

Build Modal Dialog

Building a Modal Dialog

A **modal dialog** is a popup window that appears on top of the main content, typically used for alerts, confirmations, forms, or additional information. In this assignment, we will create a modal dialog that can be opened and closed using JavaScript.

Features

- A **button** to open the modal.
- A **close button** inside the modal.
- Clicking outside the modal (on the background overlay) will also close it.
- Smooth **CSS transitions** for better user experience.

Steps to Build the Modal

We'll break it down into three parts:

1. **HTML** – The structure of the modal.
2. **CSS** – Styling for the modal and animations.
3. **JavaScript** – Handling user interactions.

HTML (Structure of the Modal)

```
html

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Modal Dialog Example</title>
  <link rel="stylesheet" href="styles.css">
</head>
<body>

  <!-- Button to Open Modal -->
  <button id="openModalBtn">Open Modal</button>

  <!-- Modal Structure -->
  <div id="modalOverlay" class="modal-overlay">
    <div class="modal">
      <span class="close-btn">&times;</span>
      <h2>Modal Title</h2>
      <p>This is a simple modal dialog box.</p>
    </div>
  </div>

  <script src="script.js"></script>
```

```
</body>
</html>
```

Explanation

- `#openModalBtn`` → The button that will trigger the modal.
- `#modalOverlay`` → The full-screen background that contains the modal.
- `.modal`` → The actual modal box.
- `.close-btn`` → The "x" (close) button to hide the modal.

2 CSS (Styling and Animations)

```
css

/* Reset styles */
body {
  font-family: Arial, sans-serif;
  text-align: center;
  margin: 0;
  padding: 0;
}

/* Button styling */
#openModalBtn {
  padding: 10px 20px;
  font-size: 18px;
  cursor: pointer;
  background-color: #007bff;
  color: white;
  border: none;
  border-radius: 5px;
  margin-top: 20px;
}

/* Modal overlay (Background) */
.modal-overlay {
  position: fixed;
  top: 0;
  left: 0;
  width: 100%;
  height: 100%;
  background: rgba(0, 0, 0, 0.5);
  display: flex;
  align-items: center;
  justify-content: center;
  opacity: 0;
  visibility: hidden;
  transition: opacity 0.3s ease, visibility 0.3s ease;
}

/* Modal box */
.modal {
  background: white;
  padding: 20px;
  width: 300px;
  border-radius: 8px;
  text-align: center;
  box-shadow: 0 5px 15px rgba(0, 0, 0, 0.3);
  position: relative;
  transform: translateY(-50px);
  transition: transform 0.3s ease;
}

/* Close button */
```

```
.close-btn {
  position: absolute;
  top: 10px;
  right: 15px;
  font-size: 24px;
  cursor: pointer;
}

/* Show modal when active */
.modal-overlay.show {
  opacity: 1;
  visibility: visible;
}

.modal-overlay.show .modal {
  transform: translateY(0);
}
```

Explanation

- The **modal is hidden by default** (`opacity: 0; visibility: hidden;`).
- When the `show` class is added via JavaScript:
 - The overlay appears (`opacity: 1; visibility: visible;`).
 - The modal **animates in smoothly** from above (`transform: translateY(0);`).
- The close button (`x`) is positioned **at the top right** inside the modal.

JavaScript (Adding Functionality)

```
js

// Select elements
const openModalBtn = document.getElementById('openModalBtn');
const modalOverlay = document.getElementById('modalOverlay');
const closeModalBtn = document.querySelector('.close-btn');

// Function to open the modal
openModalBtn.addEventListener('click', () => {
  modalOverlay.classList.add('show');
});

// Function to close the modal
closeModalBtn.addEventListener('click', () => {
  modalOverlay.classList.remove('show');
});

// Close modal when clicking outside the modal box
modalOverlay.addEventListener('click', (event) => {
  if (event.target === modalOverlay) {
    modalOverlay.classList.remove('show');
  }
});
```

Explanation

1. Selecting Elements

- We grab the **button**, **modal overlay**, and **close button** using `document.getElementById` and `document.querySelector`.

2. Opening the Modal

- When the button is clicked, the `show` class is added to `modalOverlay`, making it visible.

3. Closing the Modal

- Clicking on the close button (`×`) removes the `show` class, hiding the modal.

4. Clicking Outside Closes the Modal

- If the user clicks anywhere outside the `.modal` box (on the overlay), it closes the modal.

Summary

Component	Functionality
HTML	Defines the structure of the modal and the button
CSS	Styles the modal, overlay, and animations
JavaScript	Handles user interaction for opening and closing the modal

Key Learnings

- ✓ **DOM Manipulation** – Using `getElementById` and `querySelector` to interact with elements.
- ✓ **Event Handling** – `addEventListener()` to detect button clicks and perform actions.
- ✓ **CSS Transitions** – Smooth animations using `transform` and `opacity`.
- ✓ **Conditional Logic** – Closing the modal only when clicking outside of it.

