

PRACTICAL: 1

Write a program to implement a lexical analyzer for the 'C' language.

CODE:

```
#include <stdio.h>
#include <conio.h>
#include <ctype.h>
#include <string.h>
#include <stdlib.h>
int keyword_library(char temp[]);
int main()
{
    char ch, temp[40], operators[] = "+%*/-";
    FILE *fp;
    int count, x = 0;
    fp= fopen("D:/CKPCET/SSPRACTICAL/demo.txt", "r");
    if (fp == NULL)
    {
        printf("The file could not be opened.\n");
        exit(0);
    }
    while ((ch = fgetc(fp)) != EOF)
    {
        count = 0;
        while (count <= 5)
        {
            if (ch == operators[count])
            {
                printf("\nOperator:\t%c", ch);
            }
            count = count + 1;
        }
        if (isalnum(ch))
        {
            temp[x++] = ch;
        }
        else if ((ch == '\n' || ch == ' ') && (x != 0))
        {
            temp[x] = '\0';
            x = 0;
            if (keyword_library(temp) == 1)
            {

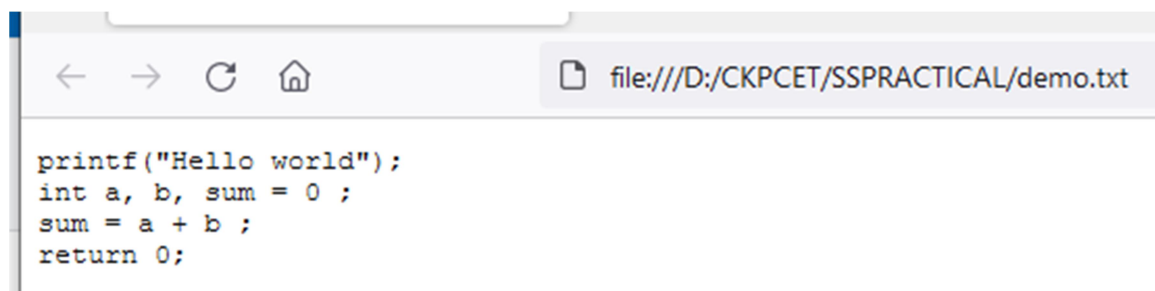
```

```

        printf("\nKeyword:\t%s", temp);
    }
    else
    {
        printf("\nIdentifier:\t%s", temp);
    }
}
}
fclose(fp);
return 0;
}
int keyword_library(char temp[])
{
    int count = 0, flag = 0;
    char keywords[14][10] = {"return", "continue", "switch", "char", "else", "if", "while",
"float", "double", "for",
        "break", "void", "int", "do"};
    while (count <= 13)
    {
        if (strcmp(keywords[count], temp) == 0)
        {
            flag = 1;
            break;
        }
        count = count + 1;
    }
    return (flag);
}

```

OUTPUT:



The screenshot shows a text editor window with a single tab titled 'file:///D:/CKPCET/SSPRACTICAL/demo.txt'. The editor contains the following C code:

```

printf("Hello world");
int a, b, sum = 0 ;
sum = a + b ;
return 0;

```

D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe

```
Identifier:    printfHello
Identifier:    world
Keyword:      int
Identifier:    a
Identifier:    b
Identifier:    sum
Operator:      =
Identifier:    0
Identifier:    sum
Operator:      =
Identifier:    a
Operator:      +
Identifier:    b
Keyword:      return
Identifier:    0
Process returned 0 (0x0)   execution time : 0.219 s
Press any key to continue.
```

PRACTICAL : 2

Write a program to check the validity of the input string for a fixed Finite Automata.

