

# To-Do List App

Let's break this assignment into well-structured steps so that you can learn the most from it.

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## Step 1: Understanding the Core Features

The To-Do List application should have:

1. An input field to add tasks.
2. A button to submit tasks.
3. A list to display tasks.
4. Each task should have an "Edit" and "Delete" option.
5. Tasks should be stored in **local storage** so that they persist even after refreshing the page.

### Concepts You Will Learn

- **DOM Manipulation:** To dynamically update the UI.
  - **Event Handling:** To respond to user interactions.
  - **Local Storage:** To store and retrieve tasks.
  - **Array Methods:** To manage task operations efficiently.
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## Step 2: Building the HTML Structure

We need a basic structure for the application.

### HTML Code

```
html

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>To-Do List</title>
  <link rel="stylesheet" href="styles.css">
</head>
<body>
  <div class="container">
    <h1>To-Do List</h1>
    <div class="todo-input">
      <input type="text" id="taskInput" placeholder="Add a new task">
      <button id="addTaskBtn">Add Task</button>
    </div>
    <ul id="taskList"></ul>
  </div>
  <script src="script.js"></script>
</body>
</html>
```

## Explanation

- ``input`` **field**: Allows users to type a task.
- ``button``: Adds the task when clicked.
- ``ul`` (**unordered list**): Holds all the tasks.
- **CSS & JavaScript files linked**: ``styles.css`` for styling and ``script.js`` for functionality.

## Step 3: Styling the To-Do List

Let's make the UI look clean.

### CSS Code (styles.css)

```
css

body {
  font-family: Arial, sans-serif;
  background-color: #f4f4f4;
  display: flex;
  justify-content: center;
  align-items: center;
  height: 100vh;
  margin: 0;
}

.container {
  background: white;
  padding: 20px;
  border-radius: 8px;
  box-shadow: 0px 0px 10px rgba(0, 0, 0, 0.1);
  width: 350px;
  text-align: center;
}

h1 {
  margin-bottom: 15px;
}

.todo-input {
  display: flex;
  gap: 10px;
}

input {
  flex: 1;
  padding: 8px;
  border: 1px solid #ccc;
  border-radius: 5px;
}

button {
  padding: 8px 15px;
  border: none;
  background: #28a745;
  color: white;
  cursor: pointer;
  border-radius: 5px;
}

button:hover {
  background: #218838;
}

ul {
```

```

    list-style: none;
    padding: 0;
    margin-top: 20px;
  }

  li {
    background: #fff;
    display: flex;
    justify-content: space-between;
    align-items: center;
    padding: 10px;
    margin-bottom: 5px;
    border-radius: 5px;
    border: 1px solid #ddd;
  }

  .edit-btn {
    background: #ffc107;
    color: black;
  }

  .delete-btn {
    background: #dc3545;
  }

  button.edit-btn:hover {
    background: #e0a800;
  }

  button.delete-btn:hover {
    background: #c82333;
  }

```

## Explanation

- The `container` centers the to-do app.
- `input` and `button` are styled for a clean look.
- `ul` styles list items (`li`) with padding and a border.
- Different colors for **Add**, **Edit**, and **Delete** buttons.

## Step 4: Implementing the Functionality

Now, we will implement JavaScript to handle adding, editing, deleting, and storing tasks.

### JavaScript Code (script.js)

```

js

// Select elements
const taskInput = document.getElementById("taskInput");
const addTaskBtn = document.getElementById("addTaskBtn");
const taskList = document.getElementById("taskList");

// Retrieve tasks from local storage
let tasks = JSON.parse(localStorage.getItem("tasks")) || [];

// Function to render tasks
function renderTasks() {
  taskList.innerHTML = ""; // Clear the list before rendering
  tasks.forEach((task, index) => {
    const li = document.createElement("li");
    li.innerHTML = `
      <span>${task}</span>
    `;
  });
}

```

```

        <div>
          <button class="edit-btn" onclick="editTask(${index})">Edit</button>
          <button class="delete-btn" onclick="deleteTask(${index})">Delete</button>
        </div>
      `;
      taskList.appendChild(li);
    });
  }

  // Function to add a task
  function addTask() {
    const taskText = taskInput.value.trim();
    if (taskText !== "") {
      tasks.push(taskText);
      localStorage.setItem("tasks", JSON.stringify(tasks));
      taskInput.value = ""; // Clear input field
      renderTasks(); // Update UI
    }
  }

  // Function to delete a task
  function deleteTask(index) {
    tasks.splice(index, 1);
    localStorage.setItem("tasks", JSON.stringify(tasks));
    renderTasks();
  }

  // Function to edit a task
  function editTask(index) {
    const newTask = prompt("Edit task:", tasks[index]);
    if (newTask !== null && newTask.trim() !== "") {
      tasks[index] = newTask.trim();
      localStorage.setItem("tasks", JSON.stringify(tasks));
      renderTasks();
    }
  }

  // Event Listeners
  addTaskBtn.addEventListener("click", addTask);
  window.addEventListener("load", renderTasks);

```

## Step 5: Understanding the Code

### 1. Storing and Retrieving Data

- `localStorage.setItem("tasks", JSON.stringify(tasks))` → Saves the array as a string.
- `JSON.parse(localStorage.getItem("tasks"))` → Retrieves the stored tasks and converts them back to an array.

### 2. Rendering Tasks

- `renderTasks()`:
  - Clears the list before updating it.
  - Loops through `tasks[]` and creates `li` elements.
  - Adds **Edit** and **Delete** buttons dynamically.

### 3. Adding Tasks

- `addTask()`:

- Gets text from the input field.
- Pushes the new task into the `tasks[]` array.
- Updates **local storage**.
- Calls `renderTasks()` to refresh the UI.

## 4. Editing Tasks

- `editTask(index)`:
  - Uses `prompt()` to let users modify the task.
  - Updates **local storage** after editing.

## 5. Deleting Tasks

- `deleteTask(index)`:
  - Removes the task from the `tasks[]` array.
  - Updates **local storage**.

## 6. Event Handling


- `addTaskBtn.addEventListener("click", addTask)` → Calls `addTask()` when the button is clicked.
- `window.addEventListener("load", renderTasks)` → Ensures tasks are loaded when the page refreshes.

# Step 6: Testing the Application

- Open the file in a browser.
- Try adding tasks.
- Refresh the page (tasks should persist).
- Try editing and deleting tasks.
- Ensure local storage is working (`F12 > Application > Local Storage`).

## Final Thoughts

This assignment covers essential **JavaScript skills**:  **DOM Manipulation**

 **Event Handling**

 **Local Storage**

 **Array Methods**

Try modifying the code! Some ideas:

- Add a **"Mark as Completed"** feature.
- Use **CSS animations** for adding/removing tasks.

- Implement **drag-and-drop sorting**.

Would you like me to add more features? 🚀

ChatGPT can make mistakes. Check important info.