

Data Storage and Indexes

Spatial control → performance (store pages sequentially)
 Temporal " → Locking (buffer manager in DBMS)

Spatial Control

Raw → skips OS file management
 → organizes disk space as it wishes ⊕
 → performance ↑ ⊕
 → OS cannot deal with that space ⊖
 → not portable ⊖

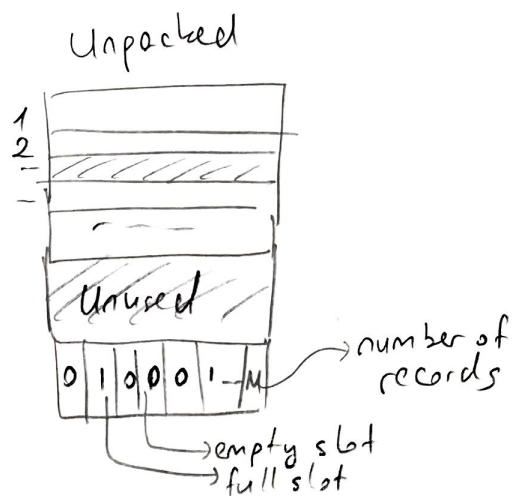
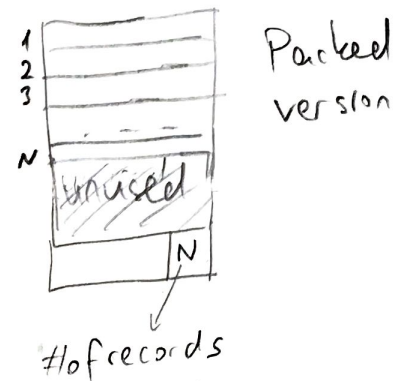
Using OS → DBMS creates 1 huge file.
 → good for physical locality ⊕
 → OS can limit size ⊕
 → # of open fd ⊖

Commercial systems uses both

* When a page is requested, we can predict next pages and prefetch them (less disk access ⊕)

Records

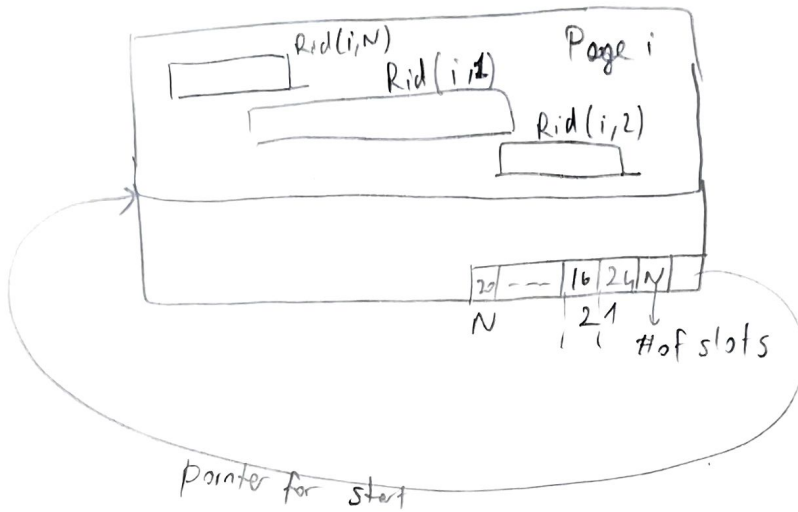
Fixed length



if you delete, you shift.

Recordid < pageid, slot# >

Variable length



Can move records on page w/o. changing (shifting).

