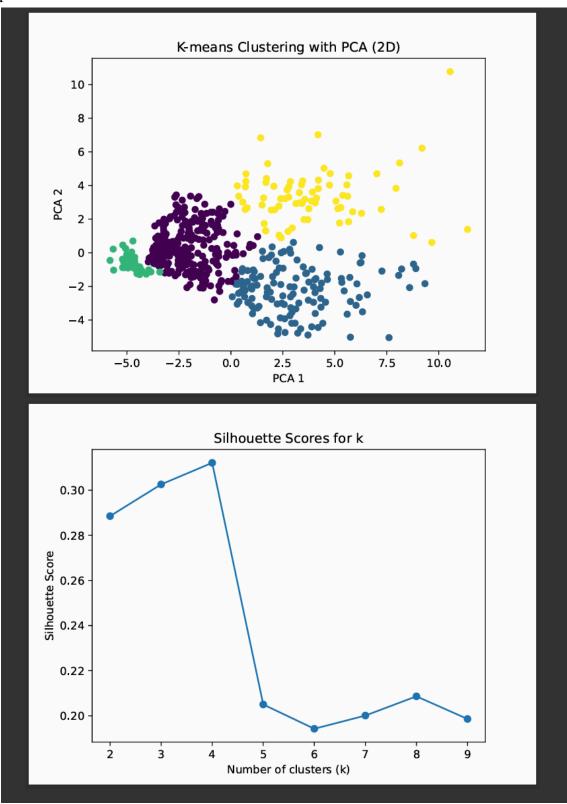
```
# Plot PCA clusters
def plot_clusters(data, labels):
    pca = PCA(n_components=2)
    reduced = pca.fit_transform(data)
    fig = plt.figure()
    plt.scatter(reduced[:, 0], reduced[:, 1], c=labels, cmap='viridis', s=30)
    plt.title('K-means Clustering with PCA (2D)')
    plt.xlabel('PCA 1')
    plt.ylabel('PCA 2')
    return fig
```

e. Plotting the results:

- A 2D scatter plot to visualize the PCA-reduced clusters.
- A line plot showing silhouette scores for each value of k.

f. Saving the results:

• Export both plots into a PDF file named classify.pdf for easy sharing or presentation.



4.4. Results

- The optimal number of clusters identified was 4, suggesting the existence of multiple groups of players with distinct styles and performance profiles.
- **PCA 2D cluster plot**: clusters are well-separated with distinct colors, making them easy to identify.
- Silhouette score plot: clearly supports the choice of k = 4 as a reasonable and data-backed decision.

5. Predicting Player Transfer Values

5.1. Objective

To estimate the transfer values of Premier League players based on:

- Performance metrics
- Personal attributes
- Experience and playing position

This allows for data-driven suggestions on which players should be bought or sold to optimize investment efficiency.

5.2. Tools Used

- Python
- Selenium: For scraping data from <u>footballtransfers.com</u>
- Pandas, NumPy: For data manipulation and preprocessing
- scikit-learn: For machine learning (using RandomForestRegressor, LabelEncoder, train test split, and metrics)
- fuzzywuzzy: For fuzzy matching player names between data sources
- seaborn, matplotlib, PdfPages: For visualization

```
import pandas as pd
from selenium import webdriver
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
from selenium.webdriver.chrome.options import Options
from selenium.common.exceptions import TimeoutException, StaleElementReferenceException, NoSuchElementException
from selenium.webdriver.chrome.service import Service
from webdriver_manager.chrome import ChromeDriverManager
from fuzzywuzzy import fuzz
from unidecode import unidecode
import time
import os
import tempfile
```

```
import pandas as pd
import numpy as np
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import LabelEncoder, StandardScaler
from sklearn.ensemble import RandomForestRegressor
from sklearn.metrics import mean_squared_error, r2_score
import matplotlib.pyplot as plt
import seaborn as sns
from matplotlib.backends.backend_pdf import PdfPages
```

