Yi Fei Xue

Computer science student with an appetite for graphics

ivexnuke@gmail.com 226-978-2069 http://kxue.github.io

Summary:

Experienced with JavaScript, Java, Python, C# and Objective-C, HTML and CSS mainly for front end development

Familiar with C/C++, GLSL, basic graphics concepts and Unix/Linux environments

Personal Projects:

WebGL ECS175:

ions for
course

Generated and displayed scenes using meshes, splines and curves in WebGL Increased framerate by reducing JS overhead

Yodown:

me

Designed MVC structure
Implemented server calls
Debugged backend JS code

Personal Website:

Created transitions using CSS
using JS to detect onclick
events

Work:

BrainStation: — Teaching Assistant

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Taught high school students basic web development (HTML, CSS, Bootstrap, JS) and guided them in developing professional websites (example 1, example 2)

Identified and fixed over 15 curriculum material errors. Of which, at least 10 were misleading or causes errors when copied.

Lead customized extra lessons for more advanced students covering animations and some programming, satisfying more students

Ignis Innovation: — Software Co-op

oril 2015

Developed image data visualization tools using custom shaders to maximize control and speed

Improved software and hardware development speed by
implementing custom build tools, header generation, unit tests
and check scripts

Monolith Interactive: — Junior Software Developer

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Designed apps both natively and using Phonegap based on client specifications

Presented weekly demonstrations showing app progress
Added features beyond the limitations of web applications

Education:

Candidate for Bachelor of Computer Science Ontario Secondary School Diploma Don Mills Cl