`problem.sty`: An Infrastructure for formatting Problems*

Michael Kohlhase
Jacobs University, Bremen
`http://kwarc.info/kohlhase`

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Abstract

The `problem` package supplies an infrastructure that allows specify problems and to reuse them efficiently in multiple environments.

Contents

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1 Introduction

The `problem` package supplies an infrastructure that allows specify problem. Problems are text fragments that come with auxiliary functions: hints, notes, and solutions[1]. Furthermore, we can specify how long the solution to a given problem is estimated to take and how many points will be awarded for a perfect solution.

Finally, the `problem` package facilitates the management of problems in small files, so that problems can be re-used in multiple environment.

2 The User Interface

2.1 Package Options

`solutions` `notes` `hints` `pts` `min`

The `problem` package takes the options `solutions` (should solutions be output?), `notes` (should the problem notes be presented?), `hints` (do we give the hints?), `pts` (do we display the points awarded for solving the problem?), `min` (do we display the estimated minutes for problem soling). If theses are specified, then the corresponding auxiliary parts of the problems are output, otherwise, they remain invisible.

`boxed` `test`

The `boxed` option specifies that problems should be formatted in framed boxes so that they are more visible in the text. Finally, the `test` option signifies that we are in a test situation, so this option does not show the solutions (of course), but leaves space for the students to solve them.

`showmeta`

Finally, if the `showmeta` is set, then the metadata keys are shown (see [**Kohlhase:metakeys:ctan**] for details and customization options).

2.2 Problems and Solutions

`problem` `id` `pts` `min` `title`

The main environment provided by the `problem` package is (surprise surprise) the `problem` environment. It is used to mark up problems and exercises. The environment takes an optional KeyVal argument with the keys `id` as an identifier that can be reference later, `pts` for the points to be gained from this exercise in homework or quiz situations, `min` for the estimated minutes needed to solve the problem, and finally `title` for an informative title of the problem. For an example of a marked up problem see Figure 1 and the resulting markup see Figure 2.

`solution` `solutions` `id` `for` `height` `test`

The `solution` environment can be to specify a solution to a problem. If the `solutions` option is set or `\solutionstrue` is set in the text, then the solution will be presented in the output. The `solution` environment takes an optional KeyVal argument with the keys `id` for an identifier that can be reference `for` to specify which problem this is a solution for, and `height` that allows to specify the amount of space to be left in test situations (i.e. if the `test` option is set in the `\usepackage` statement).

`hint` `note`

, the `hint` and `exnote` environments can be used in a `problem` environment to

[1] for the moment multiple choice problems are not supported, but may well be in a future version

```
\usepackage[solutions,hints,pts,min]{problem}
\begin{document}
  \begin{problem}[id=elefants,pts=10,min=2,title=Fitting Elefants]
    How many Elefants can you fit into a Volkswagen beetle?
\begin{hint}
  Think positively, this is simple!
\end{hint}
\begin{exnote}
  Justify your answer
\end{exnote}
\begin{solution}[for=elefants,height=3cm]
  Four, two in the front seats, and two in the back.
\end{solution}
  \end{problem}
\end{document}
```

Example 1: A marked up Problem

Problem 1 (Fitting Elefants)
How many Elefants can you fit into a Volkswagen beetle?

Hint: Think positively, this is simple!

Note: Justify your answer

Solution: Four, two in the front seats, and two in the back.

Example 2: The Formatted Problem from Figure 1

give hints and to make notes that elaborate certain aspects of the problem.

2.3 Starting and Stopping Solutions

Sometimes we would like to locally override the `solutions` option we have given to the package. To turn on solutions we use the `\startsolutions`, to turn them off, `\stopsolutions`. These two can be used at any point in the documents.

`\startsolutions`
`\stopsolutions`

2.4 Including Problems

`\includeproblem` The `\includeproblem` macro can be used to include a problem from another file. It takes an optional KeyVal argument and a second argument which is a path to the file containing the problem (the macro assumes that there is only one problem in the include file). The keys `title`, `min`, and `pts` specify the problem title, the estimated minutes for solving the problem and the points to be gained, and their values (if given) overwrite the ones specified in the `problem` environment in the included file.

