

# LECTURE-3(B)

COURSE TITLE
LINEAR ALGEBRA

&

**GEOMETRY** 

(MT-272)

DEPARTMENT OF TELECOMMUNICATION ENGINEERING



# **COURSE TEACHER**

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# TYPES OF SOLUTION OF HOMOGENEOUS SYSTEM OF LINEAR EQUATIONS USING RANK

Consider a homogeneous system of linear equations with n-unknown. It can be written in matrix form as AX=0,

Where A = Matrix of coefficients, & X = Matrix of unknowns.

Let C = [A:0] is an Augmented matrix

The system AX=0 has

- (1) trivial solution if Rank(A) = Rank(C) = n (no. of unknowns)
- (2) non-trivial solution if Rank(A) = Rank(C) = r (any integer) such that r < n.

### **EXAMPLE-1**

#### Example-1

Find the value of k such that the following system has non-trivial solution.

$$x + ky + 3z = 0$$
  
 $4x + 3y + kz = 0$   
 $2x + y + 2z = 0$ 

Solution: The Augmented matrix is

$$[A,0] = \begin{bmatrix} 1 & k & 3 & 0 \\ 4 & 3 & k & 0 \\ 2 & 1 & 2 & 0 \end{bmatrix} \quad \xrightarrow{R_1 \leftrightarrow R_3} \quad \begin{bmatrix} 2 & 1 & 2 & 0 \\ 4 & 3 & k & 0 \\ 1 & k & 3 & 0 \end{bmatrix} \quad \xrightarrow{-1/2R_1} \quad \begin{bmatrix} 1 & 1/2 & 1 & 0 \\ 4 & 3 & k & 0 \\ 1 & k & 3 & 0 \end{bmatrix}$$

$$\xrightarrow{-4R_1 + R_2} \quad \begin{bmatrix} 1 & 1/2 & 1 & 0 \\ 0 & 1 & k - 4 & 0 \\ 0 & k - 1/2 & 2 & 0 \end{bmatrix} \quad \xrightarrow{-(k - \frac{1}{2})R_2 + R_3} \quad \begin{bmatrix} 1 & 1/2 & 1 & 0 \\ 0 & 1 & k - 4 & 0 \\ 0 & 0 & 2 - (k - \frac{1}{2})(k - 4) & 0 \end{bmatrix}$$

## EXAMPLE-1 Con'd

#### In matrix-(a)

For non-trivial solution put 
$$2 - \left(k - \frac{1}{2}\right)(k - 4) = 0$$

$$\Rightarrow$$
 k=9/2 & k=0

- $\Rightarrow$  Rank(A)=Rank(C)=2 < no. of unknowns
- ⇒ The system has non-trivial solution

### **EXAMPLE-2**

#### Example-2

Determine 'b' such that the following system has non-trivial solution.

$$2x + y + 2z = 0$$
  
 $x + y + 3z = 0$   
 $4x + 3y + bz = 0$ 

Solution: The Augmented matrix is

$$[A,0] = \begin{bmatrix} 2 & 1 & 2 & 0 \\ 1 & 1 & 3 & 0 \\ 4 & 3 & b & 0 \end{bmatrix} \quad \xrightarrow{R_1 \leftrightarrow R_2} \quad \begin{bmatrix} 1 & 1 & 3 & 0 \\ 2 & 1 & 2 & 0 \\ 4 & 3 & b & 0 \end{bmatrix} \xrightarrow{-2R_1 + R_2} \quad \begin{bmatrix} 1 & 1 & 3 & 0 \\ 0 & -1 & -4 & 0 \\ 0 & -1 & b - 12 & 0 \end{bmatrix}$$

$$\xrightarrow{-1R_2} \quad \begin{bmatrix} 1 & 1 & 3 & 0 \\ 0 & 1 & 4 & 0 \\ 0 & -1 & b - 12 & 0 \end{bmatrix} \quad \xrightarrow{-R_2 + R_3} \quad \begin{bmatrix} 1 & 1 & 3 & 0 \\ 0 & 1 & 4 & 0 \\ 0 & 0 & b - 8 & 0 \end{bmatrix} \quad \dots (a)$$

In matrix (a)

If b=8 
$$\Rightarrow$$
 Rank(A)=Rank(C)=2< no. of unknowns

⇒ System has non-trivial solution.

