- Problems marked NLA (Numerical Linear Algebra) are from the book.
- 1. (Getting familiar with the SVD) NLA: Question 5.3
- 2. (Manipulating the SVD) NLA: Question 5.4
- 3. (**Projector?**) NLA: Question 6.2
- 4. (Classical vs. modified Gram-Schmidt) In this problem you will compare the QR decompositions computed using the classical (Algorithm 7.1 in NLA) and modified (Algorithm 8.1 in NLA) Gram-Schmidt algorithms. You will do these comparisons using the following matrix:

where $t_j = (j-1)/(m-1)$ for j = 1, ..., m (i.e. m equally spaced points over [0,1]). This is known as a Vandermonde matrix and arises in polynomial interpolation and least squares problems (however, there are other techniques that may work better than using the Vandermonde matrix in these problems).

- (a) Write a function that implements the classical Gram-Schmidt algorithm for computing the QR factorization of a m-by-n matrix A, where $m \ge n$. Turn in a listing of this code in your homework.
- (b) Repeat part (a), but now implement the modified Gram-Schmidt algorithm. Turn in a listing of this code in your homework.
- (c) Use your functions from part (a) and (b) to compute the QR factorization of A in (1) with m = 100, and n = 15. Report the $||A QR||_{\infty}$ and $||I Q^TQ||_{\infty}$ (I is the n-by-n identity matrix) for each code. Comment on the results. Do you find anything strange with results for these two norms?
- 5. (Householder reflections)
 - (a) For any two real vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^m$ with the property $\mathbf{x}^T \mathbf{x} = \mathbf{y}^T \mathbf{y}$, there exists a Householder matrix H, with the property $H\mathbf{x} = \mathbf{y}$. Verify directly that if we let $\mathbf{v} = \frac{\mathbf{y} \mathbf{x}}{\|\mathbf{y} \mathbf{x}\|}$ and $H = I 2\mathbf{v}\mathbf{v}^T$ then $H\mathbf{x} = (I 2\mathbf{v}\mathbf{v}^T)\mathbf{x} = \mathbf{y}$.
 - (b) Let H be a Householder matrix of size m for some real vectors \mathbf{x} and \mathbf{y} satisfying $\mathbf{x}^T\mathbf{x} = \mathbf{y}^T\mathbf{y}$. We showed in class that H is both symmetric and orthogonal. This means that the only possible eigenvalues of H are ± 1 .
 - i. Determine Tr(H) (i.e. the trace of H) and use this result together with the result from (a) to determine all the eigenvalues of H.

- ii. Show that $H\mathbf{v} = -\mathbf{v}$ and that $H\mathbf{u} = \mathbf{u}$ for any $\mathbf{u} \in \mathbb{R}^m$ that is orthogonal to \mathbf{v} . This gives all the eigenvectors of H. Now use this result to also determine the eigenvalues of H.
- iii. Using the properties of eigenvalues, determine det(H).

6. (QR decomposition via Householder reflections)

- (a) Write a function called house, using for example Matlab, that computes the implicit representation of a full QR decomposition of a real m-by-n matrix A via Householder reflections (Algorithm 10.1 of NLA). The function should take as input a matrix $A \in \mathbb{R}^{m \times n}$ and return as output a lower triangular matrix $V \in \mathbb{R}^{m \times n}$ whose columns are the vectors v_k defining the kth Householder reflection, $k = 1, \ldots, n$, and an upper triangular matrix $R \in \mathbb{R}^{n \times n}$. Turn in a listing of your function.
- (b) Write a function called house2q that takes as input the matrix V from part (a) and computes the corresponding m-by-m orthogonal matrix Q. You can do this efficiently by applying Algorithm 10.3 of NLA to the columns of the identity matrix. Turn in a listing of your function.
- (c) Test your code on the matrix

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 7 \\ 4 & 2 & 3 \\ 4 & 2 & 2 \end{bmatrix}$$

Compare the R and Q you get with the codes from part (a) and (b) with the a QR decomposition function that comes with the software you are using (e.g. qr in MATLAB, NumPy, or Julia). Ensure that your code produces a Q and R such that A = QR (at least to machine precision).

You may not use any functions available in software libraries, such as the MATLAB, NumPy, or Julia qr, for parts (a) or (b). Additionally, your code for (a) and (b) should avoid unnecessary FLOPs such as multiplying an identity matrix times another matrix.