`title`
`min`
`pts`

2.5 Reporting Metadata

The sum of the points and estimated minutes (that we specified in the `pts` and `min` keys to the `problem` environment or the `\includeproblem` macro) to the log file and the screen after each run. This is useful in preparing exams, where we want to make sure that the students can indeed solve the problems in an allotted time period.

The `\min` and `\pts` macros allow to specify (i.e. to print to the margin) the distribution of time and reward to parts of a problem, if the `pts` and `pts` package options are set. This allows to give students hints about the estimated time and the points to be awarded.

3 Limitations

In this section we document known limitations. If you want to help alleviate them, please feel free to contact the package author. Some of them are currently discussed in the sTeX GitHub repository [**sTeX:github:on**].

1. none reported yet

4 The Implementation

The `problem` package generates two files: the LaTeX package (all the code between ⟨*package⟩ and ⟨/package⟩) and the LaTeXML bindings (between ⟨*ltxml⟩ and ⟨/ltxml⟩). We keep the corresponding code fragments together, since the documentation applies to both of them and to prevent them from getting out of sync.

First the general setup for LaTeXML

```
⟨*ltxml⟩
# -*- CPERL -*-
package LaTeXML::Package::Pool;
use strict;
use LaTeXML::Package;
⟨/ltxml⟩
%    \begin{macrocode}
%
% \subsection{Package Options}\label{sec:impl:options}
%
% The first step is to declare (a few) package options that handle whether certain
% information is printed or not. They all come with their own conditionals that are set by
% the options.
%
%    \begin{macrocode}
⟨*package⟩
\newif\if@problem@mh@\@problem@mh@false
\DeclareOption{mh}{\@problem@mh@true}
\newif\ifexnotes\exnotesfalse
\DeclareOption{notes}{\exnotestrue}
\newif\ifhints\hintsfalse
\DeclareOption{hints}{\hintstrue}
\newif\ifsolutions\solutionsfalse
\DeclareOption{solutions}{\solutionstrue}
\newif\ifpts\ptsfalse
\DeclareOption{pts}{\ptstrue}
\newif\ifmin\minfalse
\DeclareOption{min}{\mintrue}
\newif\ifboxed\boxedfalse
\DeclareOption{boxed}{\boxedtrue}
\DeclareOption*{\PassOptionsToPackage{\CurrentOption}{omtext}}
\ProcessOptions
⟨/package⟩
```

On the LaTeXML side we only make sure that the switches are defined. Since LaTeXML currently does not process package options, we have nothing to do.

```
⟨*ltxml⟩
RawTeX('
\newif\ifexnotes\exnotesfalse
\newif\ifhints\hintsfalse
\newif\ifsolutions\solutionsfalse
\newif\ifpts\ptsfalse
```

```
\newif\ifmin\minfalse
\newif\ifboxed\boxedfalse
');
DeclareOption('mh', sub {AssignValue ('@problem' => 1);
PassOptions('omtext','sty',ToString(Digest(T_CS('\CurrentOption')))); });
DeclareOption('notes', '');
DeclareOption('hints', '');
DeclareOption('solutions', '');
DeclareOption('pts', '');
DeclareOption('min', '');
DeclareOption('boxed', '');
DeclareOption(undef,sub {PassOptions('omtext','sty',ToString(Digest(T_CS('\CurrentOption'))));
ProcessOptions();
⟨/ltxml⟩
```

Then we make sure that the necessary packages are loaded (in the right versions).

```
⟨*package⟩
\if@problem@mh@\RequirePackage{problem-mh}\fi
\RequirePackage{omtext}
\RequirePackage{comment}
\RequirePackage{mdframed}
\RequirePackage[base]{babel}
⟨/package⟩
⟨*ltxml⟩
if(LookupValue('@problem')) {RequirePackage('problem-mh');}
RequirePackage('omtext');
⟨/ltxml⟩
```

Then we register the namespace of the requirements ontology

```
⟨*ltxml⟩
RegisterNamespace('prob'=>"http://omdoc.org/ontology/problems#");
RegisterDocumentNamespace('prob'=>"http://omdoc.org/ontology/problems#");
⟨/ltxml⟩
```

`\prob@*@kw` For multilinguality, we define internal macros for keywords that can be specialized in `*.ldf` files.

```
⟨*package⟩
\AfterBabelLanguage{ngerman}{\input{problem-ngerman.ldf}}
\def\prob@problem@kw{Problem}
\def\prob@solution@kw{Solution}
⟨/package⟩
```

4.1 Problems and Solutions

We now prepare the KeyVal support for problems. The key macros just set appropriate internal macros.

```
⟨*package⟩
\srefaddidkey[prefix=prob.]{problem}
\addmetakey{problem}{pts}
\addmetakey{problem}{min}
```

```
\addmetakey*{problem}{title}
\addmetakey{problem}{refnum}
```

Then we set up a counter for problems.