# **VECTOR SPACES**

# VECTORS IN R<sup>n</sup>

## • An ordered *n*-tuple :

a sequence of n real numbers  $(x_1, x_2, ..., x_n)$ 

## $\blacksquare R^n$ -space :

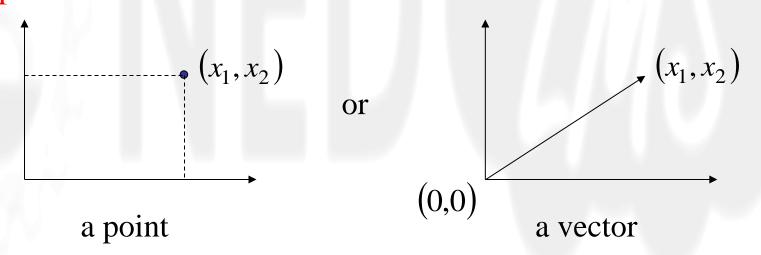
the set of all ordered n-tuples

- n = 1  $R^1$ -space = set of all real numbers  $(R^1$ -space can be represented geometrically by the *x*-axis)
- n = 2 R<sup>2</sup>-space = set of all ordered pair of real numbers  $(x_1, x_2)$  $(R^2$ -space can be represented geometrically by the *xy*-plane)
- n = 3 R<sup>3</sup>-space = set of all ordered triple of real numbers  $(x_1, x_2, x_3)$ ( $R^3$ -space can be represented geometrically by the xyz-space)
- n = 4 R<sup>4</sup>-space = set of all ordered quadruple of real numbers  $(x_1, x_2, x_3, x_4)$

#### Notes:

- (1) An n-tuple  $(x_1, x_2, \dots, x_n)$  can be viewed as a point in  $\mathbb{R}^n$  with the  $x_i$ 's as its coordinates.
- (2) An n-tuple  $(x_1, x_2, \dots, x_n)$  also can be viewed as a vector  $\mathbf{x} = (x_1, x_2, \dots, x_n)$  in  $\mathbb{R}^n$  with the  $\mathbf{x}_i$ 's as its components.

#### • Ex:1



 $\times$  A vector on the plane is expressed geometrically by a directed line segment whose initial point is the origin and whose terminal point is the point  $(x_1, x_2)$ 

$$\mathbf{u} = (u_1, u_2, \dots, u_n), \quad \mathbf{v} = (v_1, v_2, \dots, v_n)$$
 (two vectors in  $\mathbb{R}^n$ )

• Equality:

$$\mathbf{u} = \mathbf{v}$$
 if and only if  $\mathbf{u}_1 = \mathbf{v}_1$ ,  $\mathbf{u}_2 = \mathbf{v}_2$ ,.....,  $\mathbf{u}_n = \mathbf{v}_n$ 

Vector addition (the sum of u and v):

$$\mathbf{u} + \mathbf{v} = (u_1 + v_1, u_2 + v_2, \dots, u_n + v_n)$$

Scalar multiplication (the scalar multiple of u by c):

$$c\mathbf{u} = (cu_1, cu_2, \cdots, cu_n)$$

Notes:

The sum of two vectors and the scalar multiple of a vector in  $\mathbb{R}^n$  are called the standard operations in  $\mathbb{R}^n$ 

Difference between **u** and **v**:

$$\mathbf{u} - \mathbf{v} \equiv \mathbf{u} + (-1)\mathbf{v} = (u_1 - v_1, u_2 - v_2, u_3 - v_3, ..., u_n - v_n)$$

Zero vector :

$$\mathbf{0} = (0, 0, ..., 0)$$

#### Notes:

A vector  $\mathbf{u} = (u_1, u_2, \dots, u_n)$  in  $\mathbb{R}^n$  can be viewed as:

Use comma to separate components

a  $1 \times n$  row matrix (row vector):  $\mathbf{u} = [u_1 \ u_2 \ \cdots \ u_n]$ 

Use blank space to separate entries

or

a  $n \times 1$  column matrix (column vector):  $\mathbf{u} = \begin{bmatrix} u_2 \\ \vdots \end{bmatrix}$ 

#### **Vector addition**

#### Scalar multiplication

$$\mathbf{u} + \mathbf{v} = (u_1, u_2, \dots, u_n) + (v_1, v_2, \dots, v_n) \qquad c\mathbf{u} = c(u_1, u_2, \dots, u_n)$$
$$= (u_1 + v_1, u_2 + v_2, \dots, u_n + v_n) \qquad = (cu_1, cu_2, \dots, cu_n)$$

Regarded as  $1 \times n$  row matrix

$$\mathbf{u} + \mathbf{v} = [u_1 \ u_2 \ \cdots \ u_n] + [v_1 \ v_2 \ \cdots \ v_n] \qquad c\mathbf{u} = c[u_1 \ u_2 \cdots u_n]$$
$$= [u_1 + v_1 \ u_2 + v_2 \ \cdots \ u_n + v_n] \qquad = [cu_1 \ cu_2 \ \cdots \ cu_n]$$

Regarded as  $n \times 1$  column matrix

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \vdots \\ u_n + v_n \end{bmatrix} \qquad c\mathbf{u} = c \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} = \begin{bmatrix} cu_1 \\ cu_2 \\ \vdots \\ cu_n \end{bmatrix}$$