

# Module =1(Fundamental)

## (1). what is SDLC?

- . SDLC is a series of steps or phases provides model of development.
- . It is a life cycle management for piece of software or application.

## (2). what is software testing?

- . Software testing is a process for used identify the correctness, completeness, quality of developed computer software.

## (3) what is agile mythology?

- . It is combination of iterative and incremental model.
- . it divides the software into small incremental builds, the build are provide in iteration, that means the big projects divided in to small iteration.
- . each iteration last about one to four weeks.
- . each iterations involves all the team members working simultaneously on area like planning req. , Analysis, design, coding, unit testing and acceptance testing.
- . at the end of the iteration the working product is displayed to the customer or the important stack holder and it is released in the market.
- . after the release we check for the feedback of deployed software.
- . if any enhancement is needed in the projects its done and its re-released.

## (4). write SDLC phases with basic introduction?

### . [1].requiredment gathering

- . customer needs
- . requirement from stack holder, client, customer, ceo
- . IMPROMENT in current software

Ex. :- Login, login with face book or google etc.

- . loading time should be less.
- . add/remove to from cart

### [2.] planning/analysis

. details of computer programming languages and environment, machines, packages, application architecture layering, memory size, algorithms, data structure, global type definition, interface and many other engineering details are established.

Ex :- risk the project

. cost if project

. time for completion.

.test plan, test tool, resources roles and responsibility, test estimation and cost, training.

### [3.]design

. design architecture document.

. implementation plan.

. critical priority analysis

. performance analysis

. test plan.

Ex:- case preparation, review test case, test data

### [4.]implemantation

.in the implementation phase, the builds the components either from scratch or by composition.

.implementation code,

.critical error removal

### 5.testing

.we test the build to check for defects.

. we report the defect and get it fixed.

.we re-test the build until it fulfil customer req.

Ex :- Did we get the o/p

. did the project meet customer req.

. system should run on all the condition.

. if any important is needed.

### [6.]deployment.

. project live then it will become a product.

Ex :- website, mobile application-android-play store- ios-app store

#### [7.] maintenance

. corrective maintenance: identify and repairing defects.

. adaptive maintenance: adapting the existing solution to the new platform

. perfective maintenance: implement ting the new req.

### (5). Explain Phases of the waterfall model ?

. requirement collection ,analysis, design, implementation, testing, maintenance.

### (6). Write phases of spiral model ?

. planning, risk analysis, engineering, customer evaluation.

### (7). Write agile manifesto principles ?

. Every iteration involves cross functional teams working simultaneously on various areas like planning, requirements analysis, design, coding, unit testing, and acceptance testing.

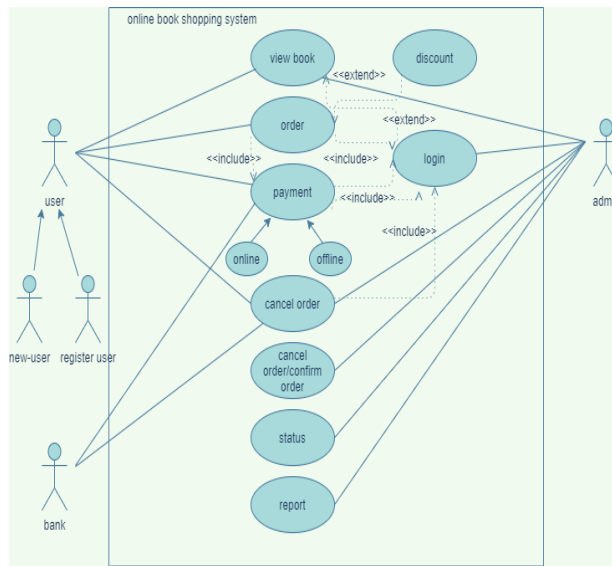
### (8). Explain working methodology of agile model and also write pros and cons. ?