Full Code (For Easy Copy-Paste)

HTML (index.html)

```
html

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Modal Dialog Example</title>
  <link rel="stylesheet" href="styles.css">
</head>
<body>

  <button id="openModalBtn">Open Modal</button>

  <div id="modalOverlay" class="modal-overlay">
    <div class="modal">
      <span class="close-btn">&times;</span>
      <h2>Modal Title</h2>
      <p>This is a simple modal dialog box.</p>
    </div>
  </div>

  <script src="script.js"></script>
</body>
</html>
```

📌 CSS (styles.css)

```

css

body { font-family: Arial, sans-serif; text-align: center; margin: 0; padding: 0; }

#openModalBtn { padding: 10px 20px; font-size: 18px; cursor: pointer; background-color: #007bff; color: white; }

.modal-overlay { position: fixed; top: 0; left: 0; width: 100%; height: 100%; background: rgba(0, 0, 0, 0.5); }

.modal { background: white; padding: 20px; width: 300px; border-radius: 8px; text-align: center; box-shadow: 0 4px 6px rgba(0, 0, 0, 0.1); }

.close-btn { position: absolute; top: 10px; right: 15px; font-size: 24px; cursor: pointer; }

.modal-overlay.show { opacity: 1; visibility: visible; }

.modal-overlay.show .modal { transform: translateY(0); }

```

📌 JavaScript (script.js)

```

js

const openModalBtn = document.getElementById('openModalBtn');
const modalOverlay = document.getElementById('modalOverlay');
const closeModalBtn = document.querySelector('.close-btn');

openModalBtn.addEventListener('click', () => modalOverlay.classList.add('show'));
closeModalBtn.addEventListener('click', () => modalOverlay.classList.remove('show'));
modalOverlay.addEventListener('click', (event) => { if (event.target === modalOverlay) modalOverlay

```

Let me know if you need improvements or explanations! 🚀

📌 Implementing Debouncing in JavaScript

Debouncing is a technique that ensures a function is executed **only after a certain delay** when an event (like typing in a search box) stops occurring. This prevents unnecessary function calls, reducing **API requests** and improving **performance**.

🔥 Why Use Debouncing?

- **Prevents excessive API calls** while typing.
- **Enhances performance** by limiting function execution.
- **Improves user experience** by reducing unnecessary data fetching.

🔧 Features of Our Project

- ✓ A **search input box** where users type queries.
- ✓ **Debouncing function** to delay API requests.
- ✓ **Fetch mock results** from an API (e.g., GitHub Users API).
- ✓ **Display fetched results** dynamically.

1 Understanding Debouncing

A debounce function **delays** the execution of another function until after a specified period **has passed without further calls**.

♦ Example Scenario:

- Without **debouncing**: If a user types "Hello," an API request is triggered **5 times** (once for each keystroke).
- With **debouncing**: The API request is triggered **only once**, after the user stops typing for a set time (e.g., 500ms).

2 Project Structure

bash

```
/debounce-project
├── index.html      (HTML file)
├── styles.css      (CSS file)
└── script.js       (JavaScript file)
```

3 HTML (index.html)

html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Debounced Search</title>
  <link rel="stylesheet" href="styles.css">
</head>
<body>

  <h2>Search Users</h2>
  <input type="text" id="searchInput" placeholder="Type to search..." />

  <ul id="results"></ul>

  <script src="script.js"></script>
</body>
</html>
```

Explanation

- `<input>` **box** → Users will type search queries here.
- `` **list** → Display fetched search results dynamically.
- `script.js` → Handles debouncing and API calls.

4 CSS (styles.css)

CSS

```
body {
  font-family: Arial, sans-serif;
  text-align: center;
  padding: 20px;
}

#searchInput {
  width: 80%;
  padding: 10px;
  font-size: 18px;
  border: 2px solid #007bff;
  border-radius: 5px;
  margin-bottom: 10px;
}

ul {
  list-style: none;
  padding: 0;
  max-width: 400px;
  margin: auto;
}

li {
  padding: 10px;
  background: #f8f9fa;
  margin: 5px 0;
  border-radius: 5px;
  transition: background 0.3s;
}

li:hover {
  background: #e2e6ea;
}
```

Explanation

- Styled the **search bar** for a clean look.
- Used a **list** (``) to display search results.
- Added a **hover effect** on search results.

5 JavaScript (script.js)

```
js

// Select input box and result list
const searchInput = document.getElementById("searchInput");
const resultsList = document.getElementById("results");

// Debounce function to delay API call
function debounce(func, delay) {
  let timer;
  return function (...args) {
    clearTimeout(timer);
    timer = setTimeout(() => func(...args), delay);
  };
}

