### **TUTORIAL SESSION 1:**

## 1. Addition Rule of Probability

### **Concept:**

The Addition Rule allows us to calculate the probability that either event A or event B (or both) occurs.

#### Formula:

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

#### Where:

- $P(A \cup B)$ : Probability that A or B or both occur
- $P(A \cap B)$ : Probability that both A and B occur

# **Real-World Example:**

Consider a standard deck of 52 cards:

- Event A: Drawing a red card (P(A) = 26/52)
- Event B: Drawing a face card (P(B) = 12/52)
- Both red and face card  $(P(A \cap B) = 6/52)$

#### **Calculation:**

```
P(A \cup B) = 26/52 + 12/52 - 6/52 = 32/52 \approx 0.615
```

## **Python Code:**

```
def addition_rule(p_a, p_b, p_a_and_b):
    return p_a + p_b - p_a_and_b

p_red = 26 / 52
p_face = 12 / 52
p_red_and_face = 6 / 52

result = addition_rule(p_red, p_face, p_red_and_face)
print(f"P(Red or Face Card): {round(result, 3)}")
```

# 2. Multiplication Rule of Probability

### Concept:

The Multiplication Rule helps calculate the probability of the intersection of two events. It differs based on whether the events are independent or dependent.

```
Independent Events Formula:
```

$$P(A \cap B) = P(A) \times P(B)$$

Dependent Events Formula:

$$P(A \cap B) = P(A) \times P(B \mid A)$$

# **Example 1:** Independent Events

- Event A: Tossing a coin and getting heads (P(A) = 0.5)
- Event B: Rolling a 4 on a die (P(B) = 1/6)

### **Python Code:**

```
def multiplication_independent(p_a, p_b):
    return p_a * p_b

p_heads = 0.5
p_4 = 1 / 6
print("P(Heads and 4):", round(multiplication_independent(p_heads, p_4), 4))
```

## **Example 2:** Dependent Events

- Event A: Drawing an ace on the first draw (P(A) = 4/52)
- Event B: Drawing a second ace without replacement (P(B|A) = 3/51)

### **Python Code:**

```
def multiplication_dependent(p_a, p_b_given_a):
    return p_a * p_b_given_a

p_ace1 = 4 / 52
p_ace2_given_ace1 = 3 / 51
print("P(Ace1 and Ace2):", round(multiplication_dependent(p_ace1, p_ace2_given_ace1),
4))
```

# 3. Bayes' Theorem

### Concept:

Bayes' Theorem is used to reverse conditional probabilities. It calculates the probability of event A given that B has occurred.

#### Formula:

```
P(A \mid B) = (P(B \mid A) \times P(A)) / P(B)
```

## **Real-World Example:**

- -P(Disease) = 0.01
- P(Positive | Disease) = 0.99
- P(Positive) = 0.05
- Result: P(Disease | Positive) =  $(0.99 \times 0.01) / 0.05 = 0.198$

### **Python Code:**

 $p_positive = 0.05$ 

```
def bayes_theorem(p_b_given_a, p_a, p_b):
    return (p_b_given_a * p_a) / p_b

p_disease = 0.01
p_positive_given_disease = 0.99
```

```
p_disease_given_positive = bayes_theorem(p_positive_given_disease, p_disease, p_positive)
print(f"P(Disease | Positive Test): {round(p_disease_given_positive, 3)}")
```