CODE:

```
//DFA for regular expression (a+aab*)*
#include<stdio.h>
#include<string.h>
int main()
{
    char input[100];
    int len,i,status_a=0,status_b=0;
    printf("Enter the string: \n");
    scanf("%s",input);
    len=strlen(input);
    for(i=0;i<len;i++)
    {
        if(input[i]!='a'&&input[i]!='b')
        {
            printf("you enter wrong input\n");
            break;
        }
        else
        {
            if(input[i]=='a')
            {
                status_a=1;
                status_b=0;
            }
            else
            {
                if(status_b==1 || status_a==0)
                {
                    printf("String is not accepted\n");
                    break;
                }
                else
                {
                    status_b=1;
                    status_a=0;
                }
            }
        }
    }
}
```

```
if(i==len-1)
{
    printf("String is accepted\n");
}
}
return 0;
}
```

OUTPUT:

//DFA for regular expression (a+aab*)*

```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe
Enter the string:
aabaa
String is accepted

Process returned 0 (0x0)   execution time : 5.049 s
Press any key to continue.
```

```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe
Enter the string:
laaabbaa
String is not accepted

Process returned 0 (0x0)   execution time : 4.410 s
Press any key to continue.
```

PRACTICAL : 3

Write a program to find FIRST and FOLLOW from the given set of production rules.

CODE:

```
#include<stdio.h> #include<ctype.h> #include<string.h>
// Functions to calculate Follow
void followfirst(char, int, int); void follow(char c);
// Function to calculate First
void findfirst(char, int, int); int count, n = 0;
// Stores the final result of the First Sets
char calc_first[10][100];
// Stores the final result of the Follow Sets
char calc_follow[10][100];
int m = 0;
// Stores the production rules char production[10][10];
char f[10], first[10]; int k;
char ck; int e;
int main(int argc, char **argv)
{
    int jm = 0; int km = 0; int i, choice; char c, ch; count = 8;
    // The Input grammar
    strcpy(production[0], "E=TR");
    strcpy(production[1], "R=+TR");
    strcpy(production[2], "R=#");
    strcpy(production[3], "T=FY");
    strcpy(production[4], "Y=*FY");
    strcpy(production[5], "Y=#");
    strcpy(production[6], "F=(E)");
    strcpy(production[7], "F=i");
    int kay;
    char done[count];
    int ptr = -1;
    // Initializing the calc_first array
    for(k = 0; k < count; k++) {
        for(kay = 0; kay < 100; kay++) {
            calc_first[k][kay] = '!';
        }
    }
    int point1 = 0, point2, xxx;
    for(k = 0; k < count; k++)
    {
        c = production[k][0];
```

```

point2 = 0;
xxx = 0;
// Checking if First of c has already been calculated
for(kay = 0; kay <= ptr; kay++)
if(c == done[kay])
xxx = 1;
if (xxx == 1)
continue;
// Function call
findfirst(c, 0, 0);
ptr += 1;
// Adding c to the calculated list
done[ptr] = c;
printf("First(%c) = { ", c);
calc_first[point1][point2++] = c;
// Printing the First Sets of the grammar
for(i = 0 + jm; i < n; i++) {
int lark = 0, chk = 0;
for(lark = 0; lark < point2; lark++)
if (first[i] == calc_first[point1][lark])
{
chk = 1;
break;
}
}
if(chk == 0)
{
printf("%c, ", first[i]);
calc_first[point1][point2++] = first[i];
}
}
printf("}\n");
jm = n;
point1++;
}
printf("\n");
printf("-----\n\n");
char donee[count];
ptr = -1;
// Initializing the calc_follow array
for(k = 0; k < count; k++) {
for(kay = 0; kay < 100; kay++) {
calc_follow[k][kay] = '!';
}
}

```

```

}
point1 = 0;
int land = 0;
for(e = 0; e < count; e++)
{
    ck = production[e][0];
    point2 = 0;
    xxx = 0;
    // Checking if Follow of ck has already been calculated
    for(kay = 0; kay <= ptr; kay++)
    if(ck == donee[kay])
    xxx = 1;
    if (xxx == 1)
    continue;
    land += 1;
    // Function call
    follow(ck);
    ptr += 1;
    // Adding ck to the calculated list
    donee[ptr] = ck;
    printf("Follow(%c) = { ", ck);
    calc_follow[point1][point2++] = ck;
    // Printing the Follow Sets of the grammar
    for(i = 0 + km; i < m; i++) {
        int lark = 0, chk = 0;
        for(lark = 0; lark < point2; lark++)
        {
            if (f[i] == calc_follow[point1][lark])
            {
                chk = 1;
                break;
            }
        }
        if(chk == 0)
        {
            printf("%c, ", f[i]);
            calc_follow[point1][point2++] = f[i];
        }
    }
    printf(" }\n");
    km = m;
    point1++;
}
}