5.3. Process Summary

a. Filter input data:

• From results.csv, select only players who played more than 900 minutes to focus on those with enough data for analysis.

b. Scrape market values:

- Access 22 pages on FootballTransfers to collect Player, Age, Team, and Transfer_Value.
- Automatically handle cookies, page load errors, and StaleElementReference issues.

```
table = wait.until(EC.presence_of_element_located((By.CSS_SELECTOR, "table.table")))
rows = table.find_elements(By.TAG_NAME, "tr")[1:]
page_data = []
for row in rows:
    try:
        cols = row.find elements(By.TAG NAME, "td")
        if len(cols) >= 6:
            player data = {
                'Player': cols[2].text.strip(),
                'Team': cols[4].text.strip(),
                'Transfer_Value': cols[5].text.strip()
            page_data.append(player_data)
    except StaleElementReferenceException:
        continue
if page data:
    all_players.extend(page_data)
    print(f" → Đã thu thập {len(page_data)} cầu thủ từ trạng {page_num}")
```

c. Merge with FBref data:

- Use fuzzy name matching to align player names between FBref and FootballTransfers.
- The result is transfer_values.csv containing: Player, Team, Position, Age, Minutes, and Transfer Value.

```
def match and filter data(results df, transfer df, similarity threshold=75):
    print("\nBước 3: Đang so khớp dữ liệu...")
    matched_data = []
    for _, player in results_df.iterrows():
        best_match = None
        best score = 0
        player name norm = normalize name(player['Player'])
         for _, transfer in transfer_df.iterrows():
             transfer_name_norm = normalize_name(transfer['Player'])
             score = fuzz.token_set_ratio(player_name_norm, transfer_name_norm)
             if score > best_score:
                 best_score = score
                 best match = transfer
         if best_score >= similarity_threshold:
             matched data.append({
                  'Player': player['Player'],
                  'Team': player['Team'],
                  'Minutes': player['Minutes'],
                 'Position': player['Position'],
'Age': player['Age'],
                  'Transfer_Value': best_match['Transfer_Value']
             print(f" + Khóp: {player['Player']} ({best_score}%)")
    matched_df = pd.DataFrame(matched_data)
    print(f"- \theta \tilde{a} \ t lm \ t h \tilde{a} y \ \{len(matched\_df)\} \ c \tilde{a} p \ k h \tilde{o} p \ v \tilde{o} i \ d \tilde{o} \ t w o ng \ d \tilde{o} ng >= \{similarity\_threshold\} \}'')
    return matched df
```

d. Create model input features:

- Minutes_Normalized: Normalize playing time.
- Age_Group: Categorize players by age (<21, 21–25, 26–30, 30+).
- Experience Level: Group by minutes played.
- Position_Type: Categorize by position (GK, DEF, MID, FWD).

• Encode categorical features using LabelEncoder.

```
def preprocess_data(df):
   print("\nThông tin dữ liệu trước khi xử lý:")
print(df.info())
   print("\nMau dw lieu ban dau:")
print(df.head())
   df['Transfer_Value'] = df['Transfer_Value'].str.replace('&', '').str.replace('M', '').astype(float)
print(f"\nso luong dữ liệu sau khi chuyển đổi Transfer_Value: {len(df)}")
   df['Age_Group'] = pd.cut(df['Age'], bins=[0, 21, 25, 30, 100], labels=['<21', '21-25', '26-30', '30+'])
   scaler = StandardScaler()
   df['Minutes Normalized'] = scaler.fit transform(df[['Minutes']])
   # Kinh nghiệm dựa theo số phút thi đấu df['Experience_Level'] = pd.cut(df['Minutes'], bins=[0, 1000, 2000, 3000, np.inf], labels=['Low', 'Medium', 'High', 'Very High'])
   position map = {
   df['Position_Type'] = df['Position'].map(lambda x: position_map.get(x[:2], 'Other'))
   print(f"\nSố lượng dữ liệu sau khi tạo Position_Type: {len(df)}")
   print("\nSố lượng giá trị NaN trong từng cột:")
print(df.isnull().sum())
   df = df.dropna()
   print(f"\nSố lượng dữ liệu sau khi xóa các hàng có NaN: {len(df)}")
   print("\nThông tin dữ liệu sau khi xử lý:")
   print(df.info())
   print("\nMau dữ liệu sau khi xử lý:")
print(df[['Player', 'Age', 'Position_Type', 'Transfer_Value']].head())
   return df
```

