Mozilla Addon Builder Definition of the Package Building System

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This document is written in LATEX 1

If in doubts, please take a look at the accompanied document:

1 Syntax

1.1 Objects

x, y, z — represents [a..z] m, n — represents [0..9]+

Ux is the specific User (identified by *User:name*)

Px is the specific Package (identified by Package:name)

It should always be used within its type context as Lx — Library or Ax — Addon

Every Package has an associated PackageRevision² (identified by a triplet Ux:Py.n User/Package/PackageRevision:r

Mx is the Module (identified by Ux:Py.n:Mz PackageRevision/Module:name³)

1.2 Object identification — revision numbers and HEAD

Ux:Py.n defines revision of the Package.

Ua:La.1 — First revision of Library La saved by Ua.

Ux:Py.n:Mz defines the precise Module revision — a Module inside the PackageRevision.

Ua:La.1:Ma — Module Ma inside the first revision of Library La saved by Ua.

Px ⇒ Uy:Px.n is the HEAD revision of the Package

La \Longrightarrow Ua:La.1 — La's HEAD points to the first revision of Library La saved by Ua.

Ux:Py.n \supset {Ux:Py.m:Mz, ...} Modules inside the Package revision.

Ua:La.2 ⊃ {Ua:La.1:Ma, Ub:La.2:Mb} — Second revision of Library La saved by Ua contains Ma saved by Ua in his La's first revision and Mb saved by Ub in his second La's revision.

 $^{^1}$ For quick doc please follow to http://web.mit.edu/olh/Latex/ess:Latex.html, All used symbols may be found here: http://www.artofproblemsolving.com/Wiki/index.php/LaTeX:Symbols

²PackageRevision is not the same as Package version. The latter is just meta-data, a text field of PackageRevision object used only in exported XPI. It will no longer be used for data identification.

 $^{^3}$ Every data object is identified by a PackageRevision. The concept is similar to git's commits. In essence, for every saved Module change, a new PackageRevision is created.

$\mathbf{2}$ Editing Library and its Modules

Starting point 2.1

```
La \implies Ua:La.1 \supset \{Ua:La.1:Ma\}
Package La is created by User Ua.
```

La's HEAD is PackageRevision identified as Ua:La.1

It contains only one module - Ma

Following steps had to happen to achieve above status:

```
1. Ua creates a package La
   La \Longrightarrow Ua:La.0
   Ua:La.0 ⊃ {}
```

- 2. Ua adds Ma to La $Ua:La.1 \supset \{Ua:La.1:Ma\}$
- 3. Ua sets the HEAD La ⇒ Ua:La.1

2.2 Scenario (1 Module, 2 Users, no dependencies)

Ua and Ub are working on La Ub modified one module

```
1. Ub modifies Ma
```

```
Ub:La.0 ⊃ {Ua:La.1:Ma} — automatic fork of La
Ub:La.1 \supset \{Ub:La.1:Ma\}
```

- 2. Ub sends request to La's creator (Ua) to upgrade La from Ub:La.1
- 3. Ua accepts the request by setting the HEAD to Ub's version $La \implies Ub:La.1$
- 4. Result: La \Longrightarrow Ub:La.1 \supset {Ub:La.1:Ma}

2.3 Scenario (2 Modules, 2 Users, no dependencies)

Ua and Ub are working on La Ua created module Mb Ub is working on Mb

- 1. Ua adds a new module Mb to La $Ua:La.2 \supset \{Ua:La.1:Ma, Ua:La.2:Mb\}$
- 2. Ua sets the HEAD $La \implies Ua:La.2$
- 3. Ub modifies Mb

```
Ub:La.0 ⊃ {Ua:La.1:Ma, Ua:La.2:Mb} — automatic fork of La
Ub:La.1 \supset \{Ua:La.1:Ma, Ub:La.1:Mb\}
```

- 4. Ub sends request to Ua to upgrade La from Ub:La.1
- 5. Ua modifies Ma Ua:La.3 ⊃ {Ua:La.3:Ma, Ua:La.2:Mb}

2.4 Scenario (2 Modules, 2 Users, no dependencies)

Ua and Ub are working on La Ub created module Mb

```
    Ub adds a new module Mb to La
        Ub:La.0 ⊃ {Ua:La.1:Ma} — automatic fork of La
        Ub:La.1 ⊃ {Ua:La.1:Ma, Ua:La.1:Mb}
    Ub modifies Mb
        Ub:La.2 ⊃ {Ua:La.1:Ma, Ub:La.2:Mb}
    Ub sends request to Ua to upgrade La from Ub:La.2
    Ua modifies Ma
        Ua:La.2 ⊃ {Ua:La.2:Ma}
    Ua acepts Ub's request
        Ua:La.3 ⊃ {Ua:La.2:Ma, Ub:La.2:Mb}
    Ua sets the HEAD
        La ⇒ Ua:La.3
    Result: La ⇒ Ua:La.3 ⊃ {Ua:La.2:Ma, Ub:La.2:Ma, Ub:La.2:Mb}
```

2.5 Scenario with conflict (2 Modules, 2 Users, no dependencies)

Ua and Ub are working on La Ua created module Mb Ua and Ub are working on Mb Conflict arises...

```
    Ua adds a new module Mb to La
        Ua:La.2 ⊃ {Ua:La.1:Ma, Ua:La.2:Mb}
    Ua sets the HEAD
        La ⇒ Ua:La.2
    Ub modifies Mb
```

```
\begin{tabular}{ll} $\tt Ub:La.0 \supset \{Ua:La.1:Ma,\ Ua:La.2:Mb\} - automatic\ fork\ of\ La.\ Ub:La.1 \supset \{Ua:La.1:Ma,\ Ub:La.1:Mb\} \end{tabular}
```

5. CONFLICT

At the time we've got two versions of La.Mb which came out from the same version

```
6. Ua sets the HEAD
La ⊃ Ua:La.3
```

- 7. Ub receives info that his source is behind the HEAD Ub:La.1:Mb (and Ub:La.1) is marked as *conflicted* Ub can't send the update request
- 8. Ub manually solves conflict by editing the Mb and removing the *conflict flag* Ub:La.2 ⊃ {Ua:La.1, Ub:La.2:Mb}
- 9. Ub sends request to Ua to upgrade La from Ub:La.2
- 10. Ua acepts Ub's request
 Ua:La.4 \supset {Ua:La.3:Ma, Ub:La.2:Mb}
- 11. Ua sets the HEAD La ⇒ Ua:La.4
- 12. Result: La \Longrightarrow Ua:La.4 \supset {Ua:La.3:Ma, Ub:La.2:Mb}

Draft/Ideas

update Library if Library HEAD has been changed something should tell the User that an update is possible. It should then (on request) change the versions of all Modules which are not in conflict with updating Library. In essence, if

forking Consider forcing users to create their copy of a Package before entering to edit mode (as in github), find a better name if needed ...

revision graphs should be created inside this documentation.

To be continued...