```



```

void follow(char c)
{
    int i, j;
    // Adding "$" to the follow set of the start symbol
    if(production[0][0] == c) {
        f[m++] = '$';
    }
    for(i = 0; i < 10; i++)
    {
        for(j = 2; j < 10; j++)
        {
            if(production[i][j] == c)
            {
                if(production[i][j+1] != '\0')
                {
                    // Calculate the first of the next Non-Terminal in the production
                    followfirst(production[i][j+1], i, (j+2));
                }
                if(production[i][j+1] == '\0' && c != production[i][0])
                {
                    // Calculate the follow of the Non-Terminal in the L.H.S. of the production
                    follow(production[i][0]);
                }
            }
        }
    }
}

```

```

void findfirst(char c, int q1, int q2)
{
    int j;
    // The case where we encounter a Terminal
    if(!(isupper(c))) {
        first[n++] = c;
    }
    for(j = 0; j < count; j++)
    {
        if(production[j][0] == c)
        {
            if(production[j][2] == '#')
            {
                if(production[q1][q2] == '\0')
                {
                    first[n++] = '#';
                    else if(production[q1][q2] != '\0' && (q1 != 0 || q2 != 0))

```

```

    {
        // Recursion to calculate First of New Non-Terminal we encounter after epsilon
        findfirst(production[q1][q2], q1, (q2+1));
    }
    else
        first[n++] = '#';
    }
    else if(!isupper(production[j][2]))
    {
        first[n++] = production[j][2];
    }
    else
    {
        // Recursion to calculate First of New Non-Terminal we encounter at the beginning
        findfirst(production[j][2], j, 3);
    }
    }
}
void followfirst(char c, int c1, int c2)
{
    int k;
    // The case where we encounter a Terminal
    if(!(isupper(c)))
        f[m++] = c;
    else
    {
        int i = 0, j = 1;
        for(i = 0; i < count; i++)
        {
            if(calc_first[i][0] == c)
                break;
        }
        //Including the First set of the Non-Terminal in the Follow of the original query
        while(calc_first[i][j] != '!')
        {
            if(calc_first[i][j] != '#')
            {
                f[m++] = calc_first[i][j];
            }
        }
        else
        {
            if(production[c1][c2] == '\0')
            {

```

```

    // Case where we reach the end of a production
    follow(production[c1][0]);
}
else
{
    // Recursion to the next symbol in case we encounter a "#"
    followfirst(production[c1][c2], c1, c2+1);
}
}
j++;
}
}
}

```

INPUT:

E=TR
 R=+TR
 R=#
 T=FY
 Y=*FY
 Y=#
 F=(E)
 F=i

OUTPUT:

```

First(E) = { (, i, }
First(R) = { +, #, }
First(T) = { (, i, }
First(Y) = { *, #, }
First(F) = { (, i, }

```

```

-----

Follow(E) = { $, ), }
Follow(R) = { $, ), }
Follow(T) = { +, $, ), }
Follow(Y) = { +, $, ), }
Follow(F) = { *, +, $, ), }

```

PRACTICAL : 4

Write a SAL (Simple Assembly Language) program in a text file and generate SYMTAB and LITAB

