# Rajalakshmi Engineering College

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Branch: REC

Department: CSE - Section 6

Batch: 2028

Degree: B.E - CSE



### 2024\_28\_III\_OOPS Using Java Lab

2028\_REC\_OOPS using Java\_Week 2\_Q7

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

You are taking part in a coding challenge where your task is to design a program that conjures a mesmerizing numerical pyramid pattern. The enchanting pattern is fashioned using a for loop and is customized based on user input.

Participants are prompted to unveil the pyramid's magic by specifying its height - essentially dictating the number of rows in this spellbinding creation.

Write a program that employs to weave this captivating numerical pyramid as shown below.

Example

Input:

34

Output:

## Input Format

The input consists of a positive integer n representing the number of rows in the pattern.

#### **Output Format**

The output prints the required pyramid pattern, as shown in the sample output.

Refer to the sample output for the formatting specifications.

### Sample Test Case

```
Input: 4
Output:
          1
 123
12345
1234567
Answer
import java.util.*;
class Main{
  public static void main(String args[]) {
     Scanner scanner = new Scanner(System.in);
     int n = scanner.nextInt();
     for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= (n - i); j++) {
         System.out.print(" ");
       for (int k = 1; k <= (2 * i - 1); k++) {
         System.out.print(k);
       System.out.println();
```

Status : Correct

Marks : 10/10

2,40707222

2,010,1222

2,070,722

2,40101222