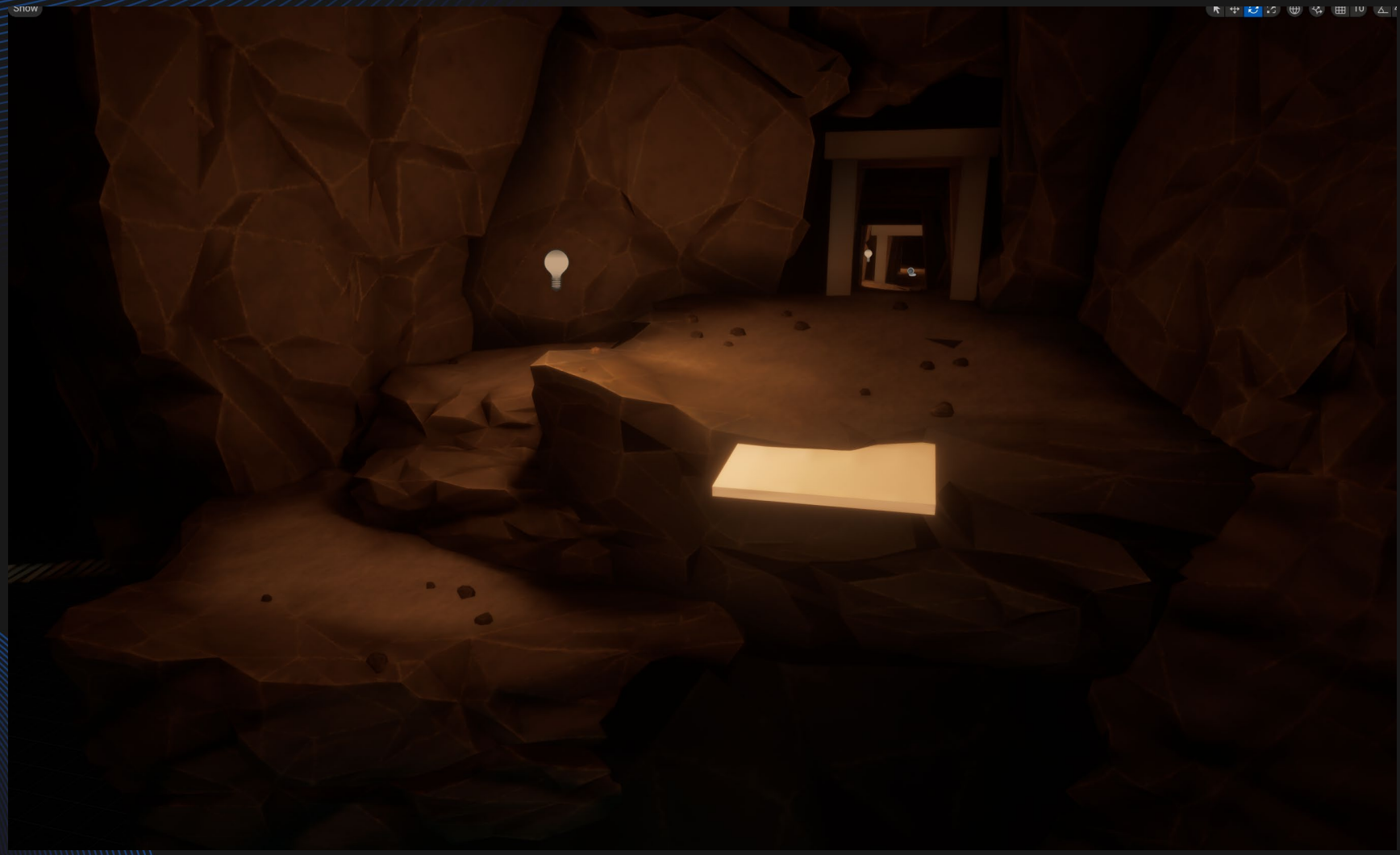
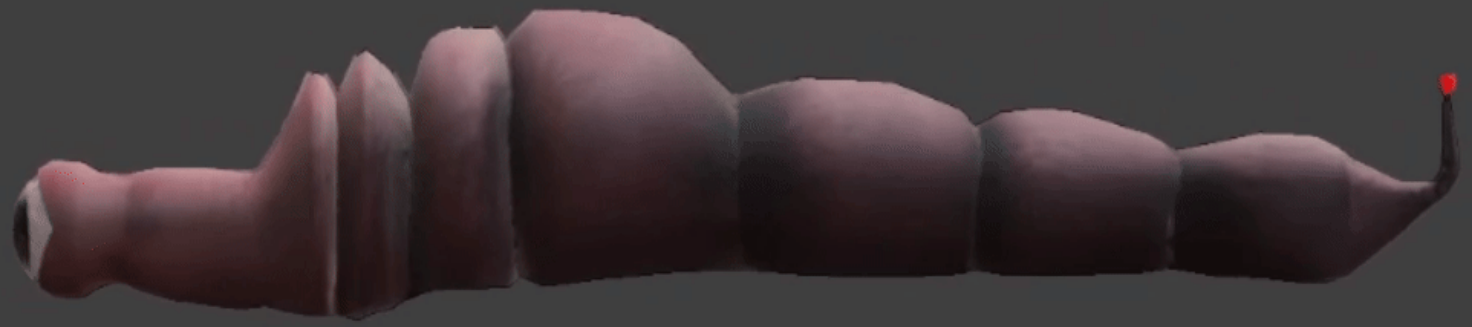