CODE:

```
#include<stdio.h>
#include<stdlib.h>

struct sys{
    char n[20];
    int ad;
};

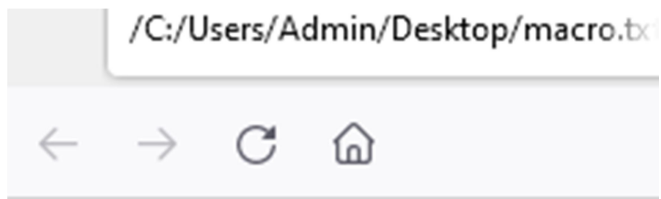
int main()
{
    char ch[50],c;int adr=0,f=0,fl=0,sp=0,lp=0;struct sys stb[20],lt[20];
    FILE *fr1; fr1=fopen("macro.txt","r");
    printf("The ap is \n");
    while((c=fgetc(fr1))!=EOF)
    {
        printf("%c",c);
    }
    FILE *fr;
    fr=fopen("ap.txt","r");
    c=fgetc(fr);
    printf("\n\nThe sys and lt is \n\n");
    while((c)!=EOF)
    {
        if(c=='t'&&f==0)
        {
            f=1;
        }
        else if(c!='t'&&f==0&&fl==0)
        {
            int j=0;
            while(c!='t'&&(c)!=EOF){
```

```

        stb[sp].n[j++]=c;
        c=fgetc(fr);
    }
    stb[sp].n[j]='\0';
    stb[sp++].ad=adr;
    fl=1;
}
else if(c==' ')
{
    int j=0;
    while(c!='\n' && (c)!=EOF){
        lt[lp].n[j++]=c;
        c=fgetc(fr);
    }
    lt[lp].n[j-1]='\0';
    lt[lp++].ad=adr;
    f=1;
}
else if(c=='\n')
{
    adr++; f=0; fl=0;
}
c=fgetc(fr);
}
printf("\n"); fclose(fr);
int i;
for(i=0; i<sp; i++)
    printf("%s %d\n", stb[i].n, stb[i].ad);
printf("\nlt table\n");
for(i=0; i<lp; i++)
    printf("%s %d\n", lt[i].n, lt[i].ad); return 0;
}

```

OUTPUT:



```
        MOVER ARG,BRG
ARG SET ='1'
BRG SET ='2'
      SET ='5'
```

PRACTICAL : 5

Practice macro features of the 'C' language().

CODE:

```
#include<stdio.h>

#define RECTANGLE(l,b)l*b

int main()
{
    int length = 3, breadth = 4;
    int area = RECTANGLE(length,breadth);

    printf("The area is: %d\n\n", area);
    printf("The current date is: %s\n",      DATE__ );
    printf("The current time is: %s\n",  TIME__ );
    printf("The total lines in the code is: %d\n",      LINE  );
    printf("The file name is: %s\n",    FILE  );
    return 0;
}
```

OUTPUT:

```
The area is: 12

The current date is: Apr  7 2021
The current time is: 15:56:56
The total lines in the code is: 11
The file name is: macro.c
```

PRACTICAL : 6

Write a program that generates a Quadruple Table for the given postfix String.

CODE:

```
#include<stdio.h>
#include<string.h>

void main()
{
    char line[20];
    int s[20];
    int t=1;
    int i=0;
    printf("Enter string : ");
    gets(line);
    for(i=0;i<20;i++)s[i]=0;
        printf("op\ta1\ta2\tres\n");
    for(i=2;line[i]!='\0';i++)
    {
        if(line[i]=='/' || line[i]=='*')
        {
            printf("\n");
            if(s[i]==0)
            {
                if(s[i+1]==0)
                {
                    printf(":=t%c\t t %d\n",line[i+1],t);
                    s[i+1]=t++;
                }
            }
            printf("%c\t",line[i]);
            (s[i-1]==0)?printf("%c\t",line[i-1]):printf("t%d\t",s[i-1]);
            printf("t%d \t t%d",s[i+1],t);
            s[i-1]=s[i+1]=t++;
            s[i]=1;
        }
    }
```


PRACTICAL : 7

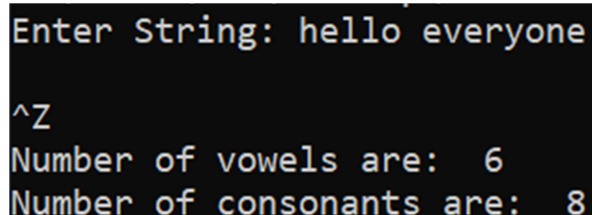
Write a lex program to count the number of vowels and consonants in a given string.

