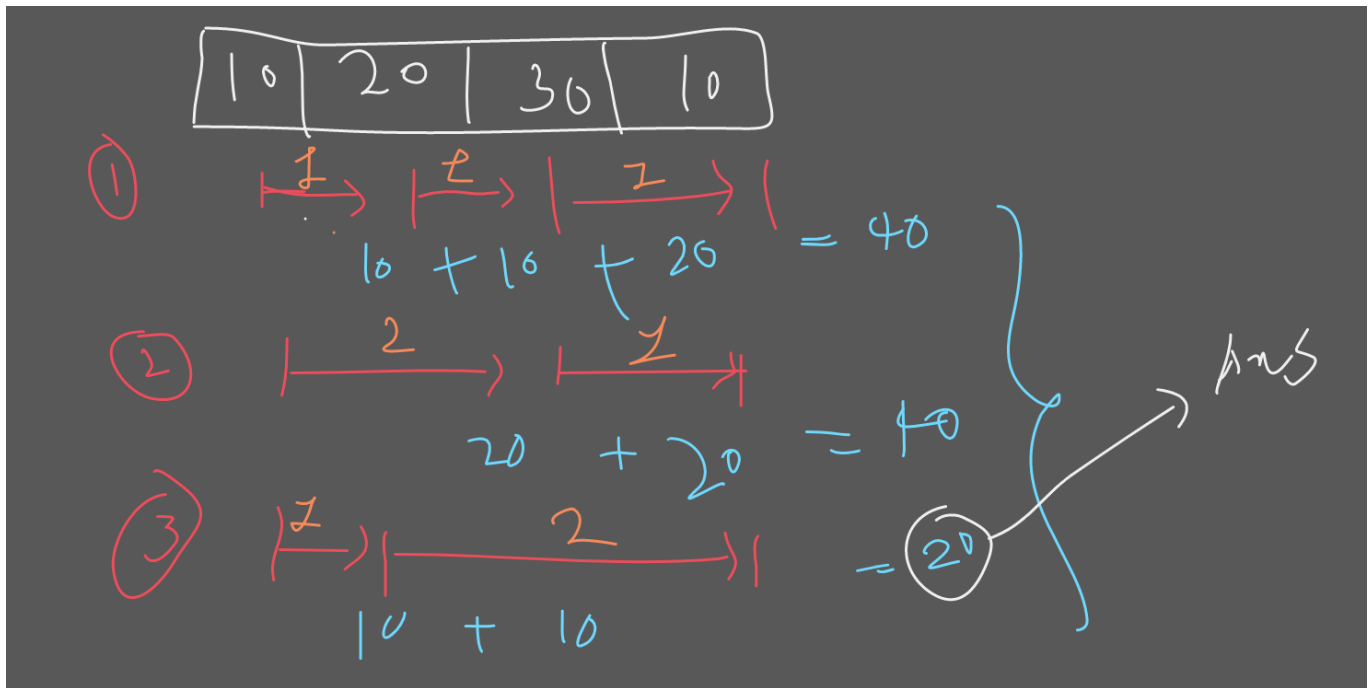


## Problem statement:

In this problem there is a one frog and it wants to reach the Nth stair starting from 1st stair. Frog can jump **only 1 or 2 stairs** at a time and the jump costs  $a[i]-a[j]$  where  $i$  is the starting index of jump and  $j$  is ending point of jump. Your task is to find the minimum enegery in which frog can reach N.

## Example:

If we have an array `[10 20 30 10]` then we have following 3 possibilities.



## Recursive Approach:

→ So From diagram we can see that we have to find all possibilities and then find the minimum of it.

So our code for finding all possibilities will be like this :

Note: We will start from right side means from last index and go till 0th index.

```
int singleJump = solve(arr[n-1]) + abs(arr[ind]-arr[ind-1]); //
Adding cost for single jump
int doubleJump = solve(arr[n-2]) + abs(arr[ind]-arr[ind-2]); //
Adding cost for double jump
```

But there is one condition that if `ind==1` then we can't find `ind-2` for it.

