

4) Develop a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized expressions with the operators: +, -, *, /, % (Remainder), ^ (Power) and alphanumeric operands.

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
void evaluate();
```

```
void push(char);
```

```
char pop();
```

```
int prec(char);
```

```
char infix[30], postfix[30], stack[30];
```

```
int top = -1;
```

```
void main()
```

```
{
```

```
    printf("\nEnter the valid infix expression:\t");
```

```
    scanf("%s", infix);
```

```
    evaluate();
```

```
    printf("\nThe entered infix expression is :\n %s \n", infix);
```

```
    printf("\nThe corresponding postfix expression is :\n %s \n", postfix);
```

```
}
```

```
void evaluate()
```

```
{
```

```
    int i = 0, j = 0;
```

```
    char symb, temp;
```

```
    push('#');
```

```

for(i=0; infix[i] != '\0'; i++)
{
    symb = infix[i];
    switch(symb)
    {
        case '(':    push(symb);
                    break;

        case ')':    temp = pop();
                    while(temp != '(' )
                    {
                        postfix[j] = temp;
                        j++;
                        temp = pop();
                    }
                    break;

        case '+':
        case '-':
        case '*':
        case '/':
        case '%':
        case '^':
        case '$':    while( prec(stack[top]) >= prec(symb) )
                    {
                        temp = pop();
                        postfix[j] = temp;
                        j++;
                    }
                    push(symb);
                    break;

        default:    postfix[j] = symb;
    }
}

```

```

                                j++;
                        }
                }
        while(top > 0)
        {
                temp = pop();
                postfix[j] = temp;
                j++;
        }
        postfix[j] = '\0';
}

```

```

void push(char item)
{
        top = top+1;
        stack[top] = item;
}

```

```

char pop()
{
        char item;
        item = stack[top];
        top = top-1;
        return item;
}

```

```

int prec(char symb)
{
        int p;
        switch(symb)
        {

```

```
        case '#' :      p = -1;
                        break;

        case '(' :
        case ')' :      p = 0;
                        break;

        case '+' :
        case '-' :      p = 1;
                        break;

        case '*' :
        case '/' :
        case '%' :      p = 2;
                        break;

        case '^' :
        case '$' :      p = 3;
                        break;
    }
    return p;
}
```