CODE:

```
%{
    #include<stdio.h>
    #include<string.h>
    int vcount=0, ccount=0;
}%

%%
[a|e|i|o|u|A|E|I|O|U] {vcount++;}
[a-z A-Z (^a|e|i|o|u|A|E|I|O|U)] {ccount++;}
%%
int yywrap(void){}
int main()
{
    printf("Enter String: "); yylex();
    printf("Number of vowels are: %d\n", vcount);
    printf("Number of consonants are: %d\n", ccount);
    return 0;
}
```

OUTPUT:

A screenshot of a terminal window with a black background and light blue/green text. It shows the execution of the program. The first line is the prompt 'Enter String: ' followed by the input 'hello everyone'. The second line shows the user pressing the Enter key, represented by '^Z'. The third line shows the output 'Number of vowels are: 6'. The fourth line shows the output 'Number of consonants are: 8'.

```
Enter String: hello everyone
^Z
Number of vowels are: 6
Number of consonants are: 8
```

PRACTICAL : 8

Write a lex program to count the number of characters, words, spaces, end of lines.

CODE:

```
%{
#include <stdio.h> int c=0,w=0,s=0,l=1;
}%
word [^ \t\n,\.:]+ eol [\n]
blank [ ]
%%
{word} {w++; c=c+yyleng;}
{eol} {l++;}
{blank} {s++;}
%%
void main(int argc,char *argv[])
{
    if (argc!=2) {
        printf("usage : ./a.out in.txt \n"); exit(0);
    }
    yyin=fopen(argv[1],"r"); yylex();
    printf("no. of word %d \n",w); printf("no. of char %d \n",c); printf("no. of line %d \n",l);
    printf("no. of space %d \n",s);
}
int yywrap() { return 1; }
```

INPUT:

Hello
I am Nirali

OUTPUT:

```
no. of word 4
no. of char 14
no. of line 2
no. of space 2
```

PRACTICAL : 9

Write a lex program to identify identifiers, constants, and keywords (int, float) for C language.

CODE:

```
%{
    int n = 0 ;
}%
%%
"while"|"if"|"else"|"int"|"float" {n++;printf("keywords : %s", yytext);}
[a-zA-Z_][a-zA-Z0-9_]* {n++;printf("\nidentifier : %s", yytext);}
"<="|"=="|"="|"++"|"-"|"*"|"+" {n++;printf("\noperator : %s", yytext);}
[0-9]+ {n++;printf("\nconstant : %s", yytext);}
. ;
%%%
int main() {
    yylex();
    printf("total no. of token = %d", n);
}
int yywrap(){ return(1); }
```

OUTPUT:

```
int a=0,b=0,c=1;
keywords : int
identifier : a
operator : =
constant : 0
identifier : b
operator : =
constant : 0
identifier : c
operator : =
constant : 1
^Z
total no. of token = 10
```

PRACTICAL : 10

Write a lex program to count and display comments (// and /* */) for C language.

CODE:

```
%{ #include<stdio.h>
    #include<stdlib.h>
    int a=0,c=0,d,e=1;
}%
%%
"/*" {if(e==1)e++;}
"*/" {if(e==1)e=1;c++;}
"/*.*" {if(e==1)a++;}
. {if(e==0)ECHO;}
%%
void main(int argc) {
    yylex();
    printf("single line comment: %d \nmultiline comment: %d \n",a,c);
    d=a+c;
    printf("total: %d \n",d);
}
int yywrap() { return(1); }
```

OUTPUT:

```
#include<stdio.h>

int main()
{
    //this is single line comment
    printf("Hello");
    //return 0
    /*Sample MultiLine comment
line 1
line 2...*/
^Z
single line comment: 2
multiline comment: 1
total: 3
```