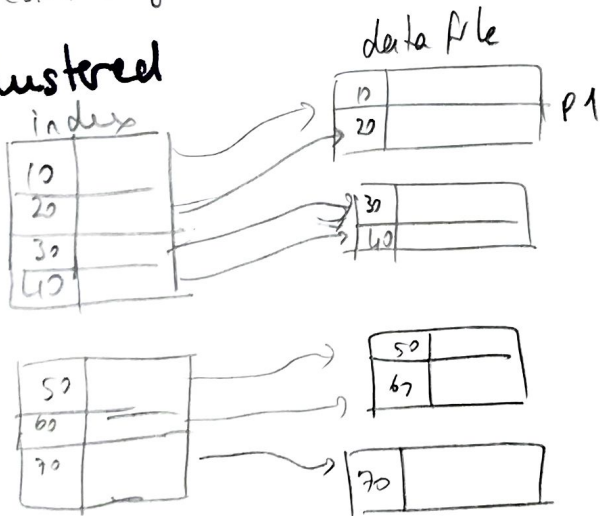
DB file types

- Heap → unsorted
- Sequential → Sort according to a key not necessarily P.K.

Index

- Key value pairs
- Commonly a separate file

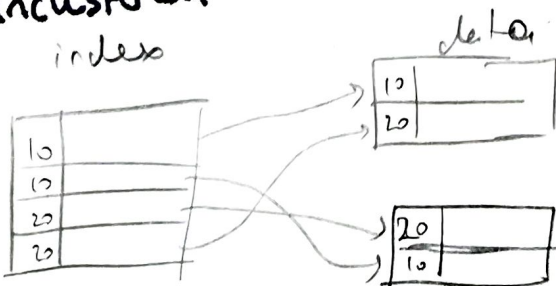
Clustered



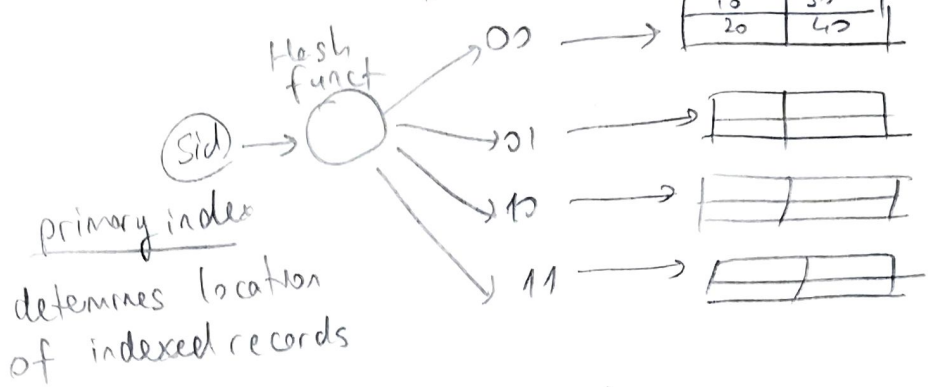
Adv: 10'u okuma isteyince P1' memory'e gelir. 20 de gelir oldu ✓.

Records close in index are close in data.

Unclustered

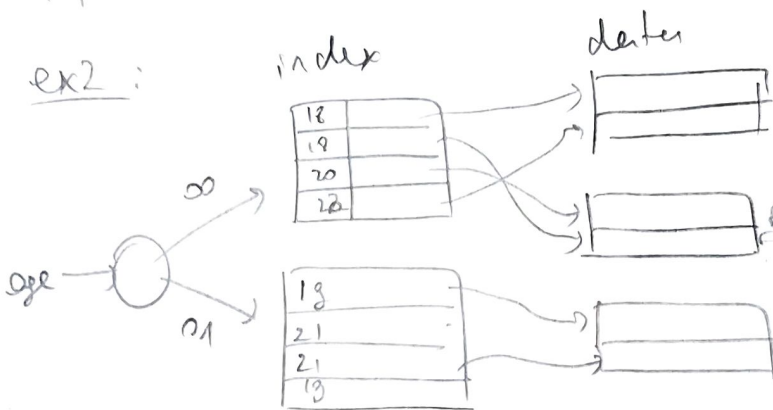


Hash-Based ex1:



No separate data file (hash on sid)
clustered

ex2:



Secondary index
Data entries (key, record id)
which record

Unclustered

Clustered → hash, find, fetch → 1 access

Unclustered → hash, fetch index, find data (record id), fetch data
↳ 2 access

Searching B+ tree

index on age

age = 25

exact find

⇒

S name
F P.
W age = 25

index on (name, zipcode)

① S *
F P
W name = '...'
and zip = '...'

