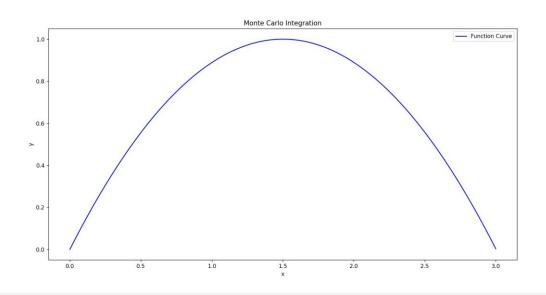
Machine Learning and Big Data - Assignment 1

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I will briefly explain about all the parts at my assignment and sections of the codes at my assignment

1<sup>st</sup> Part: How am I solving the problem "finding integral" with Monte Carlo



With Monte Carlo, we take random samples from the integral by randomly generating points

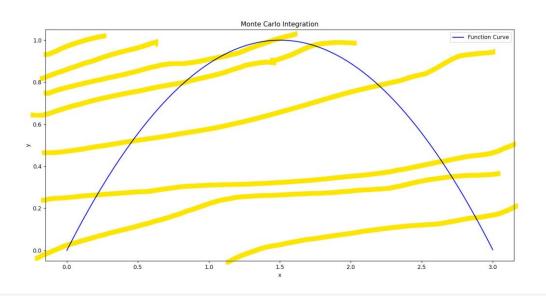
If a point remains inside the integral, we increase the amount of points which are under the area

By measuring how many samples are inside the integral, we can find the integral

We need to find all the necessary data at this formula to be able to calculate "integral"

$$I pprox rac{N_{debajo}}{N_{total}} (\mathbf{b} - a) M$$



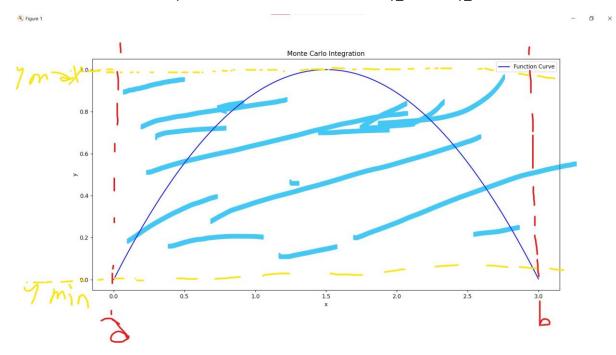


To do that, I need to find the values of the sides of the shape

a and b is already given... so that side's length is just (b-a)

y\_max and y\_min should be found to calculate that side

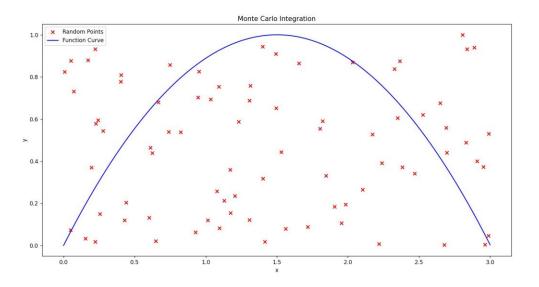
I used every value between a and b to find the y\_max and y\_min



After that, I did random sampling and find the ratio of

<sup>&</sup>quot;amount of samples inside of integral / amount of all samples"

% Figure 1 − □ ×



 $2^{\mbox{\scriptsize nd}}$  part: How am I using "iterative" and "vectorized" approaches

Through my assignment, I solved the same problem with 2 different approaches:

"Iterative" and "Vectorized"

- Iterative approach
  - Every step is done with a for loop
    - o Operations are done element by element
- Vectorized approach
  - Every step is done with vectorization
    - o Operations have used the list itself

```
def integral_iterative(fun, a, b, num_puntos=10000):
   x_values = np.zeros(num_puntos)
   space_amount = float(b - a) / num_puntos
   for i in range(0, num_puntos):
       x_values[i] = a + i*space_amount
   max_y = f(x_values[0])
   for x in x_values:
       if f(x) > max_y:
           max_y = f(x)
   min y = f(x values[0])
   for x in x_values:
       if f(x) < min_y:
           min_y = f(x)
   sample_x_values = np.zeros(num_puntos)
    for i in range(num_puntos):
       number = random.uniform(a, b)
       sample_x_values[i] = number
   sample_y_values = np.zeros(num_puntos)
    for i in range(num_puntos):
       number = random.uniform(min_y, max_y)
       sample_y_values[i] = number
   no of under integral - 0
   for i in range(num_puntos):
        if sample_y_values[i] < f(sample_x_values[i]) :</pre>
           no_of_under_integral = no_of_under_integral + 1
   integral = float((no_of_under_integral / num_puntos)) * (b - a) * (max_y - min_y)
   return integral
```

```
def integral_vectorized(fun, a, b, num_puntos=10000):
    # determine area
    x_values = np.linspace(a, b, num_puntos)

max_y = max(f(x_values))
    min_y = min(f(x_values))

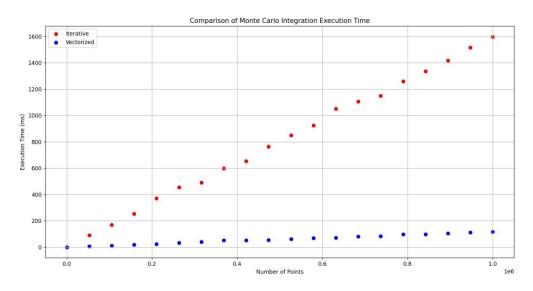
# determine distribution
    sample_x_values = np.random.uniform(a, b, num_puntos)
    sample_y_values = np.random.uniform(min_y, max_y, num_puntos)

# creating distribution
    no_of_under_integral = np.sum(sample_y_values < f(sample_x_values))

integral = float((no_of_under_integral / num_puntos)) * (b - a) * (max_y - min_y)
    return integral</pre>
```