Also if `ind==0` then we have to return 0

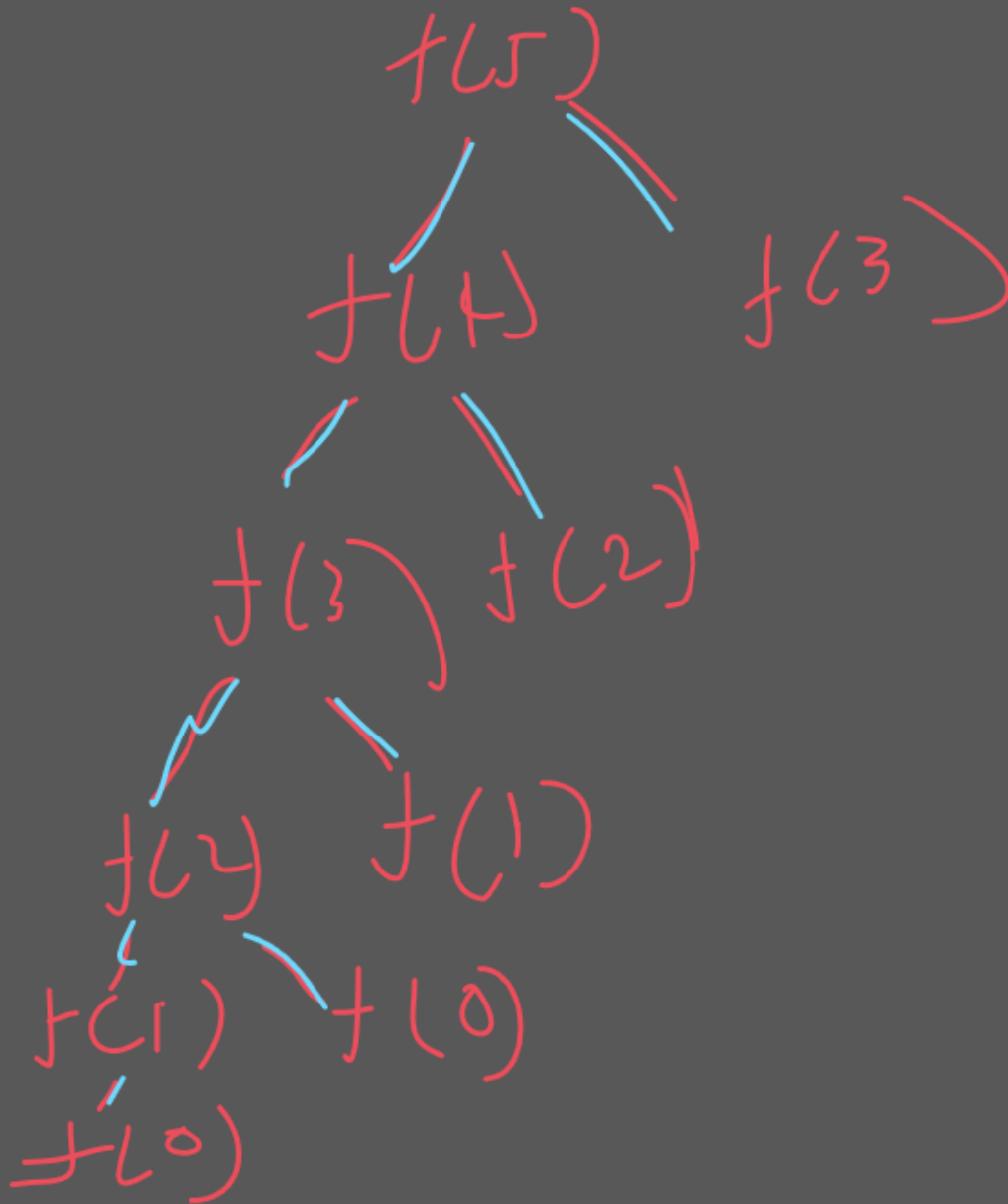
So we just have to modify a code bit.

```
if(ind == 0){
    return 0;
}
int singleJump = solve(arr[n-1]) + abs(arr[ind]-arr[ind-1]);
if(ind > 1){
    int doubleJump = solve(arr[n-2]) + abs(arr[ind]-arr[ind-2]);
}
```

Now we just have to find minimum of `singleJump` and `doubleJump` and it will be our answer.