✓

② S *
F P
W name = '...'

✓

③ S *
F P
W zip = '...'

X

useless
(name, zipcode)
index for
this query

B+tree

- good for exact match (pname = 'grew')
- good for range ($50 < \text{price}$ and $\text{price} < 100$)
- not good (less effective) multirange ($50 < \text{price} < 100$ ✓
and
 $2 < q < 5$?)

Creating Index

Create Table $V(M, N, P, \dots)$;

Create Index $V1$ on $V(N)$;
 ----- $V2$ on $V(P, M)$;

→ Default is B+tree
 if you want hash
 use "USING HASH"

CLUSTER V USING $V2$;

→ only one index can be clustered.
 others are unclustered. Default is generally P.K.

Operations

Union (\cup)

Set difference ($-$)

Selection ($\sigma_{\text{condition}}(S)$)

Projection ($\pi_{\text{list of attr}}(S)$)

Cross product (\times)

Intersection (\cap)

Join ($R \bowtie_{\theta} S$) = $\sigma_{\theta}(R \times S)$

$P_{B1 \rightarrow Bn}(S) \rightarrow \text{rename}$

$$R1 \cap R2 = R1 - (R1 - R2)$$

$\delta \rightarrow$ duplicate eliminator

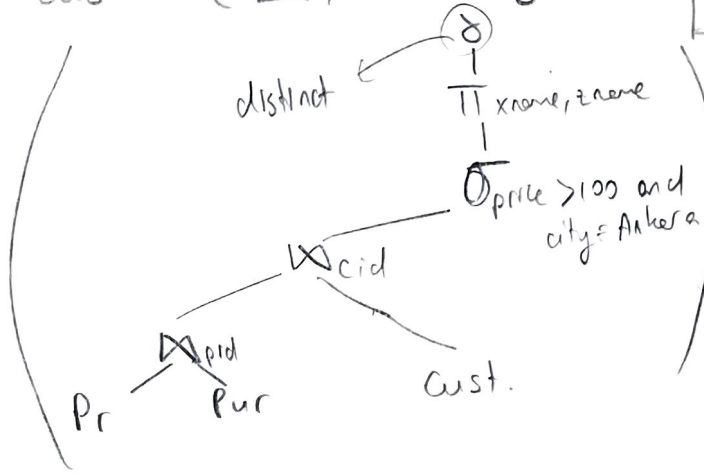
$\gamma \rightarrow$ group by, aggregation
 (min, max, avg, count)

$\tau \rightarrow$ sorting

Relational Algebra

Product (pid, name, price)
 Purchase (pid, cid, store)
 Customer (cid, name, city)

S Dist. x.name, z.name
 F Pr x, Pur y, Cus z
 W xpid = ypid and ycid = zcid
 and xprice > 100 and zcity = Ankara



=> Logical plan

B+ tree is good for equality & range queries



select *

F W N>? and N<? } Fast in B+ tree

Outer Join

Patient			disease
age	zip		
34	1		h
20	2		f
33	2		L

Job			
job	age	zip	
L	54	1	
C	20	2	

outer relation
it will include all tuples

P X J

age	zip	disease	job
54	1	h	L
20	2	f	C
33	2	L	NULL

Semi Join

Used in distributed databases.

Emp	
ssn	name

Dependents		
ssn	dname	age

ayrı bilg. sayımda

Emp X_{ssn} (σ_{age > 71} (Dep))

R = Emp X T

T ← π_{ssn} (σ_{age > 71} (Dep))

R = Emp X T

→ Answer = R X Dep