## **RESULTS THAT I GOT**

€ Figure 1



```
PS C:\Users\ardah\UCM> python -u "c:\Users\ardah\UCM\Mach_Learn&Big_Data\assignment1_reel.py
Integral (Iterative): 1.9946479473802918, Time: 197.68762588500977 ms
Integral (Vectorized): 2.0065639092556498, Time: 10.462045669555664 ms
Integral (Quad): (2.002499999999999, 2.2232216068118753e-14)
PS C:\Users\ardah\UCM> [
```

## My whole code

```
no_of_under_integral = 0
                                                                                                       for i in range(num_puntos):
                                                                                                        if \ sample\_y\_values[i] \ \ \ f(sample\_x\_values[i]) \ :
 mport matplotlib.pyplot as plt
 rom scipy.integrate import quad
                                                                                                              no_of_under_integral = no_of_under_integral + 1
import random
                                                                                                      integral = float((no_of_under_integral / num_puntos)) * (b - a) * (max_y - min_y)
                                                                                                      return integral
def integral iterative(fun, a, b, num puntos=10000):
                                                                                                  def integral_vectorized(fun, a, b, num_puntos=10000):
   x values = np.zeros(num puntos)
   space_amount = float(b - a) / num_puntos
                                                                                                      x_values = np.linspace(a, b, num_puntos)
        x_values[i] = a + i*space_amount
                                                                                                      sample_x_values = np.random.uniform(a, b, num_puntos)
                                                                                                      sample_y_values = np.random.uniform(min_y, max_y, num_puntos)
                                                                                                      no_of_under_integral = np.sum(sample_y_values < f(sample_x_values))</pre>
                                                                                                      integral = float((no_of_under_integral / num_puntos)) * (b - a) * (max_y - min_y)
    for x in x_values:
                                                                                                      return integral
    sample_x_values = np.zeros(num_puntos)
    for i in range(num_puntos):
        number = random.uniform(a, b)
                                                                                                      times_iterative = []
        sample_x_values[i] = number
                                                                                                        start_time_iterative = time.time()
    sample_y_values = np.zeros(num_puntos)
                                                                                                         integral_iterative(f, 0, 3, int(size))
end_time_iterative = time.time()
    for i in range(num_puntos):
                                                                                                         time_iterative = (end_time_iterative - start_time_iterative) * 1000 # Connert_to milliseconds time_iterative.append(time_iterative)
        number = random.uniform(min_y, max_y)
        sample_y_values[i] = number
                                                                                                          start_time_vectorized = time.time()
    no_of_under_integral = 0
    for i in range(num_puntos):
                                                                                                          end_time_vectorized = time.time()
       if sample_y_values[i] < f(sample_x_values[i]) :</pre>
                                                                                                          time_vectorized = (end_time_vectorized - start_time_vectorized) * 1000 # Convert to millised
            no_of_under_integral = no_of_under_integral + 1
    plt.scatter(sizes, times_iterative, c='red', label='Iterative')
    return integral
                                                                                                      plt.xlabel('Number of Points'
def integral_vectorized(fun, a, b, num_puntos=10000):
                                                                                                      plt.legend()
plt.grid(True)
   x_values = np.linspace(a, b, num_puntos)
                                                                                                      \begin{array}{lll} print(f^*[Integral\ (Iterative):\ \{integral\ (iterative)f,\ \theta,\ 3,\ int(size)\},\ Time:\ \{time\_iterative\}\ ms^*) \\ print(f^*[Integral\ (Vectorized):\ \{integral\_vectorized)f,\ \theta,\ 3,\ int(size)\},\ Time:\ \{time\_vectorized\}\ ms^*) \\ \end{array} 
   \max y = \max(f(x \text{ values}))
   min_y = min(f(x_values))
   sample_x_values = np.random.uniform(a, b, num_puntos)
    sample_y_values = np.random.uniform(min_y, max_y, num_puntos)
```