

# Krzysztof Wiśniewski

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Third year Computer Science student. Looking for an opportunity to participate in real world projects and to acquire first job experience in software engineering. Currently on Erasmus+ program in Málaga, Spain. Cooperative, task-oriented, and eager to learn new concepts and methodologies. Fluent in both Polish and English. After internship open for further cooperation.

## EDUCATION

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### Wrocław University of Science and Technology

*Bachelor in Algorithmic Computer Science*

Wrocław, Poland

*Oct. 2021 – Mar. 2025*

### University of Málaga

*Erasmus+ program with CS courses*

Málaga, Spain

*Sep. 2023 – Feb. 2024*

## EXPERIENCE

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### Filmdr Application

*Software Developer*

Oct. 2022 – Present

*Wrocław, Poland*

- Developed a Graphical User Interface in React Native for an iOS and Android Application.
- Implemented login/password and Google OAuth2.0 user Authentication with Auth persistence using Firebase BaaS.
- Created Firestore rules, indexes and queries for non-relational database.
- Managed GitHub repository.

## PROJECTS

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### Sorting Algorithm Visualizer | *Java, Maven, Swing, Git*

- Implemented various Sorting Algorithms such as MergeSort, QuickSort, SelectionSort.
- Developed a GUI application in Java Swing to visualize the sorting process.
- Used Thread-Based Multitasking for optimal speed and keeping GUI responsive during sort.
- Followed the Maven life-cycle of a project.

### Social Media platform | *PHP, HTML, SASS, SQL, Git*

- Developed and maintained a Web Application in PHP that was a copy of Twitter.
- Created an SQL database for this project. Used procedures, functions and indexes.
- Implemented account creation and login with password hashing. Used sessions and cookies.
- Published this project on a hosting for everyone to use.

### Online Checkers | *Java, Maven, MVC, Git*

May 2018 – May 2020

- A university group project to get familiar with different design patterns and version control systems.
- Created UML diagrams with patterns such as MVC (Model-View-Controller) and Strategy.
- Developed a Model and View part of an application.
- Participated in the process of making an AI bot with Mini-Max algorithm, Alpha-Beta pruning and state evaluation.

## ACCOMPLISHMENTS

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### Rector's Scholarship | *Wrocław University of Science and Technology*

- The Rector's Scholarship was awarded for high learning results - top 10% of a class.

## TECHNICAL SKILLS

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**Languages:** Java, C/C++, Python, SQL, JavaScript, HTML/CSS

**Frameworks:** Maven, JUnits, React, ReactNative, Node.js, WordPress, Firebase

**Developer Tools:** Linux Terminal, Git, GitHub, GitTower, JIRA, VS Code, IntelliJ IDEA, DataGrip