// Fetch API results
async function fetchResults(query) {
  if (query.trim() === "") {
    resultsList.innerHTML = ""; // Clear results if input is empty
    return;
  }
}
```

```

}

try {
  const response = await fetch(`https://api.github.com/search/users?q=${query}`);
  const data = await response.json();
  displayResults(data.items);
} catch (error) {
  console.error("Error fetching results:", error);
}

}

// Display fetched results
function displayResults(users) {
  resultsList.innerHTML = "";
  users.slice(0, 5).forEach(user => {
    const li = document.createElement("li");
    li.textContent = user.login;
    resultsList.appendChild(li);
  });
}

// Apply debounce to API call
const debouncedSearch = debounce(fetchResults, 500);

// Listen for input events
searchInput.addEventListener("input", (event) => {
  debouncedSearch(event.target.value);
});

```

6 Explanation of JavaScript Code

◆ Step 1: Selecting Elements

```

js

const searchInput = document.getElementById("searchInput");
const resultsList = document.getElementById("results");

```

- `searchInput` → Captures user input.
- `resultsList` → Displays fetched search results.

◆ Step 2: Implementing Debounce Function

```

js

function debounce(func, delay) {
  let timer;
  return function (...args) {
    clearTimeout(timer); // Clear previous timer
    timer = setTimeout(() => func(...args), delay); // Call function after delay
  };
}

```

- Uses `setTimeout()` to **delay** function execution.
- `clearTimeout(timer)` ensures only the **latest call** is executed.

◆ Step 3: Fetching API Results


```
js

async function fetchResults(query) {
  if (query.trim() === "") {
    resultsList.innerHTML = ""; // Clear results if input is empty
    return;
  }

  try {
    const response = await fetch(`https://api.github.com/search/users?q=${query}`);
    const data = await response.json();
    displayResults(data.items);
  } catch (error) {
    console.error("Error fetching results:", error);
  }
}
```

- Calls the **GitHub Users API** with the search query.
- **Clears results** if input is empty.
- **Handles API errors** using `try...catch`.`

◆ Step 4: Displaying Results

```
js

function displayResults(users) {
  resultsList.innerHTML = "";
  users.slice(0, 5).forEach(user => {
    const li = document.createElement("li");
    li.textContent = user.login;
    resultsList.appendChild(li);
  });
}
```

- Clears previous results.
- **Shows top 5 users** based on the query.
- Creates **list items dynamically**.

◆ Step 5: Applying Debounce

```
js

const debouncedSearch = debounce(fetchResults, 500);
```

- The `fetchResults`` function is **wrapped inside debounce** with a `500ms`` delay.

◆ Step 6: Listening for Input Changes

```
js

searchInput.addEventListener("input", (event) => {
  debouncedSearch(event.target.value);
});
```

```
});
```

- Calls `debouncedSearch` **only** after user stops typing.

7 Final Code (For Easy Copy-Paste)

HTML (index.html)

```
html

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Debounced Search</title>
  <link rel="stylesheet" href="styles.css">
</head>
<body>

  <h2>Search Users</h2>
  <input type="text" id="searchInput" placeholder="Type to search..." />

  <ul id="results"></ul>

  <script src="script.js"></script>
</body>
</html>
```

CSS (styles.css)

```
css

body { font-family: Arial, sans-serif; text-align: center; padding: 20px; }
#searchInput { width: 80%; padding: 10px; font-size: 18px; border: 2px solid #007bff; border-radius: 5px; }
ul { list-style: none; padding: 0; max-width: 400px; margin: auto; }
li { padding: 10px; background: #f8f9fa; margin: 5px 0; border-radius: 5px; transition: background-color 0.2s; }
li:hover { background: #e2e6ea; }
```

JavaScript (script.js)

```
js

const searchInput = document.getElementById("searchInput");
const resultsList = document.getElementById("results");

function debounce(func, delay) {
  let timer;
  return function (...args) {
    clearTimeout(timer);
    timer = setTimeout(() => func(...args), delay);
  };
}

async function fetchResults(query) {
  if (query.trim() === "") { resultsList.innerHTML = ""; return; }
  try { const response = await fetch(`https://api.github.com/search/users?q=${query}`);
        const data = await response.json();
        displayResults(data.items);
      } catch (error) { console.error("Error fetching results:", error); }
}
```

```
function displayResults(users) {  
  resultsList.innerHTML = "";  
  users.slice(0, 5).forEach(user => {  
    const li = document.createElement("li");  
    li.textContent = user.login;  
    resultsList.appendChild(li);  
  });  
}  
  
const debouncedSearch = debounce(fetchResults, 500);  
searchInput.addEventListener("input", (event) => debouncedSearch(event.target.value));
```

This is **optimized, efficient, and a great learning exercise!** 🚀 Let me know if you need any improvements.