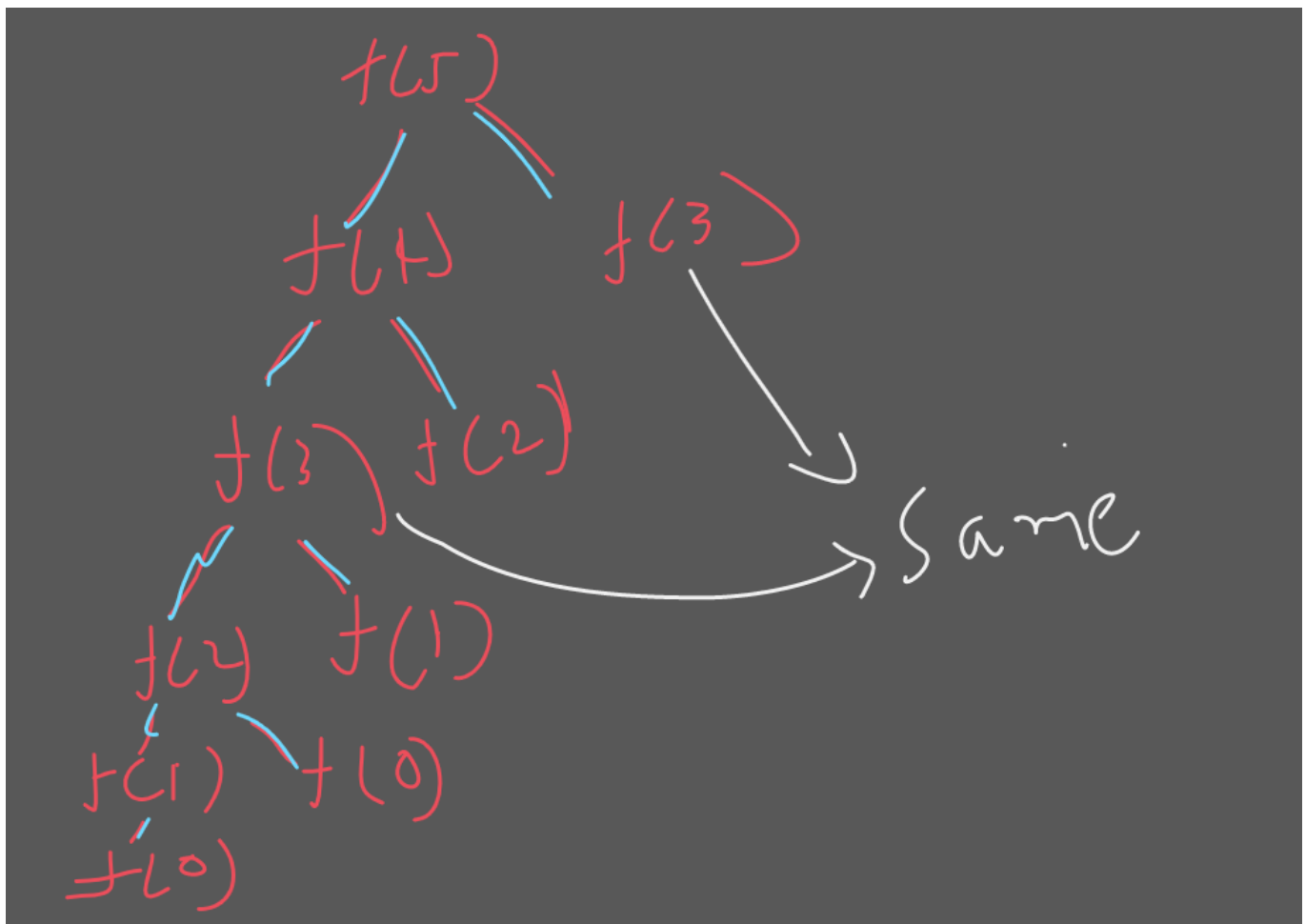
Now if we draw recursion tree for Array `[30 10 60 10 60 50]` this then it will look like this:

