

Type: Feature

Title: Gift Exchange

Status: ON

Context: It would otherwise be tradition for one to spend his own participation and algorithmic acuity to forgo gift exchange events. This feature assumes the irreplaceability-convenience of virtual contact, as seamless anonymity can only exist in *raffling*.

Core Decision: Implement an interaction for gift exchange events, such as *secret santa*.

Prospects	Decision Parameters	OTD Concerns
<div>1. Asynchronous interaction handling mutliple users</div> <div>✕ Edge cases:</div> <div><ul style="list-style-type: none">Not participatingCancelingInteraction authorityFeedback on failed runtime, including unsuspecting mis-match</div> <div>◇ Integrity in algorithm</div>	<div>§ Builders:</div> <div><ul style="list-style-type: none">SlashComand builder for fea-ture promptingButton builder for choice-based interactionsActionRow builder for joining btn componentsEmbed builder for asynchronous updates on active participants and randomization</div> <div>§ Filtration:</div> <div><ul style="list-style-type: none">Parse interactions as objectsFlatten then transform object data via array flatmap with innate filtration</div> <div>§ Control:</div> <div><ul style="list-style-type: none">Store interaction user as variableRestrict interaction privileges elsewhere</div>	<div>⚡ Anually-congruent matches</div> <div>⚡ Inactive VPS</div>

Decision Process	Results and Conflicts
<div>...Builders</div> <div>...Filtration</div> <div>...Control</div>	<div>1.</div>