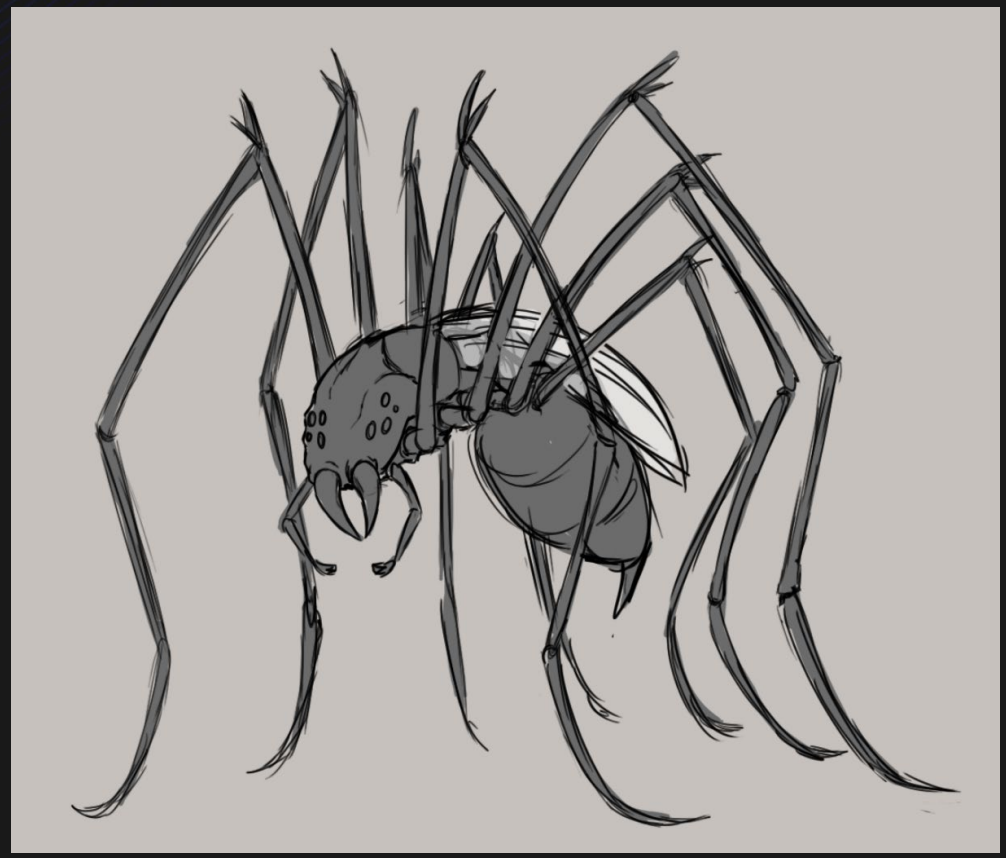
Dungeon Company

