

Pg. 211-212 , Java Programming *A comprehensive Introduction*

## **Define**

Procedural Programming vs Object Orientated Programming  
explain the difference.

Procedural programming is a programming paradigm,  
derived from structured programming, based upon the  
concept of the procedure call.

Object-oriented programming (OOP) is a programming  
language model organized around "objects" rather than  
"actions" and data rather than logic.

Object- An object can be a variable, a data structure, or a  
function. In the class-based object-oriented programming  
paradigm, "object" refers to a particular instance of a class  
where the object can be a combination of variables,  
functions, and data structures.

Object orientated programming- Object-oriented programming (OOP) is a programming language model organized around "objects" rather than "actions" and data rather than logic.

### **Programming Assignments:**

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Modified

Implement a class **Arrayplus1()** that takes an integer array **data** and an **int x** as its size. Create a method inside the class **Arrayplus1()**

that creates a new array whose length is one greater than **data's** length.

Then create a method to copy all data's elements into the new array and add the value of x into the last element of the array. (Search for java methods for copying Arrays)

Create a **printall()** method to return all the integers in the new array.

Attach Snipping Photos of source code and output.

```
1 package javaapplication2;
2
3 class Arrayplus1{
4
5     int size;
6     int[] data;
7     int[] newary;
8
9     public Arrayplus1(int x, int[] array){
10         size = x;
11         data = array;
12     }
13
14     public void createarray(){
15         newary = new int[data.length + 1];
16     }
17
18     public void copyarray(){
19         for(int i = 0; i < data.length; i++) {
20             newary[i] = data[i];
21         }
22         newary[newary.length-1] = size;
23     }
24
25     public void printall(){
26         for(int i = 0; i < newary.length; i++) {
27             System.out.println(newary[i]);
28         }
29     }
30 }
31
32 public class JavaApplication2 {
33
```

```
34 public static void main(String[] args) {  
35     //use stack  
36  
37     int[] ary = {1, 2, 3};  
38     int x = ary.length;  
39  
40     Arrayplus1 first = new Arrayplus1(x, ary);  
41  
42     first.createarray();  
43     first.copyarray();  
44     first.printall();  
45  
46 }  
47  
48 }  
49
```

Arrayplus1 > copyarray >

Output - JavaApplication2 (run) ☒

```
run:  
1  
2  
3  
3  
BUILD SUCCESSFUL (total time: 0 seconds)
```