e. Train the Random Forest model:

• Train a RandomForestRegressor to predict Transfer Value.

```
# Hâm dánh giá mô hình

def evaluate model (model, X test, y test):
    y_pred = model.predict(X_test)
    rmse = np.sqrt(mean_squared_error(y_test, y_pred))
    r2 = r2_score(y_test, y_pred)
    print(f"\nRVSE: (rmse: .2f\M")
    print(f"R2 Score: (r2:.2f\M")

    return y_test, y_pred, rmse

# Hâm khuyén nghi chuyén nhương

def recommend_transfers(df, y_pred):
    df_result = df.copy()
    df_result['Predicted_Value'] = y_pred

    df_result['Predicted_Value'] = y_pred

    df_result['Difference'] = df_result['Predicted_Value'] - df_result['Transfer_Value']

    print("\nTop 10 cầu thủ nên mua (giá trị dự đoặn cao hơn giá thị trường):")
    print(df_result.sort_values(by='Difference', ascending=False).head(10)[['Player', 'Team', 'Transfer_Value', 'Predicted_Value', 'Difference']])

# Lưu ra file nếu cần

df_result.to_csv('player_transfer_recommendations.csv', index=False)
```

```
# Huấn luyện mô hình
model = RandomForestRegressor(n_estimators=100, random_state=42)
model.fit(X_train, y_train)

# Đánh giá mô hình
y_test, y_pred, rmse = evaluate_model(model, X_test, y_test)

# Dự đoán toàn bộ cầu thủ
y_all_pred = model.predict(X)
```

f. Evaluate the model:

- Use RMSE (Root Mean Squared Error) and R² score to assess accuracy.
- Predict values for all players and save to player_transfer_recommendations.csv.

g. Generate transfer recommendations:

- Calculate the difference between predicted and actual market values.
- Recommendations:
 - o **Buy**: Players where Predicted_Value > Transfer_Value
 - o **Sell**: Players where Predicted_Value < Transfer_Value

h. Visualize results:

- Scatter plot showing correlation between predicted and actual values.
- Bar chart showing feature importance.
- Export all results to player_value_report.pdf.