Art Style (thus far)

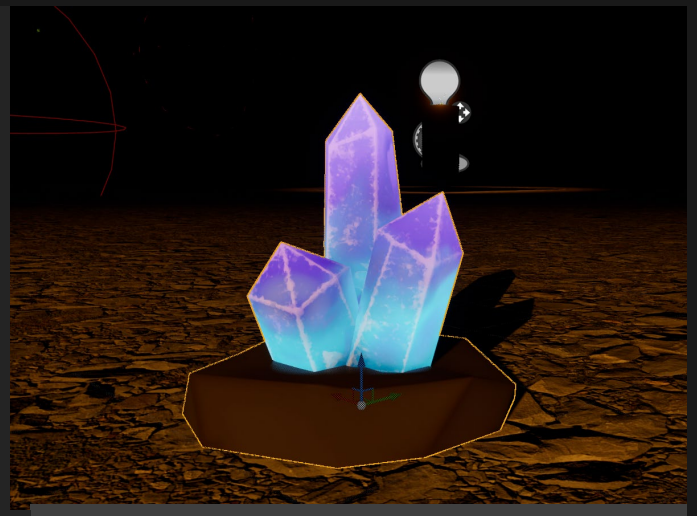

Snow

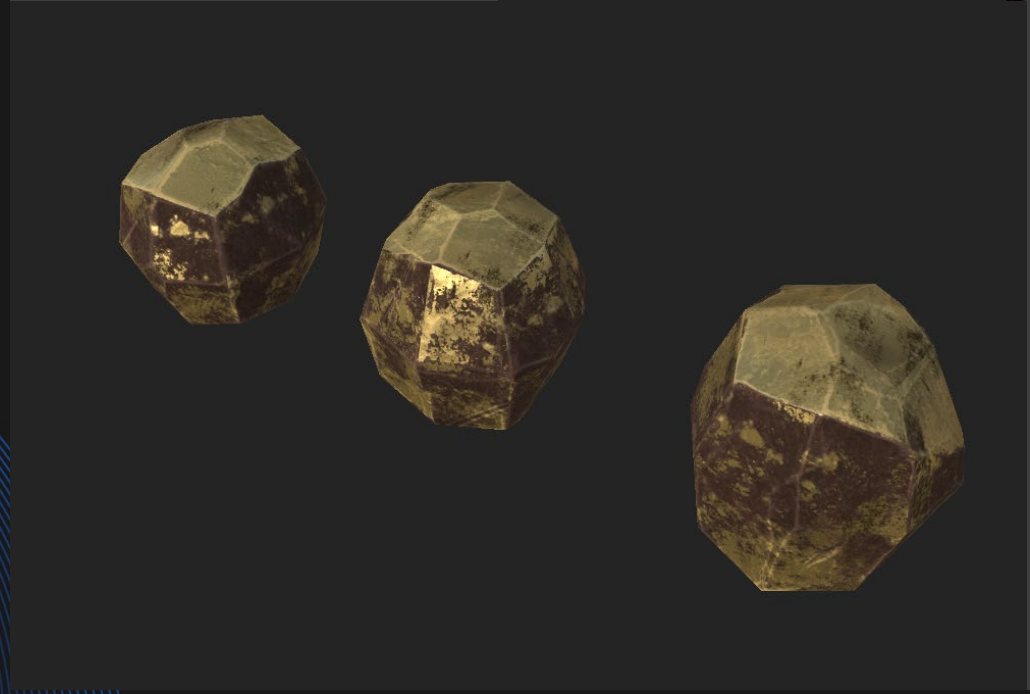
CRUNCHY
BITS





CRUNCHY BITS





CRUNCHY
BITS

Technically

- Online Struggles
  - Item data continuity system
- Slow but steady
- Almost all groundwork is done

CRUNCHY BITS

Must Have	Should Have	Nice to Have
• Raycasting Proximity Voice Chat ✓ • First Person Movement + Combat ⧖ • 4 Player Multiplayer (Client Host) ✓ • Class: Villager ✓ • Basic Stealth System ⧖ • Equipment Shop ✓ • Lobby/Hub Area (Tavern) ⧖ • 2 Creatures ⧖ • A dungeon (modular) ✓ • Environment sounds ✓ • Treasure (in any form) ✓ • Item: Map ✗ • Item: Backpack ✓ • Item: Torch ✓ • Weapon: Pitchfork ✓ • Main Menu ⧖ • Controller support ig ✓	• More items to find • More distinct treasure • Player model generator ✗ • Class: Mercenary • Weapon: Sword • Weapon: Shield • Weapon: Mace	• Another Creature • Class: Thief • Class: Scholar • Weapon: Crossbow • Weapon: Scholar's Staff • More stuff to find and buy • Emotes