0 1 2 3 4 5  
[30 10 60 10 60 50]



## Converting to DP

Here we can see that function calls are overlapping. For example  $f(3)$  is getting called 2 times. So we can store the answer of  $f(3)$  in our dp array and return it directly whenever we got another call for  $f(3)$  without doing it again.



So we need an array of size of `n+1` and just store the answer before returning it.

Also we have to check it before calling the recursive functions that if there is a already answer present for current function call, then just return that answer.

So **Memoized Code** Will look like this:

```
int solve(int i, vector<int>&arr, vector<int>&dp){
    if(i == 0){
        return 0;
    }
    if(dp[i] != -1){
        return dp[i];
    }
    int doubleJump = INT_MAX;
```

```

        int singleJump = solve(i-1,arr,dp) + abs(arr[i]-arr[i-1]);
        if(i>1){
            doubleJump = solve(i-2,arr,dp) + abs(arr[i]-arr[i-2]);
        }
        return dp[i] = min(singleJump,doubleJump);
    }
    int frogJump(int n,vector<int>&arr){
        vector<int>dp(n+1,-1);
        return solve(n-1,arr,dp);
    }

```

## Converting to tabulation

→ So we have done memoization which is top-down method. Now we will convert this in tabulation which is bottom-up in which we start from 0 and go till n-1

So here first we will initialise our dp array with 0 because we are gonna add everything in dp array now.

```

vector<int>dp(n,0);

```

Now we will check the base case in memoization code which is :

```

if(i == 0){
    return 0;
}

```

→ So we will initialise dp[0] with 0.

Now we will run the loop of 1 to n-1 and then do the same which we did in memoization code but this time we will use dp array like this:

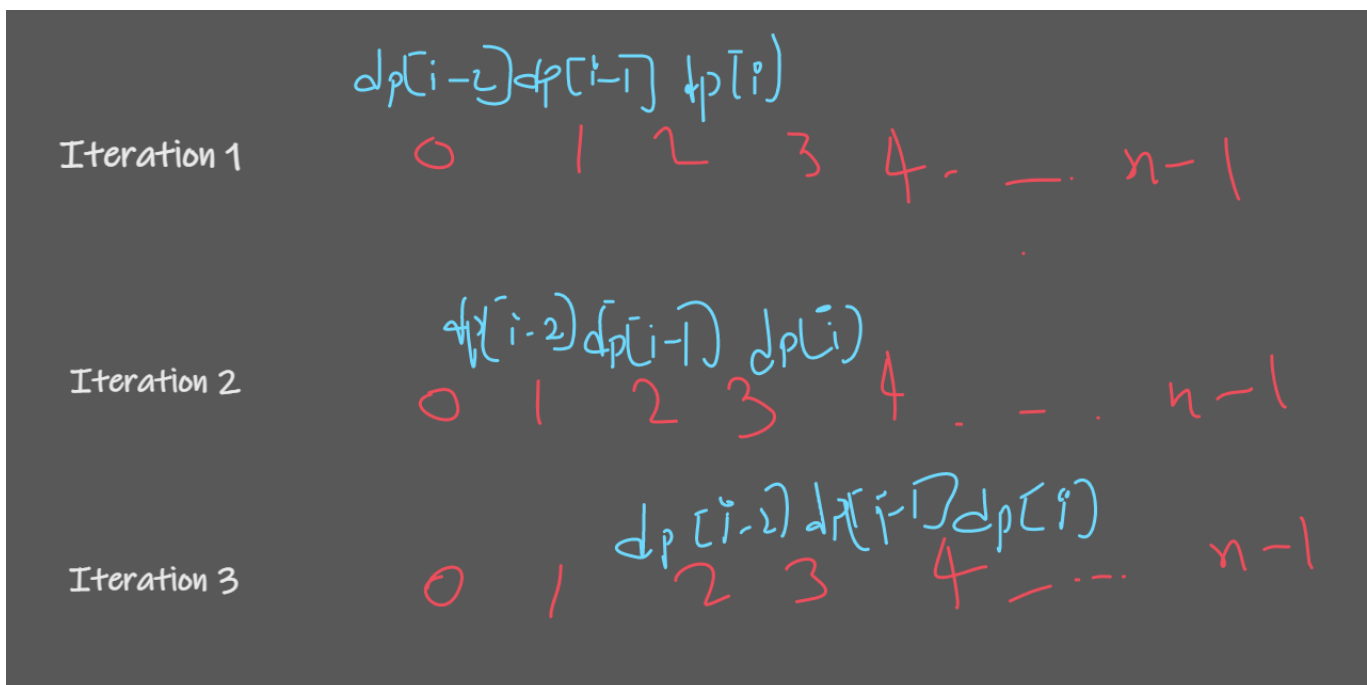
```

int singleJump = dp[i-1] + abs(a[i]-a[i-1]);
int doubleJump = INT_MAX;
if(i>1){
    doubleJump = dp[i-2] + abs(a[i]-a[i-2]);
}
return dp[i] = min(singleJump, doubleJump);

