Interactive Quiz Guide

Creating an **Interactive Quiz Application** is a great way to practice JavaScript, especially **DOM manipulation**, **event handling**, **and basic logic**. I'll walk you through the steps and provide the full code at the end.

Step 1: Plan the Quiz

Features:

- 1. Display a question with multiple choices.
- 2. Let users select an answer.
- 3. Highlight correct and incorrect answers.
- 4. Move to the next question after selecting an answer.
- 5. Show the final score when the quiz ends.

Step 2: Set Up the Project

Create three files:

- `index.html` → The structure of the quiz.
- `style.css` → Styling for a clean UI.
- `script.js` → JavaScript logic.

Step 3: Create the HTML Structure (`index.html`)

We need:

- A **container** to hold the quiz.
- A question area.
- **Buttons** for multiple-choice options.
- A **next** button to go to the next question.

```
html
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Interactive Quiz</title>
    <link rel="stylesheet" href="style.css">
</head>
<body>
    <div class="quiz-container">
       <h1>Quiz Application</h1>
       <div id="question-container">
           Question text here...
           <div id="answer-buttons" class="btn-container"></div>
       </div>
       <button id="next-btn">Next/button>
```

Step 4: Add CSS for Styling (`style.css`)

This will make the quiz visually appealing.

```
css
body {
    font-family: Arial, sans-serif;
    display: flex;
    justify-content: center;
    align-items: center;
    height: 100vh;
    background-color: #f5f5f5;
}
.quiz-container {
    background: white;
    padding: 20px;
    border-radius: 10px;
    box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
    text-align: center;
    width: 400px;
.btn-container {
    display: flex;
    flex-direction: column;
button {
    margin: 5px;
padding: 10px;
    width: 100%;
    font-size: 16px;
    cursor: pointer;
    border: none;
    border-radius: 5px;
    transition: 0.3s;
}
button.correct {
    background-color: #4CAF50;
    color: white;
}
button.wrong {
    background-color: #f44336;
    color: white;
#next-btn {
    display: none;
    background-color: #007BFF;
    color: white;
```

Step 5: Write JavaScript Logic (`script.js`)

This file will:

- 1. Store quiz questions.
- 2. Display a guestion and its choices.
- 3. Handle user selection and check if it's correct.
- 4. Move to the next question.
- 5. Show the final score at the end.

```
js
// Select necessary elements
const questionElement = document.getElementById("question");
const answerButtons = document.getElementById("answer-buttons");
const nextButton = document.getElementById("next-btn");
const scoreDisplay = document.getElementById("score-display");
let currentQuestionIndex = 0;
let score = 0;
// Quiz questions array
const questions = [
          question: "What is the capital of France?",
          answers: [
              { text: "Berlin", correct: false },
{ text: "Madrid", correct: false },
{ text: "Paris", correct: true },
{ text: "Rome", correct: false }
          ]
     },
{
          question: "Which language runs in a web browser?",
          answers:
               { text: "Java", correct: false },
               { text: "C", correct: false },
{ text: "Python", correct: false },
               { text: "JavaScript", correct: true }
     },
          question: "What does CSS stand for?",
          answers: [
               { text: "Computer Style Sheets", correct: false },
{ text: "Cascading Style Sheets", correct: true },
{ text: "Colorful Style Sheets", correct: false },
{ text: "Creative Style Sheets", correct: false }
          1
     }
];
// Function to start quiz
function startQuiz() {
     currentQuestionIndex = 0;
     score = 0;
     nextButton.innerText = "Next";
     nextButton.style.display = "none";
     scoreDisplay.innerText = "";
     showQuestion();
}
// Function to show a question
function showQuestion() {
     resetState();
     let currentQuestion = questions[currentQuestionIndex];
     questionElement.innerText = currentQuestion.question;
     currentQuestion.answers.forEach(answer => {
          const button = document.createElement("button");
          button.innerText = answer.text;
          button.classList.add("btn");
          button.addEventListener("click", () => selectAnswer(button, answer.correct));
```

```
answerButtons.appendChild(button);
    });
}
// Function to reset question state
function resetState() {
    nextButton.style.display = "none";
    answerButtons.innerHTML = "";
// Function to handle answer selection
function selectAnswer(button, isCorrect) {
    if (isCorrect) {
        button.classList.add("correct");
        score++;
    } else {
        button.classList.add("wrong");
    }
    // Disable all buttons after selecting an answer
    Array.from(answerButtons.children).forEach(btn => btn.disabled = true);
    nextButton.style.display = "block"; // Show next button
// Function to go to the next question or finish quiz
function handleNextButton() {
    currentQuestionIndex++;
    if (currentQuestionIndex < questions.length) {</pre>
        showQuestion();
    } else {
        showScore();
}
// Function to display the final score
function showScore() {
    resetState();
    questionElement.innerText = `Quiz Completed! Your score: ${score} / ${questions.length}`;
    nextButton.innerText = "Restart Quiz";
    nextButton.style.display = "block";
}
// Event listener for next button
nextButton.addEventListener("click", () => {
    if (currentQuestionIndex < questions.length) {</pre>
        handleNextButton();
    } else {
        startQuiz();
});
// Start the quiz initially
startQuiz();
```

Step 6: Explanation

1. **HTML**

- Contains a `div` to hold the quiz.
- o `p` tag for displaying guestions.
- Buttons for answer choices are dynamically created via JavaScript.
- A "Next" button to proceed to the next question.

2. **CSS**

- Adds styling for the guiz container and buttons.
- o Highlights correct answers in green and incorrect answers in red.

3. JavaScript

- Stores questions and answers in an array.
- Displays one question at a time.
- Highlights selected answers (green for correct, red for incorrect).
- Moves to the next question or shows the final score.

Step 7: How to Run the Project

- 1. Save `index.html`, `style.css`, and `script.js` in the same folder.
- 2. Open `index.html` in a browser.
- 🔽 Done! You have an interactive quiz application. 💉

What You Need to Do Every Time for Projects

- 1. Break down the requirements.
- 2. Plan the HTML structure.
- 3. Style with CSS.
- 4. Write JavaScript for interactivity.
- 5. Test and Debug.
- 6. Enhance (like adding a timer or animations).

Let me know if you want any modifications!

 ${\it ChatGPT\ can\ make\ mistakes.\ Check\ important\ info.}$