# tikzinput: Selective Input of TIKZ Pictures\*

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#### Abstract

Running tikz takes a lot of time in LATEXML, therefore it is often more efficient externalize the TIKZ pictures into separate (standalone) files, to let LATEX handle the TIKZ pictures to generate an image, and just load it via the usual LATEX graphics packages. The tikzinput package supports this workflow, and allows to switch back to native TIKZ via a package option.

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<sup>\*</sup>Version v1.0 (last revised 2015/10/22)

#### 1 Introduction

Running tikz takes a lot of time in IATEXML, therefore it is often more efficient externalize the TIKZ pictures into separate (standalone) files, to let IATEX handle the TIKZ pictures to generate an image, and just load it via the usual IATEX graphics packages. The tikzinput package supports this workflow, and allows to switch back to native TIKZ via a package option.

A side-effect of the workflow described above is that the TIKZ pictures can be developed – and formatted – independently of the document they are intended for. They can essentially be treated like an image file, which can be included into multiple documents.

#### 2 The User Interface

#### 2.1 Package Options

image

The behavior of the tikzinput package is determined by whether the image option is given. If it is not, then the tikz package is loaded, all other options are passed on to it and  $\tikzinput\{\langle file\rangle\}\$  inputs the TIKZ file  $\langle file\rangle$ .tex; if not, only the graphicx package is loaded and  $\tikzinput\{\langle file\rangle\}\$  loads an image file  $\langle file\rangle$ . $\langle ext\rangle$  generated from  $\langle file\rangle$ .tex.

#### 2.2 Inputting Standalone TIKZ Pictures

The selective input functionality of the tikzinput package assumes that the TIKZ pictures are externalized into a standalone picture file, such as the one Example 1.

```
\documentclass{standalone}
\usepackage{tikz}
\usetikzpackage{...}
\begin{document}
  \begin{tikzpicture}
    ...
  \end{tikzpicture}
\end{document}
```

Example 1: A Standalone TIKZ Picture File

The standalone class is a minimal LaTeX class that when loaded in a document that uses the standalone package: the preamble and the document environment are disregarded during loading, so they do not pose any problems. In effect, an \input of the file in Figure 1 only sees the tikzpicture environment, but the file itself is standalone in the sense that we can run LaTeX over it separately, e.g. for generating an image file from it.

\tikzinput

This is exactly where the tikzinput package comes in: it supplies the \tikzinput macro, which – depending on the image option – either directly inputs

the TIKZ picture (source) or tries to load an image file generated from it.

Concretely, if the image option is not set for the tikzinput package, then  $\tikzinput[\langle opt \rangle] \{\langle file \rangle\}$  disregards the optional argument  $\langle opt \rangle$  and inputs  $\langle file \rangle$ . tex via \input. If it is,  $\tikzinput[\langle opt \rangle] \{\langle file \rangle\}$  expands to \includegraphics[ $\langle opt \rangle$ ] { $\langle file \rangle$ }.

## 3 Limitations

In this section we document known limitations. If you want to help alleviate them, please feel free to contact the package author. Some of them are currently discussed in the SIEX GitHub repository [sTeX:github:on].

1. none reported yet

## 4 Implementation

```
General Setup for LATEXML:
1 \langle *|txm| \rangle
2 # -*- CPERL -*-
3 package LaTeXML::Package::Pool;
4 use strict;
5 use LaTeXML::Package;
6 use Unicode::Normalize;
7 \langle /|txm| \rangle
```

#### 4.1 Package Options and Required Packages

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We define a new switch \iftikzinput@image and the image option. Apart from that we accept all options that might come our way.<sup>1</sup>

```
8 (*package)
9 \newif\if@tikzinput@mh@\@tikzinput@mh@false
10 \DeclareOption{mh}{\@tikzinput@mh@true}
11 \newif\iftikzinput@image\tikzinput@imagefalse
12 \DeclareOption{image}{\tikzinput@imagetrue}
13 \DeclareOption*{}
14 \ProcessOptions
15 (/package)
16 (*ltxml)
17 DeclareOption('mh', sub { AssignValue ('@tikzinput' => 1);
18 PassOptions('tikz','sty',ToString(Digest(T_CS('\CurrentOption'))));});
19 DeclareOption('image', sub { AssignValue('tikzinput@image' => 1); });
20 DeclareOption(undef,sub {PassOptions('tikz','sty',ToString(Digest(T_CS('\CurrentOption'))));});
21 ProcessOptions();
22 (/ltxml)
Next we require the packages we need, in the image case, we have to also provide
"empty" versions of some TIKZ macros and environments that do not get defined
as the tikz package is not loaded.
23 (*package)
24 \if@tikzinput@mh@\RequirePackage{tikzinput-mh}\fi
25 \iftikzinput@image
26 \RequirePackage{graphicx}
27 \providecommand\usetikzlibrary[1]{}
28 \else
29 \RequirePackage{tikz}
30 \RequirePackage{standalone}
31 \fi
32 (/package)
33 (*ltxml)
34 if(LookupValue('@tikzinput')) {RequirePackage('tikzinput-mh');}
```

35 if (LookupValue('tikzinput@image')) {

 $<sup>^{1}\</sup>mathrm{EDNote}\colon$  MK: Actually we would have liked to pass all options to TIKZ, but that does not work, since that is specific about its options.

```
36 RequirePackage('graphicx');
37 RawTeX(' \providecommand\usetikzlibrary[1]{}'); }
38 else {
39 RequirePackage('tikz');
40 RequirePackage('standalone');}
41 \langle / |txml \rangle
```

#### 4.2 Inputting Standalone TIKZ Pictures

```
Depending on the image option, we do the necessary things.
 \tikzinput
               42 (*package)
               43 \iftikzinput@image
               44 \newcommand\tikzinput[2][]{\includegraphics[#1]{#2}}
               46 \newcommand\tikzinput[2][]{\input{#2}}
               47 \fi
              48 \langle / \mathsf{package} \rangle
               49 \langle *ltxml \rangle
               50 if (LookupValue('tikzinput@image')) {
               51 DefMacro('\tikzinput[] {}','\includegraphics[#1]{#2}');}
               52 else {DefMacro('\tikzinput[] {}','\input{#2}');}
               53 (/ltxml)
              The variants we define in terms of \tikzinput.
\*tikzinput
              54 (ltxml)RawTeX('
               55 (*package | ltxml)
               56 \newcommand\ctikzinput[2][]{\begin{center}\tikzinput{#2}\end{center}}
               57 (/package | ltxml)
               58 \langle |txml \rangle,;
```

#### 5 Finale

We need to terminate the file with a success mark for perl. 59 (|txml)1;