```

## Space optimisation

→ So first of all let's see the flow of dp array in diagram.



So here we can see that we are just changing 3 values. which are current element, curr-1 and curr-2. so **why don't we add them in variable instead of using an array and just change the variables in each iteration?**

So let's suppose we will store current i in `curr` variable, i-1 in `prev` and i-2 in `prev2` variable.

So our code will look like this:

```

int prev = 0, prev2=0, curr=0;
for(int i=1 → n-1){
    int singleJump = prev + abs(a[i]-a[i-1]);
    int doubleJump = INT_MAX;
    if(i>1){
        doubleJump = prev2 + abs(a[i]-a[i-2]);
    }
    curr = min(singleJump, doubleJump);
    prev2 = prev;
    prev = curr;
}
return prev; // curr will be n and prev will be n-1 and prev2 will
be n-2 so we need answer for n-1 which is last index that's why we
are returning prev

```

## Similar question

→ Now let's change the question a bit and now you are allowed to jump till  $k$ th index. For example in the previous question you were allowed to only jump for  $i+1$  and  $i+2$  but this time you can jump for  $i+1, i+2, i+3 \dots i+k$ . So let's see how we can change our code from previous question to solve this problem.

so we will run one inner loop which will go from  $1 \rightarrow k$  and it will find answer for all jumps and at last we will take minimum of all answers.

```

if(idx == 0){
    return 0;
}
int minJumps = INT_MAX;
for(int j=1; j ≤ k; j++){
    if(idx-j ≥ 0){ // This is to prevent negative index
        int jump = solve(idx-j) + abs(arr[idx] - arr[idx-j]);
    }
}

```

```

        minJumps = min(minJumps, jump);
    }
    return minJumps;

```

## Converting to memoization

→ we will store the answers in the dp array and run the loop of `i` and `j` instead of making recursive call.

So the code will look like this:

```

solve(int idx){
    vector<int>dp(n,0);
    dp[0] = 0;
    for(int i=1;i<n;i++){ // This will traverse array elements
        int minJumps = INT_MAX;
        for(int j=1;j<=k;j++){ // This will go till k
            if(i-j >= 0){ // This is for preventing
negative index
                                int jump = dp[i-j] +
abs(arr[i]+arr[i-j]));
                                minJumps = min(minJumps, jump);
            }
        }
        dp[i] = minJumps;
    }
    return dp[n-1];
}

```

Time complexity:  $O(n*k)$

Space complexity:  $O(N)$