## Creative team collaboration

MEETING NO 2.60



## **Meeting Details**

Organiser	Waiyaki
Date	Wednesday, 10 July 2024
Time	10:15 – 11:50
Location	MDH (Room 1.54)
Participants	All team Members

## Agenda

I. Welcome	⇒ →	Opening remarks. Approve the agenda.	Facilitator: Waiyaki
II. Previous A	Ainutes → →	Recap Summary of previous meeting. Have goals of previous meeting been met including outstanding action items. Rediscuss any incomplete decision points.	Kathi 10:15 – 10:20
III. Codecks	<b>→</b> → →	Discussion of current usage and challenges Brainstorming session to identify pain points Proposal for effective solutions	Micha 10:20 – 10:40
IV. Art Perspe	ective → → →	Presentation of current state of art Team feedback and opinions Identify and solve issues	Victor 10:40 – 11:10
Break			20 min
Break  V. Art & LD	→ → →	Overview of current initiatives by Art team Overview of current initiatives by Level Design team Discussion on collaboration and alignment	20 min Micha 11:30 – 11:50
	$\rightarrow$	Overview of current initiatives by Level Design team	Micha

### Key

- → Informational
- → Discussion topic
- → Action item
- → Other

Minutes: Kathi Chair: Waiyaki

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### **Pre-Meeting**

Date	17.April 2024
Time	09:15 - 11:40

### **Attendance**

@katharinabornemann	@Micha	@Ole Ortmann	@Timon
@Mohammad Sharkawi	@Waiyaki	@zhaoliang zhu	@Fabian
@Angeli Fernando	@Victor	@Ana	@Valeryia

### Meeting

**Action Items / Decisions** 

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#### **Minutes**

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