

C O N T E N T S

Lab Session No.	Object	Signature
1	Exploration of UML Class Diagram using StarUML	
2	Study UML Use Case Diagram via StarUML	
3	Project Planning through the use of Microsoft Project	
4	Familiarization with EiffelStudio	
5	Apply Design by Contract (DbC) using EiffelStudio	
6	Refactor the code in EiffelStudio	
7	Manual Test Creation in EiffelStudio	
8	Design Principles in Software Construction and Development	
9	Metaprogramming (Monkey Patching)	
10	Metaprogramming (Modification)	