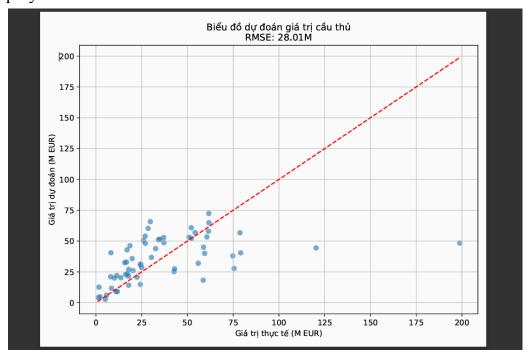
5.4. Results Obtained

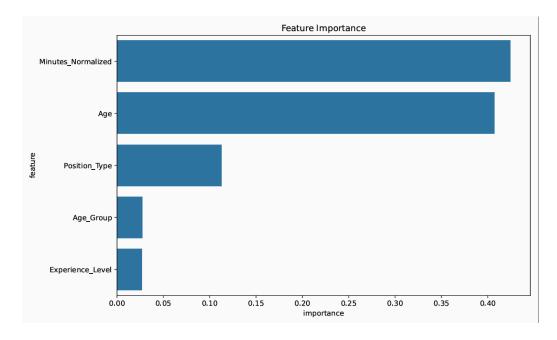
- **transfer_values.csv**: List of successfully matched players with more than 900 minutes played and known market values. Collected data for 300 out of 304 players whose playing time is greater than 900 minutes
- player_transfer_recommendations.csv: Contains Predicted_Value and Difference, enabling actionable buy/sell suggestions.

```
transfer_values.csv
      Player, Team, Minutes, Position, Age, Transfer Value
      Aaron Ramsdale, Southampton, 2430, GK, 26, €18.7M
      Aaron Wan-Bissaka, West Ham, 2884, DF, 27, €26.9M
      Abdoulaye Doucouré, Everton, 2425, MF, 32, €5.8M
      Adam Smith, Bournemouth, 1409, DF, 34, €1.5M
      Adam Wharton, Crystal Palace, 1318, MF, 20, €48.9M
      Adama Traoré, Fulham, 1592, "FW, MF", 29, €8M
      Alejandro Garnacho, Manchester Utd, 2146, "MF, FW", 20, €60.7M
      Alex Iwobi, Fulham, 2796, "FW, MF", 29, €30.3M
      Alex Palmer, Ipswich Town, 990, GK, 28, €1.6M
      Alexander Isak, Newcastle Utd, 2577, FW, 25, €120.3M
      Alexis Mac Allister, Liverpool, 2575, MF, 26, €106.1M
      Alisson, Liverpool, 2238, GK, 32, €24.1M
      Alphonse Areola, West Ham, 2080, GK, 32, €11.8M
      Amad Diallo, Manchester Utd, 1639, "FW, MF", 22, €48.5M
      Amadou Onana, Aston Villa, 1378, MF, 23, €62.1M
      Andreas Pereira, Fulham, 1879, MF, 29, €19M
      Andrew Robertson, Liverpool, 2308, DF, 31, €24M
      André, Wolves, 2249, MF, 23, €34.2M
      André Onana, Manchester Utd, 2970, GK, 29, €34.2M
      Anthony Elanga, Nott'ham Forest, 2232, "FW, MF", 23, €45.5M
      Anthony Gordon, Newcastle Utd, 2235, FW, 24, €49.5M
      Antoine Semenyo, Bournemouth, 2933, FW, 25, €47.7M
      Antonee Robinson, Fulham, 2989, DF, 27, €46.4M
      Archie Gray, Tottenham, 1481, "DF, MF", 19, €58.2M
 25
      Arijanet Muric, Ipswich Town, 1620, GK, 26, €10.1M
      Ashley Young, Everton, 1622, "DF, FW", 39, €1.3M
      Axel Tuanzebe, Ipswich Town, 1446, DF, 27, €4.2M
      Bart Verbruggen, Brighton, 2970, GK, 22, €30.7M
      Ben Davies, Tottenham, 1126, DF, 32, €5.6M
      Ben Johnson, Ipswich Town, 1348, "DF, FW", 25, €12.6M
      Ben White, Arsenal, 941, DF, 27, €58.8M
```