- . pros:- frequently delivery
- . face to face communication with customer
- . less time
- . adaptability

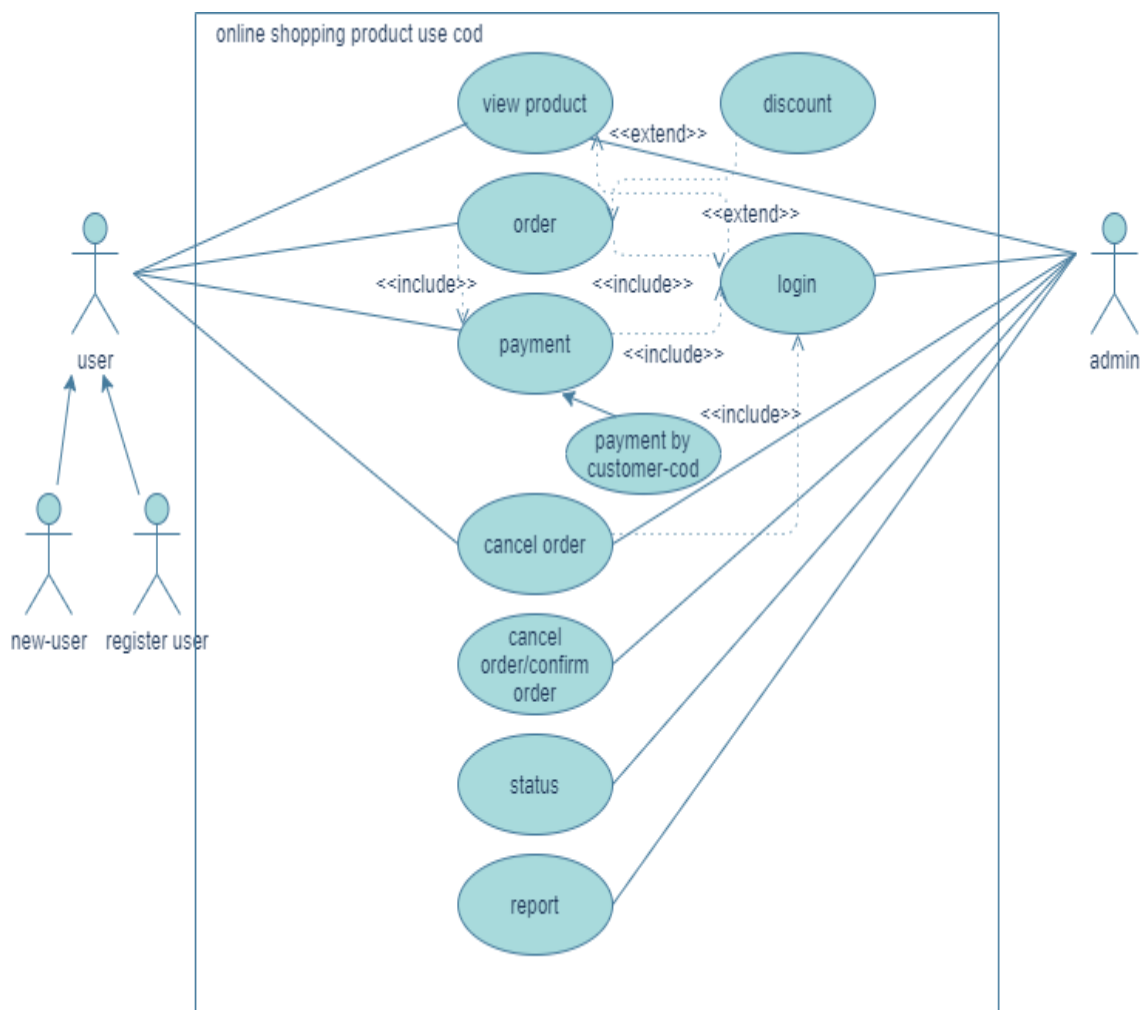
Cons:-less documentation

- . maintenance problem

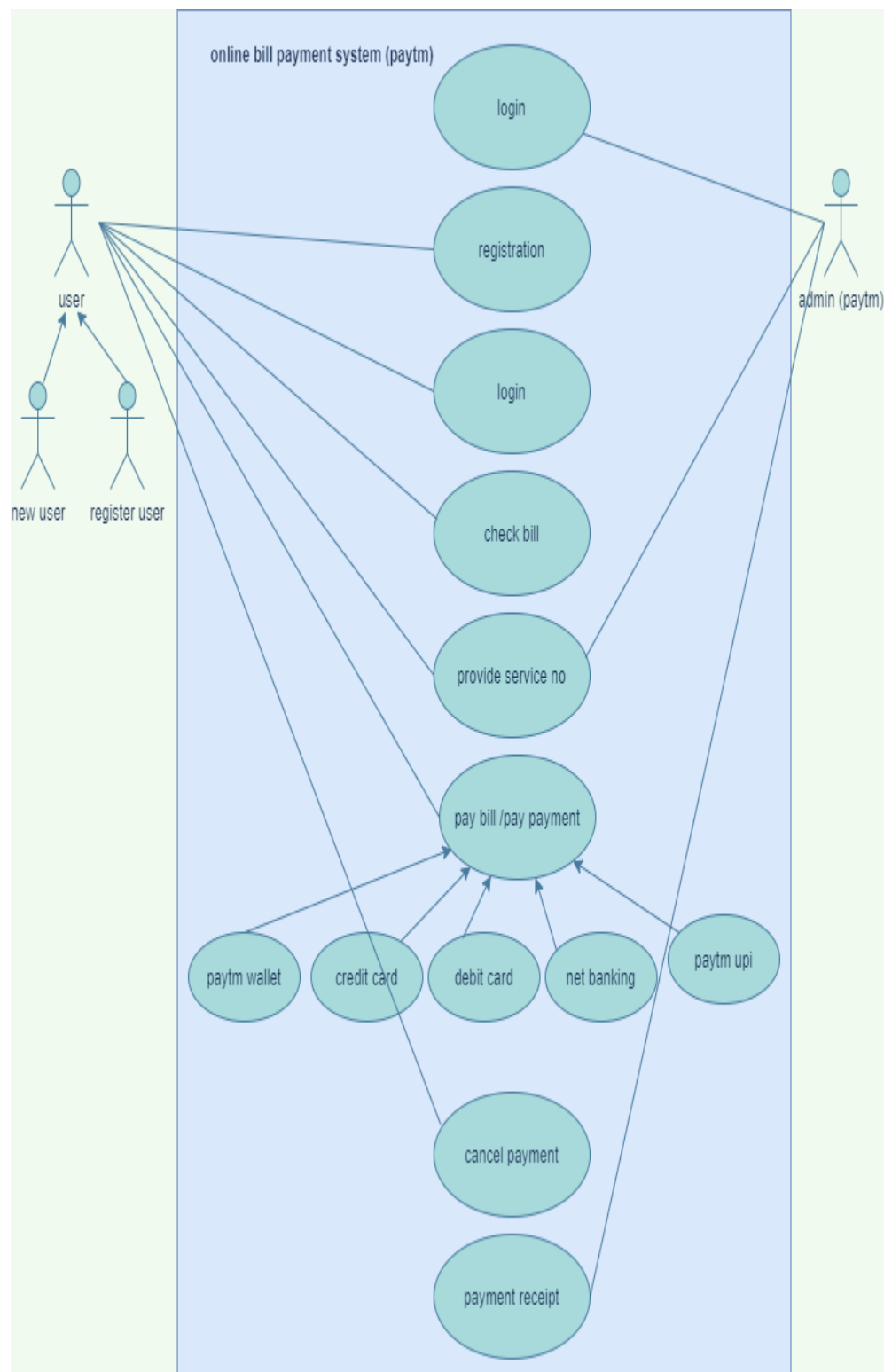
### (9).Draw usecase on online book shopping .



(10). Draw usecase on Online shopping product using COD.



(11). Draw Usecase on online bill payment system (paytm).



(12). Draw usecase on Online shopping product using payment gateway.