\numberproblemsin

```
\newcounter{problem}
\newcommand\numberproblemsin[1]{\@addtoreset{problem}{#1}}
```

\prob@label We provide the macro \prob@label to redefine later to get context involved.

```
\newcommand\prob@label[1]{#1}
```

\prob@number We consolidate the problem number into a reusable internal macro

```
\def\prob@number{\ifx\inclprob@refnum\@empty%
\ifx\problem@refnum\@empty\prob@label\theproblem%
\else\prob@label\problem@refnum\fi%
\else\prob@label\inclprob@refnum\fi}
```

\prob@title We consolidate the problem title into a reusable internal macro as well. \prob@title takes three arguments the first is the fallback when no title is given at all, the second and third go around the title, if one is given.

```
\newcommand\prob@title[3]{%
\ifx\inclprob@title\@empty% if there is no outside title
\ifx\problem@title\@empty{#1}\else{#2\problem@title{#3}}\fi
\else{#2}\inclprob@title{#3}\fi}% else show the outside title
```

With these the problem header is a one-liner

\prob@heading We consolidate the problem header line into a separate internal macro that can be reused in various settings.

```
\def\prob@heading{\prob@problem@kw~\prob@number\prob@title{ }{ (}{)\strut\\}%
\sref@label@id{\prob@problem@kw~\prob@number}}
```

With this in place, we can now define the problem environment. It comes in two shapes, depending on whether we are in boxed mode or not. In both cases we increment the problem number and output the points and minutes (depending) on whether the respective options are set.

problem

```
\newenvironment{problem}[1][]{\metasetkeys{problem}{#1}\sref@target%
\@in@omtexttrue% we are in a statement (for inline definitions)
\stepcounter{problem}\record@problem%
\def\current@section@level{\prob@problem@kw}%
\par\noindent\textbf\prob@heading\show@pts\show@min\rm\noindent\ignorespaces}
{\smallskip}
\ifboxed\surroundwithmdframed{problem}\fi
```

⟨/package⟩

Note that we allow hints and solutions in the body of a `problem` environment so we have to allow the `omdoc:CMP` and `ltx:p` elements to autoopen and autoclose.

```
⟨*ltxml⟩
DefEnvironment('{problem} OptionalKeyVals:problem',
 "<omdoc:exercise ?&GetKeyVal(#1,'id')(xml:id='&GetKeyVal(#1,'id')')()>"
.    "?&GetKeyVal(#1,'title')(<dc:title>&GetKeyVal(#1,'title')</dc:title>)()"
 .    "?&GetKeyVal(#1,'min')("
   .       "<omdoc:meta property='prob:solvedinminutes' prob:dummy='for the namespace'>"
 .          "&GetKeyVal(#1,'min')"
   .       "</omdoc:meta>)()"
 .    "?&GetKeyVal(#1,'pts')("
   .       "<omdoc:meta property='prob:points' prob:dummy='for the namespace'>"
 .         "&GetKeyVal(#1,'pts')"
   .       "</omdoc:meta>)()"
   .   "#body"
   ."</omdoc:exercise>",
   afterDigest => sub {
     my ($stomach,$kv)=@_;
     my $kvi = LookupValue('inclprob');
     my @keys = qw(id title min pts);
     my @vals = $kvi && map($kvi->getValue($_), @keys);
     foreach my $i(0..$#vals) {
       $kv->setValue($keys[$i],$vals[$i]) if $vals[$i];
     }
     return;});#$
⟨/ltxml⟩
```