- player_value_report.pdf:
 - o Scatter plot: Actual vs. predicted values

 Feature importance bar chart: Shows which features most influence player value





Player	Team	Minutes	Position	Age	Transfer \	Age_Grou	Minutes N	Experience	Position T	Predicted	Difference
Aaron Ran	Southamp	2430	GK	26		26-30	0.65557	-	GK	30.218	11.518
Aaron War			DF	27	26.9	26-30	1.365297	_	DEF	28.722	1.822
Abdoulaye I	Everton	2425	MF	32	5.8	30+	0.647753	_	MID	9.847	4.047
Adam Smit	Bournemo	1409	DF	34	1.5	30+	-0.94053	Medium	DEF	2.484	0.984
Adam Wha	Crystal Pal	1318	MF	20	48.9	<21	-1.08279	Medium	MID	46.56	-2.34
Adama Tra	Fulham	1592	FW,MF	29	8	26-30	-0.65445	Medium	FWD	21.065	13.065
Alejandro	Mancheste		MF,FW	20	60.7	<21	0.2116	High	MID	55.942	-4.758
Alex Iwobi	Fulham	2796	FW,MF	29	30.3	26-30	1.227728	High	FWD	36.754	6.454
Alex Palme	Ipswich To	990	GK	28	1.6	26-30	-1.59555	_	GK	10.639	9.039
Alexander	Newcastle	2577	FW	25	120.3	21-25	0.885371	High	FWD	44.449	-75.851
Alexis Mac	Liverpool	2575	MF	26	106.1	26-30	0.882245	High	MID	87.674	-18.426
Alisson	Liverpool	2238	GK	32	24.1	30+	0.355421	_	GK	19.764	-4.336
Alphonse A	West Ham	2080	GK	32	11.8	30+	0.108424	_	GK	15.097	3.297
Amad Dial	Mancheste	1639	FW,MF	22	48.5	21-25	-0.58098		FWD	54.802	6.302
Amadou O			-	23		21-25		Medium	MID	55.227	-6.873
Andreas Pel	Fulham	1879		29		26-30	-0.20579		MID	17.913	-1.087
Andrew Ro		2308		31		30+	0.46485		DEF	20.085	-3.915
André	Wolves	2249		23	34.2	21-25	0.372617	High	MID	51.145	16.945
André O	Mancheste			29	34.2	26-30	1.499738	_	GK	33.596	-0.604
Anthony E	Nott'ham I	2232	FW,MF	23	45.5	21-25	0.346041	_	FWD	49.431	3.931
Anthony G				24		21-25	0.350731	_	FWD	45.934	-3.566
Antoine Se				25		21-25	1.441897	_	FWD	47.564	-0.136
Antonee R		2989		27		26-30	1.529441	_	DEF	41.558	-4.842
Archie Gra			DF,MF	19	58.2		-0.82798		DEF	51.829	-6.371
Arijanet M				26		26-30	-0.61068		GK	20.037	9.937
Ashley You			DF,FW	39		30+	-0.60756		DEF	4.116	2.816
Axel Tuanz				27		26-30	-0.88269		DEF	19.35	15.15
Bart Verbr		2970		22		21-25	1.499738		GK	44.375	13.675
Ben Davies	_			32		30+	-1.38294		DEF	5.59	-0.01
Ben Johnse			DF,FW	25		21-25	-1.03589		DEF	17.442	4.842
Ben White		941		27		26-30	-1.67215		DEF	51.432	-7.368
Bernardo S			MF,FW	30		26-30	0.610235		MID	40.171	-9.829
Bernd Lend		3150		33	13.7			Very High	GK	11.50307	-2.19693
	Everton	1268		27		26-30	-1.16096		FWD	31.346	6.946
Bilal El Kha				20	40.6		-0.01195		MID	44.413	3.813
Boubacar				25		21-25	-0.85612	_	MID	40.652	-5.648
Boubakary				26		26-30	-0.07917		MID	20.526	5.126
Brennan Jo				23		21-25	0.113113		FWD	66.015	-5.285
Bruno Ferr				30		26-30	1.168324	_	MID	40.692	-14.108
Bruno Guir				27		26-30		Very High	MID	68.497	-14.703
Bryan Mbe		3144		25		21-25		Very High	FWD	51.484	-5.716
Bukayo Sa			FW,MF	23		21-25	-0.73731		FWD	78.699	-22.601
Caleb Oko				23		21-25	-1.38607		DEF	32.962	16.262
Callum Hu			FW,MF	24		21-25	0.220979		FWD	39.579	9.379
Callum Hui		2894		25		21-25	1.380929	_	DEF	34.007	4.107
Cameron /				23		21-25	-0.99681	-	FWD	46.226	27.626

5.5. A method, feature and model for estimating player values?

Proposed Method for Estimating Player Transfer Values

We use a Random Forest Regressor to estimate player transfer values. This model is effective for structured data, capable of modeling complex, nonlinear relationships between features and target values. It also reduces overfitting by averaging predictions from multiple decision trees and offers insights into feature importance, supporting transparent and interpretable predictions.

Why Random Forest?

- Handles complex interactions between features.
- Robust against noise and overfitting.
- Provides built-in feature importance.
- Performs well with medium-sized datasets.

Selected Features:

- Minutes Normalized: reflects actual playing time.
- Age & Age_Group: younger players often hold higher value.
- Experience Level: represents consistency and maturity.
- Position Type: positions impact market price (e.g., FWD vs. GK).

Evaluation & Application:

- Evaluated using RMSE and R² Score.
- Used to identify:
 - o Players with undervalued market prices (buy targets)
 - Players overvalued compared to predicted value (sell candidates)

This method supports data-driven transfer strategies and value optimization.

6. Conclusion

Through the completion of this assignment, I have gained many practical and essential skills in the field of data science—from handling real-world data to applying machine learning models. The knowledge and experience acquired span across multiple key areas:

6.1. Data Collection (Web Scraping)

- I mastered the process of collecting structured data from dynamic websites using Selenium and BeautifulSoup.
- I learned how to handle complex HTML structures (nested tables, multi-level headers) and how to standardize and filter data to meet analysis requirements.
- I developed the mindset to organize data logically, making it easier to process in subsequent steps.

6.2. Descriptive Statistical Analysis

- I learned to use Pandas and NumPy to calculate overall and group-based statistics (e.g., by team).
- I applied methods for comparing top/bottom performers, computing medians, means, and standard deviations.
- I gained experience visualizing data using histogram charts, which helped me detect distribution patterns and trends.

6.3. Player Clustering (Clustering)

- I understood and applied the K-means algorithm to group data based on performance characteristics.
- I used PCA for dimensionality reduction and visualization, which made the clustering results clearer.
- I became familiar with evaluating unsupervised models using the silhouette score, which helped in determining the optimal number of clusters.

6.4. Player Value Prediction (Machine Learning)

- I learned how to collect additional data from external sources and merge it using fuzzy matching—an essential skill when working with data from multiple systems.
- I developed techniques for preprocessing data for ML models: normalization, labeling, and feature engineering.
- I worked with Random Forest, evaluated the model using RMSE and R², and understood the significance of feature importance.
- I learned to create recommendation reports based on the difference between predicted and actual values, providing meaningful insights for decision-making.

Final Thoughts

This assignment was a comprehensive learning journey that helped me understand the full process of carrying out a data analysis project—from data collection, processing, analysis, and modeling to visualization and drawing conclusions. It is a valuable experience that I can apply to future real-world projects.

7. Acknowledgements

I would like to extend my sincere gratitude to Mr. Kim Nguyen Bach, the instructor of the Python Programming course, for his dedicated teaching and guidance throughout the course and during the completion of this assignment.

This project has given me the opportunity to experience the full lifecycle of a real-world data science project—from data collection, preprocessing, and statistical analysis to modeling, visualization, and drawing meaningful conclusions. It has been an invaluable experience that helped me improve my programming skills, analytical thinking, and understanding of how artificial intelligence and big data are applied in professional sports—a rapidly growing and highly promising field.

Through this assignment, I also learned how to manage a project from start to finish, work with raw and unstructured data, and overcome common real-world challenges such as missing data, inconsistency, and merging from multiple sources.

Despite my best efforts to complete this assignment thoroughly, I understand that there may still be shortcomings. I sincerely look forward to receiving feedback from my instructor in order to continue improving my skills in the future.

Thank you very much!