`\record@problem` This macro records information about the problems in the `*.aux` file.

```
⟨*package⟩
\def\record@problem{\protected@write\@auxout{}%
{\string\@problem{\prob@number}%
{\ifx\inclprob@pts\@empty\problem@pts\else\inclprob@pts\fi}%
{\ifx\inclprob@min\@empty\problem@min\else\inclprob@min\fi}}}
⟨/package⟩
```

`\@problem` This macro acts on a problem's record in the `*.aux` file. It does not have any functionality here, but can be redefined elsewhere (e.g. in the `assignment` package).

```
⟨*package⟩
\def\@problem#1#2#3{}
⟨/package⟩
```

`solution` The `solution` environment is similar to the `problem` environment, only that it is independent of the boxed mode. It also has it's own keys that we need to define first.

```
⟨*package⟩
\srefaddidkey{soln}
\addmetakey{soln}{for}
```

```
\addmetakey{soln}{height}
\addmetakey{soln}{creators}
\addmetakey{soln}{contributors}
\addmetakey{soln}{srccite}
%    \begin{macrocode}
% the next step is to define a helper macro that does what is needed to start a solution.
%    \begin{macrocode}
\newcommand\@startsolution[1][]{\metasetkeys{soln}{#1}%
\@in@omtexttrue% we are in a statement.
\ifboxed\else\hrule\fi\smallskip\noindent{\textbf\prob@solution@kw: }\begin{small}%
\def\current@section@level{\prob@solution@kw}%
\ignorespaces}
```

\startsolutions for the `\startsolutions` macro we use the `\specialcomment` macro from the `comment` package. Note that we use the `\@startsolution` macro in the start codes, that parses the optional argument.

```
\newcommand\startsolutions{\specialcomment{solution}{\@startsolution}%
{\ifboxed\else\hrule\medskip\fi\end{small}}%
\ifboxed\surroundwithmdframed{solution}\fi}
⟨/package⟩
⟨*ltxml⟩
DefConstructor('\startsolutions','');
⟨/ltxml⟩
```

\stopsolutions

```
⟨*package⟩
\newcommand\stopsolutions{\excludecomment{solution}}
⟨/package⟩
⟨*ltxml⟩
DefConstructor('\stopsolutions','');
⟨/ltxml⟩
```

so it only remains to start/stop solutions depending on what option was specified.

```
⟨*package⟩
\ifsolutions\startsolutions\else\stopsolutions\fi
⟨/package⟩
```

the LaTeXML binding for the `solutions` is straightforward.

```
⟨*ltxml⟩
DefKeyVal('soln','id','Semiverbatim');
DefKeyVal('soln','height','Semiverbatim');
DefKeyVal('soln','for','Semiverbatim');
DefKeyVal('soln','creators','Semiverbatim');
DefKeyVal('soln','contributors','Semiverbatim');
DefEnvironment('{solution} OptionalKeyVals:soln',
       "<omdoc:solution ?&GetKeyVals(#1,'for')(for='&GetKeyVal(#1,'for')')()>"
     .   "#body"
     . "</omdoc:solution>");
⟨/ltxml⟩
```

```
⟨*package⟩
\ifexnotes
\newenvironment{exnote}[1][]%
{\par\smallskip\hrule\smallskip\noindent\textbf{Note: }\small}
{\smallskip\hrule}
\else%ifexnotes
\excludecomment{exnote}
\fi%ifexnotes
\ifhints
\newenvironment{hint}[1][]%
{\par\smallskip\hrule\smallskip\noindent\textbf{Hint: }\small}
{\smallskip\hrule}
\newenvironment{exhint}[1][]%
{\par\smallskip\hrule\smallskip\noindent\textbf{Hint: }\small}
{\smallskip\hrule}
\else%ifhints
\excludecomment{hint}
\excludecomment{exhint}
\fi%ifhints
⟨/package⟩
⟨*ltxml⟩
DefEnvironment('{exnote}',"<omdoc:hint>#body</omdoc:hint>");
DefEnvironment('{hint}',"<omdoc:hint>#body</omdoc:hint>");
DefConstructor('\pts{}',"");
DefConstructor('\min{}',"");
⟨/ltxml⟩
```

4.2 Including Problems

`\includeproblem` The `\includeproblem` command is essentially a glorified `\input` statement, it sets some internal macros first that overwrite the local points. Importantly, it resets the `inclprob` keys after the input.

```
⟨*package⟩
\addmetakey{inclprob}{pts}
\addmetakey{inclprob}{min}
\addmetakey*{inclprob}{title}
\addmetakey{inclprob}{refnum}
\addmetakey{inclprob}{mhrepos}
\clear@inclprob@keys%initially
\newcommand\includeproblem[2][]{\metasetkeys{inclprob}{#1}%
\input{#2}\clear@inclprob@keys}
⟨/package⟩
⟨*ltxml⟩
DefKeyVal('prob','pts','Semiverbatim');
DefKeyVal('prob','min','Semiverbatim');
DefKeyVal('prob','title','Semiverbatim');
DefKeyVal('prob','refnum','Semiverbatim');
DefConstructor('\includeproblem OptionalKeyVals:prob Semiverbatim',
   "<omdoc:exercise tref='#2'>"
```

```
 .  "?&GetKeyVal(#1,'title')(<dc:title>&GetKeyVal(#1,'title')</dc:title>)()"
 .  "?&GetKeyVal(#1,'min')("
  .     "<omdoc:meta property='prob:solvedinminutes' prob:dummy='for the namespace'>"
 .       "&GetKeyVal(#1,'min')"
  .     "</omdoc:meta>)()"
 .  "?&GetKeyVal(#1,'pts')("
  .     "<omdoc:meta property='prob:points' prob:dummy='for the namespace'>"
 .       "&GetKeyVal(#1,'pts')"
  .     "</omdoc:meta>)()"
  ."</omdoc:exercise>",
 afterDigest => sub{
   my ($stomach,$kv) = @_;
   AssignValue('inclprob',$kv) if $kv;
 });
⟨/ltxml⟩

⟨*ltxml⟩
Tag('omdoc:exercise',afterOpen=>\&numberIt);
Tag('omdoc:solution',afterOpen=>\&numberIt);
Tag('omdoc:hint',afterOpen=>\&numberIt);
⟨/ltxml⟩
```

4.3 Reporting Metadata

```
⟨*package⟩
\def\pts#1{\ifpts\marginpar{#1 pt}\fi}
\def\min#1{\ifmin\marginpar{#1 min}\fi}
⟨/package⟩
⟨*ltxml⟩
⟨/ltxml⟩

⟨*package⟩
\AtEndDocument{\ifpts\message{Total: \arabic{pts} points}\fi
\ifmin\message{Total: \arabic{min} minutes}\fi}
⟨/package⟩
⟨*ltxml⟩
⟨/ltxml⟩
```

`\show@pts` The `\show@pts` shows the points: if no points are given from the outside and also no points are given locally do nothing, else show and add. If there are outside points then we show them in the margin.

```
⟨*package⟩
\newcounter{pts}
\def\show@pts{\ifx\inclprob@pts\@empty%
\ifx\problem@pts\@empty\else%
\ifpts\marginpar{\problem@pts pt\smallskip}\addtocounter{pts}{\problem@pts}\fi%
\fi\else% inclprob@pts nonempty
\ifpts\marginpar{\inclprob@pts pt\smallskip}\addtocounter{pts}{\inclprob@pts}\fi%
\fi}
```

and now the same for the minutes

\show@min

```
\newcounter{min}
\def\show@min{\ifx\inclprob@min\@empty%
\ifx\problem@min\@empty\else%
\ifmin\marginpar{\problem@min min}\addtocounter{min}{\problem@min}\fi%
\fi\else%
\ifmin\marginpar{\inclprob@min min}\addtocounter{min}{\inclprob@min}\fi
\fi}
⟨/package⟩
```

4.4 Providing IDs Elements

To provide default identifiers, we tag all elements that allow `xml:id` attributes by executing the `numberIt` procedure from `omdoc.sty.ltxml`.

```
⟨*ltxml⟩
Tag('omdoc:exercise',afterOpen=>\&numberIt,afterClose=>\&locateIt);
Tag('omdoc:solution',afterOpen=>\&numberIt,afterClose=>\&locateIt);
Tag('omdoc:hint',afterOpen=>\&numberIt,afterClose=>\&locateIt);
⟨/ltxml⟩
```

4.5 Finale

Finally, we need to terminate the file with a success mark for perl.

```
⟨ltxml⟩1;
```